

- 1.4.10 (30/11/98)** Some more minor things corrected. Should be the final one.
- 1.4.07 (26/11/98)** Zoom out don't put the song at the beginning anymore.
Stretch bugfix.
Registry stuff small bugfix.
Selection small bugfix.
- 1.4.06 (25/11/98)** Dynamic sample list. Should be faster.
About box updated.
- 1.4.05 (24/11/98)** 64k song limit bugfix.
Don't stop the song anymore while previewing samples.
Help html relocated.
Maybe the 'bug on exit' is now fixed? (corrected something with the TRichEditEx)
- 1.4.04 (23/11/98)** Tries 5 times to get the random videoclip to ensure not twice the same one.
Saves the video name inside the song.
STOP now stops the video too.
Video not opened at start anymore (it seems that the open actually takes time/memory).
Background erased when switching fullscreen.
Another try to correct the 'bug on exit'.
'Samples not found' speedup bugfix.
Some stuff in Nederlands adjusted.
- 1.4.03 (21/11/98)** Stuff adjusted in the autostretch again.
Maybe that !@# 'bug on exit' is now fixed? - no :(
Saves NFO files from the sample settings (right click in the panel). Warning: if an NFO exists already, 'Tip' is kept but 'DropLength' disappears. Also you can only write the NFO file when the stretch is <>0.
- 1.4.02 (20/11/98)** Number of occurrences in the sample list (#).
Double click on a sample in the list to select each occurrence in the song.
Autostretch bug corrected.
- 1.4.00 (19/11/98)** Registry stuff relocated a bit (so you'll loose your settings, sorry).
Now searches for samples in the extra dir too (in case samples are not installed to HD, songs (which will be on HD) will have to find them).
New way to add samples so now samples that are not found will not be searched on each occurrence on the grid.
- Default grid color changed to orange.
Translation/edit boxes bugfix.
Another bugfix.
Removed german from the language listbox.
Can start zooming by clicking anywhere on the grid (now on a sample too).
- 1.3.71 (10/11/98)** Samples not found shown in red.
Changed the grid once again (finally managed to set a 2 pixels gap between tracks).
Added the 'multipitch' stuff (listbox ok but not removed from the list yet) (format is 'sample_note_C#' & only 'C#' will be listed in the listbox).
Inverted the menu buttons.
Changed the caption.
Added the 'tree path' bottom panel.
Added the default color & some more presets in the grid color dialog (the first 8).
More space between tracks.
Added stuff to nfo files.
- 1.3.70 (10/11/98)** Zoom with the left mouse button when the zoom button is down.
Changed sample list visual a bit.
Corrected some minor bugs.
Added zoom cursor.
Changed way to move scrollers.
Selected items are moved smoother.
Can now set the playing position by the bottom tab.
An edit box may appear (?) in the collect dialog (only with some versions of the ComCtl32.DLL & apparently not mine).

- 1.3.65 (5/11/98)** Style changed to DMM.
New better looking scrollbar in the sample list.
Sample list building a bit faster.
Moving the main splitter now smoother.
- 1.3.61 (16/10/98)** Tapping tempo snapped to 10.
Rec bars shown in seconds.
Texts in buttons should work fine now.
Added items in the repeat length menu.
Saves song along with collected samples.
Can now mix mono samples.
Changed the samples list (song settings).
Added 'force mono'.
Added french translation.
Low mem warning.
- 1.3.59 (12/10/98)** Can now read mu-Law & ADPCM compressed *.wav
Faster scope added too.
Don't crash anymore if DirectSound can't be set.
Added some stuff to the record box.
Added icon.
- 1.3.56 (20/09/98)** Stretch with linear interpolation.
Added record box, directory & stuff.
Changed Render to Make wave file.
Recording works.
- 1.3.50 (15/09/98)** Important mixer related bugfix (samples didn't end properly).
First try to add synced video.
- 1.3.49 (14/09/98)** Bug when closing corrected.
Zoom selection mode changed.
Domus relooking.
- 1.3.36 (27/08/98)** Avoid old ComCtl32.DLL bug by loading some problematic bitmaps externally.
Small bug corrected.
'Don't start' option for future compatibility with FruityMix.
- 1.3.35 (24/08/98)** First demo release.
HD space needed for rendering added.
Resonant filter added.

Less bugs with the rebuilding file tree.
Pan & vol sliding.
Tips for each tree node.
- 1.2.12 (12/05/98)** Can't drop on a StayOnTop window in FLoops (corrected).
Slider in TreeView corrected.
FileTree rebuilt on every disk change.
Long to short filename to have a valid command line when launching FLoops.
Don't draw scope/position when moving a toolbar (bug corrected).
Toolbars positions are saved a better way (didn't see there was a proc for that).
Loop selection.
Sample selection.
Close DSound when loosing focus.
Now clone all selected objects.
Saves loop selection & track sizes.

Known bugs:

- (exception when sometimes closing the app. Not that annoying since we're closing the prog...) - still appears :(

(gol 98)