

AXELERATOR · REFERENCE CHART

SHOCK WARNING

Some players have had fits or become unconscious, when startled by a flash bulb. These people, as well as those who had no prior medical history of epilepsy, could have a serious attack playing a computer game. If you or a member of your family have suffered similar attacks, be sure to consult your physician before playing the game. Parents should supervise their children when using any computer games. If you, or any member of your family, while playing this computer game, should display any symptoms such as blurred vision, dizziness, eye or muscle twitch, loss of consciousness, disorientation or any kind of involuntary movements or cramps, stop the game **immediately**, and consult your doctor.

SAFETY TIPS

Don't get too close to the screen. Sit as far away as possible. Use the smallest screen available. Avoid playing the game if you're tired or haven't had enough sleep. The room you're playing in should be well lit. Take a break of at least 10-15 minutes per hour.

ATTENTION!

AXELERATOR is a program exclusively for Windows95™ or WindowsNT™ 4.0 or higher. It won't work on operating systems like MS-DOS or OS/2.

MINIMAL CONFIGURATION

Operating system:	Windows95™ or WindowsNT™ 4.0
Processor:	DX4/100 MHz (low resolution; not available in DEMO-Version), PENTIUM™ 90 MHz (high resolution)
Memory:	8 Mbyte RAM minimal configuration, 16 Mbyte RAM for low resolution textures, 32 Mbyte Ram for high resolution textures
Graphic:	DirectX3-compatible graphic card with at least 1 Mbyte RAM
CD-ROM:	Double-Speed CD-ROM drive
AUDIO:	Direct Sound-compatible sound card
Input device:	Microsoft™-compatible mouse

RECOMMENDED CONFIGURATION

Processor:	Intel Pentium™ 133 MHz or higher
Memory:	16 Mbyte RAM for low resolution textures, 32 Mbyte Ram for high resolution textures
Graphic:	DirectX3-compatible graphic card with 2 Mbyte RAM
CD-ROM:	Quad-Speed or higher CD-ROM drive
AUDIO:	16-bit Soundblaster or compatible
Input device:	Microsoft™-compatible mouse, Joystick or Thrustmaster™ steering wheel. Alternative Gravis™ Game Pad.

INSTALLATION

Before you can play *AXELERATOR* you have to install DirectX 3.0

Starting the game

You can play *AXELERATOR* directly from a CD.

Change to your CD-Rom drive and click on

AXELERATOR (for 64K colors)

If you experience false colors, point to

AXELERATOR32k (for computers that display
AXELERATOR with false colors)

If you still have problems, contact your hardware manufacturer to obtain the latest DirectX-compatible drivers.

Installation of a joystick or Thrustmaster™ steering wheel

To thoroughly enjoy the *AXELERATOR* game you need at least a joystick or preferably a Thrustmaster™ steering wheel. To install a joystick in WINDOWS95™, please refer to the instructions that came with the joystick.

Installation of a standard joystick

Select the joystick option "**2 AXIS - 2 BUTTONS**". Then click on "**CALIBRATE**" and follow the instructions on the screen.

Settings of a Thrustmaster™ steering wheel

Before you calibrate the steering wheel, please make sure that you installed the joystick adapter (converter) between the gameport of your computer and the steering wheel plug. Then select as joystick option "**CUSTOM**".

In the next menu you define

2 AXIS

4 BUTTONS

SPECIAL FEATURES is **RACE CAR CONTROLLER**

Now you can select "**CALIBRATE**" and follow the instructions on the screen.

GAME CONTROLS

F1	Change Camera/View	F7	Switch Top Panel (MPH/KmH)
F2	Track View On/Off	F8	ABS On/Off
F3	Centrifugal Force On/Off	F9	Anti-Skid System On/Off
F4	Driver's Name Display On/Off	F11	Car Realignment
F5	Change Controls	F12	Power Steering On/Off
F6	Switch Automatic /Manual Transmission		

Hint: A standard joystick won't allow you to shift gears so it will work like an automatic shift.

ALT Switch Equipment **or joystick button 3**

SPACE Activate Equipment **or joystick button 4**

SHIFT Gear Up

Keeping this key depressed will activate the Nitrobooster

or steering wheel joystick button 1

Keeping this button depressed or pushing the steering wheel joystick forward will activate the Nitrobooster.

CRTL Gear Down
A. UP Accelerating

A. D. Braking

A. LE. Steer Left

A. RI. Steer Right

RETU. Pause
ESC End Race/Training

1 or L Crash Barrier Module

2 or B Suction Device

3 or F Tire Slasher

4 or P E.M.P. Rocket

5 or M Magnetic Mine

6 or K Ball Bearing Shooter

**or steering wheel joystick button 2
or joystick button 1**

or pushing the joystick forward

or joystick button 2

or pulling back on the joystick

or move joystick to the left

or move joystick to the right

E Start Engine

H Horn

7 or O Oil Blaster

8 or N Nail Thrower

9 or G Machine Gun

0 or S Repair Set

T Nitrobooster

R Rocket

CUSTOMER SUPPORT

If none of these approaches work, then try contacting our customer support!

Customer Services
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