You should now be familiar with the basic blend controls found on the Property Bar. However, there's still one basic skill you need to learn: how to add a blend to a path. You can add a blend to any path you create using CoreIDRAW's drawing tools.

To make things easier, we'll clear the changes you've made to the original blend and add some new objects and a path.

To add these objects, <u>click</u>

<u>here</u>.