



Overview.

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# Overview

The game's objective is to get the maximum number of points. The 15 highest scores will appear on the "HALL OF FAME".

The board has 4 columns and 13 rows, i.e., 52 cells where depending on the dices combination you receive points.

Each column has an specific way for selecting the cells and each row has a special requirement to collect points.

Hope you will enjoy the game !!!

# Roll the Dices

Roll the dices using the button roll.  
You may roll the dices up to 3 times in each play.

See [columns](#) when selecting the first roll column.

After each roll you may hold or release the dices as you wish.  
You hold or release the dices by clicking on them.

# Columns



Downward column. Click the icon to automatically select the next cell , from the top to the bottom.



Upward column. Click the icon to automatically select the next cell , from the bottom to the top.



Any order column. Click any cell you want to select.



First roll column. Click any cell you want to select, but points are valid only if you are on the first roll.

# The rows

You receive points on each row as follows:

Rows 1 to 6: Adds the numbers of dices with the value of the row.

In brackets is the minimum value for bonus.

Bonus: 30 points , if the sum of columns 1 to 6 is 60 or higher.

4 of Kind: At least four dices of the same kind , plus 20 points bonus.

Full House: Three dices of the same kind with a pair , plus 20 points bonus.

Straight -: Low straight with dices 1+2+3+4+5 plus 35 points bonus.

Straight +: High straight with dices 2+3+4+5+6 plus 35 points bonus.

Min: Minimum sum of the dices. The total must be lower than Max row.

Max: Maximum sum of the dices. The total must be higher than Min row.

YAM: Five of a kind plus 50 points bonus.



