

## **Overview**

**This is a concentration type of game. The goal of this game is to match pairs of pictures within a given time period in order to advance to the next level and to score more points. The number of pair of pictures range from 8 pairs to 30 pairs depending on the level. In order to score more points, you should finish each level as fast as possible. This game can help increase your memory capacity and your ability to concentrate.**

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## **Options on skill of play**

The skill level of the game can be adjusted by clicking on the main menu Tools where there is sub-choice of Adjust Skill with your choice of Easy, Normal or Hard. You can change skill only once per game.

## **Scores**

At each match of pictures you make, you earn certain amount of points and at higher the level the more points for each match. Besides the regular points rewarded for each match, there are also bonus points the amount of which depends on how many seconds left for that level and how high the level is. However, to ensure the fairness in scoring, if you choose to play with EASY SKILL , no bonus points will be rewarded.

Also to be fair, the points rewarded to each match is significantly high for HARD SKILL and very low for EASY SKILL at each level.

Finally, your score is constantly updated and is shown on the score box next to the clock box and you can also view your score via sub-menu choice of Score Sheet under the main menu choice of Tools.

## **Extra Lives**

Extra lives let you stay alive on the level you currently play should you fail on that level. Extra lives are rewarded differently for various skills ( EASY, NORMAL and HARD). Under Hard Skill, you earn one extra life upon passing each level; under Normal Skill, you can earn 0--3 extra lives depending on how fast you finish that level; under Easy Skill your extra lives will be maintained at 3 on each passing of level. Extra lives could be used to significantly increase your score. If you finished the highest level ( level 17 ) and still have some extra lives left, you have choice of using theses extra lives to keep play on that level and earn much more points or simply converting each of remaining extra life to 1000 bonus points.

The number of extra lives you earned is also constantly updated and is shown in the box on top right with the indicator extra: .

## **Hall of Fame**

To honor those who have scored significantly high, this game has a HALL Of FAME with 5 slots. At the end of each game, the program automatically detects if your score is high enough for an induction into the HALL Of FAME, and if so, you will be asked to type in your name. You can view the names and their scores in the HALL Of FAME by invoking the sub-choice of Hall of Fame under the main menu choice Tools

## **Registration**

**This game is a shareware. If you like this game and play a lot with it, you should register. Without registration, you could only play a limited part of this game--- the first three levels out of the total 17 levels. If you register, you will receive the registration code by mail from the author. After you have received registration code, you could do the following to activate the full version of this game:**

**Under the main menu choice Tools, there is a sub-choice Register.**

**Click on Register and you will see a dialog box.**

**Type in the registration code and press Enter key or click on OK button.**

**To register, send \$10 of check or money order to: I**

**Yuntong Kuo**

**P. O. Box 831**

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