BombSquad [version 2.0]

[About](#)
[Bugs](#)
[How to Use](#)
[Tips for better use](#)
[Troubleshooting](#)
[Whats New](#)

My public PGP key can be found in the file bspgp.txt . If this file was not included in the package you recieved, it has been tampered with. Get a new one at http://blackened.dyn.ml.org

About

BombSquad is a program for victims of email-bombings (or just laziness to clean out their mailbox regularly) to recover quickly and efficiently.
These utilizes your POP3 mailbox, so if you are unsure if you have one, then contact your ISP.
[AOL and Prodigy do not support POP3]
The idea for this program came from E-HACK, at www.wilter.com .
This is freeware, you may distribute it freely among any type of communication you wish, such as the WWW, and BBS's. You may not charge any fee for this program; cash or otherwise; and you may not distribute this as part of any package unless permission is given from the author.
If you are in need of further help with this program please email software@hack101.com . For other reasons, you can contact admin@hack101.com . Please be aware, I cannot answer every email I recieve. If your are emailing me, please use PGP if possible. My public PGP key can be found the file bspgp.txt included in this distribution.
Updates on this program; or changes in email addresses can be found at: http://blackened.dyn.ml.org

Troubleshooting

Problem: Type Mismatch error or a major error that results in a crash.
Solution: Make sure you filled in number fields with numbers! Check out the <u>Tips</u> section for more on this..

Problem: It logs in, but it just doesn't do anything!
Solution: The server may have given you the data too fast. Try disconnected and connecting again.

Problem: It says -ERR password incorrect
Solution: Some passwords may be case sensitive. Which means, you need to type in your accounts password exactly as it is.
Blah would be considered a different word then blah.

Problem: It says its done, but none of the messages got deleted.
Solution: You probably had it sit on the system tray while working. Please read the message it gives you; even though bombsquad has sent its commands, the server may not have acknowledged them yet, give the server time to respond.

Problem: There was an error and I can't find the solution in this help file!
Solution: Send email to software@hack101.com

Tips

If your having problems running BombSquad well, try some of these tips:

=- Don't specify a large number of messages for it to retrieve. Also, the less you save, the less time it takes to finish.
=- Don't specify a LETTER or any spaces, etc., for places like number of messages to retrieve or message number to start with. This will definitly result in a crash.
=- Don't make the message number to start at larger then the message number to stop at!
=- Don't make quick interruptions or exit without hitting Disconnect.
=- Don't mess with messages.doc while the program is running
=- Be patient...
=- If you get an error just exit and try again. Then try reading the help file.
=- Make sure to use the option and retrieve important messages or get any important messages before running this. Once they're deleted, they're deleted.

How to Use

Before doing anything it is necesary to fill in all the fields on the main screen. These are:
-Retrieve " " messages.
-Server
-Username
-Password
-Safe Mode or Fast Mode

Retrieve " " Messages:
This is the number of messages that will be saved. For instance if you leave it at the default, 10, the first 10 messages in your mailbox will be saved. These messages will all be saved to the file messages.doc in the same directory as squad.exe. You may choose to not retrieve any messages, just put 0. This number cannot be larger then the number of messages in your mailbox or it will crash.

Server:
This is the name of your server where your mailbox is. For instance if you were on isp.com for your internet provider, you'd out in isp.com for the server. If this does not work you may need to contact them about a seperate POP server if it is necesary to use that instead.

Username and Password:
When you log onto your internet provider you have a screen name or username, usually the beginning of your email address. This is what you put for username. The password field is filled with the password you use to log on to your internet provider with the specific user name.

Safe Mode or Fast Mode:
Using fast mode will obviously go faster, but with this method it dumps all the commands onto the server at once. In Safe Mode, it goes slightly slower, but it is more likely to avoid overloading the server.

Once all the fields are correctly filled in, simply click the button labeled "Connect"
You will see several messages and after it has successfully connected another window will appear.
[Note: If the second window never appears please refer to the TroubleShooting section]
The second window will tell you how many messages are currently in your mailbox.
You must fill in the two boxes with NUMBERS - not letters. For instance, "2", **not** "two".
Start Deleting from Message Number is where BombSquad will begin. For instance lets say there are 100 messages in your mailbox. If you entered "1" into the box, then it would start deleing from message #1 up. If you put in "50" it would start deleting from message #50 up.
The next part is Stop deleting from Message number. This is where Start deleting from

message number will stop. So if you put in "1" for start deleting, and you put in "100" for stop deleting, it would delete all the way from message 1 to 100.

If you want BombSquad to get out of your way and sit in the system tray while its doing its work, check the box indicating so. When done, BombSquad will bring its window back up automatically.

When these values are correctly filled in simply hit the Begin button. The main form will come back up and go to work. You might see some confusing stuff in the box but no need to worry. When everything has stopped and you have gotten a message similar to:

"+Ok message blank has been deleted" where blank is the "stop deleting from message number", or "-Err message blank has already been deleted" it is usually safe to say it has done its work. You can now hit the Disconnect button and after it has disconnected, exit.

Bugs

There are few known bugs so far in BombSquad; but if you find any feel free to email the author.

<u>Known Bugs</u>:

°   Sometimes, if a server is too fast, it can send you messages to fast and BombSquad won't recognize the sequence; and never showing the start window. This can be fixed by disconnecting and connecting again.

°   If you specify too many messages to retrieve there is a possibility of crashing due to the speed of the loop and speed of data. This has never happened in testing.

There have been no other bugs found. If you use this wrongly, then it is obvious errors can occur. If you are unclear or consistently run into errors please refer to <u>How to Use</u> or <u>TroubleShooting</u>.

Whats New

Whats new in version 2.0 of BombSquad -

° BombSquad is now coded in Delphi. That means you'll no longer have to worry about runtime files or slowness.

° Added Safe Mode and Fast Mode.

° Added feature to minimize to system tray while working.