

μ¥»+;°ïÖúÖ÷là;±¼´¿É³öïÖ°ïÖúÖ÷làÁÐ±í;£

DirectX Öiŋŋi¹¼³⁄⁴ß

Microsoft(R) DirectX(R) Öiŋŋi¹¼³⁄⁴ßÄµµ°üÄ¨ÒÖiÄÖ÷là£º

- ¹ØÓÚ DirectX Öiŋŋi¹¼³⁄⁴ß
- ×çÖâÉÁî
- ²âÉÖ DirectX ×é¼⁄⁴p
- É;´úÄ-ÉiÐÐi²
- »¹Öçŋŋi¹³⁄³iÐò
- ±f´æÐÁiç
- ±¨æiÉiâ

È;´úÄ-ÈÏÐÍ²

ÔÚíµí³Éí²×°µÄÄ;_öíÔÈ¾Éè±_µÄ;íÔÈ¾;±Ô³ÐÐµ-µ¥»÷;°½úÔÄ;±°´Ä¥µ-½úÔÄ DirectDraw »ð
Direct3D Ó²¼µ¼ÔÈÛµ´Èç¹úÔÐ¼ÔÈÛ¹ÄÛµÄ»°µ©;µ½úÔÄ¼ÔÈÛÖ®°óµ-¼ÔÈÛ¹ÄÛÔÚ¹Ø±Ö DirectX
Ô;µí¹µ¾³°óÔÄÈ»±
µ³Ô½úÔÄµ-ÇÔµíÔÈí°íÔ;ÓÄ³íÐðµ¼íµÐ§;µÒ³ÔÐÄµÈðÓÄ²¼µ¼ÔÈÛµ-Çèµ¥»÷;°µÈðÓÄ;±°´Ä¥µ;µ

×çÒà

- ½úÔÄ DirectDraw ¼ÔÈÛ½«í-È±½úÔÄ Direct3D ¼ÔÈÛ;µ

Ô²;ÈÔÔÈ;´úÓÉ DirectDraw È«µÈÁÔ;ÓÄ³íÐðÈèÔÄµÄ¼àÈÓµ±È
çÐÄµµÄÈ;µÖ»ÓÐÓÚÄ³Ð©Ô;ÓÄ³íÐð³öíÔÏÔÈ¾¼íÈíâµ-²çÄÛÈ-Èí_ÄÓ;ÓÄ³íÐðÈèÔÄÄÈíµÐ§µÄÈ
çÐÄµµÄÈÈ±µ-²Ä;ÈÔÔ²ÉÓÄ´Èí´èÈ©;µ

► ÈèÖÄÈ;´úÈçÐÄµµÄÈµ

1. ÔÚ;°Still Stuck?;±Ô³Éíµ-µ¥»÷;°Override;±°´Ä¥µ;µ
2. ÔÚ;°Override DirectDraw Refresh Behavior;±µí»°;µðµ-Ñ;Ôñ±à¼µð²çí²¼àÈÓµ±¼üÈèÓÐÐ§µÄÈ
çÐÄµµÄÈ;µ´ÈÈ±µ-;°Override Value;±Ñ;íí°´Ä¥½«±»×Ôµí-Ñ;ÔÐ;µ
3. µ¥»÷;°È·µí;±µ;µ

► È;íúÈ;´úÈçÐÄµµÄÈµ-²çÔÈÐí DirectDraw Ó;ÓÄ³íÐð×ÔÐÐÈèÖÄÈ çÐÄµµÄÈµ

1. ÔÚ;°Still Stuck?;±Ô³Éíµ-µ¥»÷;°Override;±°´Ä¥µ;µ
2. ÔÚ;°Override DirectDraw Refresh Behavior;±µí»°»°;µðµ-Ñ;Ôñ;°Ä-ÈíÖµ;±Ñ;íí°´Ä¥µ;µ
3. µ¥»÷;°È·µí;±µ;µ

»¹ÖÇýŋ⁻³İĐò

ÔÚÓĐĐ©ÄäÖÄİÄ£¬DirectX(R) Öïŋİ¹κ^{3/4}ßÔÊĐíÓÄ»§»¹Ö-
½İÖçμÄÖðÆμóİÉÓÆμÇýŋ⁻³İĐò;£ÖâÒ²ĐíÊÇ½â^{3/4}öÇýŋ⁻³İĐò²»¼æÈÝÍÊİà×İ^ºÄμÄ^ºİ[·]İ;£
Ëç¹ú;ºStill Stuck?;±ÊðĐÖÖ³Éİ³öİ^ºRestore;±º'Ä¥£¬Öð;ÉÖÖμ¥»÷'Ëº'Ä¥ÖËĐĐ DirectX ^{º2}×^{º3}İĐò;£
DirectX ^{º2}×^{º3}İĐòÓĐÁ½,öº'Ä¥£¬¼'ıºRestore Audio Drivers;±ºıºRestore Display Drivers;±
ı;£μ¥»÷ÆäÖĐËİÖ»º'Ä¥ŋ¼¼½«»¹ÖÖÚİμİ³ÖĐ^{º2}×º DirectX Ê±±»İæ»»μÄÇýŋ⁻³İĐò;£Ëç¹úÄ³,öº'Ä¥
±»½úÖÄ£¬Öð±İÄ÷Ä»ÓĐ;ÉÖÖ»¹ÖμÄÇýŋ⁻³İĐò;£Ööμ½ÖâÖÖÇé;öË±
£¬Ó;ÓëÓ^{2/4}p³§ÉİÄ³İμ£¬ÖÖ»ñË;×İĐÄμÄÇýŋ⁻³İĐò;£
DirectX ^{º2}×^{º3}İĐò»İá¹©Ö»ıöÖÄÓÚ½úÖÄ D3D Ó^{2/4}p¼ÖËÜμÄ,
'Ñ;ı;ð£¬Ö²ĐíÄúİ¹ıŋİ¹κ^{3/4}ßŋÖ»º;ðÖÑİê³É'Ëİ^{1/2}úÖÄ;££^{·2}İ¼ú Ëı'úÄ¬ËİĐĐİ³;££©

±f'æÐĀĭç

ÓÐÁ½ÖÖ·½·"¿ÉÒÔ±f'æ DirectX Öïŋĭ¹¼ßÊÖ¼~µĀÐĀĭçƒº

- µŕ»÷j°±f'æËùÓÐÐĀĭç;±°'Āŕ;ƒËùÓÐÓ³µĀÐĀĭçŋ¼½«±f'æµ½ÓĀ»§ËùŊĭĭ»ÖĀ°ĀĀû³ÆµĀĀ¼pĀĭ;ƒ

ŋŌÓÚÊ¹ÓĀ'Ê¹¼ßµĀĭª·çĒĭ°æ±¼µĀËĭ¼pĭª·çÖßƒ→Ôð¿ÉÒÔƒº

- ÓÚĭ°Still Stuck?;±Ö³Ēĭƒ→µŕ»÷j°±"æ;±ƒ→½«³öĬj°'ĭó±"æÐĀĭç
- ±ŋŌ»°¿ò;ƒËäËËËùÓÐ±ØÖªËý³¼Yƒ→µŕ»÷j°·çĒĭ;±;ƒ½«ÓÚĀÚÊ±Ā¿Ā¼ƒ"ĀýËçƒ→C:\Windows\Tempƒ©ÖÐ
- '½"Ö»öĀĀĭª Dxinfo.txt µĀĀ±³¼Ā¼pƒ→ĭ→Ë±ĬÖË³¼ÓÚ¼ÇËĀ±¾'°¿ÚÖÐ;ƒ
- 'ËĀ¼p²»½ð°üº→²ÉÓĀËĒËö·½·"ËÖ¼~µĀÐĀĭçƒ→»¹°üº→ËùËäËËµĀ,öËËÐĀĭç°ĭÆäËËÐĀĭç;ƒ

±", æîÊîâ

Èç¹ûÈ·ÈÏ³ðĪÖμÄĪÊĪâÖë DirectX ×é¼þ»ðçýŋĪ³ĪððÓĐ¹Ø£¬ÇëÖë Microsoft ¼¼ÊðÖ§³ÖÄĪμ£ĪĪ¼û
Microsoft(R) Windows(R) °ĪÖúμÄÖÉĀŊ½â´ð£©;£ŋŌÖÚÊ¹ÓĀ, ĀŌĪŋĪ¹¼¼βμÄ;â·çĒĪ°æ±¾¼½ØĐĐĒĒ¼þ;â·
çμÄĒĒÖ±£¬;ĒÖŌĪĪ¹ýμç×ÓÓÊ¼þ±", æîÊîâ;£

×çÒâ

- 'ĒĒμÄ÷½ðĒĒÖĀÓÚ'Ē¹¼¼βμÄ;â·çĒĪ°æ±¾¼;£²ç²»ĒĒÖĀÓÚĒĒÖĐÓĀ»§;£

► ĪĪ¹ýμç×ÓÓÊ¼þ±", æîÊîâ£°

1. ŌÚ;°Still Stuck?;±Ö³ŌĐμ¥»÷;°±", æ;±;£
2. ĪĪĐ´;°´ĪĪó±", æĐĀĪç;±ŋŌ»°;ðμÄĒĒÖĐĪà¹Ø²;·Ō£¬ĒĒ»°óμ¥»÷;°·çĒĪ;±;£
3. ½«³ðĪŌŌ»ĪðĪŪĪç£¬, ø³ðĒĒ
´½"μÄĪĀ±¾¼¼βμÄĪéŌŪĀ·¾ŋŌŌ¼¼°μç×ÓÓÊ¼þμØŌ;£çĒ¼çĪĀμç×ÓÓÊ¼þμØŌ;£μ¥»÷;°Ē·ŋĪ;±
;£Ēæ°ó£¬¬Dxinfo.txt ĪĪ¼þ½«±»°¼çĒĒ±¾¼;±´ð;â;£
4. ´Ō;°¼çĒĒ±¾¼;±μĀ;°±à¼;±²Ēμ¥£¬ŊĪŌŋ;°Ē«ŊĪ;±£¬ĒĒ»°óŊĪŌŋ;°´ŌÆ;±£¬½«ĒĒĪĀŪĒĒĪ
´ŌÆμ½¼ðĪŪ°âŌĐ;£
5. ŌÚÓÊ¼þ³ĪĐðĀĪ´½"ĐĀÓÊ¼þ£¬¬²ç½«¼ðĪŪ°âμÄĀŪĒĒĒĒĪŪμ½ÓÊ¼þÖĐ;£°´μÚ 3 ²½ÖĐ¼çĪĀμĀμØŌ·
çĒĪÓÊ¼þ;£

