Reach for the Stars Demo

v. 1.0
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INSTALLATION INSTRUCTIONS
Run **Reach for the Stars.exe** from the Reach for the Stars CD-ROM. Follow the on-screen instructions.
For the latest information and updates, go to www.reach4ts.com

GAME OVERVIEW
Reach for the Stars is a turn-based strategy game of epic galactic exploration, colonization and conquest. The original RFTS, released in the mid-1980s, was wildly popular in its day, winning spots on many "Game Of The Year" and "Best Game" lists, and even now maintains a very loyal following. Reach for the Stars is considered to be one of the original 4X (eXplore, eXpand, eXploit, eXterminate) games.

SYSTEM REQUIREMENTS
Pentium 233 or greater
Windows 95B/95C/98
DirectX 7 compatible 4MB video adapter
DirectX 7.0a or greater
64 MB of RAM
4x CDROM
28.8 Modem or faster for up to 4 player internet play

How to get up and running in Reach for the Stars.
It will take a minute or two for the game to load.
Once you reach the following screen, just select **Single Player**, as shown**.**
Then type in your name, and click the green arrow:
Then click the forward arrows (>>) to the lower right of the screen, to move
on to the next screen.
You'll see the following screen, where you want to click on the Yes button,
as shown:
You are now in the Demo, which has a tutorial to teach you the game.
Just follow the instructions on screen; in particular, click on the flashing buttons as you are instructed.
If you get lost, just click on the "next turn" button (>>),
and this should put you back on track.
You should be OK, as most of the buttons have "hot text" describing exactly
what they do.
Even so, don't forget the F1 key will return you to a previous message.
Best of luck,
Terry Coleman

Producer

Mattel Interactive

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