WORMS ARMAGEDDON DEMO
V1.0

DEMO CONTENTS:

Single Player

Quickstart game against CPU
3 sample missions from the 33 in game.
2 Training modes from the 7 in the game.

Limitations:

No Deathmatch Option (Play increasingly difficult CPU teams)
No option to configure teams & collect stats, medals and cheats.
No option to play on landscapes of your choice, with weapons of your choice.
No option to play against CPU in multiplayer mode.
Unable to configure any options.

Multi Player on a single PC

Single round, 4 Player, weapon limited, time limited game.
A few of the many selectable custom levels.

Limitations:

Unable to select any options or schemes or weapons.
Unable to create teams or stats.
Unable to generate random levels.
No sudden death.
Unable to generate new levels (can only choose from 2).
Billions of levels available in full game.

Local Area Network

Single round, 4 Players, weapon limited, time limited game.

Limitations:

Unable to select any options or schemes or weapons.
Unable to create teams or stats.
Unable to generate random levels.

Wormnet Internet Play

Limitations:

Full WORMNET (Internet Worms Community) only available in full version.

General Limitations:

No level editor
No custom graphics importing
No selection of custom flags, fanfares or soundbank
No selection of option schemes, options and weapon options
No allied team options
No streamed audio ambience files

In short, the demo only scratches the surface of this enormous game !!