

The lens feature lets you simulate real-life camera lenses that change the appearance of objects viewed through them. CorelDRAW provides 11 lens types that use different methods to alter the colors or shapes of objects behind them.

In this Tutor, you'll learn how to create two types of lenses: Color Limit and Fish Eye.

What do you want to do?

[Create a Color Limit lens.](#)

[Create a Fish Eye lens.](#)