

Gold Monkey Version 2.1

Thank you for using Gold Monkey Version 2.1. You will find that this simple game provides hours of fun and strategic challenge. This help file will get you started...

Objective:

To make your monkey fill the screen with bananas.

How:

Click on a number in any of the 8 squares (including diagonals) next to the monkey square. He will eat the number of bananas the square indicates in the same direction from the monkey picture. You continue do this until the game is over.

Beware:

You end the current game if you:

- Fall off the edge of the screen.
- Run into any Red Spider
- Run into any banana that is already peeled.

For more information, see:

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Gold Monkey Screen

The following buttons appear on the Gold Monkey Screen:



This is you. The monkey. Click on a numbered button next to him to eat that many yummy bananas. Don't forget diagonals.



This is a numbered button that could be anything from 1 to 9. That's how many bananas you will eat if you click on one next to the monkey.



The dangerous Red Spider. If your path crosses him, you will see dynamite.



A peeled banana. This will appear when you click on the numbered buttons. Don't try to peel it again or you will see dynamite.



Dyno-mite! This is why you should not touch a peeled banana or a Red Spider. When you see this, your game is over.



Tree button. This will stop your progress no matter what the number was. When you arrive at a tree, you can jump to any other tree on the screen. After all, monkeys do jump around some...

Menu Options

The following menu options are available:

File

New Game - begins a fresh new game.

Exit - leave the program.

Options

Top Bananas... - show the top 5 scores.

Use No Trees - click here to make the trees go away next game.

Highest Number - set the highest number that appears on the screen to be 6,7,8 or 9. This makes it easier?

Help

How to Play... - takes you to this help system

About... - Gold Software Inc.

Strategy Hints

Easy, huh?

This game is easy to learn. It has been play-tested by people age 6 to 50. But like a simple IQ test, you must play it a lot (or be incredibly smart) to get a high score.

Get by with a little help...

Some people believe it is best to circle the screen from the outside-in. Spiraling towards the center eats up bananas. Others say you should stay in a typewriter fashion where you consume as much horizontally as possible. Do the trees help, or hinder? It depends on the player.

Cruisin'

The most deceptively elegant move in this game is called 'Cruisin the diags'. If you are boxed in by a diagonal line of bananas, try to cross that diag by moving through it the other direction. If it works, you will slip right through the apparent trap...

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If you have any questions or comments about Gold Monkey, our company, or the concept of 'Some-ware', please contact us at:

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