#### **Contents**



The **ctSlide** object is a slider control.

The slider is divided into two parts. The **slider** bar is the background image for the control. The thumb is the object that can be moved within the **slider** bar. The slider can be moved by clicking and dragging its thumb with the mouse, by using the arrow keys on the keyboard, or by changing the controls <u>Value</u> property.

The **slider** can be oriented in either a vertical or horizontal manner. Its range is defined by the user. The thumb moves across the **slider** based upon the defined range. (i.e. if the range is set from 0 - 100, there will be 100 different positions that the thumb can be positioned upon) Stock images are provided for the **slider** background and thumb. However, the programmer can replace either one with their own bitmap image.

The control is divided into both an inner and outer area. Each area has its own independent border type and color. The inner area is used to display the actual **slider** data such as the background picture or ruler data. The inner area can complete override the outer are by setting the <a href="InnerBottom">InnerBottom</a>, <a href="InnerBottom">InnerLeft</a>, <a href="InnerBottom">InnerLeft</a>, <a href="InnerBottom">InnerLop</a> properties to 0.



#### **File Names**

16 bit CTSLID16.OCX 32 bit CTSLID32.OCX

#### **Class Name**

ctSlide

#### See Also:

Events Properties

ctSlide  $\, \odot \,$  1996 Gamesman Inc. The ctSlide OCX is part of the Component Toolbox OCX

## **Events**

ctSlide Event	Occurs
Click	Standard Event
DblClick	Standard Event
MouseDown	Standard Event
MouseMove	Standard Event
MouseUp	Standard Event
<u>SlideChange</u>	Occurs when the thumb is moved and the $\underline{\text{Value}}$ property is changed.
<u>ThumbClick</u>	Occurs when the mouse is clicked on the thumb.

# **Properties**

ctSlide Property	Data Type	Description		
BackColor	long	Specifies the background color of the outer area of the control.		
<u>BarColor</u>	long	Specifies the color used to paint the slider bar in the inner area of the control.		
<u>BorderColor</u>	long	Specifies the border color of the control.		
<u>Font</u>	Font	Specifies the font used for all text within the control.		
<u>ForeColor</u>	long	Specifies the color used to paint the text of the days of the month.		
<u>InnerBorder</u>	integer (enumerated)	Specifies the type of border to place around the inner area of the slider control. Valid values include  • 0 - Regular • 1 - None • 2 - Raised		
		• 3 - Lowered		
<u>InnerBottom</u>	integer	Specifies the distance between the bottom of the inner and outer border areas.		
InnerColor	long	Specifies the color used to paint the inner slider area.		
<u>InnerLeft</u>	integer	Specifies the distance between the left side of the inner and outer border areas.		
<u>InnerRight</u>	integer	Specifies the distance between the right side of the inner and outer border areas.		

<u>InnerTop</u>	integer	Specifies the distance between the top of the inner and outer border areas.		
<u>KeyMove</u>	integer	Specifies the change in <u>Value</u> property when the arrow keys are pressed.		
<u>MaxValue</u>	integer	Specifies the maximum value of the slider.		
<u>MinValue</u>	integer	Specifies the minimum value of the slider.		
<u>OuterBorder</u>	integer (enumerated)	Specifies the type of border to place around the outer area of the slider control. Valid values include		
		<ul><li>0 - Regular</li><li>1 - None</li><li>2 - Raised</li><li>3 - Lowered</li></ul>		
<u>PageMove</u>	integer	Specifies the change in <u>Value</u> property when the <i>Page Up</i> or <i>Page Down</i> key is pressed.		
<u>PictureBack</u>	Picture	Specifies the new image used in the inner area of the slider.		
<u>PictureThumb</u>	Picture	Specifies the new image used to replace the stock thumb.		
ShowDivisions	integer	Specifies the amount of divisions to place between each shown value in a marked or ruler type slider.		
ShowIncrement	integer	Specifies at which point along the sliders major divisions that a numeral will be displayed.		
ShowMax	integer	Specifies the maximum value used to display a numeral within the slider.		
ShowMin	integer	Specifies the minimum value used to display a numeral within the slider.		
<u>ShowMultiply</u>	integer	Specifies the value used to multiply the displayed numerals on the slider.		
SliderOffset	integer	Specifies the value to offset the thumb from each side of the inner border.		
SliderStyle	integer ( enumerated )	Specifies the orientation of the control. Valid values include		
		<ul><li>0 - Horizontal</li><li>1 - Vertical</li></ul>		
<u>SliderType</u>	integer ( enumerated )	Specifies the type of background that will be used in the inner slider area. Valid values		

#### include ...

• 0 - Marked

• 1 - Ruler

• 2 - User Defined

<u>ThumbHorz</u> integer Specifies the offset value of the calculated

horizontal position of the thumb.

<u>ThumbStyle</u> integer Specifies the type of thumb to use in the

( enumerated ) slider. Valid values include ...

0 - Regular
 1 - Pointer #1
 2 - Pointer #2
 3 - User Defined

<u>ThumbVert</u> integer Specifies the offset value of the calculated

vertical position of the thumb.

<u>Value</u> integer Specifies the current value of the control, and

the current position of the thumb within the

slider.

## **BackColor Property**

#### Description

Specifies the background color of the outer area of the control.

#### **Syntax**

[form.]ctSlide.BackColor [ = color& ]

#### **Data Type**

Long (OLE\_COLOR)

#### **Example**

ctSlide.BackColor = RGB( 128, 128, 128 )

## **BarColor Property**

### Description

Specifies the color used to paint the interior of the slider bar in the inner area of the control. This property will have no effect unless the <u>SliderType</u> property is set to 0.

### **Syntax**

```
[form.]ctSlide.BarColor [ = color& ]
```

### **Data Type**

```
Long ( OLE_COLOR )
```

```
ctSlide.BarColor = RGB( 128, 128, 128 )
```

# **BorderColor Property**

## Description

Specifies the border color of the control.

### Syntax

```
[form.]ctSlide.BorderColor [ = color& ]
```

### **Data Type**

```
Long (OLE_COLOR)
```

```
ctSlide.BorderColor = RGB( 128, 128, 128 )
```

## **Font Property**

Specifies the font used for all text within the control. The property will have no effect unless the  $\underline{\text{SliderType}}$  property is set to 1.

In order to set the font of the control, it must be either set using the font property page of the control, the property table of the host language ( if available ), or by assigning a font from another control with the same font type to this one.

```
Syntax
```

[form.]ctSlide.**Font** [ = Font ]

**Data Type** 

**Font** 

#### Example

ctSlide.Font = lbl\_Text.Font

# **ForeColor Property**

## Description

Specifies the color used to paint the text within the control.

### Syntax

```
[form.]ctSlide.ForeColor [ = color& ]
```

### **Data Type**

```
Long (OLE_COLOR)
```

```
ctSlide.ForeColor = RGB( 128, 128, 128 )
```

## **InnerBorder Property**

### Description

Specifies the type of border to place around the inner area of the slider control. Valid values include ...

0 - Regular : Regular border
1 - None : No border
2 - Raised : Raised 3D border
3 - Lowered : Lowered 3D border

### Syntax

```
[form.]ctSlide.InnerBorder [ = setting% ]
```

### **Data Type**

```
Integer ( enumerated )
```

### Example

ctSlide.InnerBorder = 2

# **InnerColor Property**

## Description

Specifies the color used to paint the inner slider area.

### Syntax

```
[form.]ctSlide.InnerColor [ = color& ]
```

### **Data Type**

```
Long (OLE_COLOR)
```

```
ctSlide.InnerColor = RGB( 128, 128, 128 )
```

# **InnerBottom Property**

## Description

Specifies the distance between the bottom of the inner and outer border areas.

### Syntax

```
[form.]ctSlide.InnerBottom [ = setting% ]
```

**Data Type** 

Integer

### Example

ctSlide.InnerBottom = 10

# **InnerLeft Property**

## Description

Specifies the distance between the left side of the inner and outer border areas.

### Syntax

```
[form.]ctSlide.InnerLeft [ = setting% ]
```

**Data Type** 

Integer

### Example

ctSlide.InnerLeft = 10

# **InnerRight Property**

## Description

Specifies the distance between the right side of the inner and outer border areas.

### Syntax

```
[form.]ctSlide.InnerRight [ = setting% ]
```

**Data Type** 

Integer

### Example

ctSlide.InnerRight = 10

# **InnerTop Property**

## Description

Specifies the distance between the top of the inner and outer border areas.

### Syntax

```
[form.]ctSlide.InnerTop [ = setting% ]
```

Data Type

Integer

```
ctSlide.InnerTop = 10
```

# **KeyMove Property**

## Description

Specifies the change in <u>Value</u> property when the arrow keys are pressed.

### Syntax

```
[form.]ctSlide.KeyMove [ = setting% ]
```

Data Type

Integer

```
ctSlide.KeyMove = 1
```

# **MaxValue Property**

## Description

The maximum value of the slider.

Syntax

[form.]ctSlide.MaxValue [ = setting% ]

Data Type

Integer

Example

ctSlide.MaxValue = 100

# **MinValue Property**

## Description

The minimum value of the slider.

### Syntax

[form.]ctSlide.**MinValue** [ = setting% ]

Data Type

Integer

## Example

ctSlide.MinValue = 0

## **OuterBorder Property**

### Description

Specifies the type of border to place around the outer area of the slider control. Valid values include ...

0 - Regular : Regular border
1 - None : No border
2 - Raised : Raised 3D border
3 - Lowered : Lowered 3D border

### Syntax

[form.]ctSlide.OuterBorder [ = setting% ]

### **Data Type**

**Integer** ( enumerated )

### Example

ctSlide.OuterBorder = 2

# **PageMove Property**

## Description

Specifies the change in <u>Value</u> property when the *Page Up* and *Page Down* keys are pressed.

### Syntax

```
[form.]ctSlide.PageMove [ = setting% ]
```

**Data Type** 

Integer

```
ctSlide.PageMove = 1
```

## **PictureBack Property**

### Description

The bitmap or icon image used for the inner area of the control. This image will only be used if the <u>SliderType</u> property is set to 2 ( user defined ).

In order to set the picture of the control, it must be either set using the picture property page of the control, the property table of the host language ( if available ), or by assigning a picture from another control to this one.

**Syntax** 

[form.]ctSlide.PictureBack [ = Picture ]

**Data Type** 

**Picture** 

Example

ctSlide.PictureBack = OLE Object.Picture

## **PictureThumb Property**

### Description

The new image used to replace the stock thumb. This image will only be used if the <u>ThumbStyle</u> property is set to 3 ( user defined ).

In order to set the picture of the control, it must be either set using the picture property page of the control, the property table of the host language ( if available ), or by assigning a picture from another control to this one.

**Syntax** 

[form.]ctSlide.PictureThumb [ = Picture ]

**Data Type** 

**Picture** 

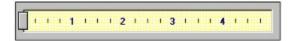
Example

ctSlide.PictureThumb = OLE Object.Picture

## **ShowDivisions Property**

### Description

Specifies the amount of divisions to place between each shown value in a marked or ruler type slider. Therefor, this property will have no effect unless the  $\underline{SliderType}$  property is set to 0 ( marked ) or 1 ( ruler ).



The above slider has set the *ShowDivisions* attribute to 4. There will be four divisions between each major value in the slider. The <u>ShowMin</u> value is set to 0 and the <u>ShowMax</u> value is set to 5.

### **Syntax**

[form.]ctSlide.**ShowDivisions** [ = setting% ]

**Data Type** 

Integer

### Example

ctSlide.ShowDivisions = 4

## **ShowIncrement Property**

### Description

Specifies at which point along the sliders major divisions that a numeral will be displayed. This property will have no effect unless the <u>SliderType</u> property is set to 1 ( ruler ).



The above slider has set its *ShowIncrement* property to 2. Therefor, a numeral will be displayed at every second major division.

### **Syntax**

[form.]ctSlide.**ShowIncrement** [ = setting% ]

**Data Type** 

Integer

#### Example

ctSlide.ShowIncrement = 4

# **ShowMax Property**

## Description

Specifies the maximum value used to display a numeral within the slider.

### Syntax

```
[form.]ctSlide.ShowMax [ = setting% ]
```

Data Type

Integer

### Example

ctSlide.ShowMax = 10

# **ShowMin Property**

## Description

Specifies the minimum value used to display a numeral within the slider.

### Syntax

```
[form.]ctSlide.ShowMin [ = setting% ]
```

**Data Type** 

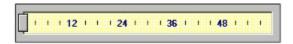
Integer

```
ctSlide.ShowMin = 10
```

# **ShowMultiply Property**

### Description

Specifies the value used to multiply the displayed numerals on the slider. This property will have no effect unless the <u>SliderType</u> property is set to 1 ( ruler ).



The above slider  $\underline{ShowMin}$  attribute set to 0 and its  $\underline{ShowMax}$  attribute set to 5. The  $\underline{ShowMultiply}$  attribute is set to 12.

### **Syntax**

[form.]ctSlide.**ShowMultiply** [ = setting% ]

**Data Type** 

Integer

### **Example**

ctSlide.ShowMultiply = 12

# **SliderOffset Property**

## Description

Specifies the value to offset the thumb from each side of the inner border. It can be set to a new value so that the thumb does not move onto the outer border region of the slider.

### **Syntax**

[form.]ctSlide.SliderOffset [ = setting% ]

**Data Type** 

Integer

#### **Example**

ctSlide.SliderOffset = 10

# **SliderStyle Property**

## Description

Specifies the orientation of the control. Valid values include  $\dots$ 

- 0 Horizontal
- 1 Vertical

### Syntax

```
[form.]ctSlide.SliderStyle [ = setting% ]
```

### **Data Type**

```
Integer ( enumerated )
```

```
ctSlide.SliderStyle = 1
```

## **SliderType Property**

### Description

Specifies the type of background that will be used in the inner slider area. Valid values include ...

• 0 - Marked : A series of marks with a slide bar down the center.

• 1 - Ruler : A ruler type background.

• 2 - User Defined : A user defined bitmap image. The *SliderType* property must be set to this setting before the <u>PictureBack</u> image is displayed, even if the <u>PictureBack</u> image is loaded.

#### **Syntax**

```
[form.]ctSlide.SliderType [ = setting% ]
```

### **Data Type**

Integer ( enumerated )

#### Example

ctSlide.SliderType = 1

# **ThumbHorz Property**

## Description

Specifies the offset value of the calculated horizontal position of the thumb.

### Syntax

```
[form.]ctSlide.ThumbHorz [ = setting% ]
```

**Data Type** 

Integer

```
ctSlide.ThumbHorz = 10
```

## **ThumbStyle Property**

### Description

Specifies the type of background that will be used in the inner slider area. Valid values include ...

0 - Regular : A rectangular thumb
1 - Pointer #1 : An up/right pointed thumb

• 2 - Pointer #2 : A down/left pointed thumb

• 3 - User Defined : A user defined bitmap image. The *SliderType* property must be set to this setting before the <u>PictureThumb</u> image is displayed, even if the <u>PictureThumb</u> image is loaded.

#### **Syntax**

```
[form.]ctSlide.ThumbStyle [ = setting% ]
```

### **Data Type**

```
Integer ( enumerated )
```

```
ctSlide.ThumbStyle = 1
```

# **ThumbVert Property**

## Description

Specifies the offset value of the calculated vertical position of the thumb.

### Syntax

```
[form.]ctSlide.ThumbVert [ = setting% ]
```

**Data Type** 

Integer

### Example

ctSlide.ThumbVert = 10

# **Value Property**

## Description

Specifies the current value of the control, and the current position of the thumb along the slider.

### Syntax

```
[form.]ctSlide.Value [ = setting% ]
```

Data Type

Integer

### Example

ctSlide.Value = 50

# SlideChange Event

### Description

Occurs when the thumb is moved and the  $\underline{\text{Value}}$  property is changed.

### **Parameters**

\* None

## **ThumbClick Event**

### Description

Occurs when the mouse is clicked on the thumb.

### **Parameters**

\* None