



**Audio Configuration**

**Soundscape Configuration**

## Soundscape Configuration

This command allows you to configure how Cakewalk Pro Audio interacts with your Soundscape hardware. The following options are available.

<b>Sample Rate</b>	Allows you to specify the audio sample rate for a new .WRK file. Once any audio has been added to a .WRK file (either by recording audio or using <b>Insert   Wave File</b> ) the sample rate for that .WRK file may no longer be changed. It is best to choose the <b>Sample Rate</b> immediately after choosing <b>File   New</b> to start a new song.
<b>Deglitching</b>	When this option is enabled, the Soundscape hardware will automatically perform a short crossfade when two audio events are aligned end-to-end.
<b>Master Clock</b>	Sets the source of the Soundscape sample rate clock. Choose "Digital" if you are making a digital recording from a DAT or other external device.
<b>Digital Output</b>	Configures the Soundscape digital audio output format.
<b>Input Source</b>	Specifies whether analog or digital data is to be recorded. Choose "Digital" if you are making a digital recording from a DAT or other external device.
<b>Output Mix</b>	Configures how each of the Soundscape's 8 virtual tracks are to be routed to it's 4 outputs. If <b>Input Monitor</b> is checked, then incoming audio signals will be mixed to the outputs.
<b>Time Code</b>	Controls SMPTE synchronization on the Soundscape. To slave Cakewalk to SMPTE with the Soundscape, you must set this option to <b>Slave</b> , and set the Cakewalk clock source to Audio.
<b>Defragment Disk</b>	Reclaim unused space on the Soundscape hard disk.

