

Mordor 1.1 Information (7/19/95)

If you have the Shareware version of Mordor...

For those of you who have the PUBLIC Limited Version (or Shareware) version of MORDOR, the only difference between the version you are playing and the FULL version of MORDOR is that the Shareware version is limited to 3 dungeon levels. Of course because of that limitation, you're missing out on over 90% of the game - more levels, more monsters, more items, and more fun. Not to mention a great Screen Saver as well! (on CD-ROM only)

Distributing Mordor & Getting the Latest Version

Please feel free to distribute the PUBLIC (Shareware) version of MORDOR as you wish. The latest Shareware version of Mordor can be found on the official Mordor Internet Page at the following address:

<http://www.tyrell.net/~hawkenet/mordor.html>

Mordor can also be found on most popular game FTP sites, Compuserve, the Microsoft Network, and other well-known locations.

If you have purchased the CD-ROM version of the game, you can find the Shareware version in the \SHAREWAR directory on the CD-ROM. From this directory, you can run the MAKEDISK batch file, which will copy the required files to two 1.44" HD floppy disks. Below is an example of running MAKEDISK to create two Mordor disks from drive A (assuming the CD-ROM drive is drive D):

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D:\SHAREWAR\MAKEDISK A:
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Make sure the disks are already formatted and have no files. Once the disks are made, feel free to give them to your friends or anybody else you think may enjoy the shareware version!

The Mordor Screen Saver (CD-ROM only)

The Mordor 1.1 Commercial CD-ROM Version comes with a unique Mordor Screen Saver that uses the game's Library and displays large, high quality graphics for monster entries in the library along with general information. It also features the Sound FX and Music from Mordor.

Please feel free to use the graphics that come with the Mordor Screen Saver for your own personal use, but understand that they cannot be modified, reproduced, or distributed in any way since they are the legal property of MakelItSo Software.

Piracy & Illegal copies of the registered version

Dealing with Software Piracy is a part of computer life, and we hope that if you accidentally come into possession of an 'unregistered' copy of the FULL version of MORDOR that you consider buying it! To buy it, contact TDA and order your own copy of MORDOR You'll get a manual, a playguide, access to technical support when you need it, and a great box to keep all your MORDOR things in! Besides that, purchasing a real copy of MORDOR will encourage us to make more software like MORDOR. Please remember, over two man years of development went into bringing you Mordor, and it's doubtful that any of you would like to work for two years for free! If you do encounter an illegal copy of the FULL version (especially on the Internet or some other public access site), we would appreciate it if you would bring it to our attention - TDA at (800) 624-2101 or the Software Piracy Association at (800) 388-PIR8.

Mordor Ordering Information

All characters created with the Shareware version of Mordor are 100% compatible with the

commercial version!

NOTE: When you purchase the Mordor, you are NOT registering a shareware product. You are getting the full blown commercial application that includes a manual, playguide, CD ROM (or disk) and a box. The commercial version of Mordor is exactly what you would get at a retail software store.

Whether you're ordering MORDOR for yourself or as a gift, this one of a kind Windows FRP game is designed to be played for months and even longer and will put a smile on any avid FRPer's face!

The full version of MORDOR has so many more Monsters, Graphics, Items and Dungeon Levels than the PUBLIC version that we can't even begin to cover it all. Find out for yourself!

You can now order the full version of MORDOR for only \$39.99 + S&H! Feel free to use your VISA, MASTERCARD, Check, or Money Order to have this first of its kind Windows FRP game sent directly to your doorstep!

Shipping date for MORDOR 1.1 is July 15, 1995.

To order, call TDA at (800) 624-2101 between the hours of 9AM and 4PM PST (Monday - Friday) and ask to order MORDOR!

When you order Mordor, please have the following information ready:

- Name
- Shipping Address
- City, State/Province - Zip/Post Code
- Country
- Phone Number
- Fax Number
- Credit Card Number
- Credit Card Expiration Date
- CD ROM or 3.5 floppies (floppies do not include screen saver)

You can also contact the company at the following CIS & internet address:

CIS: 102033,242

Internet: 102033.242@compuserve.com

Remember! If you order via EMail, be sure to include the proper Credit Card information as well as your name/address information!

IMPORTANT: Remember that ordering over the Internet with a Credit Card is not a good idea since your message may be readable by others. Please consider using the fax machine, telephone, or mail to place your order.

Mail Address:

- TDA!
- 720 132nd St SW #202
- Everett, WA 98204
- (206) 742-4145

FAX your Order information:

- TDA!
- (206) 742-3666

Order the full version of MORDOR now & see just how far you can take adventure!

New Players

If you are new to MORDOR, it is HIGHLY recommended that you read the HelpLesson before you start. Okay, well, at least a little of it. Mordor can be quite overwhelming to new players and sometimes frustrating after one dies a few too many times. Reading the **Beginners Hints & Tips** section can be very useful.

Remember, it's the job of your first character(s) to establish a world for the other characters to enter.

Reality

Mordor isn't for everybody. It isn't for a specific group of people, either. It's for those of you who like to dig into an adventure and exploration game where you set the rules and foundation for the others to come. It is impossible to grasp the size and depth of Mordor in just a day or two. The game was built to be played for months and even years. The maximum guild level for a character is level 999, and considering your characters can be members of multiple guilds, the fun never ends.

The hardest thing to do in Mordor was create a game balance where low level characters could survive the lower levels and high level characters could sometimes get killed on the upper levels. After months of fine tuning and testing we think that we have reached a nice balance.

A recommendation - give mordor a shot for at least a week. If you have trouble surviving, create the Giant that the HelpLesson's Beginner Hints & Tips section recommends. If, after that, you can't survive for more than a few trips to the dungeon, please let us know.

Troubleshooting Problems

The Mordor HelpLesson contains all of the general information on Troubleshooting problems.

MORDOR Help & Information

The Mordor HelpLesson is the true gold mine for Mordor information, and contains almost every answer to general game play. It's highly recommended that one searches through the helpLesson for answers to game play questions. Remember technical support is for game problems, not for game hints and tips.

We hope you enjoy Mordor and we welcome feedback that you may have!

Happy Adventuring!

Mordor Support (available for the full Registered Version Only)

E-Mail Contact Addresses:

CIS: 102033,242

Internet: 102033.242@compuserve.com