Instructions For Sounds and Noises

For easier reading be sure this document is maximized to occupy the whole screen. If it is not, double click on the title bar of this window, to toggle the size between full screen, and a normal, resizable window. After you have browsed this page and decided you want to print it out, turn on your printer, and choose **Print...** *from the* **File** *menu.*

These instruction are for those people who like to have a manual or piece of paper to refer to while exploring a new application. If you prefer to browse on-screen, then scan these instructions quickly, and move on to the Quick Start Help in Sounds and Noises, where the basic steps in using the application are laid out.

The first time you start Sounds and Noises, a Welcome screen appears, with four buttons at the bottom of the window.

1) To learn about playing the built in sounds and phrases of Sounds and Noises, click on the **Demonstration** button. You can do this more than once, until you feel comfortable with what you are about to do.

2) When you think you are ready to try Sounds and Noises without the demonstration, from the Welcome window, click on the button **Continue** to leave the Welcome, and enter the application.

3) With the kite flying around the screen, you know you are ready to proceed. Click on the View menu and select Full Screen.

4) With the scene filling the screen, click on the yellow traffic light a few times. When you see some phrases you like, click on the green traffic light. The sounds will be loaded, ready for use.

5) Click once on a balloon, and the phrase will sound out. Click twice (double click) on a balloon and the animation will begin.

6) To finish, click on the **Back** button at the bottom right, and the normal window frame work reappears. Double click on the top left corner, or choose Exit from the File menu, to end Sounds and Noises.

Have Fun!