To view the dimensions (in pixels) of the background, use the Render command. This may take a few moments, so you may skip want to this step.

◆ Click Texture menu, Render To File to save the background.

You can save the background in a number of file formats. Choose the Windows bitmap file format (.bmp) to save the background for use in CorelDRAW. To save the background for use on the Internet, choose .jpeg.

◆ Click File menu, Exit to close Corel Texture.