You've now learned the basic skills you need to create the two basic types of perspective. However, there are still a few tricks you may find helpful. For example, if you want to edit an object's perspective, you just have to select it with the Shape tool.

1. Using the Shape tool, select the object to which you applied one-point perspective.

   You can now edit the perspective by dragging the

vanishing point marker or the
handles on the grid box.