

BOXEM

Version 1.0

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by

Flat Rabbit Software™

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Flat Rabbit Software is a semi-organized expedition into the world of PC programming by four no-name aerospace engineers, and one caveman lawyer-type, looking for an alternative to a career in space (the lawyer is just looking for an alternative). Although space will be around forever, we figure the PC will be around longer than aerospace engineers will; and since most people would rather have fun than have their back molars pulled (PC programmers excluded), we decided PC games would be a good place to start.

BOXEM is our first game. Because we knew nothing about PCs when we started BOXEM (only one of us owned a PC) we used BOXEM to learn about PC architectures; about DOS, Windows, and C++; about bitmaps, sound formats, menus, and dialogs; about frustration, agony, and the basic inadequacy of most published computer literature. The no-names of Flat Rabbit Software are:

Rob Bailey (I can't believe I had to buy another book!)
Gerry Fonville (I'd rather be flying!)
Jeff Hoblit (I can't believe I had to borrow another book!)
Tim Sullivan (Blood! Guts! Gore! Bass-O-Matics!)
Trey Henderson (I'm just a cave man lawyer... your computers
frighten and confuse me!?)

ACKNOWLEDGMENTS

BOXEM is dedicated to the memory of **Gerry (Bill) Fonville** whose accidental death was a great loss of both friendship and FRS leadership.

Special thanks to the PC Speaker sound driver software developed by **Arron Wallace. Sounder 3.0** is an important part of BOXEM allowing *.WAV to be played through the PC speaker. Unfortunately, the last address we have for Aaron Wallace (dated Sept 1991) is not any good. If anyone knows where Arron is, we would like to know.

