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TANGRAM is an old puzzle from china, it is formed of 7 geometrics pieces that can be assembled in a multitude of shapes.

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HOW TO PLAY

You have to create a form with 7 geometrics pieces. The games have 5 right-angled triangles:



a square and a trapezium:



These forms can be moved or revolved (see [Move](#)) to obtain the wished shape. The revolved speed can be changed (see [Commands](#)) in order to reach the adjustment you desire .

You can create an infinite number of shapes with the 7 pieces. You could resolve any one selection of 24 shapes (see [Commands](#))

MOVE

Each piece can be moved or revolved with the mouse. Within each of the 3 basic shape of pieces (triangle, square and trapezium) there is an area where the mouse must be pointed to initiate a movement. This area for the triangle, the square or the trapezium is delimited by a square (see the red square inside each form, note that for the square all the space is a valid area).



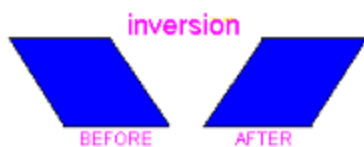
When you point the mouse in the valid area you could

-**MOVE**: by clicking and dragging with the **LEFT** button of the mouse

-**REVOLVE**: by clicking and dragging with **RIGHT** button of the mouse

By default the rotation is clockwise but you could reverse the rotation by double clicking the **RIGHT** button of the mouse when pointing in a valid area (counter clockwise). A Second double click with the **RIGHT** button of the mouse in a valid area will reset rotation to default (clockwise).

Sometimes it can be useful to invert the position of a piece particularly with the trapezium. To do so, double click with the **LEFT** button when pointing in a valid area. See the effect of an inversion for the trapezium:



If you invert the triangle you will get the same position as a rotation. You cant invert the square, it has no effect anyway.

COMMANDS

GAME

-Size: The pieces have two sizes: standard (default value) and small. . The small size can be used to make shape of great size. Note: When you change the size the pieces take the beginning position.

-Rotation speed: It has 4 speeds: Slow, Moderate, Normal and Fast. Usually a slower speed allows a better adjustment.

-Model: This option, will show 24 figures that can be done with the 7 pieces of TANGRAM. To obtain one of the 24 figures, you just have to click on the vertical scroll bars. You could move this windows like another windows by clicking and dragging the title bar. To close the windows you have to click on close in the system menu of the control box at the upper left of the window.

-Solution: Despite all your efforts, if you cannot solve the problem, you can obtain the solution by clicking this option. It is available only if the option Model is activated.

REGISTERING TANGRAM

Tangram is a shareware. If you appreciate this game, please register by sending \$10.00 in CANADIAN funds (in US fund for customer outside Canada), with this form to:

SYLVAIN HOGUE
C.P 1452 Succ St-Martin
Laval (Québec)
Canada
H7V 3P7

If you have a printer, select File:Print Topic of the Help menu and print this form

Name _____

Address _____

Qty	PRICE	TOTAL
TANGRAM (English version for WINDOWS)		
10.00		
TANGRAM (French version for WINDOWS)		
10.00		
MIX-WORDS (Fascinating words game for DOS)		
14.00		
MOTS-MÊLÉS (French version of MIX-WORDS for DOS)		
14.00		
MORET (long lasting calendar for DOS)		
4.00		

(Desired disk size : 5 1/4 ___ or 3 1/5 ___)

TOTAL

Tank you for your encouragements it helps people like me to produce software for people like you.

