

```
$1 #2MVB Title
!3 Define left edge pane
!4 Define right edge pane
!5 Define left corner pane
!6 Define right corner pane
!7 Define pane 5
!8 Define pane 6
!9 Define pane 7
!10 Define pane 8
!11 Define pane 9
```

```
1$start
2#start
3!PaneID(`pcwi.mvb>main', `ledge>Pane1', 101)
4!PaneID(`pcwi.mvb>main', `redge>Pane2', 102)
5!PaneID(qchPath, `lcorner>Pane3', 103)
6!PaneID(qchPath, `rcorner>Pane4', 104)
7!PaneID(qchPath, `a>Pane5', 105)
8!PaneID(qchPath, `b>Pane6', 106)
9!PaneID(qchPath, `c>Pane7', 107)
10!PaneID(qchPath, `d>Pane8', 108)
11!PaneID(qchPath, `e>Pane9', 109)
```

```
#12 {ewc MVBMP2, ViewerBmp2, [nomsg macro="JumpID(`zargon.mvb>main', `start')"] !lcorner.bmp}  
Display left corner SHG
```

12#lcorner

```
#13 {ewc MVBMP2, ViewerBmp2, [nomsg macro="JumpID(`videos.mvb>main', `start')"] !rcorner.bmp}  
Display right corner SHG
```

```
#14 {ewc MVBMP2, ViewerBmp2, [nomsg macro="ExecProgram('\video\aaawin\aaasetup.exe', 0)] !  
install.bmp}
```

```
#15 {ewc MVBMP2, ViewerBmp2, [nomsg macro="ExecProgram('\\video\\aawin\\aawin.exe -r \\video\\  
anims\\windowed.aas', 0)"] !play.bmp}
```

```
#16 {ewc MVBMP2, ViewerBmp2, [nomsg macro="ExecProgram('\video\aaawin\aaawin.exe -r \video\
anims\wind-ns.aas', 0)] !play.bmp}
```

```
#17 {ewc MVBMP2, ViewerBmp2, [nomsg macro="ExecProgram('\video\aaawin\aaawin.exe -r \video\anim\fullscrn.aas', 0)"] !play.bmp}
```

```
#is {ewc MVBMP2, ViewerBmp2, [nomsg macro="ExecProgram('\video\aaawin\aaawin.exe -r \video\
anim\fulls-ns.aas', 0)] !play.bmp}
```