

Sheet1

T_NLT_TALK,C,95

- 1 `b y`Please enter a player name of 4-12 characters:
- 2 `b r`Please enter at least 4 characters.
- 3 `b g`You must enter at least 4 characters.
- 4 `b y`You must enter at least 4 characters. `b r`Duh! ;)
- 5 `b g`You have one more try to enter a code name of 4-15 characters!
- 6 `b y`Sorry, that alias is taken. `b r`Please try Again.
- 7 `b y`What is your gender? (`b g`M`b y`)ale (`b g`F`b y`)emale
- 8 `b r`StarDust says: `b g`You are `b r`unable to take lifecaps `b g`during a mission or battle.
- 9 `b r`StarDust WARNS: `b g`You should not enter the zone without a zapper and/or waves.
- 10 `b g`StarDust says: `b r`You don't have any life capsules. Buy some at the Command Center.
- 11 `b y`StarDust chortles: `b g`You already have your maximum life!
- 12 `b m`StarDust asks: `b r`A Droid has just transported in your midst.
- 12 `b bl`Do you wish to attempt to deactivate it?
- 13 `b r`StarDust informs: `b g`You are being summoned to a mission to rescue a hostage.
- 13 `b bl`Do you accept this assignment?
- 14 SYSOP IS BREAKING IN FOR CHAT: enter hallways for chat.
- 15 `b bl`Programmed & Designed By: `b r`Nannette K. Thacker
- 16 `b y`View the instructions?
- 17 `b y`You are greeted at the door by Durango.
- 17 `b g`Greetings Friend! Are you prepared to pay the nightly fee
- 18 `b m`You should be safe camping out in the Zones.
- 19 `b r`I'm sorry. `b bl`You seem to be a bit short on funds this evening.
- 19 `b m`You should be safe camping out in the Zones.
- 20 `b bl`StarDust says: `b y`Use your #2 down arrow key to go DOWN into the Zone & (Q)uit.
- 30 Their beauty and scent is only exceeded by your generosity.
- 30 `b g`How `b r`lovely! `b g`I can't thank you enough!
- 31 Whenever I use it, I'll think of you!
- 31 `b r`Wow! `b bl`That was a neat gift!
- 32 `b g`Mmmmmmm! `b r`How tasty!
- 32 I'll have to go battle some droids to work off the extra pounds!
- 33 Each time I wear it, I'll think of you.
- 33 What a special gift! Thanks!
- 34 `b y`I'd `b r`love `b y`to accompany you!
- 34 I'm counting down the minutes until our date!
- 35 `b bl`I'll place it among my most `b r`cherished `b bl`possessions.
- 35 `b y`How `b g`nice `b y`of you! Thanks so much!
- 36 This will sure come in handy! I can't thank you enough!
- 36 `b g`Wow! `b y`How'd you know I needed this!?
- 37 Your gift is a welcome addition to my most valued possessions!
- 37 `b y`When I look at it, it will remind me of `b g`you.
- 40 The beauty of these flowers only faintly reflects your own.
- 40 Hey, here's something pretty for someone pretty.
- 40 I hope you like them.
- 41 I hope you can use this.
- 41 Maybe this will come in handy in the zones.
- 41 Something special for someone special.
- 42 `b bl`MMMM, `b r`something tasty for someone tasty.
- 42 Sweets for the sweet.

Sheet1

42 I hope you enjoy these sweets.
43 When you wear this, I hope you'll think of me.
43 Something shiney and new for you.
43 Can't wait to see you in this!
44 Would you care to accompany me?
44 I would enjoy the pleasure of your company.
44 How about we go out?
45 Something charming for someone charming.
45 `b g`l saw this and `b r`had `b g`to get it for you.
45 Something fancy for someone fancy.
46 Here's something practical for you.
46 I'm sure this may come in handy.
46 I hope you like it.
47 I hope you like it.
47 Just a little something special for you.
47 Make sure you water it.
50 `b w`SYSOP REGISTRATION & USER EDITOR:
50 `b y`(`b g`#`b y`) `b r`Enter Registration Key
50 `b y`(`b g`S`b y`) `b r`Scores by Agent Name -- MAY NEED TO RESELECT PLAYER WHEN DONE
50 `b y`(`b g`}`b y`) `b r`Scores/Last Date On/Real Name -- MAY NEED TO RESELECT PLAYER
50 `b y`(`b g`{`b y`) `b r`Agent Location in Game -- MAY NEED TO RESELECT PLAYER
50 `b y`(`b g`P`b y`) `b r`Select Player to Edit by Alias
50 `b y`(`b m`D`b y`) `b bl`Delete Player
50 `b y`(`b m`M`b y`) `b bl`Move Player to Zone 1 Command Center (in case trapped)
50 `b y`(`b g`R`b y`) `b r`Reset Dr. Dread (will delete all players)
52 Are you sure you wish to continue?
53 `b y`StarDust says: `b bl`Please enter Zone # `b y`1-100 `b bl`to where you wish to teleport.
53 `b g`0 `b y`to Cancel, `b g`1 `b y`if Command Center in Zone 1:
54 `b g`StarDust shudders: `b bl`That Zone is a deep abyss. You do not want to go there.
55 Please enter agent alias:
56 Sorry, that agent does not exist. Name is case sensitive.
57 The Command Center no longer uses Force Field Shields
57 so your account has been credited with the value of your Shield.
58 `b y`E(`b g`x`b y`)it (`b g`B`b y`)uy (`b g`S`b y`)ell
59 `b y`E(`b g`x`b y`)it (`b g`B`b y`)uy
60 `b y`(`b g`C`b y`)ontinue E(`b g`x`b y`)it (`b g`B`b y`)uy (`b g`S`b y`)ell
61 `b y`(`b g`C`b y`)ontinue E(`b g`x`b y`)it (`b g`B`b y`)uy
62 `b y`Enter number of item you would like to buy:
63 You don't have enough gleckles for that item.
64 `b y`Enter number of item you would like to sell:
65 You don't have an item to sell for that number.
66 Do you wish to sell?
67 Sorry, you already have that spot filled.
68 Sorry, you cannot exceed 999 lifecaps.
69 Sorry, you cannot exceed 9999 waves.
70 This will delete your character. Are you sure you wish to continue?
71 `b r`Babbette approaches you at the counter.
71 `b w`We have quite a selection of gifts. We will deliver the item to
71 your special someone for you. What is the name of the agent?

Sheet1

71 `b y`(`b g`1`b y`) See a List. (`b g`2`b y`) Give name. (`b g`3`b y`) Never Mind.
72 `b g`'May Venus refuse to shine on you!' `b w`Babbette exclaims.
73 `b y`'Sure, we can deliver the package to your apartment,' `b w`Babbette says.
73 `gy`'Boy are YOU stuck on yourself,' `b gy`you think you hear her mutter.
74 `b y`(`b g`C`b y`)hat a while (`b g`N`b y`)othing to say right now
75 `b g`What do you have to say?
76 `b y`(`b g`S`b y`)ave (`b g`C`b y`)ancel
100 `b y`DR. DREAD `b g`UNREGISTERED EVALUATION COPY
100 `b r`Missions! Zappers! Sizzlers! Rescues!
100 `b y`Battle the Droids! Collect Gleckles!
101 `b w`Please ask your sysop to register for even more challenges!
101 `b r`Get ready for an annoying tick delay of 20 seconds!
101 `b g`NOT! `b y`I wouldn't do that to you! Just hit any key to continue!
101 `b bl`(`b g`And don't forget to register the game!!)
77 `b r`You may purchase more `b bl`Wave Blasts (Ammo)`b r` from the Supply Center.
78 `b m`Depress `b g`L`b m` to ingest Life Capsules. Purchase more lifecaps from Supply Center.
79 Great! You've just won the Challenge!
80 Great! You've just deactivated the Droid!
81 Ick! You've just been totally zapped!
82 `b c`StarDust whispers: `b g`Use 'L' to eat your Life Capsules.
83 `b r`StarDust whispers: `b g`Buy LifeCaps at Command Center. Use 'L' to eat them.
84 You are a new agent! `b r`Welcome!
84 `b y`You have been given a `b bl`Sparky Stunner Zapper `b y`& some `b bl`Ammo Wave Blasts.
84 `b c`You will require these for deactivating the `b g`Droids `b c`in the Zones.
84 `b bl`Beware Dr. Dread's `b r`Traps! `b bl`As you prove yourself you will be given
84 daily Mission Assignments. You must use your wits to get past Dr. Dread's
84 Droids and Rescue the Hostage.
90 `b c`Exit the Command Center through the South Door to pick up Gleckles.
91 `b bl`Agent StarDust `b g`will be assigned to orient you until you reach Rank 2.
92 `b g`This game uses the Number Keypad
92 Arrow Keys for Movement of your Agent.
92 `b bl`You `b y`MUST `b bl`have your Num Lock on.
93 `b y`(`b g`R`b y`)edraw (`b g`S`b y`)cores (`b g`?`b y`)Help (`b g`C`b y`) Sysop Chat
94 Ouch! Ouch! Ouch!
95 Sorry, you cannot teleport beyond Zone 5 in the unregistered version.
102 `b br`StarDust says: `b m`Use your Number Keypad to Move south to Zones.
103 `b w`StarDust says: `b y`You can terminate employ in Personnel & start over.
104 `b r`StarDust warns: `b y`Droids will teleport to attack you. They're wimpy in Zone 1.
105 `b c`StarDust whispers: `b g`If you're in trouble during battle, just 'Y'ell to get out!
106 `b bl`StarDust says: `b g`See those yellow diamonds? They are gleckles.
107 `b w`StarDust says: `b y`Pick up the gleckles. They are worth money.
108 `b g`StarDust says: `b w`See the colored doors? You can go through the yellow ones.
109 `b r`StarDust says: `b w`Once you've battled a few droids, challenge other agents!
110 `b g`StarDust says: `b y`When you win a battle, your gleckle quota increases.
111 `b m`StarDust whispers: `b r`The doors that aren't yellow require a key.
112 `b c`StarDust whispers: `b y`Touch the doors for a key quest assignment.
113 `b m`StarDust warns: `b r`Beware of the TRAPS! The walls will squish you!
114 `b r`StarDust warns: `b r`If you get caught in a TRAP, beware the electric walls!
115 `b g`StarDust warns: `b y`You should do fine though. You look pretty agile!

Sheet1

116 `b w`StarDust says: `b c`TRAPS give you experience, based on how long you survive.
117 `b g`StarDust says: `b y`You will soon be called into a Mission to Rescue a Hostage.
118 `b c`StarDust says: `b r`Avoid the Sizzlers and Zingers!
119 `b y`StarDust says: `b c`You're doing pretty well for a new Recruit!
120 `b m`StarDust whispers: `w`Sometimes Venus visits the Zones.
121 `b r`StarDust instructs: `w`Visit Babbette's Boutique to gain romance.
122 `b m`A strange purple mist
123 `b c`Venus whispers:
124 `b r`Would you like to trade 20 romance for a spell of great value?
125 `b m`Venus entreats: `b bl`Select a number between 1-7.
126 `b c`Venus takes 20 romance & casts the spell of glimmering gold upon you.
127 `b c`Venus takes 20 romance & casts the spell of weightier matters upon you.
128 `b c`Venus takes 20 romance & casts the spell of self preservation upon you.
129 `b c`Venus takes 20 romance & casts the spell of long endurance upon you.
130 `b c`Venus takes 20 romance & casts the spell of aggression upon you.
131 `b c`Venus takes 20 romance & casts the spell of zone protector upon you.
132 `b c`Venus takes 20 romance & casts the spell of herbal healing upon you.
133 `b r`You feel a change has come over you!
134 `b c`Venus whispers: `c`I will visit you again when you have shown more romance.
135 `b m`She is gone! And the glimmering light fades.
136
137 `b y`0 to Exit, 1-6 to Use Item
138 `b g`3 Bio Scanner can only be used when meeting another player.
139 `b g`You are now invisible until the dawn of a new day.
50 `b y`(`b g`Q`b y`) `b r`Quit Editor
140 (`b g`Y`b y`)ell for transport Shoot: (`b g`7`b y`)=left, (`b g`9`b y`)=up, (`b g`1`b y`)=down,
141 `b bl`Please return to the `b y`Command Center Supplies`b bl` for `b r`WAVES!
142 `b y`Droid Life:
142 `b y`Droid Weapon:
143 Amount Credited:
144 The little man looks around warily.
144 I have some items from Dr. Dread's Lab.
144 Would you care to look at them?
145 Would you like to see the items again?
146 I have to be going now!
146 The strange little man mysteriously disappears.
147 `b g`How many gleckles would
147 you like to deposit?
147 `b c`1 = ALL, 0 = Cancel
148 `b g`How many gleckles would
148 you like to withdraw?
148 `b c`1 = ALL, 0 = Cancel
149 GALLERY
149 A. View ANSI's
150 AUTOMATIC TELLER
150 `b g`A. Deposit Gleckles
150 B. Withdraw Gleckles
151 GYMNASIUM
151 `b c`A. Chat with Members

151 B. What's new?
152 BABBETTE'S BOUTIQUE
152 `b r`A. Gift Shoppe Items
152 B. Romantics
153 SUPPLY ROOM
153 `b m`A. Torso Gear
153 B. Life Capsules
153 C. Wave Blasts Ammo*
153 D. Disassembly Zappers
153 E. Head Gear
153 F. Arm/Hand Gear
153 G. Legs/Feet Gear
154 `b r`* You must have waves
154 before entering
154 the Zone.
155 PERSONNEL
155 `b c`A. Terminate Employ
155 B. Rank Levels
155 C. Dread Heads
156 MESSAGE CENTER
156 `b bl`A. Check Messages
156 B. Send Message
156 C. List Agents
157 LAB TECHNICIANS
157 `b g`A. Beta Sites
158 QUARTERS
158 `b m`A. Retire (Quit)
159 COMMAND CENTER
159 `b c`Exit to Zone through
159 South Door.
160 Make sure you purchase
160 a Zapper & Wave Blasts.
161 `b r`(`b y`B`b r`) Brief Instructions
162 `b g`MOVEMENT:
162 `b bl`NumLock Arrow Keys
162 `b r` 8 UP
162 4 LEFT 6 RIGHT
162 2 DOWN
163 Gleckles in hand:
164 Not a valid amount!!!!
165 Number:
166 Item:
167 Cost:
168 SUPPLY ROOM ITEMS
169 ITEMS TUCKED IN LAB COAT
170 Type:
171 Deflection:
172 Uses:
173 `b bl`BABBETTE'S BOUTIQUE GIFT ITEMS

Sheet1

174 `b r`Romance Value:
175 Life
176 Zapper
177 Waves
178 Head
179 Arms
180 Legs
181 Torso
182 Shield
183 Misc.
184 No Zapper
185 No Head Gear
186 No Arm Gear
187 No Leg Gear
188 No Torso Gear
189 `b g`1
190 `b g`"We'll have this delivered right away! May Venus smile on you!"
191 `b y`Loading Zones....
192 `b w`This game requires you have ANSI graphics. Continue?
193 What is your gender? (M)ale (F)emale
194 `b y`(`b g`Q`b y`)uit (`b g`R`b y`)edraw (`b g`S`b y`)cores I(`b g`n`b y`)ventory
194 (`b g`?`b y`)Help (`b g`*`b y`)Phone (`b g`C`b y`)hat Sysop
196
197
198 `b bl`Durango thanks you as he takes
199 `b g`Thank you, we have deducted
200 `b g`1 Map of Zone
200 `b g`2 Teleport Tokens
200 `b g`3 Bio Scanner
201 `b g`4 Radar Tracker
201 `b g`5 Invisibility
201 `b g`6 Transmitter
202 `b g`You are ALREADY invisible until the dawn of a new day.
203 Dr. Dread Maintenance, Last Done:
204 Updating maintenance date.
205 Packing & Reindexing Players.
206 Reindexing Destroyers.
207 Packing & Reindexing Messages.
208 Packing Chat.
209 Packing Supplies.
210 Deleting All & Packing Multi-Node Messages.
211 Packing & Reindexing News.
212 `b g`Sorry, that agent does not exist.
213 `b w`Since you are a new recruit, we have a `b g`simple `b w`mission planned for you.
213 Find the `b bl`floppy, `b w`take it to the `b bl`computer `b w`to activate the `b bl`escape
213 button, `b w`and then find the `b bl`hostage `b w`and press the escape button!
213 `b r`This is an easy one! The rest won't be so easy!!
214 DROIDS: `b g`= Sizzlers, *=Zingers, o=Boppers
214 =Squishers, Ó=Gators, ,=Force Field

Sheet1

215 █=Computer, =Floppy, =Hostage, =Escape, /=Doors
215 =Gleckles, =Life, ~=Water, =Scuba Gear
216 =Key, /=Doors, =Gleckles, =Life
217 You now have the floppy!
218 You have now activated the escape button!
219 You have now unlocked the door!
220 You must find the floppy before you can use the computer.
221 You must use the computer to activate the escape button.
222 You must now press the button to transport to safety.
223 You must use the computer to activate the escape button.
224 You must use the computer to unlock the door.
225 You must find the scuba gear before you can cross the water.
226 You must find the scuba gear before you can cross the moat.
227 `b w` You are now wearing the scuba gear!
228 Secret Code Bonus Experience!!
229 `b w`Congratulations! You have rescued the hostage & gained 600 experience!
230 `b w`
231 Z
232 A
233 P
234 E
235 R
236 S
237 Ick! You've just been totally zapped!
238 `b w`Congratulations! You have found Dr. Dread & gained 100,000 experience!
239 `b w`You now have the `r`RED `b w`zone key.
240 `b w`You now have the `b g`LIGHT GREEN `b w`zone key.
241 `b w`You now have the `b bl`LIGHT BLUE `b w`zone key.
242 `b w`You now have the `c`CYAN `b w`zone key.
243 `b w`You now have the `b m`PURPLE `b w`zone key.
244 `b r`You now have the `b w`WHITE `b r`zone key.
245 `b w`You now have the `b br`BROWN `b w`zone key.
246 `b w`You now have the `g`GREEN `b w`zone key.
247 `b w`You now have the `bl`BLUE `b w`zone key.
248 `b w`You now have the `b c`LIGHT CYAN `b w`zone key.
249 To:
250 Please enter the name of the Agent you wish to challenge:
251 Sorry, that agent does not exist.
252 Sorry, that agent has already been challenged. Please try again later.
253 Dial: (*) All (1) Personal (2) Screen/Hold (3) Pausing (4) Rewind
254 Screen Calls Turned On - Messages will be sent to screen.
255 Screen Calls Turned Off - Messages will be put on hold.
256 Pausing Turned On - Must press 'Y' to continue.
257 Pausing Turned Off - Auto advance messages.
258 Rewind how many messages? 0-9
259 Registered to:
260 You are already registered!
261 Please enter the password given to you by Nannette:
262 `b bg`Please enter your BBS name EXACTLY as shown with key information:

Sheet1

263 `b bl`Please enter the SYSOP name EXACTLY as shown with key information:
264 `b bg`Please enter your first registration key number:
265 `b bl`Please enter your second registration key number:
266 `b w`Congratulations! You are registered!
267 Sorry, this is an invalid key. You are not registered.
269 Sorry, this is not the correct password.
268 RUNNING REGISTRATION FOR DATABASE!\n\r
322 M
323 F
271 You have been promoted a rank & gained 2 life!! Congratulations!!
272 The Droid took half of your gleckles!
272 You will be transported to the hospital.
273 Your experience has been docked
274 Your experience has been docked!
275 The Sysop has shelled to DOS
276 She/He will return in a few moments...
277 `b g`Current Player Alias:
278 `b g`This will delete Alias:
279 `b g`This will DELETE ALL PLAYERS AND RESET THE GAME. Continue?
280 All players are now deleted.
281 `f b r` !!! You've Fallen Into A Trap !!!
281 `b g` Beware! The walls will move around you and try to crush you!
281 `b g` Use your 4 & 6 arrow keys to avoid hitting the force field!
282 `f b r` !!! You're Trapped in a Room with Spiked Walls !!!
282 `b g`Beware! The walls will move back and forth to crush you!
282 `b g` It's Just a Matter of Time Before You Are Doomed!
282 `b bl` How Long Can You Survive?
282 `b g` Use your 4 & 6 arrow keys to keep from getting Spiked!
283 `b w`ENTER to BEGIN.
284 `f b r` !!! You've Been ZAPPED !!!
284 `b g`You ran into a force field!
284 But you gained
285 `b w`ENTER to return to Zones.
286 `f b r` !!! You've Been SPIKED !!!
286 `b g`You ran into a spike!
286 Your Survival Score is
287 `f b r` !!! CONGRATULATIONS! You've beaten the Trap!!!!
287 You gained
288 `b w`ENTER to return to Zones.
289 `f b r` !!! CONGRATULATIONS! You've Survived!!!!
289 Your Survival Score is
290 You enter an empty building. Everything is gone.
291 Before you stands Dr. Dread's most notorious Body Guard!
291 Only the bravest and most powerful agents should enter here!
291 Do you dare enter these portals to what may be your doom?
292 You must find the red key to this door. Only the bravest dare to
292 find it in the DREAD Valley while the Droids are roaming.
292 You are now authorized to begin the quest for the red key.
293 You must find the light green key to this door. Only the bravest dare to

Sheet1

293 find it in WILDCAT Valley while the Droids are roaming.
294 You are now authorized to begin the quest for the light green key.
295 You must find the red key before you can find this key.
296 You must find the light blue key to this door. Only the bravest dare to
296 find it in the HEART Mountains while the Droids are roaming.
297 You are now authorized to begin the quest for the light blue key.
298 You must find the light green key before you can find this key.
299 You must find the cyan key to this door. Only the bravest dare to
299 find it in the ZAPPER Valley while the Droids are roaming.
300 You are now authorized to begin the quest for the cyan key.
301 You must find the light blue key before you can find this key.
302 You must find the purple key to this door. Only the bravest dare to
302 find it in Toy Pony Park while the Droids are roaming.
303 You are now authorized to begin the quest for the purple key.
304 You must find the cyan key before you can find this key.
305 You must find the white key to this door. Only the bravest dare to
305 find it in the FLOWER GARDEN while the Droids are roaming.
306 You are now authorized to begin the quest for the white key.
307 You must find the purple key before you can find this key.
308 You must find the brown key to this door. Only the bravest dare to
308 find it in the LAND OF CROSSES while the Droids are roaming.
309 You are now authorized to begin the quest for the brown key.
310 You must find the white key before you can find this key.
311 You must find the green key to this door. Only the bravest dare to
311 find it at CHECK POINT LAKE while the Droids are roaming.
312 You are now authorized to begin the quest for the green key.
313 You must find the brown key before you can find this key.
314 You must find the blue key to this door. Only the bravest dare to
314 find it at the TWIN FISH PONDS while the Droids are roaming.
315 You are now authorized to begin the quest for the blue key.
316 You must find the green key before you can find this key.
317 You must find the light cyan key to this door. Only the bravest dare to
317 find it in CANDY CANE VALLEY while the Droids are roaming.
318 You are now authorized to begin the quest for the blue key.
319 You must find the blue key before you can find this key.
320 You have found the entrance to a strange chamber.
321 You see in the distance a strange little man in a green lab coat.
140 (b g`3`b y`=right.)
141 `b y`(`b g`Y`b y`)ell for Transport!
195 `b y`(`b g`Q`b y`)uit (`b g`R`b y`)edraw (`b g`S`b y`)cores I(`b g`n`b y`)ventory
195 (`b g`?`b y`)Help (`b g`*`b y`)Phone (`b g`C`b y`)hat Sysop
195 (`b g`Z`b y`)onepak
189 2
189 3
189 Select one:
92 Please do so now if needed.
92 `b r`You may also use the 7,9,1,3 for diagonal
92 movement, and 5 for standing still.
122 enshrouds you.

123 `c`l see you are a child of romance.

122 You see a glimmering light.

155 D. Orientation

155 E. Daily News

157 B. Freq Sites

157 C. Other SSS Games