*Please Maximize this window
to see the full text.*

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º   Jon Persky Games Presents   º
º   WHAT's MY NUMBER? v. 3.0   º
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PACKING LIST

WHATSMY#.EXE - The executable program file.
WHATSMY#.TXT - This text file.

If any of these files are altered or missing please let me know!

REQUIREMENTS

Windows 3.x, VGA. I'm not sure if you can get by without at least a
386, you're free to try.

IMPORTANT: This program needs the file VBRUN100.DLL to operate. Please see
the Technical Notes section further in the file for details.

INSTALLATION

First, copy the files that came with What's My Number? to your
C:\WINDOWS directory by using File Manager. (If you get a message indicating
overwriting the file VBRUN100.DLL, click OK; you only need one copy of this
file.) Close File Manager and open your Games group in Program Manager.
Select File...New and click on Program Item. In the Description box, type
"What's My Number?". In the Command Line box, type "\windows\whatsmy#.exe".
You don't need to worry about the rest; just click OK. The icon will be
there and you're ready to go!

OVERVIEW

What's My Number? is a game where you try to guess a random number
selected by the computer. The default setting is between 1 and 1000, but
you can change it from the Options Menu.
You can choose Higher/Lower or Hot/Cold. When you play Higher/Lower
the computer will tell you if the goal number is higher or lower than the
one you guessed. When you play Hot/Cold, the computer will respond Hot or
Cold (hotter is closer to the goal number, cold is farther away.) The object
of the game is to guess the goal number in as few tries as possible.

HOW TO PLAY

First, set the boundaries (between 1 and ...) of the game from the
Options Menu. Then pick a background color you like from the Options Menu.
Finally, select Higher/Lower or Hot/Cold from the Options Menu. Then you

will be ready to play. You will see a white box in the top center of the window. There should be a cursor blinking in the box. Type in your guess and the number should appear in the text box. To register your guess, click on OK or press Return. The computer will display "Higher" or "Lower.", or a degree of Hot or Cold depending on the option you choose. If it says "Higher," then pick a higher number, and vice versa. If it says a "hot" word, you are close to the number, and vice versa. Keep going in this fashion. When you pick the right number, a dialog box saying "You Win" will appear. Then choose Game...New to play again or Game...Exit to quit.

COMMANDS

Game Menu
      New (F2): Starts a new game.
      Exit (^X): Quits What's My Number?
      About WM#?: Shareware info and other stuff.

Options Menu
      Higher/Lower: Chooses the Higher/Lower option. (the default setting)
      Hot/Cold: Chooses the Hot/Cold option.
      Set Boundaries...: Set goal boundaries (between 1 and...)
      Background Color: Customize your What's My Number? window.
NOTE: Choosing a command from this menu will restart the game.

Help Menu - a dialog box that tells you to open this file.

STRATEGY & HINTS

If you play it right, What's My Number? can be an extremely fun and addictive game. Here are some hints to help you win:
1) Keep track of what numbers you guessed and what their results
      were. A good score is hard to get if you plug in unnessecary numbers.
2) In the Higher/Lower game, start your guessing with the halfway number and
      keep dividing in half using the midway number between your high and
      low boundaries.
3) Watch that you don't press Return multiple times for the same number by
      accident. Your number of tries will increase with each press.
4) In the Hot/Cold game, these are the order of the computer's replies, from
      coldest to hottest:

"Freezing cold!"
"You're pretty cold."
"A light breeze."
"Kinda lukewarm."
"Pretty hot."
"Getting very hot."
"Ouch, it's so hot!"
"It's boiling hot!"
"You're burning up!!"
"The heat is unbearable!!!"

TECHNICAL NOTES

      What's My Number? was made on Microsoft Visual Basic v. 1.0. To work

effectively, the program MUST be accompanied by the file VBRUN100.DLL. You
should either receive the file with this program or separately from the
person or board you received this from. If not, please contact me via
CompuServe [70661,700] or by mail (see below for address) and I will upload or
or mail a disk (to minimize costs, I will send a low-density 5.25" disk,
please tell me if this is a problem) to you at no charge. Note:
VBRUN100.DLL is a large (270+ KB) file. You only need one copy of this file.
So if you have previously downloaded a Visual Basic application or have the
Visual Basic program, you can delete this file. However, you should have a
copy of this file in the same directory as the What's My Number? program.

NEW IN VERSION 3.0

        Since the last version, v.2.0, I added the Hot/Cold feature (which
I think makes the game a lot less boring!) <g>

SHAREWARE INFO

        What's My Number? is Shareware. If you enjoy it, you should register
by sending $5 to:
                        Jonathan D. Persky
                        5 Oak Lane
                        Weston, CT 06883

Please include your name, address, and where you got your copy of What's My
Number?. If you register, you will receive a disk (please specify 3.5" or
5.25") of the latest versions of all completed Jon Persky Games so far.
Unless you tell me you don't need it, the disk will contain one copy of the
file VBRUN100.DLL.

You can also register electronically if you subscribe to CompuServe. Simply
type GO SWREG and search for registration #253. The registration fee will
appear on your CompuServe bill. If you register by this method, the fee will
be $6 instead of $5. This additional charge covers CompuServe's 15%
processing fee. However, you may find this method more convenient, as you
can include the fee on your CompuServe account and you don't have to bother
with sending cash or checks.

Please remember that the only way I receive compensation for my time and
effort is by your registration payment. Remember that you'll receive a disk
with the complete set of Jon Persky Games in exchange for your registration.
At the current time, the disk will include 6 games (see the "Won't You
Please Check Out" section below.) With shareware, disk, and postage costs,
this is a $32 value for your $5 registration! The good thing about shareware
is that the author and the user both benefit from it a great deal. And, if
you don't like the game, simply remove it from your hard disk and your only
cost is any charges associated with downloading the program. Also, you are
not required to pay registration for the games you receive upon registering
this game.

You may upload What's My Number? to bulletin boards in condensed or
uncondensed format or pass it to your friends provided you do so at no cost
and you keep the files WHATSMY#.EXE and WHATSMY#.TXT intact and unaltered.
(Please check with your bulletin board to see if it has a copy of

VBRUN100.DLL, and if it doesn't, please upload it separately.)

AND WON'T YOU PLEASE CHECK OUT...

   As of September 1, 1992, these are all completed Jon Persky Games, with
the latest version number in parentheses and the program name in brackets.

1. What's My Number? (3.0) [WHATSMY#.EXE] Can you guess the computer's
         secret number in as few turns as possible?
2. Switch (2.0) [SWITCH.EXE] 100's of combinations, only 2 solutions to
         this challenging logic puzzle!
3. 23 Pickup (2.1) [23PICKUP.EXE] The game where you get to prove the
         mechanical brain is not always smarter than the natural variety.
4. Target (2.1) [TARGET.EXE] Shoot for the bullseye in this fun
         dart-shooting game. Which type of throw is best for you?
5. Number Crunch (2.0) [NOCRUNCH.EXE] Can your trigger finger beat the clock
      and uncover the numbers in order? Based on the board game Numbers Up.
6. Jeopardy Scorekeeper (1.1) [JEOPKEEP.EXE] An accessory program that lets
         you play along with the contestants on TV!

FEEDBACK

         I'd love to chat. If you subscribe to CompuServe, E-Mail me at ID#
[70661,700]. Questions, comments, ideas, suggestions, criticism, or ideas
for new games would be appreciated. If you don't use CompuServe, you can
use the traditional mailbox method and send it to the address above. I'll be
sure to get back to you personally. I am 14 years old, a novice computer
programmer, and would like to learn all I can!
NOTE: I can also be reached at The Fine Blue Line BBS at (203) 226-3565.

P.S. PLEASE SPREAD THIS AROUND!!! Public domain software is the most popular
kind out there, and its essential purpose is to provide you with quality
entertainment for a low cost. Please do your best to upload this game to
all the bulletin boards you subscribe to, and pass it around to your
friends. It will make us all very happy <grin>! If enough people let me know
what they think, I'll feel motivated so I just might decide to put that
little world peace plan I've been conjuring up into action. :-)

What's My Number? is #1 in the Jon Persky Games series.