"Randall approaches hastily, "Hello traveller, Welcome to my wonderous shop. What may I get you today?"

Randall rushes over wondering what fine things you have found on your adventures, "What do you have there traveller, anything good?"

Trenton looks you over and asks, "Is there something I may help you with, a dagger, a sword, or a warhammer perhaps? Here look around..let me know." Trenton looks you over once again and says, "I will possibly buy some items, depending on their craftmenship and the shape they are in. What do you wish to sell me?"

Archimedes the shopkeeper says upon your approach, "Welcome to my fine establishment, may I interest you in anything?"

You approach the counter and Archimedes the proprietor asks, "Yes, I do buy used items...If im in the mood for what you got."

Lawton lays his tarnished plate mail down and begins to speak with you.

"Welcome...Welcome...I have many fashions of armor..small, big, light and heavy. Look about my fine shop and let me know what you like."

Lawtons asks, "What do you have that I may be interested in? I am always looking for a good deal on a peice of good ole' plate..."

Alancia turns and faces you...then after a short pause asks, "In what way may my powers serve you?"

Quildon the great motions you closer, "Come, come...now what is it you seek exactly from me?"

In a flash of brilliant light Merculo disappears and reappears before you. HE then smiles and asks, "What do you wish to learn from me today?"

Illandrea speaks with a voice to sooth all savageness, "Welcome, how may I assist your destiny?"

Nefarious laughs, "Welcome, what might you wish to learn from the great Nefarious?"

Kendra the kender whispers quietly to you, "What is it you want here?" Pantara looks you once over then speaks, "How may I and my great wisdom serve you?"

Sethor opens his eyes as you try to awaken him, "I was wondering when you would attempt to wake me, I am Sethor, how may I train you?"

Balkor clears his rough throat, "Do not waste my time..if you are truely ready and are willing to listen, I can teach you many fine skills. Now what do you want??"

Landorin, in his strong voice speaks, "Welcome, I am the guildmaster and will gladly teach you what it is you seek, if you are worthy. What is it you want here?"

Wildor speaks after you approach, "Welcome, welcome...I am the great high druid of Serenity. I can teach many mysteries of nature and some other things as well. How may I assist you?"

Malkovious asks, "What is it you want from me? I can teach you much in the way of dealing with others, getting who and what you want, when you want." Sentoro stands and puts down the carved stick. "How may I assist you?", he says.

Sentoro stands and puts his arrow down on the counter. "Lets see your items. They may be to damaged to be resold." he remarks.

"Welcome, I am Chelsey the stable hand. How may I help you?" says Chelsey.

"Ah, do you have any lovely animals you wish to sell?", asks Chelsey. Ulerus notices you enter and asks, "How may I assist you young adventurers?".

Ulerus sees you enter and speaks, "Welcome, do you seek my assistance?". Ardel, the carpenter, waits for your approach and asks, "Hello, are you looking into some real estate?".

Samson smiles as you ask for assistance, "Ah, another anxious customer!". Samson looks up and wonders why you would be wanted to sell. "Hmmm, Ok let me see what you have."

Oldar welcomes you with a smile, "Hello, do you wish to make a withdraw?"

Oldar welcomes you with a large grin, "Welcome, welcome...Do you wish to make a deposit????"

"Come, come...what could I interest you in travelers??", asks Manafisto.

"Hmmm you wish to try and sell me something used??", asks Manafisto.