clipboard

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# **Contents**

#### 1 clipboard

clipboard					
1.1	clipboard.doc	1			
1.2	clipboard.device/CBD_CHANGEHOOK	1			
1.3	clipboard.device/CBD_CURRENTREADID	2			
1.4	clipboard.device/CBD_CURRENTWRITEID	2			
1.5	clipboard.device/CBD_POST	2			
1.6	clipboard.device/CMD_READ	3			
1.7	clipboard.device/CMD_UPDATE	4			
1.8	clipboard.device/CMD_WRITE	5			

## **Chapter 1**

## clipboard

## 1.1 clipboard.doc

CBD\_CHANGEHOOK CBD\_CURRENTREADID CBD\_CURRENTWRITEID CBD\_POST CMD\_READ CMD\_UPDATE CMD\_WRITE

## 1.2 clipboard.device/CBD\_CHANGEHOOK

NAME CBD\_CHANGEHOOK -- Add or remove a clip change hook FUNCTION CBD\_CHANGEHOOK allows specification of a hook to be called when the data on the clipboard has changed. IO REQUEST io\_Message mn\_ReplyPort set up io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CBD\_CHANGEHOOK io\_Length - 0 to remove, 1 to install this hook struct Hook \*, the clip change hook io\_Data -HOOK ENVIRONMENT hook message - a ClipHookMsg, as defined in devices/clipboard.h chm\_Type - 0, indicating that the message has the

```
following fields:
    chm_ClipID - the clip ID of the clip triggering the change
    hook object - io_Unit
```

### 1.3 clipboard.device/CBD\_CURRENTREADID

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NAME
CBD_CURRENTREADID - Determine the current read identifier.
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FUNCTION CBD\_CURRENTREADID fills the io\_ClipID with a clip identifier that can be compared with that of a post command: if greater than the post identifier then the post data held privately by an application is not valid for its own pasting.

IO REQUEST io\_Message mn\_ReplyPort set up io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CBD\_CURRENTREADID

RESULTS io\_ClipID the ClipID of the current write is set

### 1.4 clipboard.device/CBD\_CURRENTWRITEID

NAME CBD\_CURRENTWRITEID -- Determine the current write identifier. FUNCTION CBD\_CURRENTWRITEID fills the io\_ClipID with a clip identifier that can be compared with that of a post command: if greater than the post identifier then the post is obsolete and need never be satisfied. IO REQUEST io\_Message mn\_ReplyPort set up

io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CBD\_CURRENTWRITEID

RESULTS io\_ClipID the ClipID of the current write is set

### 1.5 clipboard.device/CBD\_POST

NAME CBD\_POST -- Post availability of a clip to the clipboard.

FUNCTION

Indicate to the clipboard device that data is available for use by accessors of the clipboard. This is intended to be used when a cut is large, in a private data format, and/or changing frequently, and it thus makes sense to avoid converting it to an IFF form and writing it to the clipboard unless another application wants it. The post provides a message port to which the clipboard device will send a satisfy message if the data is required.

If the satisfy message is received, the write associated with the post must be performed. The act of writing the clip indicates that the message has been received: it may then be re-used by the clipboard device, and so must actually be removed from the satisfy message port so that the port is not corrupted.

If the application wishes to determine if a post it has performed is still the current clip, it should check the post's io\_ClipID with that returned by the CBD\_CURRENTREADID command. If the current read io\_ClipID is greater, the clip is not still current.

If an application has a pending post and wishes to determine if it should satisfy it (e.g. before it exits), it should check the post's io\_ClipID with that returned by the

CBD\_CURRENTWRITEID command. If the current write io\_ClipID is greater, there is no need to satisfy the post.

IO REQUEST io\_Message mn\_ReplyPort set up io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CBD\_POST io\_Data pointer to satisfy message port io\_ClipID zero

RESULTS io\_Error non-zero if an error occurred io\_ClipID the clip ID assigned to this post, to be used in the write command if this is satisfied

#### 1.6 clipboard.device/CMD\_READ

NAME CMD\_READ -- Read from a clip on the clipboard.

FUNCTION The read function serves two purposes.

When io\_Offset is within the clip, this acts as a normal read

request, and io\_Data is filled with data from the clipboard. The first read request should have a zero io\_ClipID, which will be filled with the ID assigned for this read. Normal sequential access from the beginning of the clip is achieved by setting io\_Offset to zero for the first read, then leaving it untouched for subsequent reads. If io\_Data is null, then io\_Offset is incremented by io\_Actual as if io\_Length bytes had been read: this is useful to skip to the end of file by using a huge io\_Length.

When io\_Offset is beyond the end of the clip, this acts as a signal to the clipboard device that the application is through reading this clip. Realize that while an application is in the middle of reading a clip, any attempts to write new data to the clipboard are held off. This read past the end of file indicates that those operations may now be initiated.

IO REQUEST io\_Message mn\_ReplyPort set up io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CMD\_READ io\_Length number of bytes to put in data buffer io\_Data pointer to buffer of data to fill, or null to skip over data io\_Offset byte offset of data to read io\_ClipID zero if this is the initial read

RESULTS
io\_Error non-zero if an error occurred
io\_Actual filled with the actual number of bytes read
io\_Data (the buffer now has io\_Actual bytes of data)
io\_Offset updated to next read position, which is
 beyond EOF if io\_Actual != io\_Length
io\_ClipID the clip ID assigned to this read: do not
 alter for subsequent reads

#### 1.7 clipboard.device/CMD\_UPDATE

NAME

CMD\_UPDATE -- Terminate the writing of a clip to the clipboard.

#### FUNCTION

Indicate to the clipboard that the previous write commands are complete and can be used for any pending pastes (reads). This command cannot be issued while any of the write commands are pending.

IO REQUEST io\_Message mn\_ReplyPort set up io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CMD\_UPDATE io\_ClipID the ClipID of the write RESULTS io\_Error non-zero if an error occurred

#### 1.8 clipboard.device/CMD\_WRITE

NAME CMD\_WRITE -- Write to a clip on the clipboard.

FUNCTION This command writes data to the clipboard. This data can be provided sequentially by clearing io\_Offset for the initial write, and using the incremented value unaltered for subsequent writes. If io\_Offset is ever beyond the current clip size, the clip is padded with zeros.

If this write is in response to a SatisfyMsg for a pending post, then the io\_ClipID returned by the

CBD\_POST command must

be used. Otherwise, a new ID is obtained by clearing the io\_ClipID for the first write. Subsequent writes must not alter the io\_ClipID.

IO REQUEST io\_Message mn\_ReplyPort set up io\_Device preset by OpenDevice io\_Unit preset by OpenDevice io\_Command CMD\_WRITE io\_Length number of bytes from io\_Data to write io\_Data pointer to block of data to write io\_Offset usually zero if this is the initial write io\_ClipID zero if this is the initial write, ClipID of the Post if this is to satisfy a post

RESULTS io\_Error non-zero if an error occurred io\_Actual filled with the actual number of bytes written io\_Offset updated to next write position io\_ClipID the clip ID assigned to this write: do not alter for subsequent writes