You can shape a polygon or a star in many of the same ways that you can shape a curve object. The primary difference is that when you change one node of a polygon, the change is reflected in the equivalent nodes on each side of the polygon.

For an example, try this:

1. Select the pentagon with the Shape tool.

2. Click and drag a node towards the center of the pentagon.

Notice that a node on each side also moved towards the

center.