

Probably the most straightforward way to shape a curve object is to move its nodes.

- ◆ Click and drag a node from one position to another.

As you drag, the segments adjacent to the node move. The way that these segments move will depend on the **type of node** you are dragging. To change a node's type, do the following.

1. Click the node you want to change.

2. Click one of the node type buttons on the Property Bar.