Star Wars Jedi Academy : Nina

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Introduction :

Hi everyone !! First of all, sorry for my poor english but i'm french (I guess nobody is perfect) and... Well you have understood...

These two maps are my very first attempt for (or with ?) a game using quake3 engine, so please be indulgent.

Story :

In this mod you will play Nina, the youngest sister of the fallen Sith Lord Tavion (Yes, it means that you can't play with this pathetic Jaden Korr...). Like her sister, Nina has a strong connection with The Force but has choosed to use her skills in a different way. Nina is neither a Jedi nor a Sith, she's a bounty hunter, who doesn't bother much about philosophical questions. She just wants to find her place in the galaxy.

However, after she learnt the death of her sister, Nina decided to hold an inquiry regarding the true reasons of tavion's death. That's why her journey begins where all ended for Tavion, on the planet Korriban where the remnant have established a secret outpost.

During her journey Nina will have to seize her destiny and choose between light and shadows.

Character :

Nina :

Species : Human   **Age** : 19 (standard)   **Occupation** : Bounty hunter

Weapons : her mother lightsaber; personal bowcaster.

How to install Nina :

Unzip the *"Nina Mod"* file into your *"C:\Program Files\LucasArts\Star Wars Jedi Knight Jedi Academy\Gamedata"* folder, then double click on the *"Nina.Bat"* file placed in the *"Gamedata"* folder to launch the modification. You can create a shortcut on your desktop if you wish.

Addition :

I've made some minor changes in the game. Now you can choose Luke; Kyle; or Desann's lightsaber. Enjoy!!

Credits :

Well, there is not much to say, I have made the maps and the modifications, Raven made all the rest...

Special thanks :

Many thanks to the people of Map-Review.com, Map-Center.com, jk2files.com, and LucasFiles.com, for their great sites full of informations, tips, and tutorials. Raven software for their great games; and of course Master Lucas.

One last word :

Remember, Nina is not a jedi. It means that she is not a master with her lightsaber and that she has limited powers, so don't hesitate to use the other weapons (try the balster rifle it's fun!!)
Each map contains one secret. Good luck !!

Possible bug :

If you are a GTKradiant (1.342 or above) user, you may encounter a problem with two of the textures I used in the map Nina02. It is very easy to solve. In order to make the wrong things right, you just have to erase the *"impdetention"* file in the *"C:\ProgramFiles\ LucasArts\Star Wars Jedi Knight Jedi Academy\Gamedata\base\shaders"* folder. If you use this file just cut/paste it where you want.

Legal :