FIRE FIGHT

version 1.0 shareware

a game by

chaos works

Game Designer
Janusz Pelc

Graphic Artists Rafal Trznadel Michal Doniec

Lead Software Engineer
Janusz Pelc

Engine Programmers
Marek Sobol
Maciej Miasik

Game Programmers
Pawel Loj
Grzegorz Kunstman

Windows Interface Programmer

Marek Sobol

Level Designers
Michal Doniec
Rafal Trznadel

Music
Janusz Pelc

Voices

Chris Minkiewicz Matt Payne Michael Paschal Steve Greber

Voice Engineer
Wojciech Kus

Sound Editor
Maciej Miasik

Product Manager
Slawomir Puchalski

Special Thanks To
Marek Surowka
Pc duo computers

Electronic Arts

Vice President of High Score Entertainment Scott Orr

Executive Producer Michael Pole

Producer Happy Keller

Associate Producer Tony luppa

Assistant Producers
Eric DeSantis
John Melchior

Michael Williams

Technical Director
Ken Zarifes

Audio Specialist
David Whittaker

Story
Eric DeSantis
John Melchior
Andrea Engstrom

Additional Artwork
Eric DeSantis

Product Manager
Albert Penello

Public Relations
Fiona Murphy

Andrea Engstrom
Paul Armatta

Product Testing
Chris Bennett
Jim Donovan
Nate Wright
Dan Caraballo

Special Thanks To
Audrey Gustafson
Margaret Foley
Billy Schmitt

Epic MegaGames

Marketing Mark Rein

Producer Doug Gibson

Computer Voice
Dianne Nola

Voice Engineer
Robert Allen

Beta Test coordinator
Andy Lehrfeld

Special Thanks to the Epic beta Team

Copyright © 1996 chaos works, and Epic MegaGames, and Electronic Arts, all rights reserved