

Contents

Welcome to the Help file for Wallaby for Windows '95. This Help file is designed as a fast and easy way for you to get answers to questions about Wallaby.

If you find that this Help file doesn't contain the answer to one of your problems, then you can always e-mail us with your question at support@wallaby95.com (or, if our server is down for some reason, wallaby@theoffice.net).

This help file is split up into various sections, as set out below. Just click on the topic that best matches your problem and the answer to your question should be there!.

General

[Overview](#)

[About Wallaby '95](#)

[How to contact GMA Soft-Tech](#)

The Basics of Wallaby '95

[About the Menus](#)

[Using the Keyboard](#)

[The Buttons](#)

Quick Tutorials

[Unzipping your first file](#)

[Making your first Zip file / Adding files to a zip file](#)

[Frequently Asked Questions](#)

Registering Wallaby '95

[How to Register](#)

Other

[Glossary](#)

[Updates](#)

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Contacting GMA Soft-Tech

If you need to contact GMA Soft-Tech there are 3 main methods - these are e-mail, telephone or snail mail.

E-Mail

If you wish to contact us by electronic mail, send a message to **support@wallaby.com**

This is our help desk. All questions, Technical or otherwise may be directed here, you should usually have an answer to your question within 48 hours

Contacting by Telephone.

To contact us by telephone (voice only), call

1-210-691-8438

Please note that if you dial this number internationally, you will need to add your countries International dialling codes to the number. This phone number is in America.

When requesting help, please quote all the details from File -> Options -> Version Details EXCEPT for the e-mail address and http:// address. This will aid us in helping you!

Contacting us by Snail Mail

You can contact GlobalScape by snail mail by sending mail to...

GlobalSCAPE
12500 network Blvd. Suite 407
San Antonio, Texas 78249
U.S.A.

Please note: International mail takes around a week and a half to get here or longer during holidays. And it takes around another week and a half to get back to you. If you would like a reply to your mail (unless you want an e-mail reply) please include a stamped, self-addressed envelope.

About Wallaby '95

Wallaby '95 was first started late in April, 1996. Since then it has grown and grown into a shareware authors dream.

We have had registrations from all around the world and have managed to get Wallaby onto the prestigious windows95.com and Tucows.com (plus all of its global mirror sites).

Wallaby '95 was written by Geoffrey Steffens (16yrs) and a bit by Alan Patterson (40-something).

If you are wondering why we wrote Wallaby '95, it was because the other unzipping and zipping programs around were either too complex to use, or too underpowered. So we wrote Wallaby '95 - keeping in mind that people like easy, yet powerfull attractive software.

Please keep in mind that Wallaby '95 is shareware. You can use it 30 times without any obligation to register it - however if you want to use it more than this you must register.

You can register via Credit Card either by Telephone (FREE CALL IN US), or through the our Secure Server on the Internet [all details given over the Internet are encrypted before sending - once encrypted, they are virtually impossible to read without the correct decryption keys], you can also register via sending a cheque or cash to [GlobalScape](#).

GlobalScape now provide all technical support and take care of all the orders for Wallaby '95. GlobalScape is a sub-company of American Tele-Source International.

Overview

Welcome to Wallaby '95. The fastest, easiest and best way to Zip and Unzip files in Microsoft Windows '95.

Wallaby '95 offers many advanced features, and although they are not difficult to use they are explained in this help file, along with the basics of using Wallaby '95. If you have believe that there is something that we have not covered in this help file, just e-mail us at **support@wallaby95.com** and we will try to help you out.

NOTE : We will answer all of your queries quickly and will try to help you out - but please check the help file first.. [Click here](#) for information regarding contacting us. Another source for answers to questions is the FAQ at our Web Site.

We have tried to keep Wallaby for Windows '95 very simply to use and visually apealing while making it powerfull enough for just about any user. Wallaby '95 is also tightly integrated to the Windows '95 Shell (just right click any folder or drive and find out!).

Registering Wallaby '95

BE SURE THAT YOUR E-MAIL ADDRESS IS CORRECT OR YOU WILL HAVE TO WAIT FOR YOUR REGISTRATION NUMBER VIA POST - UP TO 2 WEEKS!!!

Registering Wallaby is simple. There are many methods available to you to register Wallaby, they are listed below...

Current Registration pricing is US\$20.00, however this may change in future, please check the web site before purchasing Wallaby '95 if you are unsure of the price.

Global registration method (Preferred)

Register through our Secure Server. All credit card registrations are encrypted so they are safe during transfer across the Internet. Visit our web site, listed below, and follow the link at the bottom of the page.

Web Site Address:

<http://www.wallaby95.com/>

You will need a credit card to register over the Internet.

Telephone Registration (US Only)

You can order with MasterCard, Visa, Amex, or Discoverer from GlobalScape by calling **1-800-290-5054**.

Please note that this phone number is in the United States of America. Also please note that this phone line IS NOT for Technical Support.

The phone number for **TECHNICAL SUPPORT** is **1-210-691-8438**.

Any questions about the status of the shipment of the order, refunds, registration options, product details, technical support, volume discounts, dealer pricings, site licenses, non-credit card orders, etc, may be directed to support@wallaby95.com

When we receive your order, you will be e-mailed your Registration Code, usually the day of your order.

Postal Registration

Print out the registration form found on the "nag" screen in Wallaby by clicking Registration Form.

Send the printed form and a cheque, cash or Money Order to ...

GlobalSCAPE
12500 network Blvd. Suite 407
San Antonio, Texas 78249
U.S.A.

Please make all cheques payable to GlobalScape

Please ensure that your e-mail address is correct!

The Basics

About the Menus

The menus are reasonably straight forward. They are layed out as follows...

The File Menu

The file menu contains the things that are associated with Files and the General thins such as opening files, repairing files, exiting the program and setting up the options for the program

The Actions Menu

The actions menu has most of the things that you will be using in your Zip file. You can add/remove files, Unzip the contents of the zip file, turn the Zip file into a Self-Extractor. You can also Install the program from the Zip file if there is an install program in it.

The Send To... Menu

The send to menu allows you to move or copy the open zip file to another location. You can also delete the zip file from this menu

The Plugins Menu

The Plugins menu contains some assorted "plugins" that GMA Soft-Tech have developed that don't quite fit on any other menu. From this menu you can split a zip file up onto many disks or re-join a zip file that has already been split. You can also back up a drive (for example, your Hard Drive) to floppy disks. We have also included an option to run Windows Explorer from this menu.

The Help Menu

Here you will find access to this Help file and also be able to view the programs about box.

Using the Keyboard

After being asked by a few people we decided to put full keyboard functionality into Wallaby '95.

Now, Enter in a dialog or question box, such as Add or Remove files is the equivalent of clicking the OK or Go button.

Finally, you can also hold down the ALT key and press the underlined letter on a button. This is the same as clicking the button.

Below is a list of keys that are functional from the Main Wallaby screen (excluding the ALT-??? keys).

| Key List | Associated Function |
|-----------------|---------------------------------|
| Control-O | Open a new zip file |
| Control-N | Create New zip file |
| Control-X | Exit Wallaby '95 |
| Control-P | Split a Zip file |
| Control-R | Rejoin a zip file |
| Control-F12 | Launch Windows Explorer |
| Control-E | Extract files from the zip |
| Control-S | Create Self-Extracting File |
| Control-DELETE | Send zip file to Recycling Bin |
| F1 | Run this Help file |
| F5 | Refresh the screen and Zip file |
| Ins | Adds a new file to the zip |

The Buttons

Each of the buttons on the main screen are shown below along with a brief description of what each one does.

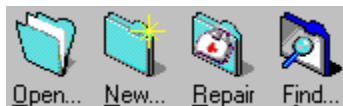
They are broken up into the following sections...

Always Enabled

Enabled After opening/creating a file

Always Enabled

These commands are always available



- Open** This button allows you to open Zip files. If you want to unzip a file (or do anything to the zip file for that matter) you must open it up first. The first time you click it, the Favourites folder will appear. [Click here for help with Favourites](#)
- New** If you want to create a New Zip file, click this button. You will be asked a few questions about where you want to put the zip file and what you want to call it. Then you will be able to add/remove etc files from it.
- Repair** If you have a corrupt or "broken" zip file, click this button. Wallaby will attempt to rebuild the zip file so that it can be used. Usually there is nothing that Wallaby can do but in some cases where you are missing just a bit of data Wallaby may be able to fix the zip file.
- Find** If you want to search your computer for a zip file, click here. When you click this button a dialog like the Windows '95 Find command will appear. [Click here for more Help on Find](#)

Enabled after opening/creating a file

The following commands are only available after you have opened or created new zip file.



- Unzip** To unzip all the files in the open zip file, just click here. A dialog will appear asking you how you want the zip file decompressed to (such as where to etc)
- Add** If you want to add a file (or files) to the zip file this button will do it for you. Once clicked the Add dialog will appear. [Click here for more information on Adding files to your Zip](#)
- Remove** This does the reverse of the add button (above). When you have added files to a zip file that you don't want there anymore, simply select them by clicking them and click here. Once a file has been removed from the zip file, you can't get back without adding it again.

| | |
|-------------------------|--|
| View | If there is something in the zip file that you want to run or look at, simply select it (click it) and then click this button. You will have the option of running the Associated program, viewing it with Wallaby's text editor, or with Windows's text editor Notepad. |
| Properties | The properties button will show you details about the zip file, like how many files it has in it, what operating system it was created under (eg DOS, Windows '95, etc), the compressor version that created it (not the program version, the engine version). You will also be able to read/write/change the comment of the zip file. |
| Make SFX | Behold a very powerful button! This button allows you to turn the zip file into an exe. Once a zip file is an exe you can give it to anybody you want and they don't even need to have Wallaby (or any other unzipper) to unzip it, they just have to run it. |
| Unzip Wizard | This button will activate the unzip wizard. The unzip wizard is a simplified version of the Unzip button which is easier to understand but has less options. You may prefer the wizard because of it's easy to understand questions. |
| Install Program | Unlike the rest of the buttons, this button WILL NOT light up unless there is an Install program in the zip file. If this button is clickable, just click it once to install the program. It will unzip all the files to a temporary folder, run the Install program, and then delete the temporary folder when it has finished. |
| Space Maker | This button runs the Space Maker. The Space Maker will search your Hard Drives for wasted space such as temporary files, backup files, and files left over from when your computer has crashed. Space Maker will show you what it has found and you will have the option to delete them all (or just the ones that you select). |
| Exit (not shown) | Use this button to exit Wallaby '95. You can also press Control-X or click the Close button in the top right hand corner. |

Quick Tutorials

Unzipping your first file

To Unzip a file in Wallaby '95 just follow these simple steps...

Step 1

The simplest way of opening a Zip file is to double-click on it's icon from within Explorer, but you can also load Wallaby '95, then click the "Open" button ([click here to see a picture](#)). **If this is the first time you have opened a zip file then CLICK HERE.**

You can also use "Find" if you don't know where the Zip file is, but you know it's name.

Just locate the file you want and double-click it. The file will then Open up for you in Wallaby.

Step 2

If this is the Zip file you were looking for, then you can use the Unzip Wizard or you can use the button marked "Unzip". The Unzip Wizard makes unzipping the files easier, but does not have all the options that the "Unzip" button does.

Hint : If there is a Setup or Install program available in the zip file, a button marked "Install Program" ([click to see a picture](#)) will light up on the main screen, You can click this button instead to install the program

If you want to use the Wizard

If you use the Wizard to unzip, simply follow the easy to understand question and then wait while the files are unzipped.

If you use the Unzip button

Either leave the directory that Wallaby '95 has determined for you which is unique for this zip file (defaults to the Windows Desktop\Unzips and then the Zip file name). Or you can type in another folder (it will be automaticly created if it doesn't exist).

Advanced Options

If you want the directory structure inside the zip to be recreated (which, you usually should) select Yes to the question "Rebuild Zip file directory structure".

The Favourites

Since this is the first time that you have used Wallaby's Favourites, a message will appear when you click Open and tell you Wallaby "Can't open <WALLABY FOLDER>\Autofolders.lst"

Don't worry about it, just click the OK button and continue. **BEFORE you do anything** click the "Favourites" button in the top-left hand side of the Favourites dialog.

When you click the "Manage your Favourites" item, the screen will change.

Now click the **Add** button to Add a new Folder to your favourites. Click the OK button when you have found the folder you want from the box that appears.(NB: You can repeat this procedure if you have zip files in more than 1 folder)

When you have finished adding and removing Folders, click the OK button in the bottom right corner of the box. Wallaby will save this list of Favourites for future use (You can change these at any time by simply following this procedure again!).

Wallaby will search all of the folders selected and list the Zip files that it finds. Simply find the one that you are after and double click it to open it.

You can also select a folder as a once off, say, a folder on your CD drive by clicking the Browse button and selecting it.

IF YOU WOULD PREFER TO USE THE NORMAL WINDOWS '95 OPEN DIALOGS, un-check the box that says "Always use Favourites".

If you disable favourites, they can be turned back on at anytime by going to the File -> Options.

Making your first Zip file

Once you have loaded Wallaby '95 click the button marked "New Zip" ([click here to see a picture](#))

When the dialog box appears, enter a Name for your New Zip file (eg "My Cool Zip file") - but do not put an extension on it, and then select where you want to put it (Click the Select button to browse). If you do not select a location, Wallaby will auto-matically use the current folder.

When you are ready to Create this zip file, click "Create >".

You have now made your first zip file!

The next thing to do is add some files to it. To do this, you click the **Add** button, or Alternatively you can Drag and Drop from Explorer.

The files will be added to the zip file.

Other Information

Glossary

-A-

Associated Program

An associated program is something that is run when a file is double clicked, for example, if you double-click a text file (.TXT) the program called Notepad (which is associated with .TXT files) will be run. Wallaby is associated with .Zip files.

-B-

Broken Zip

A Broken Zip file is a zip file which has been corrupted or is missing a part of data. This can sometimes be repaired by using the Wallaby '95

-C-

-D-

Decompressed

Another way of saying unzipped.

Dialog

A Dialog is just a fancy way of saying "another window of the program". Dialogs are not usually resizable.

Dialog Box

A Dialog Box is a box which you must answer a question to, such as "Do you want to save this file". They usually have Ok, Cancel, Yes or No buttons in them.

-E-

-F-

-G-

-H-

-I-

-J-

-K-

-L-

-M-

-N-

-O-

-P-

-Q-

-R-

-S-

Self-Extractor SEE SFX

SFX A SFX (Short for Self-Extractor) is a zip file which has been converted into an EXE. Self-Extractors can be unzipped on any computer WITHOUT the need for Wallaby '95 or any other unzipping program.

Sub-Folders Sub-Folders are folders

-T-

-U-

Unzip SEE UNZIPPING

Unzipping This is the reverse of Zipping. When you unzip a file you decompress it so that it is usable.

-V-

-W-

Wizard A Wizard is something that makes a certain part of a program very easy by asking simple and easy to understand questions. They usually have next, back and cancel buttons on them. An example of this is the Wallaby '95 Unzip Wizard.

-X-

-Y-

-Z-

Zip file A zip file is a compressed file which can contain many other files. Zip files are especially useful for distributing files because they are usually small in size.

Zipping Zipping is the process of creating a Zip file. When you "zip" files they are compressed and placed inside the open file. They can be unzipped with Wallaby and any other PKZIP compatible program. SEE ALSO unzipping

.zip The extension of a Zip file. Any file with this extension is a Zip file and can be unzipped with Wallaby.

Getting Updates

There are a few places you can get the latest version of Wallaby '95 from...

Our Home Page (Newest version always here first!)

<http://www.wallaby95.com/>

Tucows

<http://www.tucows.com/>

Windows95.com

<http://www.windows95.com/>

We recommend checking every 3 to 5 months for a newer version. Newer versions usually have more features and have had bug fixes put into them.

You will always find the most up to date version at our Home Page.

Frequently Asked Questions

The following is a list of Frequently Asked questions. Some of them are already in this help file under different names, but these are questions that are asked regularly so they are duplicated here too.

Q) How do I unzip a file?

A) Step 1. Open the zip file that you want to unzip (Clicking the Open button will do this).

If it is the first time they have opened a zip file, the Favorites must be configured. See Configuring Favorites for details.

Step 2. Now, click the Unzip button or alternatively, the 'Unzip Wizard' button. They both accomplish the same, but the Wizard has fewer options and is easier to use.

If using the Wizard, just click the Next button and answer the questions (like where to unzip to and also whether to show the files when they have been unzipped). A location is automatically guessed from the Zip file name and the Windows\Desktop folder. For example, if the zip file is MYZIP.ZIP, by default, it unzips to C:\WINDOWS\DESKTOP\UNZIPS\MYZIP the user can change this if they want to or they can leave it. Folders that don't exist are created.

If not using the Wizard then you have a slightly more complicated screen. Obviously, there is the location where you want to unzip the file to at the top. Again, as above, a location is automatically guessed from the filename, but can be changed if desired.

There is the option to restore the paths in the zip file. This means when it was zipped, it had paths stored, you can unzip it and the paths will be recreated. An option to select what to do if a file exists, and also a space to enter a password to decrypt the zip with. If there is no password entered, but the zip is encrypted, you will be prompted.

NOTE: If there is a setup program in the Zip file (i.e. Setup.exe or Install.exe) then you can just click the "Install" button in the first place and the program will be automatically unzipped, installed and then the temporary files deleted.

Q) What are the Favorites and how do they work?

A) The Favorites are a system devised by GMA Soft-Tech. The favorites allow you to tell Wallaby to search a folder, or a group of Folders for Zip files whenever you click Open.

The first time that you click "Open" (and therefore use the Favorites) you will be asked whether you would like to create the Favorites folder. It is recommended that you select YES.

Now, you can add and remove folders that contain zip files that you wish to automatically search for zip files when you click "Open". For example, if you download files to C:\Downloads and you would like to see the zip files that are there each time you select "Open" then you would click "Add" and select C:\Downloads. Wallaby '95 can handle around 32,000 folders in this file, it is unlikely that you would require more than this.

When you are finished adding and removing folders, click the OK button to accept your changes. Wallaby will begin to scan the selected folders for Zip files.

You can open a file by double clicking on it, or selecting it and clicking OK. As you will see, there are various other options on the screen. Here is a list of what each of them do

- **The text-box where (Favorites) appears**

You can use this to quickly select a folder to check for Zip files. Just type in the folder, say, C:\

ZIPS and press Enter. This will process the entered folder and it's subfolders (it is very fast, around 20 seconds to scan through 500mb of files in various folders).

- **The Favorites button.**

This allows you to change the Favorites folder or to activate your favorites again. Why? You may want to do this if for example if you have just searched another folder and now want to see your favorites again.

- **Type of Files to show**

You can select whether to only show Zip files or to show all files

- **Special Options**

From here you can opt to show files downloaded today (with today's time stamp or later) all to show all files. A handy feature.

- **"Always use Favorites" checkbox**

If you don't want to use the favorites, that is, you would prefer to use the standard Windows '95 Open dialog boxes, then un-check this. To turn Favorites back on, view the options (File à Options)

Q) How do I zip files?

A) Firstly, you have to have a zip file to add files to. You can create a new zip file, or open an existing file. To find out how to create a zip file, see "How do I Create a Zip file".

As Wallaby '95 supports Drag and Drop, you can simply Drag and Drop files from within Explorer or any dialog box into the zip file and they will be compressed. Alternatively, you click the Add button (If you click the Add button, you have many more options when zipping your files, such as encryption).

When you click the Add button, a box will appear with the following options....

- **Settings >>**

Use this button to access the advanced zipping functions, such as Passwords, Compression levels, Recursing folders etc. You can also set defaults for Wallaby to use when compressing files by clicking the Save as Defaults button that will appear when the screen expands.

- **Add Folder**

This is a quick alternative to adding files. If you want to Add an entire folder, say, C:\GAMES\DOOM to a zip file then you could use this option*. You can still accomplish this by using Add files, but Add folder is faster.

* = You can also use this option to recurse subfolders under the folder you select, say, C:\GAMES. To do this, click Settings >> and make Recurse Folders TRUE.

- **Add Files**

Use Add files to add files to your zip file. If you are adding an entire folder, it is faster to use Add folder.

- **Cancel**

Fairly obvious, Cancels and does not add anything to the zip file

Q) How do I password protect / Encrypt files?

A) Just add a file to the zip file and specify a password for it when you are compressing it. See the above for how to do this. Adding an encrypted file will AUTOMATICALLY encrypt the rest of the zip file. **Please note:** Passwords are case sensitive, i.e. THE is different to the which is different to tHe

Q) How do I run files other than EXE's and COM's and BAT's from a Self-extractor?

A) At the moment, the only way to do this is create a BAT file that contains 'Start <FILETO RUN>'. We will be fixing this soon, it is a matter of changing a few things in the Autoloaders. This only works with the 32bit Self-Extractors.

Q) When I create a self-extractor, it gives me a CDE-XXX code? What's wrong?

A) It depends on the code, here is a list of the codes...

| | |
|--------|---|
| CDE-1 | English.elf was not found in Windows\System. Reinstall Wallaby '95 |
| CDE-2 | Autoload.16 / .32 not found in Windows\System. Reinstall Wallaby '95 |
| CDE-3 | Corrupted Autoload.16 / .32 in Windows\System. Reinstall Wallaby '95 |
| CDE-4 | Source file missing. Occurs when the source file couldn't be found occurs sometimes when the file exists anyway, still looking for a solution to this. Contact us if you ever get this one, or find a solution before we do. |
| CDE-5 | Source file is locked or in use. Wallaby '95 can't open a locked file, close all other copies of Wallaby and check the file is not read-only (usually shouldn't matter but a couple of people had this happen to them). |
| CDE-6 | The Self-Extractor is locked, i.e. there is already a Self-Extractor, with the same name as the Zip file (but has a .exe extension), and it is currently locked by the system, or is loaded. Solution, exit all other running copies of the Self-Extractor. |
| CDE-7 | Drive not ready. Windows can't read from the selected drive |
| CDE-8 | The drive is read-only, i.e. it is a CD-Drive |
| CDE-9 | The drive is write protected, Remove the write protection tab. |
| CDE-10 | Disk full. There is no more space on C: drive or the temporary drive Wallaby is using. Free up more space and try again. |

Q) How do I make multi-disk zip files?

A) The only way to make multi-disk files is to compress files to your hard drive first and then select Split Zip file from the Plugins menu.

Q) When I try to rejoin a split file, I get told that I have to restart in MS-DOS mode and then when it does the rejoined file isn't there!

A) This is very strange we have only had 2 people tell us about this problem (whether is just there computers or not is another question). We do not at this stage know why it happens but there is a way around it (although it is hardly what you would call a workaround).

It goes as follows...

Don't run GO.EXE (that's the Rebuilder)

Drop to Dos (Don't Restart unless you have to) use Start->Programs->MS Dos Prompt

Make a temporary folder

Copy all files on all disks into a temporary folder on the hard drive

View the contents of DATA.EXT it contains the extension of the original file, write this down.

Do a directory listing of all files ending in .0 (Dir *.0) take note of the FILE NAME not the extension.

Type...

```
Copy /b <FILE NAME from DIR *.0>.000 + <FILE NAME from DIR *.0>.001 + <FILE NAME from
DIR *.0>.002 + <FILE NAME from DIR *.0>.n-1 <FILENAME from DIR *.0>.<Name from
DATA.EXT>
```

What does all that mean? Well, it binary copies all files, in order, to the original file.

<FILE NAME from DIR *.0>.n 1 means just keep repeating the numbers until you are 1 disk less then the total disks. That is, if there are 9 disks, then the last disk will be <FILE NAME from DIR *.0>.008 (9 - 1 = 8 (plus the 0's in front of it!))

Q) Does GlobalScape or GMA Soft-Tech provide support for Ez-Unzipper

A) GMA Soft-Tech have nothing to do with Ez-Unzipper, Alan Patterson owns Ez-Unzipper. His e-mail address is apatterson@peg.apc.org

Q) Does GlobalScape provide support for other products by GMA Soft-Tech?

A) No, Geoffrey Steffens provides support for GMA Soft-Tech products other then Wallaby '95, his e-mail address is wallaby@theoffice.net

