

## Graditor Help Index

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## Overview

Graditor is an action game. You fly with a spaceship over an hostile planet and shoot enemybases on it.

Game ends if an enemybullet hits you, or if you crash into the ground,

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## Playing the Game

The object of Graditor is to destroy as many enemybases as you can.  
The game is over when you crash into the ground, or if an enemybullet hits you.

To control the spaceship:

Use the appropriate [Keyboard](#) controls. You can rotate the spaceship left or right. You can accelerate the spaceship pressing throttle. You can also press [Shield](#)

To practice controlling spaceship:

From the Options menu, Skill options dialog box, choose PracticeMode. You can practice controlling the spaceship, without game-over messages. In this mode you don't get scores.

To choose a skill level:

From the Options menu, choose Skill options dialog box.

To start a new game:

From the Game menu, choose New, or press F2.

Destroying enemybases:

Fire bullets using [Keyboard](#) controls.

Avoiding ending the game:

Keep the spaceship off the ground

Don't get hit by an enemybullet.

If you are short on [Fuel](#), don't use [Shield](#) .

If you are short on fuel, try not to fire unnecessary bullets.

Getting to new level:

After there are no enemybases left on a level, you get to the next level, when you drive the spaceship over the left or right end of the playing area.

## **Game Menu Commands**

NEW starts a new game.

PAUSE Pauses or resumes the game.

HIGH SCORES displays the top 5 Graditor players.

EXIT ends your Graditor session.

## **Scoring**

Score display is on the upper left corner of the Graditor window.

Each destroyed Enemybase is worth 1-10 points, depending on the level.

In PracticeMode, you don't get scores.

## Fuel

Fuel display is on the upper right corner of the Graditor window.

Fuel decreases, if you  
press Throttle  
Fire Bullets  
Use [Shield](#)

Each time, you destroy an enemybase, you get more fuel.

## Shield

Pressing S-key puts Shield on.

Shield protects you against enemybullets only.

**Shield doesn't protect you against crashing to the ground or running out of fuel.**

Shield uses much Fuel



## Options Menu Commands

SKILL OPTIONS dialog box lets you

- Change Starting Level of a new game.

- Change mode of play.

  - In PRACTICE MODE you can practice controlling the spaceship without game ending. In this mode you don't get scores.

CONTROL OPTIONS dialog box lets you

- Change the Acceleration of the spaceship.

- Change the Rotationspeed of the spaceship.

DISPLAY OPTIONS dialog box lets you

- Change the Size of all objects in the display.

  - After changing the Display Size start a new game to see the result.

    - ( Changing Display Size changes also the amount of free memory Graditor needs to run, 250 - 400kB)

SOUND turns sound on or off

## Keyboard

| <u>Key</u>                       | <u>Action</u>                             |
|----------------------------------|---|
| <b><u>Spaceship controls</u></b> |   |
| LEFT ARROW                       | Turns spaceship Left                      |
| RIGHT ARROW                      | Turns spaceship Right                     |
| UP ARROW                         | Throttle                                  |
| F                                | Fire bullets                              |
| S                                | Shield                                    |
| <b><u>Display controls</u></b>   |   |
| SHIFT+LEFT ARROW                 | Scrolls window left                       |
| SHIFT+RIGHT ARROW                | Scrolls window right                      |
| SHIFT+UP ARROW                   | Scrolls window up                         |
| SHIFT+DOWN ARROW                 | Scrolls window down                       |
| <b><u>General Keys</u></b>       |   |
| F1                               | Opens the Help Index                      |
| F2                               | Starts a new game                         |
| F3                               | Pauses or resumes the game                |
| ESC                              | Minimizes the Graditor window to an icon. |