Drinking Games Help Contents

For more information on how to use Help, press F1.

About This Program

The NetWorld Book of Drinking Games is a Windows based program with over a hundred drinking games in one illustrated, hypertext program. For convenience, it will often be referred to as Drinking Games throughout this document.

Program Features:

- Over 100 alphabetized drinking games in a convenient hypertext menu displayed on your screen.

- Over 45 illustrations throughout the program to add to your enjoyment of the program.

- A convenient bookmark interface to skip to your favorite sections of the software.

- An annotation feature so you can add your own comments and quotations.

- Full text search capability, so that you can find information quickly and efficiently.

- The registered version of this software comes with a catalog of drink recipies so you can add a plethora of variations to this collection of games.

System Requirements:
This program requires Microsoft Windows 3.0 or better to run.

The Shareware Concept

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Installation

To install Drinking Games, you must run the Setup program. To run the Setup program, do one of the following:

1.   Insert the Drinking Games disk (disk 1) in your floppy disk drive (in this procedure,
        drive A). From the Program Manager File menu, choose Run (ALT, F, R), type a:\setup, and then choose the OK button. If you have downloaded this program from a bulletin board or similar system then place all the files included in this package into one directory. From the Program Manager File menu, choose Run (ALT, F, R) and type in the location of Drinking Games's
Setup
        program.

2   Follow the instructions that appear on the screen. When the installation options window appears, choose the Custom Installation button.

3   Select the check box or check boxes that correspond to the extra options you want to install.

4   For the check boxes you select, choose the buttons on the right side of the dialog box to refine your installation choices.

5   Clear all other check boxes.

6   Choose the Setup button, and then follow the instructions that appear on the screen.

Using the Program

Running The Drinking Games
You can start Drinking Games from either Windows or the command prompt.

To start Drinking Games from the Windows Program Manager

1 Switch to the Program Manager window.

2 Open the group window that contains the Drinking Games icon.

3 Do one of the following:
Double-click the Drinking Games icon OR
Use the arrow keys to select the Drinking Games icon, and then press ENTER.

To start Drinking Games from the Windows File menu

1 From the Program Manager File menu, choose Run.

2 Do one of the following:
If Drinking Games is in your path, type BEERGAME
If Drinking Games is not in your path, type the path for Drinking Games -- for
example: C:\BEERGAME\BEERGAME

3 Choose the OK button.

To start The Drinking Games from the command prompt

1 At the command prompt, type win netquote

2 Press ENTER.

Note: If a message appears stating that the command failed, the directory containing
Drinking Games is not on your path. Change to the directory containing
BEERGAME.MVB and try again.

Working with Drinking Games

When you run Drinking Games, two windows will appear on your screen. The empty window on the left is where the game you choose will appear. The Subjects window on the right has a complete list of all the games and contests   you may choose from.

To view any of the games, click your mouse on the title you want. The data on that entry will appear in the main window.

Unless you close the subject window, it will conveniently remain at the right side of your screen. Clicking on a subject will always refresh the main window. The old subject will disappear and the new subject will appear.

Minimizing the main menu will also minimize the subject menu.

Menus and Commands

Introduction to Menus
The menu bar at the top of your screen contain a list of commands and actions you can carry out with Drinking Games.

To select a menu:

Mouse
Using the mouse pointer, point to the menu option you want to choose. Click on the left mouse button. This opens the menu for that option.

Keyboard
Press ALT or F10 to highlight (or choose) the Menu Bar.
Press the right arrow or left arrow key to choose the menu you want.
Press the down arrow to go through the list of commands under that option.

File

Print Topic
To print a topic in its entirety, click your left mouse button on this option.

Print Setup
The option accesses your Windows Control Panel so that you may choose options for your printer, including which printer to use and paper orientation.

Exit
To exit the program.

Edit

Copy

You can copy some or all of the text in a subject onto the Clipboard. From the Clipboard, you can paste the text into another document.

To copy all the text onto the Clipboard, choose the Copy button. Or select the text you want to copy onto the Clipboard, and then choose the Copy button.

To copy the entire topic directly onto the Clipboard, press CTRL+INS.

Note: You cannot copy the graphics in a subject onto the Clipboard.

Annotate

You can add your own comments and quotations to the program. When you annotate a subject, Drinking Games places a paper-clip icon to the left of the topic title to remind you that you have added text to this topic.

To add text to the current subject:

1   From the Edit menu, choose Annotate.

2   In the Annotate dialog box, type the text you want to add. If you make a mistake, press BACKSPACE to remove any unwanted characters, and continue typing. Text wraps automatically, but you can end a line before it wraps by pressing ENTER.

3   Choose the Save button.

Bookmark

Define
Just as you can place bookmarks in a book to mark specific references, you can place bookmarks in subjects you use frequently. After you have placed a bookmark in a subject, you can access that topic quickly from the Bookmark menu.

To place a bookmark in the current subject:

1   From the Bookmark menu, choose Define.

2   In the Bookmark Name box, the topic title appears. If you want to use a different name to identify the bookmark, type a name in this box.

3   Choose the OK button. The bookmark name now appears on the Bookmark menu.

To view a topic that has a bookmark

1.   From the Bookmark menu, choose the bookmark name for the topic you want to view.

2.   Underlined numbers precede the first nine bookmark titles. You can type the corresponding number to go quickly to a marked topic.

3.   If more than nine bookmarks have been defined, choose More from the Bookmark menu.

4.   Select a bookmark in the Go To Bookmark box, and then choose the OK button.

To remove a bookmark

1   From the Bookmark menu, choose Define.

2   Select the bookmark you want to remove.

3   Choose the Delete button.

The bookmark name is removed from the Bookmark menu.

Help

Help
A complete guide on how to use Drinking Games.

About Help
If you are new to Help or need information or need a very basic introduction on running Windows based software, choose Help Basics. Use the scroll bar to view information not visible in the Help window.

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Hypertext

Hypertext is a method of linking related elements of text together.   By clicking on a hypertext link with your mouse, the program automatically jumps to a new section.   In this help file and in the Drinking Games program, hypertext links are designated using the color green.   The jump from the word 'hypertext' to this pop-up window is an example of a hypertext link.