

STAR FLEET COMBAT SIMULATOR
AXIS SOFTWARE, Beta Release March 23, 1994
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README FILE

Updated (23/03/94)

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System Requirements

Minimum Requirements:

386SX
4MB of RAM
2.5MB of DiskSpace
256Kb Video RAM
Windows 3.1 or Later

Recommended Requirements:

486SX
8MB of RAM
2.5MB of DiskSpace
512K or Greater Video RAM
Windows 3.1 or Later

To Install

To install this program just make sure VBRUN300.dll is in either the same directory as SFCSBETA or is in the C:\Windows\System directory. That's it!

To Read Documentation

You require MS-WRITE which is included with Windows 3.1 for the (.WRI) files and you require Notepad for the (.TXT) files. Of course, if you have something better, USE IT!

Notes

Included here is the Beta version of Star Fleet Combat Simulator. There are a few features that haven't been fully tested and ready for final release.

These include:

Control of Power for Charging Weapons
Control of Power for Specific Shield Reinforcement

When that is done, (about a couple of weeks) the final initial version will be released. It will be named SFCSPD01.ZIP.

A couple of months later you should see SFCSIW01.ZIP in your mail box, if you chose to become a Registered User. Much of the functionality for this Registered version is already apart of the current release (that's why it's so big!) and in fact through optimization SFCSIW01.zip will probably be smaller.

File List & Contents

These are the files in the archive SFCSBETA.ZIP

SFCSBETA.EXE - Well, this is the Game "Star Fleet Combat Simulator"

VBRUN300.DLL - This is needed to run the game because it was created with Visual Basic.

MANUAL.WRI - Full documentation on the game

ORDERFRM.WRI - Well, it's the Order Form, but, I'm sure you guessed that. It also includes marketing info, Prospect Info Form, and a Bug Report Form.

BUGS.TXT - Bug file showing Known Bugs. If you discover a new one, contact us.

README.WRI - Other info that didn't fit in the above categories.

Total Number of files - 6

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BBS Information

Can't find the latest version of SFCS in your area? Call our BBS and find out about the latest revision. This BBS has one purpose, to allow people to download SFCS. When logging in you'll find out about when the latest release was created and you can decide from there whether to download it. No special access is required.

Later when the Registered version is released, Registered users will be allowed access to minor enhancements (Bug fixes) at no charge.

BBS NUMBER (905) 655-8134
Brooklin ON CANADA (8-N-1, 300-19,200)

Thanks for your support,

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