

Overview.

Roll the dices.

The Collumns.

The Rows.

## Overview

The game's objective is to get the maximun number of points. The 15 highest scores will appear on the "HALL OF FAME".

The board has 4 <u>columns</u> and 13 <u>rows</u> ,i.e., 52 cells where depending on the dices combination you receive points.

Each  $\underline{\text{column}}$  has an specific way for selecting the cells.and each  $\underline{\text{row}}$  has a special requirement to collect points.

Hope you will enjoy the game !!!

## Roll the Dices

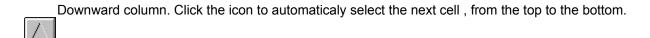
Roll the dices using the button roll. You may roll the dices up to 3 times in each play.

See <u>columns</u> when selecting the first roll column.

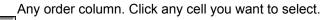
After each roll you may hold or release the dices as you wish. You hold or release the dices by clicking on them.

## Columns





Upward column. Click the icon to automaticaly select the next cell , from the bottom to the top.



First roll column. Click any cell you want to select, but points are valid only if you are on the first roll.

## The rows

You receive points on each row as follows:

Rows 1 to 6: Adds the numbers of dices with the value of the row.

In brackets is the minimun value for bonus.

Bonus: 30 points , if the sum of columns 1 to 6 is 60 or higher.

4 of Kind: At least four dices of the same kind , plus 20 points bonus.

Full House: Three dices of the same kind with a pair , plus 20 points bonus.

Straight -: Low straight with dices 1+2+3+4+5 plus 35 points bonus.

Straight +: High straight with dices 2+3+4+5+6 plus 35 points bonus.

Min: Minimum sum of the dices. The total must be lower than Max row.

Max: Maximum sum of the dices. The total must be higher than Min row.

YAM: Five of a kind plus 50 points bonus.