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Adding Recipes

You may add your own recipes to the built in cookbook to build a more complete selection.

To Add a Recipe:

1. Select **New Recipe** from the **Recipe** menu or press **Ctrl+N**.

2. Fill in all of the appropriate blanks for the recipe you are creating.
   Note: You must fill in the "Name" selection.

3. Click **OK** to save the recipe to the cookbook.

Editing Recipes

You may edit any recipe included with Windows Gourmet, or recipes you have added to the cookbook to correct errors, or modify to your personal taste.

To Edit a Recipe:

1. Select the recipe you would like to edit using the **Find Recipe** option.

2. Select **Edit Recipe** from the **Recipe** menu or press **Ctrl+E**.

3. Make any changes necessary to the recipe on your screen.

4. Click **OK** to save your changed, **CANCEL** to return to the original settings for this recipe.

Deleting Recipes

Should you decide that a recipe is not to your liking, or is a similar to another recipe in your cookbook, you may delete it from the cookbook.

To Delete a Recipe:

1. Select the recipe you would like to edit using the **Find Recipe** (**Ctrl+F**)option on the **Recipe** menu.

2. Select **Delete Recipe** from the **Recipe** menu or press **Ctrl+D**.

3. Click **YES** to delete the recipe, **NO** to return to the main screen without deleting recipe.

Finding Recipes

You may list individual recipes according to what category of recipe they belong to or you may list all recipes in the cookbook in alphabetical order.

To Find a Recipe:

1. Select **Find Recipe** from the **Recipe** menu or press **Ctrl+F**.

2. Click on the type of recipe you would like to display, or click on **All** to obtain a listing of all recipes.

3. You will be presented with a list of all recipes in the cookbook that fall under the category you have specified. Click on the recipe on the list which you would like to display.

4. Click **OK** to display the selected recipe.

If you already have a recipe displayed on the screen, you can quickly "flip" through the rest of the recipes in alphabetical order by pressing your right and left arrow keys.

Hint: You may also double-click on any recipe to select it without having to click **OK.**

Getting Help

If you are have problems or questions using Windows Gourmet and the manual and online help do not seem to be any help, please contact us and we'll see what we can do for you.   Below is a listing of ways we may be contacted.   We will respond to every inquiry received within 48 hours.

Phone:
There is answering machine available 24 hrs/day. You may leave messages on it regarding questions or difficulties with the software. Please leave a day & evening number when   you call so we can reach you. Call:

(801) 221-4527

Mail:
All mail inquiries will be answered by through the US Mail.   If your problem seems to be related to damaged recipe files, please include a diskette with these files and I will attempt to restore them.   Send all mail to:

Windows Gourmet
c/o Dovcom
P.O. Box 580
Provo, UT   84601-0580

Online Services:
I have an account on several online information services that I check at least every 2 days for mail.   If you send a mail message to me I will reply immediately upon receiving the message.   If I am unable to answer your question at that time, I will still reply to let you know what other information I may need or when you can expect a reply. Below is a list of the services you can currently reach me on and my user id for each.

Compuserve: 74552,1027

Internet: 74552.1027@compuserve.com

Prodigy: VJNP58A

What is a Meal?

A meal, as far as Windows Gourmet is concerned, is a collection of recipes.   These recipes may be marked to include in the meal by selecting the "include in meal" checkbox at the bottom of the Edit Recipe dialog box, or by selecting Add from the Meal Recipes dialog box.

When a recipe is included in a meal, its ingredient portions are adjusted to account for the number of servings you have specified for the meal.   Also, using the Meal Shopping List feature, you may create a quick grocery list including items from all of the selected recipes, also reflecting the number of servings you have selected for the meal.

A meal only stays in effect until you exit Windows Gourmet.   If you exit the program before you have printed your shopping list and recipes etc. you will have to recreate your meal upon re-entering the program.

Setting Servings

By setting the servings for a meal, you instruct Window Gourmet to adjust the size of the selected recipes for the number of people you wish to serve.

To change the number of servings, or reset the servings to the defaults for each individual recipe, you must select **Servings** from the **Meal** menu.

Creating a Meal

To create a meal, you must first select the number of servings you wish to prepare the meal for.   This value is entered by selecting the **Servings** option from the **Meal** menu.

After your servings are established, select **Recipes** from the **Meal** menu.

Shopping List

Once you have selected the Servings and created your Meal, you may generate a shopping list of the quantities of ingredients to be included in your meal.   You may also add extra items to the list that you may wish to include with the meal (wine, cheese, etc.) or you may delete items from the shopping list that you may not need to get from the store (e.g. 2 cups warm water.)

To create a shopping list, select **Shopping List** from the **Meal** menu.

Preferences Dialog

The preferences dialog box is used to set defaults for various values in Windows Gourmet.

Default Category: The recipe category that will be automatically selected when you crate a new recipe.

Default Servings: The number of servings that will be selected when you create a new recipe.   It also defines the number of servings to calculate recipes for when creating a meal.

Edit Recipe Dialog

The Edit Recipe dialog box allows you to enter information to create a new recipe or change the information in an existing recipe.   Below are listed the various controls in this dialog box and their functions.

Name
In this box, you may enter the name of your recipe.   This *must* be entered in order to save a recipe.

Source
Here, you enter where the recipe originated. (e.g. "Aunt Sue" or "Company Picnic")

Category
Just as it says, the "group" of foods to which this recipe belongs.   You can obtain a complete list by clicking your mouse on the box.   To set a default category for all new recipes, select **Preferences** from the **File** menu.

Servings
Into this box you may enter the number of people that this recipe serves.   This number will be used to calculate the quantity of each ingredient when you select a different number of servings from the **Meal** menu.

Ingredients
This is a listing of all of the ingredients currently in this recipe.

Add
This button adds an ingredient to this recipe to the end of your ingredient list.

Edit
This button allows you to edit the currently highlighted ingredient.   You can also edit an ingredient by double-clicking on it in the Ingredients list.

Delete
This button will delete the currently highlighted ingredient.

Instructions
This box is for entering the directions to complete the recipe.

Include in Meal
If you check this box, the current recipe will be included in your meal.   Recipes that are included in a meal will have their ingredients listed in the shopping list.   The ingredients   will also be adjusted for the number of servings selected for the meal.

Find Recipe Dialog

The Find Recipe dialog box allows you to select a recipe from the list of available recipes by category in an easily navigated alphabetical listing.

The **Categories** box at the top of this dialog box contains a listing of all of the available recipe types.   To list the recipes of a specific category, click your mouse in the radio button to the left of that category.   To obtain a listing of all recipes, select the radio button next to **All**.   To select a specific recipe to display or edit, click once on that recipe, then **Ok**.   You may also double-click on a recipe to quickly select it.

Servings Dialog

The Servings dialog box lets you specify the number of people which you will be serving.   Windows Gourmet then calculates to proper portions of ingredients to use for each recipe in the meal.

By default, the meal will be based on the number of recipes selected for each individual recipe with no alterations made to the quantities of the ingredients.   If you uncheck the box entitled "Use Individual Recipe Servings" then each recipe's ingredients will be calculated to reflect the quantity necessary to match the servings listed in this dialog box.

Meal Recipes Dialog

The Meal Recipes dialog box allows you to select the recipes to include in your meal.

Add
This button brings up the Find Recipe dialog box so you can select a recipe to be included in your meal.

View
Clicking on this button will display the highlighted recipe on the screen.   The recipe will not reflect any quantity changes to match the number of servings selected for the meal.

Delete
Removes the highlighted recipe from the meal.   This does not delete it from your cookbook.

Shopping List Dialog

The Shopping List dialog box will generate a listing of ingredients based upon the recipes you and number of servings you have selected for your meal.   You may also add, edit, and delete items from the shopping list as you desire.

Add
This option allows you to add a new item to the current shopping list.

Edit
This option will let you edit the currently selected item in the shopping list.   You may also edit an item by double-clicking on it.

Delete
This option will remove an item from the shopping list.   This will not delete the item from your recipe.

Print
Clicking on this button will print the current shopping list.

Restore
Clears the shopping list and regenerates it from the recipes selected in your meal.   It is a good idea to restore the list whenever you make changes to your meal.

Clear
Clears all items from the shopping list.   The shopping list will be regenerated the next time you select it from the Meal menu.