IBM C/C++ Tools

S61G-1186-00

C++ Class Libraries Reference Summary

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Note!

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How to Use this Reference Summary

This reference summary contains member function declarations for five class libraries that are included with the OS/2* C/C++ Tools:

- The Complex Library, one of the Standard Class Libraries
- The I/O Stream Library, one of the Standard Class Libraries
- The Task Library, one of the Standard Class Libraries
- The Collection Class Library
- The User Interface Class Library

The term "Standard Class Libraries" in this reference summary refers to the three class libraries developed by AT&T** and the UNIX** System Laboratories.

For each class library, the summary is divided into as many as four separate tables, one for each of the following categories of functions:

1. Constructors
2. Destructors, if there are any
3. Operators, if there are any
4. Other member functions

Each table entry contains two columns:

1. The first column shows the function declaration, with the name of the function shown in **special bold** font, and the argument names shown in *special italics* font. You can use names other than the argument names provided when you call the function. The argument names used in this summary are intended to indicate, wherever possible, the purpose of the arguments.

2. The second column shows the class or classes of which the function is a member.

Functions are sorted alphabetically within each category of constructors, destructors, operators and other member functions. Numeric characters are considered smaller than alphabetic characters for the sort, so that `I3StateCheckBox` would appear before `IContainerControl`.

You can use the summary to look up functions whose names you know but whose arguments, return type, or exact spelling you are not sure of. If you want more information on the function, see the function description in the appropriate class library reference manual. You can find this description under the class or classes listed in the “Class” column of the table. Use the following manuals for information on the following libraries:

> *IBM C/C++ Tools: Standard Class Library Reference*, S61G-1180, for information on the Complex, I/O Stream and Task Libraries.
>
> *IBM C/C++ Tools: Collection Class Library Reference*, S61G-1178, for information on the Collection Class Library.
>
> *IBM C/C++ Tools: User Interface Class Library Reference*, S61G-1179, for information on the User Interface Library.

Notes:

1. Functions with identical names may be provided by more than one class library. If you are reviewing or maintaining code and are uncertain which library a particular function belongs to, look the function up in all five sections of this summary and use the argument list, return type, and other information to determine which library the function belongs to.
2. Functions with identical names may also be provided by more than one class within a class library. Use the context in which the function is called to determine the function's class.

Complex Library

Constructors

Member Function	Class
c_exception (char *exceptionName, const complex& *Arg1*, const complex& *Arg2* = complex_zero);	c_exception
complex ( );	complex
complex (double real, double imaginary= .);	complex

Operators

Member Function	Class
ostream& **operator <<** (ostream& *os*, complex *c*);	complex
friend complex **operator +** (complex *x*, complex *y*);	complex
void **operator +=** (complex *x*);	complex
friend int **operator !=** (complex *x*, complex *y*);	complex
friend complex **operator** * (complex *x*, complex *y*);	complex
void **operator** *= (complex *x*);	complex
friend complex **operator -** (complex *x*);	complex
friend complex **operator -** (complex *x*, complex *y*);	complex
void **operator -=** (complex *x*);	complex
friend complex **operator /** (complex *x*, complex *y*);	complex
void **operator /=** (complex *x*);	complex
istream& **operator >>** (istream& *is*, complex& *c*);	complex
friend int **operator ==** (complex *x*, complex *y*);	complex

Other Member Functions

Member Function	Class
friend double **abs** (complex *x*);	complex
friend double **arg** (complex *x*);	complex
friend int **complex_error** (c_exception& *ce*);	complex
friend complex **conj** (complex *x*);	complex
friend complex **cos** (complex *x*);	complex
friend complex **cosh** (complex *x*);	complex
friend complex **exp** (complex *x*);	complex
friend double **imag** (const complex& x);	complex
friend complex **log** (complex *x*);	complex
friend double **norm** (complex *x*);	complex
friend complex **polar** (double *a*, double *b*=);	complex
friend complex **pow** (complex *c*, complex *z*);	complex
friend complex **pow** (complex *c*, double *d*);	complex
friend complex **pow** (complex *c*, int *i*);	complex
friend complex **pow** (double *d*, complex *z*);	complex
friend double **real** (const complex& x);	complex
friend complex **sin** (complex *x*);	complex
friend complex **sinh** (complex *x*);	complex
friend complex **sqrt** (complex *x*);	complex

I/O Stream Library

Constructors

Member Function	Class
filebuf ( );	filebuf
filebuf (int *fileDescriptor*);	filebuf
filebuf (int *fileDescriptor*, char* *startPos*, int *len*);	filebuf
fstream ( );	fstream
fstream (const char* *fileName*, int *mode*, int *prot*=filebuf::openprot);	fstream
fstream (int *fileDescriptor*);	fstream
fstream (int *fileDescriptor*, char* *bufPos*, int *len*);	fstream
ifstream ( );	ifstream
ifstream (const char* *fileName*, int *mode*=ios::in, int *prot*=filebuf&	ifstream
ifstream (int *fileDescriptor*);	ifstream
ifstream (int *fileDescriptor*, char* *bufPos*, int *len*);	ifstream
protected:**ios** ( );	ios
public:**ios** (streambuf* *sb*);	ios
iostream (streambuf* *sb*);	iostream
iostream_withassign ( );	iostream_withassign
istream (streambuf* *sb*);	istream
istream_withassign ( );	istream_withassign
istrstream (char* *characterPointer*);	istrstream
istrstream (char* *characterPointer*, int *len*);	istrstream
istrstream (const char* *characterPointer*);	istrstream
istrstream (const char* *characterPointer*, int *len*);	istrstream
istrstream (const signed char* *characterPointer*);	istrstream
istrstream (const signed char* *characterPointer*, int *len*);	istrstream
istrstream (const unsigned char* *characterPointer*);	istrstream
istrstream (const unsigned char* *characterPointer*, int *len*);	istrstream
istrstream (signed char* *characterPointer*);	istrstream
istrstream (signed char* *characterPointer*, int *len*);	istrstream
istrstream (unsigned char* *characterPointer*);	istrstream
istrstream (unsigned char* *characterPointer*, int *len*);	istrstream
ofstream ( );	ofstream

Member Function	Class
ofstream (const char* *fileName*, int *mode*=ios::out, int *prot*=filebuf::openprot);	ofstream
ofstream (int *fileDescriptor*);	ofstream
ofstream (int *fileDescriptor*, char* *bufPos*, int *len*);	ofstream
ostream (streambuf* *sb*);	ostream
ostream_withassign ( );	ostream_withassign
ostrstream ( );	ostrstream
ostrstream (char* *characterPointer*, int *len*, int *mode* = ios::out);	ostrstream
ostrstream (signed char* *characterPointer*, int *len*, int *mode* = ios::out);	ostrstream
ostrstream (unsigned char* *characterPointer*, int *len*, int *mode* = ios::out);	ostrstream
stdiobuf (FILE* *file*);	stdiobuf
stdiostream (FILE* *file*);	stdiostream
public:**streambuf** (char* *buffer*, int *len*, int *c*);	streambuf
streambuf (public: char* *buffer*, int *len*);	streambuf
public: **streambuf** ( );	streambuf
strstream ( );	strstream
strstream (char* *characterPointer*, int *len*, int *mode*);	strstream
strstream (signed char* *characterPointer*, int *len*, int *mode*);	strstream
strstream (unsigned char* *characterPointer*, int *len*, int *mode*);	strstream
strstreambuf ( );	strstreambuf
strstreambuf (char* *startPos*, int *len*, char* *putPos*);	strstreambuf
strstreambuf (int *bufSize*);	strstreambuf
strstreambuf (signed char* *startPos*, int *len*, signed char* *putPos*);	strstreambuf
strstreambuf (unsigned char* *startPos*, int *len*, unsigned char* *putPos*);	strstreambuf
strstreambuf (void* (**alloc*) (long), void(**free*)(void*));	strstreambuf

Destructors

Member Function	Class
╚filebuf ( );	filebuf
╚istrstream ( );	istrstream
╚ostrstream ( );	ostrstream
╚stdiobuf ( );	stdiobuf
virtual **╚streambuf** ( );	streambuf public interface
╚strstream ( );	strstream
╚strstreambuf ( );	strstreambuf

Operators

Member Function	Class
ostream& **operator <<** (char *character*);	ostream
ostream& **operator <<** (const char* *characterPointer*);	ostream
ostream& **operator <<** (const signed char* *characterPointer*);	ostream
ostream& **operator <<** (const unsigned char* *characterPointer*);	ostream
ostream& **operator <<** (double *doubleValue*);	ostream
ostream& **operator <<** (float *floatValue*);	ostream
ostream& **operator <<** (int *integralValue*);	ostream
ostream& **operator <<** (long *integralValue*);	ostream
ostream& **operator <<** (long double *doubleValue*);	ostream
ostream& **operator <<** (short *integralValue*);	ostream
ostream& **operator <<** (signed char *character*);	ostream
ostream& **operator <<** (streambuf* *sb*);	ostream
ostream& **operator <<** (unsigned char *character*);	ostream
ostream& **operator <<** (unsigned int *integralValue*);	ostream
ostream& **operator <<** (unsigned long *integralValue*);	ostream
ostream& **operator <<** (unsigned short *integralValue*);	ostream
ostream& **operator <<** (void* *pointerToVoid*);	ostream
ostream& **operator <<** (wchar_t *wchar*);	ostream
ostream& **operator <<** (wchar_t* *wcharPointer*);	ostream
int **operator !** ( ) const;	ios
operator const void* ( ) const;	ios
operator void* ( );	ios
istream& **operator >>** (char& *characterRef*);	istream
istream& **operator >>** (char* *characterPointer*);	istream
istream& **operator >>** (double& *doubleRef*);	istream
istream& **operator >>** (float& *floatRef*);	istream
istream& **operator >>** (int& *intRef*);	istream
istream& **operator >>** (long double& *doubleRef*);	istream
istream& **operator >>** (long& *intRef*);	istream
istream& **operator >>** (short& *intRef*);	istream
istream& **operator >>** (signed char& *characterRef*);	istream
istream& **operator >>** (signed char* *characterPointer*);	istream
istream& **operator >>** (streambuf* *sb*);	istream
istream& **operator >>** (unsigned char& *characterRef*);	istream
istream& **operator >>** (unsigned char* *characterPointer*);	istream

I/O Stream Library - Other Member Functions

Member Function	Class
istream& **operator >>** (unsigned int& *intRef*);	istream
istream& **operator >>** (unsigned long& *intRef*);	istream
istream& **operator >>** (unsigned short& *intRef*);	istream
istream& **operator >>** (wchar_t& *wcharRef*);	istream
istream& **operator >>** (wchar_t* *wcharPointer*);	istream
istream_withassign& **operator =** (istream& *is*);	istream_withassign
ostream_withassign& **operator =** (ostream& *os*);	ostream_withassign
iostream_withassign& **operator =** (streambuf* *sb*);	iostream_withassign
istream_withassign& **operator =** (streambuf* *sb*);	istream_withassign
ostream_withassign& **operator =** (streambuf* *sb*);	ostream_withassign

Other Member Functions

*** Note:** Functions with an entry in the class column of "None*" are parameterized manipulators and are not members of any class. For further information see Chapter 17, "Manipulators," in the *Standard Class Library Reference*.

Member Function	Class
int **allocate** ( );	streambuf protected interface
filebuf* **attach** (int *fileDescriptor*);	filebuf
void **attach** (int *fileDescriptor*);	fstreambase
int **bad** ( ) const;	ios
char* **base** ( );	streambuf protected interface
static long **bitalloc** ( );	ios
int **blen** ( ) const;	streambuf protected interface
void **clear** (int *state*=);	ios
filebuf* **close** ( );	filebuf
void **close** ( );	fstreambase
void **dbp** ( );	streambuf protected interface
ios& **dec** (ios&);	istream, ostream
virtual int **doallocate** ( );	streambuf protected interface strstreambuf
char* **eback** ( );	streambuf protected interface
char* **ebuf** ( );	streambuf protected interface
char* **egptr** ( );	streambuf protected interface
ostream& **endl** (ostream& i);	ostream

I/O Stream Library - Other Member Functions

Member Function	Class
ostream& **ends** (ostream& i);	ostream
int **eof** ( ) const;	ios
char* **epptr** ( );	streambuf protected interface
int **fail** ( ) const;	ios
int **fd** ( );	filebuf
char **fill** ( ) const;	ios
char **fill** (char *fillChar*);	ios
long **flags** ( ) const;	ios
long **flags** (long *flagSet*);	ios
ostream& **flush** ( );	ostream
ostream& **flush** (ostream&);	ostream
void **freeze** (int *nonAuto*=1);	strstreambuf
void **gbump** (int *offset*);	streambuf protected interface
int **gcount** ( );	istream
int **get** ( );	istream
istream& **get** (char& *characterRef*);	istream
istream& **get** (char* *characterPointer*, int *len*, char *delim*='\n');	istream
istream& **get** (signed char& *characterRef*);	istream
istream& **get** (signed char* *characterPointer*, int *len*, char *delim*='\n');	istream
istream& **get** (streambuf& *sb*, char *delim*='\n');	istream
istream& **get** (unsigned char& *characterRef*);	istream
istream& **get** (unsigned char* *characterPointer*, int *len*, char *delim*='\n');	istream
istream& **get** (wchar_t& *wcharRef*);	istream
istream& **getline** (char* *characterPointer*, int *len*, char *delim*='\n');	istream
istream& **getline** (signed char* *characterPointer*, int *len*, char *delim*='\n');	istream
istream& **getline** (unsigned char* *characterPointer*, int *len*, char *delim*='\n');	istream
int **good** ( ) const;	ios
char* **gptr** ( );	streambuf protected interface
ios& **hex** (ios&);	istream, ostream
istream& **ignore** (int *charactersToDiscard*=1, int *delim*=EOF);	istream
int **in_avail** ( );	streambuf public interface
protected: **init** (streambuf* *sb*);	ios
int **ipfx** (int *charactersNeeded*=);	istream
int **is_open** ( );	filebuf
long& **iword** (int *userDefinedFlagNum*);	ios
ios& **oct** (ios&);	istream, ostream
filebuf* **open** (char* *fileName*, int *openMode*, int *prot*=openprot);	filebuf
void **open** (const char* *fileName*, int *mode*, int *prot*=filebuf::openprot);	fstream, ofstream

I/O Stream Library - Other Member Functions

Member Function	Class
void **open** (const char* *fileName*, int *mode*=ios::in, int *prot*=filebuf::openprot);	ifstream
int **opfx** ( );	ostream
void **osfx** ( );	ostream
int **out_waiting** ( );	streambuf public interface
virtual int **overflow** (int *characterToPut* = EOF);	streambuf protected interface
virtual int **overflow** (int *characterToPut*);	strstreambuf
virtual int **pbackfail** (int c);	streambuf protected interface
char* **pbase** ( );	streambuf protected interface
void **pbump** (int *offset*);	streambuf protected interface
int **pcount** ( );	ostrstream
int **peek** ( );	istream
char* **pptr** ( );	streambuf protected interface
int **precision** ( ) const;	ios
int **precision** (int *prec*);	ios
ostream& **put** (char *character*);	ostream
istream& **putback** (char *character*);	istream
void* & **pword** (int *userDefinedFlagNum*);	ios
filebuf* **rdbuf** ( );	fstream, ifstream, ofstream
stdiobuf* **rdbuf** ( );	stdiostream
streambuf* **rdbuf** ( );	ios
strstreambuf* **rdbuf** ( );	strstreambase
int **rdstate** ( ) const;	ios
istream& **read** (char* *destString*, int *numChars*);	istream
istream& **read** (signed char* *destString*, int *numChars*);	istream
istream& **read** (unsigned char* *destString*, int *numChars*);	istream
SMANIP(long) **resetiosflags** (long *flags*);	None*
int **sbumpc** ( );	streambuf public interface
istream& **seekg** (streamoff *so*, ios::seek_dir *dir*);	istream
istream& **seekg** (streampos *sp*);	istream
virtual streampos **seekoff** (streamoff *so*, ios::seek_dir *dir*, int *mode*);	strstreambuf
virtual streampos **seekoff** (streamoff *so*, seek_dir *dir*, int *mode* = ios::in|ios::out);	streambuf protected interface
streampos **seekoff** (streamoff *so*, seek_dir *sd*, int *omode*);	filebuf
ostream& **seekp** (streamoff *so*, ios::seek_dir *dir*);	ostream
ostream& **seekp** (streampos *sp*);	ostream
virtual streampos **seekpos** (streampos *pos*, int *mode* = ios::in|ios::out);	streambuf protected interface
void **setb** (char* *startBuf*, char* *endBuf*, int *delBuf* =);	streambuf protected interface
SMANIP(int) **setbase** (int *base*);	None*
virtual streambuf* **setbuf** (char* *characterPointer*, int *len*);	streambuf protected interface

I/O Stream Library - Other Member Functions

Member Function	Class
streambuf* **setbuf** (char* *characterPointer*, int *len*, int *count*);	streambuf protected interface
streambuf* **setbuf** (char* *pbegin*, int *len*);	filebuf
void **setbuf** (char* *pbegin*, int *len*);	fstreambase
streambuf* **setbuf** (unsigned char* *characterPointer*, int *len*);	streambuf protected interface
virtual streambuf* **setbuf** (, int *bufsize*);	strstreambuf
long **setf** (long *flagsToSet*);	ios
long **setf** (long *flagsToSet*, long *flagsToClear*);	ios
SMANIP(int) **setfill** (int *fill*);	None*
void **setg** (char* *startPut*, char* *getStart*, char* *getEnd*);	streambuf protected interface
SMANIP(long) **setiosflags** (long *flags*);	None*
void **setp** (char* *startPut*, char* *endPut*);	streambuf protected interface
SMANIP(int) **setprecision** (int *prec*);	None*
SMANIP(int) **setw** (int *width*);	None*
int **sgetc** ( );	streambuf public interface
int **sgetn** (char* *getPointer*, int *numChars*);	streambuf public interface
int **skip** (int *skipWSOnOff*);	ios
int **snextc** ( );	streambuf public interface
int **sputbackc** (char *character*);	streambuf public interface
int **sputc** (int *character*);	streambuf public interface
int **sputn** (const char* *characterPointer*, int *charactersToStore*);	streambuf public interface
FILE* **stdiofile** ( );	stdiobuf
void **stossc** ( );	streambuf public interface
char* **str** ( );	ostrstream, strstream, strstreambuf
int **sync** ( );	filebuf, istream
virtual int **sync** ( );	streambuf protected interface
static void **sync_with_stdio** ( );	ios
streampos **tellg** ( );	istream
streampos **tellp** ( );	ostream
ostream* **tie** ( );	ios
ostream* **tie** (ostream* *os*);	ios
void **unbuffered** (int *bufferState*);	streambuf protected interface
virtual int **underflow** ( );	streambuf protected interface strstreambuf
long **unsetf** (long *flagsToClear*);	ios
int **width** ( ) const;	ios
int **width** (int *formatStateFieldWidth*);	ios
ostream& **write** (const char* *characterPointer*, int *charactersToWrite*);	ostream

I/O Stream Library - Other Member Functions

Member Function	Class
`ostream&` **write** `(` `const signed char*` *characterPointer*, `int` *charactersToWrite* `);`	`ostream`
`ostream&` **write** `(` `const unsigned char*` *characterPointer*, `int` *charactersToWrite* `);`	`ostream`
`istream&` **ws** `( istream& );`	`istream`
`static int` **xalloc** `( );`	`ios`

Task Library

Constructors

Member Function	Class
erand (int *mean*);	erand
histogram (int *numberOfBins*=16, int *left*= , int *right*=16);	histogram
Interrupt_alerter ( );	Interrupt_alerter
Interrupt_handler (int *sig*);	Interrupt_handler
object ( );	object
qhead (qmodetype *qm*= WMODE, int *size*=1);	qhead
qtail (qmodetype *qm*= WMODE, int size=1);	qtail
randint (long *seed*=);	randint
task (char* *name* = , modetype *mode* = DEFAULT_MODE, int *stacksize* = SIZE);	task
timer (long *wait_time*);	timer
urand (int *low*, int *high*);	urand

Destructors

Member Function	Class
╚**Interrupt_alerter** ( );	Interrupt_alerter
╚**Interrupt_handler** ( );	Interrupt_handler

Other Member Functions

Member Function	Class
void **add** (int *binNum*);	histogram
void **alert** ( );	object
void **cancel** (int *ret_val*);	sched, task
qhead* **cut** ( );	qhead
qtail* **cut** ( );	qtail

Task Library - Other Member Functions

Member Function	Class
void **delay** (long *interval*);	task
int **dont_wait** ( );	sched
int **draw** ( );	erand, randint, urand
typedef int (*PFIO) (int, object*); static PFIO **error_fct**;	object
typedef void (*PFV) (); static PFV **exit_fct**;	sched
float **fdraw** ( );	randint
void **forget** (task* *tsk*);	object
object* **get** ( );	qhead
static long **get_clock** ( );	sched
static int **get_exit_status** ( );	sched
sched* **get_priority_sched** ( );	sched
static sched* **get_run_chain** ( );	sched
qhead* **head** ( );	qtail
virtual void **interrupt** ( );	Interrupt_handler
int **keep_waiting** ( );	sched
object::objtype **o_type** ( );	Interrupt_handler, qhead, qtail, task, timer
virtual objtype **o_type** ( );	object
int **pending** ( );	Interrupt_handler, qhead, qtail, sched
virtual int **pending** ( );	object
long **preempt** ( );	task
void **print** ( );	histogram
void **print** (int *levelOfDetail*, int *y*);	timer
void **print** (int *levelOfDetail*, int *y* =);	task
virtual void **print** (int *levelOfDetail*, int *y*=);	object
void **print** (int *levelOfDetail*, int *y*=);	Interrupt_handler, qhead, qtail, sched
int **put** (object* *obj*);	qtail
int **putback** (object* *objptr*);	qhead
int **rdcount** ( );	qhead
int **rdmax** ( );	qhead, qtail
qmodetype **rdmode** ( );	qhead, qtail
int **rdspace** ( );	qtail
statetype **rdstate** ( );	sched
long **rdtime** ( );	sched
void **remember** (task* *tk*);	task
void **reset** (long *wait_time*);	timer

Task Library - Other Member Functions

Member Function	Class
int **result** ( );	sched
void **resultis** (int *res*);	task
void **seed** (long *seednum*);	randint
static void **set_exit_status** (int *i*);	sched
static void **setclock** (long *init_time*);	sched
void **setmax** (int *newmax*);	qhead, qtail
void **setmode** (qmodetype *qm*);	qhead, qtail
virtual void **setwho** (object* *alt_obj*);	sched
void **setwho** (object* *alt_obj*);	task, timer
void **sleep** (object* *ob=*);	task
void **splice** (qhead* *qh*);	qtail
void **splice** (qtail* *qt*);	qhead
qtail* **tail** ( );	qhead
static **task* get_task_chain** ( );	task
static **task* this_task** ( );	task
int **task_error** (int *errno*);	task
static int **task_error** (int *errno*, object* *op*);	task
void **wait** (object* *ob*);	task
int **waitlist** (object* *ob1*...);	task
int **waitvec** (object** *objvec*);	task
object* **who_alerted_me** ( );	task

Task Library - Other Member Functions

Collection Class Library

Constructors

Member Function	Class
CLASS_BASE_NAME (CLASS_NAME const& *collection*);	Flat Collections
CLASS_BASE_NAME (INumber *numberOfElements* = 1);	Flat Collections
Cursor (Tree const& *tree*);	ITreeCursor
ICursor (Collection const&);	ICursor
IMgPtr ( );	IMgPtr
IMgPtr (Element const& *element*);	IMgPtr
IMgPtr (Element* *element*);	IMgPtr
IPtr ( );	IPtr
IPtr (Element* *element*);	IPtr
ITree ( );	ITree
ITree (ITree <*Element*, *numberOfChildren*> const& *tree*);	ITree

Destructors

Member Function	Class
╚CLASS_BASE_NAME ( );	Flat Collections
╚IMgPtr ( );	IMgPtr, IPtr
╚ITree ( );	ITree

Operators

Member Function	Class
Boolean **operator !=** (CLASS_NAME const& *collection*) const;	Flat Collections
Boolean **opterator !=** (Cursor const& *cursor*) const;	ICursor
Boolean **opterator !=** (Cursor const& *cursor*);	ITreeCursor
Element& **opterator *** ( );	IMgPtr, IPtr

Collection Class Library - Other Member Functions

Member Function	Class
Element* **opterator ->** ( );	IMgPtr, IPtr
CLASS_NAME& **opterator =** (CLASS_NAME const& *collection*);	Flat Collections
ITree <*Element*, *numberOfChildren* **opterator =**& (ITree <*Element*, *numberOfChildren*> const& *tree*);	ITree
Boolean **opterator ==** (CLASS_NAME const& *collection*) const;	Flat Collections
Boolean **opterator ==** (Cursor const& *cursor*) const;	ICursor
Boolean **opterator ==** (Cursor const& *cursor*);	ITreeCursor

Other Member Functions

Member Function	Class
Boolean **add** (Element const& *element*);	Flat Collections
Boolean **add** (Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addAllFrom** (CLASS_NAME const& *collection*);	Flat Collections
void **addAllFrom** (IACollection <*Element*> const& *collection*);	Flat Collections
void **addAsChild** (ITreeCursor const& *cursor*, IPosition *position*, Element const& *element*);	ITree
void **addAsFirst** (Element const& *element*);	Flat Collections
void **addAsFirst** (Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addAsLast** (Element const& *element*);	Flat Collections
void **addAsLast** (Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addAsNext** (Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addAsPrevious** (Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addAsRoot** (Element const& *element*);	ITree
void **addAtPosition** (IPosition *position*, Element const& *element*);	Flat Collections
void **addAtPosition** (IPosition *position*, Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addDifference** (CLASS_NAME const& *collection1*, CLASS_NAME const& *collection2*);	Flat Collections
void **addIntersection** (CLASS_NAME const& *collection1*, CLASS_NAME const& *collection2*);	Flat Collections
Boolean **addOrReplaceElementWithKey** (Element const& *element*) const;	Flat Collections
Boolean **addOrReplaceElementWithKey** (Element const& *element*, ICursor& *cursor*);	Flat Collections
void **addUnion** (CLASS_NAME const& *collection1*, CLASS_NAME const& *collection2*);	Flat Collections
Boolean **allElementsDo** (Boolean (*function) (Element const&, void*), ITreeIterationOrder *iterationOrder*, void* *additionalArgument* =) const;	ITree
Boolean **allElementsDo** (Boolean (*function) (Element&, void*), ITreeIterationOrder *iterationOrder*, void* *additionalArgument* =);	ITree
Boolean **allElementsDo** (Boolean (*function) (Element&, void*), void* *additionalArgument* =);	Flat Collections

Collection Class Library - Other Member Functions

Member Function	Class
Boolean **allElementsDo** (Boolean (*function) (Element const&, void*), void* additionalArgument =) const;	Flat Collections
Boolean **allElementsDo** (IConstantIterator <*Element*>& *iterator*) const;	Flat Collections
Boolean **allElementsDo** (IConstantIterator <*Element*>& *iterator*, ITreeIterationOrder *iterationOrder*) const;	ITree
Boolean **allElementsDo** (IIterator <*Element*>& *iterator*);	Flat Collections
Boolean **allElementsDo** (IIterator <*Element*>& *iterator*, ITreeIterationOrder *iterationOrder*);	ITree
Boolean **allSubtreeElementsDo** (ITreeCursor const& *cursor*, Boolean (*function) (Element const&, void*), ITreeIterationOrder *iterationOrder*, void* *additionalArgument* =) const;	ITree
Boolean **allSubtreeElementsDo** (ITreeCursor const& *cursor*, Boolean (*function) (Element&, void*), ITreeIterationOrder *iterationOrder*, void* *additionalArgument* =);	ITree
Boolean **allSubtreeElementsDo** (ITreeCursor const& *cursor*, IConstantIterator <*Element*>& *iterator*, ITreeIterationOrder *iterationOrder*) const;	ITree
Boolean **allSubtreeElementsDo** (ITreeCursor const& *cursor*, IIterator <*Element*>& *iterator*, ITreeIterationOrder *iterationOrder*);	ITree
Element const& **anyElement** ( ) const;	Flat Collections
void **attachAsChild** (ITreeCursor const& *cursor*, IPosition *position*, ITree <*Element*, *numberOfChildren*>& *tree*);	ITree
void **attachAsRoot** (ITree <*Element*, *numberOfChildren*>& *tree*);	ITree
void **attachSubtreeAsChild** (ITreeCursor const& *cursor*, IPosition *position*, ITree <*Element*, *numberOfChildren*>& *tree*, ITreeCursor const& *subTreeCursor*);	ITree
void **attachSubtreeAsRoot** (ITree <*Element*, *numberOfChildren*>& *tree*, ITreeCursor const& *cursor*);	ITree
long **compare** (CLASS_NAME const& *collection*, long (*comparisonFunction) (Element const& *element1*, Element const& *element2*)) const;	Flat Collections
Boolean **contains** (Element const& *element*) const;	Flat Collections
Boolean **containsAllFrom** (CLASS_NAME const& *collection*) const;	Flat Collections
Boolean **containsAllFrom** (IACollection <*Element*> const& *collection*) const;	Flat Collections
Boolean **containsAllKeysFrom** (CLASS_NAME const& *collection*) const;	Flat Collections
Boolean **containsAllKeysFrom** (IACollection <*Element*> const& *collection*) const;	Flat Collections
Boolean **containsElementWithKey** (Key const& *key*) const;	Flat Collections
void **copy** ((ITree <*Element*, *numberOfChildren*> const& *tree);*	ITree
void **copy** (IACollection <*Element*> const& *collection*);	Flat Collections
void **copySubtree** (ITree <*Element*, *numberOfChildren*> const& *tree*, ITreeCursor const& *cursor*);	ITree
void **dequeue** ( );	Flat Collections
void **dequeue** (Element& *element*);	Flat Collections
void **differenceWith** (CLASS_NAME const& *collection*);	Flat Collections
Element const& **element** ( ) const;	ICursor

Collection Class Library - Other Member Functions

Member Function	Class
Element const& **element** ( );	ITreeCursor
Element const& **elementAt** (ICursor const& *cursor*) const;	Flat Collections
Element& **elementAt** (ICursor const& *cursor*);	Flat Collections
Element const& **elementAt** (ITreeCursor const& *cursor*) const;	ITree
Element& **elementAt** (ITreeCursor const& *cursor*);	ITree
Element const& **elementAtPosition** (IPosition *position*) const;	Flat Collections
Element const& **elementWithKey** (Key const& *key*) const;	Flat Collections
Element& **elementWithKey** (Key const& *key*);	Flat Collections
void **enqueue** (Element const& *element*);	Flat Collections
void **enqueue** (Element const& *element*, ICursor& *cursor*);	Flat Collections
Element const& **firstElement** ( ) const;	Flat Collections
Boolean **hasChild** (IPosition *position*, ITreeCursor const& *cursor*) const;	ITree
void **intersectionWith** (CLASS_NAME const& *collection*);	Flat Collections
void **invalidate** ( );	ICursor
void **invalidate** ( );	ITreeCursor
Boolean **isBounded** ( ) const;	Flat Collections
Boolean **isEmpty** ( ) const;	Flat Collections, ITree
Boolean **isFirst** (ICursor const& *cursor*) const;	Flat Collections
Boolean **isFull** ( ) const;	Flat Collections
Boolean **isLast** (ICursor const& *cursor*) const;	Flat Collections
Boolean **isLeaf** (ITreeCursor const& *cursor*) const;	ITree
Boolean **isRoot** (ITreeCursor const& *cursor*) const;	ITree
Boolean **isValid** ( ) const;	ICursor
Boolean **isValid** ( );	ITreeCursor
Key const& **key** (Element const& *element*) const;	Flat Collections
Element const& **lastElement** ( ) const;	Flat Collections
Boolean **locate** (Element const& *element*, ICursor& *cursor*) const;	Flat Collections
Boolean **locateElementWithKey** (Key const& *key*, ICursor& *cursor*) const;	Flat Collections
Boolean **locateFirst** (Element const& *element*, ICursor& *cursor*) const;	Flat Collections
Boolean **locateLast** (Element const& *element*, ICursor& *cursor*) const;	Flat Collections
Boolean **locateNext** (Element const& *element*, ICursor& *cursor*) const;	Flat Collections
Boolean **locateNextElementWithKey** (Key const& *key*, ICursor& *cursor*) const;	Flat Collections
Boolean **locateOrAdd** (Element const& *element*);	Flat Collections
Boolean **locateOrAdd** (Element const& *element*, ICursor& *cursor*);	Flat Collections
Boolean **locateOrAddElementWithKey** (Element const& *element*);	Flat Collections
Boolean **locateOrAddElementWithKey** (Element const& *element*; ICursor& *cursor*);	Flat Collections
Boolean **locatePrevious** (Element const& *element*, ICursor& *cursor*) const;	Flat Collections
INumber **maxNumberOfElements** ( ) const;	Flat Collections

Collection Class Library - Other Member Functions

Member Function	Class
ICursor* **newCursor** ( ) const;	Flat Collections
ITreeCursor* **newCursor** ( ) const;	ITree
INumber **numberOfChildren** ( ) const;	ITree
INumber **numberOfDifferentElements** ( ) const;	Flat Collections
INumber **numberOfDifferentKeys** ( ) const;	Flat Collections
INumber **numberOfElements** ( ) const;	Flat Collections, ITree
INumber **numberOfElementsWithKey** (Key const& *key*) const;	Flat Collections
INumber **numberOfLeaves** ( ) const;	ITree
INumber **numberOfOccurrences** (Element const& *element*) const;	Flat Collections
INumber **numberOfSubtreeElements** (ITreeCursor const& *cursor*) const;	ITree
INumber **numberOfSubtreeLeaves** (ITreeCursor const& *cursor*) const;	ITree
void **pop** ( );	Flat Collections
void **pop** (Element& *element*);	Flat Collections
INumber **position** (ITreeCursor const& *cursor*) const;	ITree
void **push** (Element const& *element*);	Flat Collections
void **push** (Element const& *element*, ICursor& *cursor*);	Flat Collections
Boolean **remove** (Element const& *element*);	Flat Collections
void **removeAll** ( );	Flat Collections, ITree
INumber **removeAll** (Boolean (**property*) (Element const&, void*), void* *additionalArgument* =);	Flat Collections
INumber **removeAllElementsWithKey** (Key const& *key*);	Flat Collections
INumber **removeAllOccurrences** (Element const& *element*);	Flat Collections
void **removeAt** (ICursor const& *cursor*);	Flat Collections
void **removeAtPosition** (IPosition *position*);	Flat Collections
Boolean **removeElementWithKey** (Key const& *key*);	Flat Collections
void **removeFirst** ( );	Flat Collections
void **removeLast** ( );	Flat Collections
void **removeSubtree** (ITreeCursor const& *cursor*);	ITree
void **replaceAt** (ICursor const& *cursor*, Element const& *element*);	Flat Collections
void **replaceAt** (ITreeCursor const& *cursor*, Element const& *element*);	ITree
Boolean **replaceElementWithKey** (Element const& *element*);	Flat Collections
Boolean **replaceElementWithKey** (Element const& *element*, ICursor& *cursor*);	Flat Collections
Boolean **setToChild** (IPosition *position*);	ITreeCursor
Boolean **setToChild** (IPosition *position*, ITreeCursor& *cursor*) const;	ITree
Boolean **setToFirst** ( );	ICursor
Boolean **setToFirst** (ICursor& *cursor*) const;	Flat Collections
Boolean **setToFirst** (ITreeCursor& *cursor*, ITreeIterationOrder *iterationOrder*) const;	ITree
Boolean **setToFirstExistingChild** ( );	ITreeCursor

Collection Class Library - Other Member Functions

Member Function	Class
Boolean **setToFirstExistingChild** (ITreeCursor& *cursor*) const;	ITree
Boolean **setToLast** ( );	ICursor
Boolean **setToLast** (ICursor& *cursor*) const;	Flat Collections
Boolean **setToLast** (ITreeCursor& *cursor*, ITreeIterationOrder *iterationOrder*) const;	ITree
Boolean **setToLastExistingChild** ( );	ITreeCursor
Boolean **setToLastExistingChild** (ITreeCursor& *cursor*) const;	ITree
Boolean **setToNext** ( );	ICursor
Boolean **setToNext** (ICursor& *cursor*) const;	Flat Collections
Boolean **setToNext** (ITreeCursor& *cursor*, ITreeIterationOrder *iterationOrder*) const;	ITree
Boolean **setToNextDifferentElement** (ICursor& *cursor*) const;	Flat Collections
Boolean **setToNextExistingChild** ( );	ITreeCursor
Boolean **setToNextExistingChild** (ITreeCursor& *cursor*) const;	ITree
Boolean **setToNextWithDifferentKey** (ICursor& *cursor*) const;	Flat Collections
Boolean **setToParent** ( );	ITreeCursor
Boolean **setToParent** (ITreeCursor& *cursor*) const;	ITree
void **setToPosition** (IPosition *position*, ICursor& *cursor*) const;	Flat Collections
Boolean **setToPrevious** ( );	ICursor
Boolean **setToPrevious** (ICursor& *cursor*) const;	Flat Collections
Boolean **setToPrevious** (ITreeCursor& *cursor*, ITreeIterationOrder *iterationOrder*) const;	ITree
Boolean **setToPreviousExistingChild** ( );	ITreeCursor
Boolean **setToPreviousExistingChild** (ITreeCursor& *cursor*) const;	ITree
Boolean **setToRoot** ( );	ITreeCursor
Boolean **setToRoot** (ITreeCursor& *cursor*) const;	ITree
void **sort** (long (*comparisonFunction) (Element const& *element1*, Element const& *element2*));	Flat Collections
Element const& **top** ( ) const;	Flat Collections
void **unionWith** (CLASS_NAME const& *collection*);	Flat Collections

User Interface Library

Constructors

Member Function	Class
ChildCursor (IWindow &_parent_);	IWindow::ChildCursor
ColumnCursor (const IContainerControl &_container_, Boolean _visibleOnly_ = false	IContainerControl::ColumnCursor
Cursor (const IComboBox &_rlb_, Filter _type_ = selectedItems);	IComboBox::Cursor
Cursor (const IListBox &_rlb_, Filter _type_ = selectedItems);	IListBox::Cursor
Cursor (const IMenu &_menu_, unsigned long _forSubMenuId_ =);	IMenu::Cursor
Cursor (const INotebook &_notebook_);	INotebook::Cursor
Cursor (const ISpinButton &_spinButton_);	ISpinButton::Cursor
Cursor (const ISubMenu &_menu_);	ISubMenu::Cursor
Cursor (IProfile &_profile_);	IProfile::Cursor
Cursor (IProfile &_profile_, const char *_applName_);	IProfile::Cursor
IAccelerator (const IAccelTblHandle &_haccel_ = , IWindow *_owner_ =);	IAccelerator
IAccelerator (const IResourceId &_accelResId_, IWindow *_owner_ =);	IAccelerator
IAccelerator (unsigned long _accelResId_, IWindow *_owner_ =);	IAccelerator
IAccelTblHandle (Value _haccel_ =);	IAccelTblHandle
IAccessError (const char *_errorText_, unsigned long _errorId_, Severity _severity_ = IException::unrecoverable);	IAccessError
IAnchorBlockHandle (Value _hab_ =);	IAnchorBlockHandle
IApplication (const IProcessId &_id_);	IApplication
IAssertionFailure (const char *_errorText_, unsigned long _errorId_, Severity _severity_ = IException::unrecoverable);	IAssertionFailure
IBitFlag (unsigned long _value_);	IBitFlag
IBitmapControl (IWindowHandle &_handle_);	IBitmapControl
IBitmapControl (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IResourceId &_bitmapId_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IBitmapControl
IBitmapControl (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, IBitmapHandle _bitmapId_ = IBitmapHandle ( ), const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IBitmapControl
IBitmapControl (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, ISystemBitmapHandle::Identifier _bitmapId_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IBitmapControl
IBitmapControl (unsigned long _id_, IWindow *_parentDialog_);	IBitmapControl

User Interface Library - Constructors

Member Function	Class
IBitmapHandle (const IBitmapHandle &*aHandle*);	IBitmapHandle
IBitmapHandle (Value *value* =);	IBitmapHandle
IBuffer (unsigned *newLen*);	IBuffer
IButton ( );	IButton
ICanvas (unsigned long *windowId*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial* = IRectangle ( ), const Style &*style* = defaultStyle ( ));	ICanvas
ICheckBox (IWindowHandle *handle*);	ICheckBox
ICheckBox (unsigned long *id*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial* = IRectangle ( ), const Style &*style* = defaultStyle ( ));	ICheckBox
ICheckBox (unsigned long *id*, IWindow **parentDialog*);	ICheckBox
ICnrBeginEditEvent (IControlEvent &*event*);	ICnrBeginEditEvent
ICnrDrawBackgroundEvent (IEvent &*event*);	ICnrDrawBackgroundEvent
ICnrDrawHandler ( );	ICnrDrawHandler
ICnrDrawItemEvent (IEvent &*event*);	ICnrDrawItemEvent
ICnrEditEvent (IControlEvent &*event*);	ICnrEditEvent
ICnrEditHandler (StringType *stringType* = isIString);	ICnrEditHandler
ICnrEmphasisEvent (IControlEvent &*event*);	ICnrEmphasisEvent
ICnrEndEditEvent (IControlEvent &*event*);	ICnrEndEditEvent
ICnrEnterEvent (IControlEvent &*event*);	ICnrEnterEvent
ICnrEvent (IControlEvent &*event*);	ICnrEvent
ICnrHandler ( );	ICnrHandler
ICnrHelpEvent (IControlEvent &*chpevt*);	ICnrHelpEvent
ICnrMenuHandler ( );	ICnrMenuHandler
ICnrObjectSet ( );	ICnrObjectSet
ICnrQueryDeltaEvent (IControlEvent &*event*);	ICnrQueryDeltaEvent
ICnrReallocStringEvent (IControlEvent &*event*);	ICnrReallocStringEvent
ICnrScrollEvent (IControlEvent &*chpevt*);	ICnrScrollEvent
IColor ( );	IColor
IColor (Color *value*);	IColor
IColor (unsigned char *red*, unsigned char *green*, unsigned char *blue*);	IColor
IComboBox (IWindowHandle *handle*);	IComboBox
IComboBox (unsigned long *id*, IWindow **parent*);	IComboBox
IComboBox (unsigned long *id*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial* = IRectangle ( ), const Style &*style* = defaultStyle ( ));	IComboBox
ICommandEvent (IEvent &*event*);	ICommandEvent
IContainerColumn (const IContainerColumn &*column*);	IContainerColumn

User Interface Library - Constructors

Member Function	Class
IContainerColumn (DataSource *objectDataType*, const HeadingStyle &*title* = defaultHeadingStyle ( ), const DataStyle &*data* = defaultDataStyle ( ));	IContainerColumn
IContainerColumn (unsigned long *dataOffset*, const HeadingStyle &*title* = defaultHeadingStyle ( ), const DataStyle &*data* = defaultDataStyle ( ));	IContainerColumn
IContainerControl ( );	IContainerControl
IContainerControl (const IWindowHandle &*handle*);	IContainerControl
IContainerControl (unsigned long *id*, IWindow **parent*, IWindow **owner*, const IRectangle &*location* = IRectangle ( ), const Style &*style* = defaultStyle ( ), const Attribute &*attribute* = defaultAttribute ( ));	IContainerControl
IContainerControl (unsigned long *id*, IWindow **parentDialog*);	IContainerControl
IContainerObject ( );	IContainerObject
IContainerObject (const IContainerObject &*object*);	IContainerObject
IContainerObject (const IResourceId &*nameID*, const IResourceId &*iconId*);	IContainerObject
IContainerObject (const IString &*string*, const IPointerHandle &*iconHandle* =);	IContainerObject
IContainerObject (const IString &*string*, const IResourceId &*iconId*);	IContainerObject
IContainerObject (const IString &*string*, unsigned long *iconId*);	IContainerObject
IControl ( );	IControl
IControlEvent (IEvent &*event*);	IControlEvent
ICritSec ( );	ICritSec
ICurrentApplication ( );	ICurrentApplication
ICurrentThread ( );	ICurrentThread
IDate ( );	IDate
IDate (const IDate &*aDate*);	IDate
IDate (int *aDay*, Month *aMonth*, int *aYear*);	IDate
IDate (int *aYear*, int *aDay*);	IDate
IDate (Month *aMonth*, int *aDay*, int *aYear*);	IDate
IDate (unsigned long *julianDayNumber*);	IDate
IDBCSBuffer (unsigned *bufLength*);	IDBCSBuffer
IDDEAcknowledgeEvent (const IEvent &*ddeEvent*);	IDDEAcknowledgeEvent
IDDEAcknowledgeExecuteEvent (const IEvent &*ddeEvent*);	IDDEAcknowledgeExecuteEvent
IDDEAcknowledgePokeEvent (const IEvent &*ddeEvent*);	IDDEAcknowledgePokeEvent
IDDEActiveServer (const char **applicationName*, const char **topicName*, Boolean *caseSensitive*);	IDDEActiveServer
IDDEActiveServerSet ( );	IDDEActiveServerSet
IDDEBeginEvent (const IEvent &*ddeBeginEvent*);	IDDEBeginEvent
IDDEClientAcknowledgeEvent (const IEvent &*ddeEvent*);	IDDEClientAcknowledgeEvent
IDDEClientConversation (Boolean *useEventThread* = true);	IDDEClientConversation

User Interface Library - Constructors

Member Function	Class
IDDEClientConversation (const char *_applicationName_, const char *_topicName_, Boolean _useEventThread_ = true);	IDDEClientConversation
IDDEClientEndEvent (const IEvent &_ddeEvent_, Source _endSource_, IString _application_, IString _topic_);	IDDEClientEndEvent
IDDEClientHotLinkEvent (const IEvent &_ddeEvent_);	IDDEClientHotLinkEvent
IDDEClientHotLinkSet ( );	IDDEClientHotLinkSet
IDDEDataEvent (const IEvent &_ddeEvent_);	IDDEDataEvent
IDDEEndEvent (const IEvent &_ddeEvent_, Source _endSource_);	IDDEEndEvent
IDDEEvent (const IEvent &_ddeEvent_);	IDDEEvent
IDDEExecuteEvent (const IEvent &_ddeEvent_);	IDDEExecuteEvent
IDDEPokeEvent (const IEvent &_ddeEvent_);	IDDEPokeEvent
IDDERequestDataEvent (const IEvent &_ddeEvent_);	IDDERequestDataEvent
IDDEServerAcknowledgeEvent (const IEvent &_ddeEvent_);	IDDEServerAcknowledgeEvent
IDDEServerHotLinkEvent (const IEvent &_ddeEvent_);	IDDEServerHotLinkEvent
IDDESetAcknowledgeInfoEvent (const IEvent &_ddeEvent_);	IDDESetAcknowledgeInfoEvent
IDDETopicServer (const char *_applicationName_, const char *_supportedTopic_, IFrameWindow *_owner_ = , Boolean _useEventThread_ = true);	IDDETopicServer
IDeviceColor (_DeviceColor_);	IDeviceColor
IDeviceError (const char *_errorText_, unsigned long _errorId_, Severity _severity_ = IException::unrecoverable);	IDeviceError
IDrawItemEvent (IEvent &_event_);	IDrawItemEvent
IDynamicLinkLibrary (const char *_resourceFileName_);	IDynamicLinkLibrary
IDynamicLinkLibrary (const IDynamicLinkLibrary &_dllLibrary_);	IDynamicLinkLibrary
IDynamicLinkLibrary (const IModuleHandle &_moduleHandle_);	IDynamicLinkLibrary
IEntryField ( );	IEntryField
IEntryField (IWindowHandle _handle_);	IEntryField
IEntryField (unsigned long _id_, IWindow *_parent_);	IEntryField
IEntryField (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IEntryField
IEnumHandle (Value _henum_ =);	IEnumHandle
IEvent (const IHandle &_handle_, unsigned long _eventId_, const IEventParameter1 &_parameter1_, const IEventParameter2 &_parameter2_);	IEvent
IEvent (IWindow *_window_, unsigned long _eventId_, const IEventParameter1 &_parameter1_, const IEventParameter2 &_parameter2_);	IEvent
IEventData ( );	IEventData
IEventData (int _value_);	IEventData
IEventData (unsigned long _value_);	IEventData
IEventData (unsigned short _lowValue_, char _lowByte_, char _hiByte_);	IEventData
IEventData (unsigned short _lowValue_, unsigned short _hiValue_);	IEventData

User Interface Library - Constructors

Member Function	Class
IEventData (void *_value_);	IEventData
IException (const char *_errorText_, unsigned long _errorId_ = , Severity _severity_ = IException::unrecoverable);	IException
IException (const IException &_exception_);	IException
IExceptionLocation (const char *_fileName_ = , const char *_functionName_ = , unsigned long _lineNumber_ =);	IExceptionLocation
IFileDialog (IWindow *_parent_, IWindow *_owner_, const Settings &_settings_, Style _style_ = defaultStyle ( ));	IFileDialog
IFileDialog (IWindow *_parent_, IWindow *_owner_, IHandler *_handler_, Style _style_ = defaultStyle ( ), const Settings &_settings_ = Settings ( ));	IFileDialog
IFileDialog (IWindow *_parent_, IWindow *_owner_, Style _style_ = defaultStyle ( ));	IFileDialog
IFileDialog (IWindow *_parent_, IWindow *_owner_, Style _style_, const Settings &_settings_);	IFileDialog
IFileDialogEvent (IEvent &_event_);	IFileDialogEvent
IFont (const char *_faceName_, unsigned long _ulPointSize_ = , Boolean _useFixedFont_ = false, Boolean _useVectorFont_ = false);	IFont
IFont (const IFont &_fntCopy_);	IFont
IFont (const IPresSpaceHandle &_presSpace_);	IFont
IFont (const IWindow *_window_ =);	IFont
IFontDialog (IWindow *_parent_, IWindow *_owner_, const Settings &_settings_, Style _style_ = defaultStyle ( ));	IFontDialog
IFontDialog (IWindow *_parent_, IWindow *_owner_, IHandler *_handler_, Style _style_ = defaultStyle ( ), const Settings &_settings_ = Settings ( ));	IFontDialog
IFontDialog (IWindow *_parent_, IWindow *_owner_, Style _style_ = defaultStyle ( ));	IFontDialog
IFontDialog (IWindow *_parent_, IWindow *_owner_, Style _style_, const Settings &_settings_);	IFontDialog
IFontDialogHandler ( );	IFontDialogHandler
IFrameEvent (const IEvent &_baseEvent_);	IFrameEvent
IFrameExtension (IWindow *_window_, IFrameWindow::Location _location_, double _percentage_, IFrameWindow::SeparatorType _separator_);	IFrameExtension
IFrameExtension (IWindow *_window_, IFrameWindow::Location _location_, unsigned long _widthOrHeight_, IFrameWindow::SeparatorType _separator_);	IFrameExtension
IFrameFormatEvent (const IEvent &_baseEvent_);	IFrameFormatEvent
IFrameWindow (const char *_title_, const IResourceId &_resId_ = IC_DEFAULT_FRAME_ID, const IFrameWindow::Style &_style_ = defaultStyle ( ));	IFrameWindow
IFrameWindow (const IFrameWindow::Style &_style_, const IResourceId &_resId_ = IC_DEFAULT_FRAME_ID);	IFrameWindow
IFrameWindow (const IResourceId &_resId_, const IFrameWindow::Style &_style_);	IFrameWindow
IFrameWindow (const IResourceId &_resId_, IWindow *_owner_ =);	IFrameWindow
IFrameWindow (const IResourceId &_resId_, IWindow *_parent_, IWindow *_owner_);	IFrameWindow
IFrameWindow (const IResourceId &_resId_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initRect_, const IFrameWindow::Style &_style_ = defaultStyle ( ), const char *_title_ =);	IFrameWindow

User Interface Library - Constructors

Member Function	Class
IFrameWindow (const IWindowHandle &hwnd);	IFrameWindow
IFrameWindow (unsigned long id = IC_DEFAULT_FRAME_ID);	IFrameWindow
IGroupBox (IWindowHandle handle);	IGroupBox
IGroupBox (unsigned long id, IWindow *parent, IWindow *owner, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IGroupBox
IGroupBox (unsigned long id, IWindow *parentDialog);	IGroupBox
IGUIColor (SysColor value);	IGUIColor
IGUIErrorInfo (const char *GUIFunctionName =);	IGUIErrorInfo
IHandle (Value value);	IHandle
IHandler ( );	IHandler
IHelpErrorEvent (IEvent &event);	IHelpErrorEvent
IHelpHyperTextEvent (IEvent &event);	IHelpHyperTextEvent
IHelpMenuBarEvent (IEvent &event);	IHelpMenuBarEvent
IHelpNotifyEvent (IEvent &event);	IHelpNotifyEvent
IHelpSubItemNotFoundEvent (IEvent &event);	IHelpSubItemNotFoundEvent
IHelpTutorialEvent (IEvent &event);	IHelpTutorialEvent
IHelpWindow (const IResourceId &helpTable, IFrameWindow *helpEventReceiver =);	IHelpWindow
IHelpWindow (const IWindowHandle &helpWindowHandle);	IHelpWindow
IHelpWindow (IFrameWindow *helpEventReceiver =);	IHelpWindow
IHelpWindow (IHelpWindow::Settings initialSettings:epv, IFrameWindow *helpEventReceiver);	IHelpWindow
IIconControl (IWindowHandle handle);	IIconControl
IIconControl (unsigned long Id, IWindow *parent, IWindow *owner, const IResourceId &iconId, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IIconControl
IIconControl (unsigned long Id, IWindow *parent, IWindow *owner, IPointerHandle iconId, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IIconControl
IIconControl (unsigned long Id, IWindow *parent, IWindow *owner, ISystemPointerHandle::Identifier icon, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IIconControl
IIconControl (unsigned long Id, IWindow *parentDialog);	IIconControl
IInfoArea (IFrameWindow *frame, const char *resDLLName, unsigned long id =);	IInfoArea
IInfoArea (IFrameWindow *frame, const IModuleHandle &resMod, unsigned long id =);	IInfoArea
IInfoArea (IFrameWindow *frame, unsigned long id =);	IInfoArea
IInfoArea (IFrameWindow *frame, unsigned long id, const char *resDLLName);	IInfoArea
IInvalidParameter (const char *errorText, unsigned long errorId, Severity severity = IException::unrecoverable);	IInvalidParameter
IInvalidRequest (const char *errorText, unsigned long errorId, Severity severity = IException::unrecoverable);	IInvalidRequest

User Interface Library - Constructors

Member Function	Class
IKeyboardEvent (IEvent &_event_);	IKeyboardEvent
IListBox (IWindowHandle _handle_);	IListBox
IListBox (unsigned long _id_, IWindow *_parent_);	IListBox
IListBox (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IListBox
IListBoxDrawItemEvent (IEvent &_event_);	IListBoxDrawItemEvent
IListBoxDrawItemHandler ( );	IListBoxDrawItemHandler
IMenu ( );	IMenu
IMenuBar (const IResourceId &_menuResId_, IFrameWindow *_owner_);	IMenuBar
IMenuBar (IFrameWindow *_owner_, const Style &_style_);	IMenuBar
IMenuBar (IFrameWindow *_owner_);	IMenuBar
IMenuDrawItemEvent (IEvent &_event_);	IMenuDrawItemEvent
IMenuDrawItemHandler ( );	IMenuDrawItemHandler
IMenuEvent (IEvent &_event_);	IMenuEvent
IMenuHandler ( );	IMenuHandler
IMenuItem (unsigned long _itemId_, const Style &_style_ = defaultStyle ( ), const Attribute &_attribute_ = defaultAttribute ( ));	IMenuItem
IMessageBox (const IWindow *_aOwner_);	IMessageBox
IMessageQueueHandle (Value _hmq_ =);	IMessageQueueHandle
IMessageText (const IMessageText &_text_);	IMessageText
IMessageText (unsigned long _messageId_, const char *_messageFileName_, const char *_textInsert1_ = , const char *_textInsert2_ = , const char *_textInsert3_ = , const char *_textInsert4_ = , const char *_textInsert5_ = , const char *_textInsert6_ = , const char *_textInsert7_ = , const char *_textInsert8_ = , const char *_textInsert9_ =);	IMessageText
IModuleHandle (Value _hmod_ =);	IModuleHandle
IMouseClickEvent (IEvent &_event_);	IMouseClickEvent
IMouseClickHandler ( );	IMouseClickHandler
IMultiCellCanvas (unsigned long _windowIdentifier_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initialSize_ = IRectangle ( ), const Style &_style_ = IWindow::visible);	IMultiCellCanvas
IMultiLineEdit (IWindowHandle _handle_);	IMultiLineEdit
IMultiLineEdit (unsigned long _id_, IWindow *_parent_);	IMultiLineEdit
IMultiLineEdit (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IMultiLineEdit
INotebook (const IWindowHandle &_handle_);	INotebook
INotebook (unsigned long _windowId_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	INotebook

User Interface Library - Constructors

Member Function	Class
INotebook (unsigned long _windowId_, IWindow *_parentAndOwner_);	INotebook
INotebookDrawItemEvent (IEvent &_event_);	INotebookDrawItemEvent
IObjectWindow ( );	IObjectWindow
IOutlineBox (IWindowHandle _handle_);	IOutlineBox
IOutlineBox (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IOutlineBox
IOutlineBox (unsigned long _id_, IWindow *_parentDialog_);	IOutlineBox
IOutOfMemory (const char *_errorText_, unsigned long _errorId_, Severity _severity_ = IException::unrecoverable);	IOutOfMemory
IOutOfSystemResource (const char *_errorText_, unsigned long _errorId_, Severity _severity_ = IException::unrecoverable);	IOutOfSystemResource
IOutOfWindowResource (const char *_errorText_, unsigned long _errorId_, Severity _severity_ = IException::unrecoverable);	IOutOfWindowResource
IPageEvent (IControlEvent &_controlEvent_);	IPageEvent
IPageEvent (IEvent &_event_);	IPageEvent
IPageHandle (Value _pageId_ =);	IPageHandle
IPageHelpEvent (IControlEvent &_controlEvent_);	IPageHelpEvent
IPageHelpEvent (IEvent &_event_);	IPageHelpEvent
IPageHelpEvent (IPageEvent &_pageEvent_);	IPageHelpEvent
IPageRemoveEvent (IControlEvent &_controlEvent_);	IPageRemoveEvent
IPageRemoveEvent (IEvent &_event_);	IPageRemoveEvent
IPageRemoveEvent (IPageEvent &_pageEvent_);	IPageRemoveEvent
IPageSelectEvent (IControlEvent &_controlEvent_);	IPageSelectEvent
IPageSelectEvent (IEvent &_event_);	IPageSelectEvent
IPageSelectEvent (IPageEvent &_pageEvent_);	IPageSelectEvent
IPaintEvent (IEvent &_event_);	IPaintEvent
IPair ( );	IPair
IPair (Coord _coord1_, Coord _coord2_);	IPair
IPair (Coord _init_);	IPair
IPoint ( );	IPoint
IPoint (const IPair &_pair_);	IPoint
IPoint (const struct _POINTL &_ptl_);	IPoint
IPoint (Coord _x_, Coord _y_);	IPoint
IPointerHandle (const IPointerHandle &_aHandle_);	IPointerHandle
IPointerHandle (Value _hpointer_ =);	IPointerHandle
IPopUpMenu (const IResourceId &_menuResId_, IWindow *_owner_);	IPopUpMenu
IPopUpMenu (IWindow *_owner_, unsigned long _menuWindowId_, const Style &_style_ = defaultStyle ( ));	IPopUpMenu
IPresSpaceHandle (Value _hps_ =);	IPresSpaceHandle

User Interface Library - Constructors

Member Function	Class
IPrivateResource ( );	IPrivateResource
IProcedureAddress (const char **entryPoint*, const char **dllName*);	IProcedureAddress
IProcedureAddress (const char **entryPoint*, IDynamicLinkLibrary &*aDLL*);	IProcedureAddress
IProcedureAddress (unsigned long *ordinal*, const char **dllName*);	IProcedureAddress
IProcedureAddress (unsigned long *ordinal*, IDynamicLinkLibrary &*aDLL*);	IProcedureAddress
IProcessId (Value *pid* =);	IProcessId
IProfile (const char **profileName*);	IProfile
IProfile (const IProfile &*aProfile*);	IProfile
IProfileHandle (Value *hini* =);	IProfileHandle
IProgressIndicator ( );	IProgressIndicator
IProgressIndicator (const IWindowHandle &*handle*);	IProgressIndicator
IProgressIndicator (unsigned long *windowId*, IWindow **parent*);	IProgressIndicator
IProgressIndicator (unsigned long *windowId*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial*, unsigned long *numberOfTicks*, unsigned long *tickSpacing* = , const Style &*style* = defaultStyle ( ));	IProgressIndicator
IProgressIndicator (unsigned long *windowId*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial*, unsigned long *scale1NumberOfTicks*, unsigned long *scale1TickSpacing*, unsigned long *scale2NumberOfTicks*, unsigned long *scale2TickSpacing* = , const Style &*style* = defaultStyle ( ));	IProgressIndicator
IPushButton (IWindowHandle *handle*);	IPushButton
IPushButton (unsigned long *id*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial* = IRectangle ( ), const Style &*style* = defaultStyle ( ));	IPushButton
IPushButton (unsigned long *id*, IWindow **parentDialog*);	IPushButton
IRadioButton (IWindowHandle *handle*);	IRadioButton
IRadioButton (unsigned long *id*, IWindow **parent*, IWindow **owner*, const IRectangle &*initial* = IRectangle ( ), const Style &*style* = defaultStyle ( ));	IRadioButton
IRadioButton (unsigned long *id*, IWindow **parentDialog*);	IRadioButton
IRange ( );	IRange
IRange (const IPair &*aPair*);	IRange
IRange (Coord *lower*, Coord *upper*);	IRange
IRectangle ( );	IRectangle
IRectangle (const IPair &*aPair*);	IRectangle
IRectangle (const IPoint &*pt*, const ISize &*size*);	IRectangle
IRectangle (const IPoint &*pt1*, const IPoint &*pt2*);	IRectangle
IRectangle (const struct _RECTL &*rectl*);	IRectangle
IRectangle (Coord *left*, Coord *bottom*, Coord *right*, Coord *top*);	IRectangle
IRectangle (Coord *width*, Coord *height*);	IRectangle
IRefCounted ( );	IRefCounted
IReference (const IReference < T > &*source*);	IReference

User Interface Library - Constructors

Member Function	Class
IReference (T *p =);	IReference
IResizeEvent (IEvent &event);	IResizeEvent
IResource ( );	IResource
IResourceExhausted (const char *errorText, unsigned long errorId, Severity severity = IException::unrecoverable);	IResourceExhausted
IResourceId (unsigned long resourceId);	IResourceId
IResourceId (unsigned long resourceId, const IDynamicLinkLibrary &dllLibrary);	IResourceId
IResourceId (unsigned long resourceId, const IResourceLibrary &resourceLibrary);	IResourceId
IResourceLibrary ( );	IResourceLibrary
IResourceLock (IResource &resource, long timeOut = -1);	IResourceLock
IScrollBar (IWindowHandle handle);	IScrollBar
IScrollBar (unsigned long windowId, IWindow *parent);	IScrollBar
IScrollBar (unsigned long windowId, IWindow *parent, IWindow *owner, const IRange &scrollableItems, unsigned long visibleItemCount, unsigned long scrollBoxPosition = 1, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IScrollBar
IScrollBar (unsigned long windowId, IWindow *parent, IWindow *owner, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IScrollBar
IScrollEvent (IEvent &event);	IScrollEvent
ISemaphoreHandle (Value hsem =);	ISemaphoreHandle
ISetCanvas (unsigned long id, IWindow *parent, IWindow *owner, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	ISetCanvas
ISettingButton ( );	ISettingButton
ISharedResource (const char *keyName);	ISharedResource
ISize ( );	ISize
ISize (const IPair &pair);	ISize
ISize (const struct _RECTL &rcl);	ISize
ISize (const struct _SIZEL &sizl);	ISize
ISize (Coord width, Coord height);	ISize
ISlider (const IWindowHandle &handle);	ISlider
ISlider (unsigned long windowId, IWindow *parent);	ISlider
ISlider (unsigned long windowId, IWindow *parent, IWindow *owner, const IRectangle &initial, unsigned long numberOfTicks, unsigned long tickSpacing = , const Style &style = defaultStyle ( ));	ISlider
ISlider (unsigned long windowId, IWindow *parent, IWindow *owner, const IRectangle &initial, unsigned long scale1NumberOfTicks, unsigned long scale1TickSpacing, unsigned long scale2NumberOfTicks, unsigned long scale2TickSpacing = , const Style &style = defaultStyle ( ));	ISlider
ISliderDrawHandler ( );	ISliderDrawHandler
ISpinButton (const IWindowHandle &handle);	ISpinButton

User Interface Library - Constructors

Member Function	Class
ISpinButton (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	ISpinButton
ISpinButton (unsigned long _id_, IWindow *_parentDialog_);	ISpinButton
ISplitCanvas (unsigned long _windowId_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initialSize_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	ISplitCanvas
IStaticText (IWindowHandle _handle_);	IStaticText
IStaticText (unsigned long _id_, IWindow *_parent_);	IStaticText
IStaticText (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	IStaticText
IString ( );	IString
IString (char);	IString
IString (const char *);	IString
IString (const IString &);	IString
IString (const signed char *);	IString
IString (const unsigned char *);	IString
IString (const void *_pBuffer1_, unsigned _lenBuffer1_, char _padCharacter_ = ' ');	IString
IString (const void *_pBuffer1_, unsigned _lenBuffer1_, const void *_pBuffer2_, unsigned _lenBuffer2_, char _padCharacter_ = ' ');	IString
IString (const void *_pBuffer1_, unsigned _lenBuffer1_, const void *_pBuffer2_, unsigned _lenBuffer2_, const void *_pBuffer3_, unsigned _lenBuffer3_, char _padCharacter_ = ' ');	IString
IString (double);	IString
IString (int);	IString
IString (long);	IString
IString (short);	IString
IString (signed char);	IString
IString (unsigned);	IString
IString (unsigned char);	IString
IString (unsigned long);	IString
IString (unsigned short);	IString
IStringHandle (Value _hstr_ =);	IStringHandle
IStringTest (CFunction &_cFunc_);	IStringTest
IStringTest (FnType _type_, void *_userData_);	IStringTest
IStringTestMemberFn (const T &_object_, ConstFn _constFn_);	IStringTestMemberFn
IStringTestMemberFn (T &_object_, NonconstFn _nonconstFn_);	IStringTestMemberFn
ISubMenu (const IWindowHandle &_subMenuHandle_);	ISubMenu
ISWPArray (ISWP *_array_, unsigned _dimension_);	ISWPArray
ISystemBitmapHandle (Identifier _bitmapId_);	ISystemBitmapHandle

User Interface Library - Constructors

Member Function	Class
ISystemErrorInfo (unsigned long systemErrorId, const char *systemFunctionName =);	ISystemErrorInfo
ISystemMenu (IFrameWindow *owner);	ISystemMenu
ISystemPointerHandle (Identifier pointerId, Boolean makeCopy = false);	ISystemPointerHandle
Iterator ( );	IContainerControl::Iterator
ITextControl ( );	ITextControl
IThread ( );	IThread
IThread (const IReference < IThreadFn > &aFnObjRef, Boolean autoInitPM = IThread::defaultAutoInitPM ( ));	IThread
IThread (const IThread &aThread);	IThread
IThread (const IThreadId &anID);	IThread
IThread (OptlinkFnPtr pfn, void *anArg, Boolean autoInitPM = IThread::defaultAutoInitPM ( ));	IThread
IThread (SystemFnPtr pfn, unsigned long anArg, Boolean autoInitPM = IThread::defaultAutoInitPM ( ));	IThread
IThreadId (Value tid =);	IThreadId
IThreadMemberFn (T &obj,);	IThreadMemberFn
ITime ( );	ITime
ITime (const ITime &aTime);	ITime
ITime (long seconds);	ITime
ITime (unsigned hours, unsigned minutes, unsigned seconds =);	ITime
ITitle (IWindow *owner, const char *objectName = , const char *viewName = , unsigned long viewNumber =);	ITitle
ITitle (IWindow *owner, const IResourceId &objectNameResId, const IResourceId &viewNameResId = , unsigned long viewNum =);	ITitle
ITrace (const char *traceName = , long lineNumber =);	ITrace
IViewPort (unsigned long windowId, IWindow *parent, IWindow *owner, const IRectangle &initial = IRectangle ( ), const Style &style = defaultStyle ( ));	IViewPort
IWindow ( );	IWindow
IWindowHandle (Value hwnd =);	IWindowHandle
I String ( );	I String
I String (char);	I String
I String (const char *);	I String
I String (const IString &aString);	I String
I String (const signed char *);	I String
I String (const unsigned char *);	I String
I String (const void *pBuffer1, unsigned lenBuffer1, char padCharacter = ' ');	I String
I String (const void *pBuffer1, unsigned lenBuffer1, const void *pBuffer2, unsigned lenBuffer2, char padCharacter = ' ');	I String

Member Function	Class
I String (const void *_pBuffer1_, unsigned _lenBuffer1_, const void *_pBuffer2_, unsigned _lenBuffer2_, const void *_pBuffer3_, unsigned _lenBuffer3_, char _padCharacter_ = ' ');	I String
I String (double);	I String
I String (int);	I String
I String (long);	I String
I String (short);	I String
I String (signed char);	I String
I String (unsigned);	I String
I String (unsigned char);	I String
I String (unsigned long);	I String
I String (unsigned short);	I String
I3StateCheckBox (IWindowHandle _handle_);	I3StateCheckBox
I3StateCheckBox (unsigned long _id_, IWindow *_parent_, IWindow *_owner_, const IRectangle &_initial_ = IRectangle ( ), const Style &_style_ = defaultStyle ( ));	I3StateCheckBox
I3StateCheckBox (unsigned long _id_, IWindow *_parentDialog_);	I3StateCheckBox
ObjectCursor (const IContainerControl &_container_, const IContainerObject *_parentObject_);	IContainerControl::ObjectCursor
ObjectCursor (const IContainerControl &_container_, IContainerObject::Emphasis _emphasis_ = IContainerObject::none, EnumerationOrder _enumeration_ = itemOrder);	IContainerControl::ObjectCursor
PageSettings ( );	INotebook::PageSettings
PageSettings (Attribute _attribute_);	INotebook::PageSettings
PageSettings (const char *_tabText_, const char *_statusText_ = , Attribute _pageAttribute_ = noAttribute);	INotebook::PageSettings
PageSettings (const IBitmapHandle &_tabBitmap_, const char *_statusText_ = , Attribute _pageAttribute_ = noAttribute);	INotebook::PageSettings
Settings ( );	IFileDialog::Settings, IHelpWindow::Settings
Settings (IFont *_pfont_ =);	IFontDialog::Settings
TextCursor (const IContainerControl &_container_, const char *_text_, Boolean _isCaseSensitive_ = true, Boolean _isFirstInRecord_ = false, Boolean _isExactMatch_ = false);	IContainerControl::TextCursor

Destructors

Member Function	Class
╚ChildCursor ( );	IWindow::ChildCursor
╚IAccelerator ( );	IAccelerator
virtual **╚IBitmapControl** ( );	IBitmapControl
╚IBitmapHandle ( );	IBitmapHandle
╚IBuffer ( );	IBuffer
virtual **╚ICanvas** ( );	ICanvas
virtual **╚IComboBox** ( );	IComboBox
virtual **╚IContainerColumn** ( );	IContainerColumn
virtual **╚IContainerControl** ( );	IContainerControl
virtual **╚IContainerObject** ( );	IContainerObject
virtual **╚IControl** ( ) = ;	IControl
╚ICritSec ( );	ICritSec
╚IDDEActiveServerSet ( );	IDDEActiveServerSet
virtual **╚IDDEClientConversation** ( );	IDDEClientConversation
╚IDDEClientHotLinkSet ( );	IDDEClientHotLinkSet
virtual **╚IDDETopicServer** ( );	IDDETopicServer
virtual **╚IDynamicLinkLibrary** ( );	IDynamicLinkLibrary
virtual **╚IException** ( );	IException
╚IFileDialog ( );	IFileDialog
virtual **╚IFileDialogHandler** ( );	IFileDialogHandler
virtual **╚IFont** ( );	IFont
╚IFontDialog ( );	IFontDialog
virtual **╚IFrameWindow** ( );	IFrameWindow
virtual **╚IGUIErrorInfo** ( );	IGUIErrorInfo
╚IHandler ( );	IHandler
virtual **╚IHelpWindow** ( );	IHelpWindow
virtual **╚IIconControl** ( );	IIconControl
virtual **╚IInfoArea** ( );	IInfoArea
virtual **╚IMenu** ( ) = ;	IMenu
virtual **╚IMenuBar** ( );	IMenuBar
╚IMessageText ( );	IMessageText
virtual **╚IMultiCellCanvas** ( );	IMultiCellCanvas
virtual **╚IPaintEvent** ( );	IPaintEvent
╚IPointerHandle ( );	IPointerHandle
virtual **╚IPopUpMenu** ( );	IPopUpMenu

Member Function	Class
virtual **╚IPrivateResource** ( );	IPrivateResource
virtual **╚IProfile** ( );	IProfile
virtual **╚IProgressIndicator** ( );	IProgressIndicator
╚IRefCounted ( );	IRefCounted
╚IReference ( );	IReference
╚IResource ( );	IResource
╚IResourceLock ( );	IResourceLock
virtual **╚ISharedResource** ( );	ISharedResource
virtual **╚ISlider** ( );	ISlider
virtual **╚ISpinButton** ( );	ISpinButton
virtual **╚ISplitCanvas** ( );	ISplitCanvas
virtual **╚IStaticText** ( );	IStaticText
╚IString ( );	IString
virtual **╚ISubMenu** ( );	ISubMenu
virtual **╚ISystemErrorInfo** ( );	ISystemErrorInfo
virtual **╚ISystemMenu** ( );	ISystemMenu
virtual **╚IThread** ( );	IThread
╚ITrace ( );	ITrace
virtual **╚IVBase** ( );	IVBase
virtual **╚IViewPort** ( );	IViewPort
virtual **╚IWindow** ( );	IWindow
╚Settings ( );	IFileDialog::Settings, IFontDialog::Settings

Operators

Member Function	Class
friend Boolean **operator <** (const char **pString1*, const IString &*string2*);	IString
Boolean **operator <** (const IDate &*aDate*) const;	IDate
Boolean **operator <** (const IPair &*aPair*) const;	IPair
friend Boolean **operator <** (const IString &*string1*, const char **pString2*);	IString
friend Boolean **operator <** (const IString &*string1*, const IString &*string2*);	IString
Boolean **operator <** (const ITime &*aTime*) const;	ITime
friend ostream & **operator <<** (ostream &*aStream*, const IBase &*anObject*);	IBase
friend ostream & **operator <<** (ostream &*aStream*, const IDate &*aDate*);	IDate
friend ostream & **operator <<** (ostream &*aStream*, const IHandle &*aHandle*);	IHandle

User Interface Library - Operators

Member Function	Class
friend ostream & **operator <<** (ostream &_aStream_, const IPair &_aRectangle_);	IPair
friend ostream & **operator <<** (ostream &_aStream_, const IRectangle &_aRectangle_);	IRectangle
friend ostream & **operator <<** (ostream &_aStream_, const IString &_aString_);	IString
friend ostream & **operator <<** (ostream &_aStream_, const ITime &_aTime_);	ITime
friend ostream & **operator <<** (ostream &_aStream_, const IVBase &_anObject_);	IVBase
friend Boolean **operator <=** (const char *_pString1_, const IString &_string2_);	IString
Boolean **operator <=** (const IDate &_aDate_) const;	IDate
Boolean **operator <=** (const IPair &_aPair_) const;	IPair
friend Boolean **operator <=** (const IString &_string1_, const char *_pString2_);	IString
friend Boolean **operator <=** (const IString &_string1_, const IString &_string2_);	IString
Boolean **operator <=** (const ITime &_aTime_) const;	ITime
IString **operator +** (const char *_pString_) const;	IString
friend IString **operator +** (const char *_pString_, const IString &_aString_);	IString
friend IPair **operator +** (const IPair &_pair1_, const IPair &_pair2_);	IPair
IString **operator +** (const IString &_aString_) const;	IString
ITime **operator +** (const ITime &_aTime_) const;	ITime
IDate **operator +** (int _numDays_) const;	IDate
IString & **operator +=** (const char *_pString_);	IString
IPair & **operator +=** (const IPair &_aPair_);	IPair
IString & **operator +=** (const IString &_aString_);	IString
ITime & **operator +=** (const ITime &_aTime_);	ITime
IDate & **operator +=** (int _numDays_);	IDate
IString **operator |** (const char *_pString_) const;	IString
friend IString **operator |** (const char *_pString_, const IString &_aString_);	IString
IRectangle **operator |** (const IRectangle &_aRect_) const;	IRectangle
IString **operator |** (const IString &_aString_) const;	IString
IString & **operator |=** (const char *_pString_);	IString
IRectangle & **operator |=** (const IRectangle &_aRect_);	IRectangle
IString & **operator |=** (const IString &_aString_);	IString
IString **operator &** (const char *_pString_) const;	IString
friend IString **operator &** (const char *_pString_, const IString &_aString_);	IString
IRectangle **operator &** (const IRectangle &_aRect_) const;	IRectangle
IString **operator &** (const IString &_aString_) const;	IString
IString & **operator &=** (const char *_pString_);	IString
IRectangle & **operator &=** (const IRectangle &_aRect_);	IRectangle
IString & **operator &=** (const IString &_aString_);	IString
IString **operator ˜** ( ) const;	IString
friend Boolean **operator !=** (const char *_pString1_, const IString &_string2_);	IString

User Interface Library - Operators

Member Function	Class
Boolean **operator !=** (const IBitFlag &*rhs*) const;	IBitFlag
Boolean **operator !=** (const IDate &*aDate*) const;	IDate
Boolean **operator !=** (const IPair &*aPair*) const;	IPair
Boolean **operator !=** (const IRectangle &*aRect*) const;	IRectangle
friend Boolean **operator !=** (const IString &*string1*, const char **pString2*);	IString
friend Boolean **operator !=** (const IString &*string1*, const IString &*string2*);	IString
Boolean **operator !=** (const ITime &*aTime*) const;	ITime
T & **operator *** ( ) const;	IReference
friend IPair **operator *** (const IPair &*pair1*, const IPair &*pair2*);	IPair
friend IPair **operator *** (const IPair &*pair1*, double *multiplier*);	IPair
IPair & **operator *=** (const IPair &*aPair*);	IPair
IPair & **operator *=** (double *multiplier*);	IPair
IString **operator ^** (const char **pString*) const;	IString
friend IString **operator ^** (const char **pString*, const IString &*aString*);	IString
IString **operator ^** (const IString &*aString*) const;	IString
IString & **operator ^=** (const char **pString*);	IString
IString & **operator ^=** (const IString &*aString*);	IString
IPair **operator -** ( ) const;	IPair
long **operator -** (const IDate &*aDate*) const;	IDate
friend IPair **operator -** (const IPair &*pair1*, const IPair &*pair2*);	IPair
ITime **operator -** (const ITime &*aTime*) const;	ITime
IDate **operator -** (int *numDays*) const;	IDate
T * **operator ->** ( ) const;	IReference
IPair & **operator -=** (const IPair &*aPair*);	IPair
ITime & **operator -=** (const ITime &*aTime*);	ITime
IDate & **operator -=** (int *numDays*);	IDate
friend IPair **operator /** (const IPair &*pair1*, const IPair &*pair2*);	IPair
friend IPair **operator /** (const IPair &*pair1*, double *divisor*);	IPair
IPair & **operator /=** (const IPair &*aPair*);	IPair
IPair & **operator /=** (double *divisor*);	IPair
friend IPair **operator %** (const IPair &*aPair1*, long *divisor*);	IPair
friend IPair **operator %** (const IPair &*pair1*, const IPair &*pair2*);	IPair
IPair & **operator %=** (const IPair &*aPair*);	IPair
IPair & **operator %=** (long *divisor*);	IPair
friend Boolean **operator >** (const char **pString1*, const IString &*string2*);	IString
Boolean **operator >** (const IDate &*aDate*) const;	IDate
Boolean **operator >** (const IPair &*aPair*) const;	IPair
friend Boolean **operator >** (const IString &*string1*, const char **pString2*);	IString

User Interface Library - Operators

Member Function	Class
friend Boolean **operator >** (const IString &_string1_, const IString &_string2_);	IString
Boolean **operator >** (const ITime &_aTime_) const;	ITime
friend istream & **operator >>** (istream &_aStream_, IString &_aString_);	IString
friend Boolean **operator >=** (const char *_pString1_, const IString &_string2_);	IString
Boolean **operator >=** (const IDate &_aDate_) const;	IDate
Boolean **operator >=** (const IPair &_aPair_) const;	IPair
friend Boolean **operator >=** (const IString &_string1_, const char *_pString2_);	IString
friend Boolean **operator >=** (const IString &_string1_, const IString &_string2_);	IString
Boolean **operator >=** (const ITime &_aTime_) const;	ITime
IBitmapHandle & **operator =** (const IBitmapHandle &_handle_);	IBitmapHandle
IDynamicLinkLibrary & **operator =** (const IDynamicLinkLibrary &_dllLibrary_);	IDynamicLinkLibrary
IMessageText & **operator =** (const IMessageText &_text_);	IMessageText
IPointerHandle & **operator =** (const IPointerHandle &_aHandle_);	IPointerHandle
IProfile & **operator =** (const IProfile &_aProfile_);	IProfile
IReference < T > & **operator =** (const IReference < T > &_source_);	IReference
IString & **operator =** (const IString &_aString_);	IString
IThread & **operator =** (const IThread &_aThread_);	IThread
IReference < T > & **operator =** (T *_p_);	IReference
friend Boolean **operator ==** (const char *_pString1_, const IString &_string2_);	IString
Boolean **operator ==** (const IBitFlag &_rhs_) const;	IBitFlag
Boolean **operator ==** (const IContainerControl &_that_);	IContainerControl
Boolean **operator ==** (const IContainerObject &_object_);	IContainerObject
Boolean **operator ==** (const IDate &_aDate_) const;	IDate
Boolean **operator ==** (const IPair &_aPair_) const;	IPair
Boolean **operator ==** (const IRectangle &_aRect_) const;	IRectangle
friend Boolean **operator ==** (const IString &_string1_, const char *_pString2_);	IString
friend Boolean **operator ==** (const IString &_string1_, const IString &_string2_);	IString
Boolean **operator ==** (const ITime &_aTime_) const;	ITime
char & **operator []** (unsigned _index_);	IString, I String
const char & **operator []** (unsigned _index_) const;	IString, I String
ISWP & **operator []** (unsigned _index_);	ISWPArray
operator char * ( ) const;	IEventData, IString
operator const char * ( ) const= ;	IMessageText
virtual **operator const char** * ( ) const;	IErrorInfo, IGUIErrorInfo, ISystemErrorInfo
void **operator delete** (void *);	IContainerObject
void **operator delete** (void *_p_);	IBuffer
void * **operator new** (size_t _size_);	IContainerObject

User Interface Library - Other Member Functions

Member Function	Class
void * **operator new** (size_t *t*, unsigned *bufLen*);	IBuffer
operator PtrToFnType ( ) const;	IProcedureAddress
operator signed char * ( ) const;	IString
operator unsigned char * ( ) const;	IString
operator unsigned long ( ) const;	IEventData, IResourceId
operator Value ( ) const;	IHandle

Other Member Functions

Member Function	Class
virtual Boolean **acceptConversation** (unsigned long *conversationId*, IDDEBeginEvent &*event*);	IDDETopicServer
virtual void **acknowledged** (IDDEClientAcknowledgeEvent &*event*);	IDDEClientConversation
virtual void **acknowledged** (unsigned long *conversationId*, IDDEServerAcknowledgeEvent &*event*);	IDDETopicServer
virtual Boolean **activated** (IFrameEvent &*frameEvent*);	IFrameHandler
IMultiLineEdit & **add** (char **text*, unsigned long *textSize* = , EOLFormat *type* = cfText);	IMultiLineEdit
Boolean **add** (const char **string*, Cursor &*cursor*, Boolean *immediateUpdate* = false);	ISpinButton
Boolean **add** (const char **strItem*, Cursor &*cursor*);	IComboBox, IListBox
Boolean **add** (const IResourceId &*resid*, Cursor &*cursor*);	IComboBox, IListBox
unsigned long **add** (unsigned long *index*, const char **text*);	IComboBox, IListBox
unsigned long **add** (unsigned long *index*, const IResourceId &*resid*);	IComboBox, IListBox
unsigned long **addAscending** (const char **text*);	IComboBox, IListBox
unsigned long **addAscending** (const IResourceId &*resid*);	IComboBox, IListBox
ISpinButton & **addAsFirst** (const char **string*, Cursor &*object*, Boolean *immediateUpdate* = false);	ISpinButton
IComboBox & **addAsFirst** (const char **strItem*, Cursor &*cursor*);	IComboBox
IListBox & **addAsFirst** (const char **strItem*, Cursor &*cursor*);	IListBox
unsigned long **addAsFirst** (const char **text*);	IComboBox, IListBox
unsigned long **addAsFirst** (const IResourceId &*resid*);	IComboBox, IListBox
IComboBox & **addAsFirst** (const IResourceId &*resid*, Cursor &*cursor*);	IComboBox
IListBox & **addAsFirst** (const IResourceId &*resid*, Cursor &*cursor*);	IListBox
IMultiLineEdit & **addAsLast** (char **text*, unsigned long *textSize* = , EOLFormat *type* = cfText);	IMultiLineEdit
ISpinButton & **addAsLast** (const char **string*, Cursor &*object*, Boolean *immediateUpdate* = false);	ISpinButton
IComboBox & **addAsLast** (const char **strItem*, Cursor &*cursor*);	IComboBox

User Interface Library - Other Member Functions

Member Function	Class
IListBox & **addAsLast** (const char *_strItem_, Cursor &_cursor_);	IListBox
unsigned long **addAsLast** (const char *_text_);	IComboBox, IListBox
unsigned long **addAsLast** (const IResourceId &_resid_);	IComboBox, IListBox
IComboBox & **addAsLast** (const IResourceId &_resid_, Cursor &_cursor_);	IComboBox
IListBox & **addAsLast** (const IResourceId &_resid_, Cursor &_cursor_);	IListBox
ISpinButton & **addAsNext** (const char *_string_, Cursor &_cursor_, Boolean _immediateUpdate_ = false);	ISpinButton
IComboBox & **addAsNext** (const char *_strItem_, Cursor &_cursor_);	IComboBox
IListBox & **addAsNext** (const char *_strItem_, Cursor &_cursor_);	IListBox
IComboBox & **addAsNext** (const IResourceId &_resid_, Cursor &_cursor_);	IComboBox
IListBox & **addAsNext** (const IResourceId &_resid_, Cursor &_cursor_);	IListBox
IMenu & **addAt** (IMenuItem &_menuItem_, Cursor &_cursor_);	IMenu
ISubMenu & **addAt** (IMenuItem &_menuItem_, Cursor &_cursor_);	ISubMenu
IMultiLineEdit & **addAtOffset** (char *_text_, unsigned long _charnumber_, unsigned long _textSize_ = , EOLFormat _type_ = cfText);	IMultiLineEdit
ISubMenu & **addBitmap** (unsigned long _newItemId_, const IBitmapHandle &_itemBitmap_);	ISubMenu
IMenu & **addBitmap** (unsigned long _newItemId_, const IBitmapHandle &_itemBitmap_, unsigned long _intoSubMenuId_ =);	IMenu
IMenu & **addBitmap** (unsigned long _newItemId_, const IResourceId &_bitmapResId_, unsigned long _intoSubMenuId_ =);	IMenu
ISubMenu & **addBitmap** (unsigned long _newItemId_, const IResourceId &_newItemBitmapResId_);	ISubMenu
IMenu & **addBitmap** (unsigned long _newItemId_, unsigned long _bitmapResId_, unsigned long _intoSubMenuId_ =);	IMenu
ISubMenu & **addBitmap** (unsigned long _newItemId_, unsigned long _newItemBitmapResId_);	ISubMenu
virtual IContainerControl & **addColumn** (const IContainerColumn *_column_, const IContainerColumn *_afterColumn_ =);	IContainerControl
IFrameWindow & **addDefaultHandler** ( );	IFrameWindow
unsigned long **addDescending** (const char *_text_);	IComboBox, IListBox
unsigned long **addDescending** (const IResourceId &_resid_);	IComboBox, IListBox
unsigned long **addDetent** (unsigned long _offset_);	ISlider
Settings & **addDrive** (char *_drive_);	IFileDialog::Settings
virtual IFrameWindow & **addExtension** (IWindow *_aWindow_, Location _aLocation_, double _percentage_, SeparatorType _separator_ = thinLine);	IFrameWindow
virtual IFrameWindow & **addExtension** (IWindow *_aWindow_, Location _aLocation_, int _widthOrHeight_, SeparatorType _separator_ = thinLine);	IFrameWindow
virtual IFrameWindow & **addExtension** (IWindow *_aWindow_, Location _aLocation_, unsigned long _widthOrHeight_, SeparatorType _separator_ = thinLine);	IFrameWindow
Settings & **addFileType** (char *_fileType_);	IFileDialog::Settings
virtual IPageHandle **addFirstPage** (const PageSettings &_pageInfo_, IWindow *_window_ =);	INotebook

User Interface Library - Other Member Functions

Member Function	Class
IWindow & **addHandler** (IHandler *_newHandler_);	IWindow
ISubMenu & **addItem** (IMenuItem &_menuItem_);	ISubMenu
IMenu & **addItem** (IMenuItem &_menuItem_, unsigned long _intoSubMenuId_ =);	IMenu
virtual IPageHandle **addLastPage** (const PageSettings &_pageInfo_, IWindow *_window_ =);	INotebook
IHelpWindow & **addLibraries** (const char *_helpLibraryNames_);	IHelpWindow
IMultiLineEdit & **addLine** (char *_text_, unsigned long _linenumber_, EOLFormat _type_ = cfText);	IMultiLineEdit
IMultiLineEdit & **addLineAsLast** (char *_text_, EOLFormat _type_ = cfText);	IMultiLineEdit
virtual IException & **addLocation** (const IExceptionLocation &_location_);	IException
IMenu & **addNextAt** (IMenuItem &_menuItem_, Cursor &_cursor_);	IMenu
ISubMenu & **addNextAt** (IMenuItem &_menuItem_, Cursor &_cursor_);	ISubMenu
virtual IContainerControl & **addObject** (const IContainerObject *_newObject_, IContainerObject *_parentObject_ =);	IContainerControl
virtual IContainerControl & **addObjectAfter** (const IContainerObject *_newObject_, const IContainerObject *_afterObject_, IContainerObject *_parentObject_ =);	IContainerControl
ISpinButton & **addOrReplaceElements** (const Cursor &_object_);	ISpinButton
IProfile & **addOrReplaceElementWithKey** (const char *_key_, const IString &_data_, const char *_applName_ =);	IProfile
IProfile & **addOrReplaceElementWithKey** (const char *_key_, long _data_, const char *_applName_ =);	IProfile
virtual IPageHandle **addPageAfter** (const PageSettings &_pageInfo_, const Cursor &_cursor_, IWindow *_window_ =);	INotebook
virtual IPageHandle **addPageAfter** (const PageSettings &_pageToAdd_, const IPageHandle &_referencePage_, IWindow *_window_ =);	INotebook
virtual IPageHandle **addPageBefore** (const PageSettings &_pageInfo_, const Cursor &_cursor_, IWindow *_window_ =);	INotebook
virtual IPageHandle **addPageBefore** (const PageSettings &_pageInfoToAdd_, const IPageHandle &_referencePage_, IWindow *_window_ =);	INotebook
virtual void **addRef** ( );	IRefCounted
void **addRef** ( );	IBuffer
virtual IMenu & **addSeparator** (unsigned long _intoSubMenuId_ =);	IMenu
virtual ISubMenu & **addSeparator** (unsigned long _newItemId_);	ISubMenu
IMenu & **addSeparator** (unsigned long _newItemId_, unsigned long _intoSubMenuId_);	IMenu
virtual void **addSourceEmphasis** (const IMenuEvent &_menuEvent_);	ICnrMenuHandler, IMenuHandler
virtual IMenu & **addSubMenu** (unsigned long _itemId_);	IMenu
virtual IMenu & **addSubMenu** (unsigned long _itemId_, const IResourceId &_subMenuResId_);	IMenu
ISubMenu & **addText** (unsigned long _newItemId_, const char *_itemText_);	ISubMenu
IMenu & **addText** (unsigned long _newItemId_, const char *_itemText_, unsigned long _intoSubMenuId_ =);	IMenu
ISubMenu & **addText** (unsigned long _newItemId_, const IResourceId &_newItemTextResId_);	ISubMenu

User Interface Library - Other Member Functions

Member Function	Class
IMenu & **addText** (unsigned long _newItemId_, const IResourceId &_textResId_, unsigned long _intoSubMenuId_ =);	IMenu
virtual IMultiCellCanvas & **addToCell** (IWindow *_childWindow_, unsigned long _startingColumn_, unsigned long _startingRow_, unsigned long _numberOfColumns_ = 1, unsigned long _numberOfRows_ = 1);	IMultiCellCanvas
virtual IFrameWindow & **addToWindowList** ( );	IFrameWindow
static void **addToWindowSet** (IWindow *_window_, const IWindowHandle &_windowHandle_);	IWindow
static unsigned **adjustArg** (unsigned _index_);	I String
IApplication & **adjustPriority** (int _adjustment_, Boolean _setDescendents_ = false);	IApplication
virtual IThread & **adjustPriority** (int _delta_);	IThread
static unsigned **adjustResult** (unsigned _index_);	I String
Alignment **alignment** ( ) const;	IEntryField, IProgressIndicator, ISetCanvas, ISpinButton, IStaticText
IContainerControl & **allObjectsDo** (IContainerControl::Iterator &_iteratorObject_, Boolean _includeDescendents_ = false);	IContainerControl
virtual IBuffer * **allocate** (unsigned _bufLength_) const;	IBuffer
IBuffer * **allocate** (unsigned _newLen_) const;	IDBCSBuffer
Boolean **allowsMouseClickFocus** ( ) const;	IButton
long **amount** ( ) const;	ICnrScrollEvent
virtual IAnchorBlockHandle **anchorBlock** ( ) const;	ICurrentThread
IException & **appendText** (const char *_errorText_);	IException
IString **application** ( ) const;	IDDEActiveServer, IDDEBeginEvent, IDDEClientConversation, IDDEClientEndEvent, IDDETopicServer
IString **applicationOrKeyAt** (const Cursor &_cursor_) const;	IProfile
unsigned char **applicationSpecificData** ( ) const;	IDDEAcknowledgeEvent
IString & **applyBitOp** (const char *_pArg_, unsigned _argLen_, BitOperator _op_);	IString
virtual Boolean **applyTo** (IContainerObject *_object_)= ;	IContainerControl::Iterator
Coord **area** ( ) const;	IRectangle
Boolean **areChildrenReversed** ( ) const;	ICanvas
virtual int **argc** ( ) const;	ICurrentApplication
virtual IString **argv** (int _argNo_) const;	ICurrentApplication
unsigned long **armPixelOffset** ( ) const;	IProgressIndicator
unsigned long **armRange** ( ) const;	IProgressIndicator
ISize **armSize** ( ) const;	ISlider
unsigned long **armTickOffset** ( ) const;	IProgressIndicator
IContainerControl & **arrangeIconView** ( );	IContainerControl
virtual Boolean **arrowDown** (IControlEvent &_event_);	ISpinHandler
virtual Boolean **arrowUp** (IControlEvent &_event_);	ISpinHandler

User Interface Library - Other Member Functions

Member Function	Class
IString **asDebugInfo** ( ) const;	IBase, IHandle, IPair, IRectangle, IString
virtual IString **asDebugInfo** ( ) const;	IApplication, IBuffer, ICurrentApplication, IDynamicLinkLibrary, IHandler, IResourceId, IResourceLibrary, IThread, IVBase, IWindow
double **asDouble** ( ) const;	IString
unsigned long **asIndex** ( ) const;	IComboBox::Cursor, IListBox::Cursor
long **asInt** ( ) const;	IString
struct _POINTL **asPOINTL** ( ) const;	IPoint
struct _RECTL **asRECTL** ( ) const;	IRectangle
long **asRGBLong** ( ) const;	IColor
long **asSeconds** ( ) const;	ITime
static void **assertParameter** (const char **exceptionText*, IExceptionLocation *location*);	IException
struct _SIZEL **asSIZEL** ( ) const;	ISize
IHelpWindow & **associateWindow** (IFrameWindow **frameWindow*);	IHelpWindow
IString **asString** ( ) const;	IBase, IHandle, IPair, IRectangle, IString
virtual IString **asString** ( ) const;	IApplication, IDynamicLinkLibrary, IHandler, IResourceId, IResourceLibrary, IThread, IVBase, IWindow
IString **asString** (const char **fmt*) const;	IDate
IString **asString** (const char **fmt* = " % X") const;	ITime
IString **asString** (YearFormat *yearFmt* = yy) const;	IDate
unsigned long **asUnsigned** ( ) const;	IString
unsigned long **asUnsignedLong** ( ) const;	IBitFlag, IEventData
Boolean **atBottomDelta** ( ) const;	ICnrQueryDeltaEvent
Boolean **atFirstObject** ( ) const;	ICnrQueryDeltaEvent
Boolean **atLastObject** ( ) const;	ICnrQueryDeltaEvent
unsigned long **attachedToId** ( ) const;	IFrameExtension
ISWP **attachTo** (ISWP &*baseSWP*);	IFrameExtension
Boolean **atTopDelta** ( ) const;	ICnrQueryDeltaEvent
unsigned long **attribute** ( ) const;	IMenuItem
unsigned long **attributes** (const IContainerObject **object*) const;	IContainerControl
virtual Boolean **autoInitPM** ( ) const;	IThread
unsigned long **avgCharWidth** ( ) const;	IFont
unsigned long **avgLowercase** ( ) const;	IFont

User Interface Library - Other Member Functions

Member Function	Class
unsigned long **avgUppercase** ( ) const;	IFont
IMiniCnrRecord * **baseRecord** ( );	IContainerObject
virtual unsigned long **baseRecordSize** ( );	IContainerControl
virtual Boolean **begin** (const char **applicationName*, const char **topicName*);	IDDEClientConversation
virtual IDDEClientConversation & **begin** (const IWindowHandle &*serverHandle*);	IDDEClientConversation
virtual IDDETopicServer &**beginConversation** (const IWindowHandle &*clientHandle*);	IDDETopicServer
virtual Boolean **beginEdit** (ICnrBeginEditEvent &*event*);	ICnrEditHandler
virtual IFrameWindow & **beginFlashing** ( );	IFrameWindow
virtual IDDEClientConversation & **beginHotLink** (const char **item*, const char **format* = "#1", Boolean *sendData* = true, Boolean *pacing* = false);	IDDEClientConversation
virtual Boolean **beginHotLink** (unsigned long *conversationId*, IDDEServerHotLinkEvent &*event*);	IDDETopicServer
IFont & **beginUsingFont** (IPresSpaceHandle *hps*);	IFont
virtual Binding **binding** ( ) const;	INotebook
IBitmapHandle **bitmap** ( ) const;	IBitmapControl, IMenuItem
unsigned char **blueMix** ( ) const;	IColor
Coord **bottom** ( ) const;	IRectangle
IPoint **bottomCenter** ( ) const;	IRectangle
IPoint **bottomLeft** ( ) const;	IRectangle
IPoint **bottomRight** ( ) const;	IRectangle
IBuffer * **buffer** ( ) const;	IString
IString **buffer** ( ) const;	IDDEEvent
long **buttonPressedId** ( ) const;	IFileDialog, IFontDialog
ButtonsPosition **buttonsPosition** ( ) const;	ISlider
IString & **b2c** ( );	IString
static IString **b2c** (const IString &*aString*);	IString
IString & **b2d** ( );	IString
static IString **b2d** (const IString &*aString*);	IString
IString & **b2x** ( );	IString
static IString **b2x** (const IString &*aString*);	IString
virtual ISize **calcMinimumSize** ( ) const;	IBitmapControl, ICanvas, ICheckBox, IComboBox, IContainerControl, IEntryField, IGroupBox, IIconControl, INotebook, IProgressIndicator, IPushButton, IRadioButton, IScrollBar, ISpinButton, IStaticText, IViewPort, IWindow, I3StateCheckBox
IPoint **center** ( ) const;	IRectangle
static IString **center** (const IString &*aString*, unsigned *length*, char *padCharacter* = ' ');	IString

User Interface Library - Other Member Functions

Member Function	Class
IString & **center** (unsigned _length_, char _padCharacter_ = ' ');	IString
IBuffer * **center** (unsigned _newLen_, char _padCharacter_);	IDBCSBuffer
virtual IBuffer * **center** (unsigned _newLen_, char _padCharacter_);	IBuffer
IRectangle & **centerAt** (const IPoint &_aPoint_);	IRectangle
IRectangle **centeredAt** (const IPoint &_aPoint_) const;	IRectangle
IString & **change** (const char *_pInputString_, const char *_pOutputString_, unsigned _startPos_ = 1, unsigned _numChanges_ = UINT_MAX);	IString
IString & **change** (const char *_pInputString_, const IString &_outputString_, unsigned _startPos_ = 1, unsigned _numChanges_ = UINT_MAX);	IString
I String & **change** (const char *_pPattern_, const char *_pReplacement_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String
I String & **change** (const char *_pPattern_, const IString &_aReplacement_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String
IString & **change** (const char *_pPattern_, unsigned _patternLen_, const char *_pReplacement_, unsigned _replacementLen_, unsigned _startPos_, unsigned _numChanges_);	IString
virtual IBuffer * **change** (const char *_pSource_, unsigned _sourceLen_, const char *_pTarget_, unsigned _targetLen_, unsigned _startPos_, unsigned _numChanges_);	IBuffer
I String & **change** (const IString &_aPattern_, const char *_pReplacement_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String
I String & **change** (const IString &_aPattern_, const IString &_aReplacement_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String
static IString **change** (const IString &_aString_, const char *_pInputString_, const char *_pOutputString_, unsigned _startPos_ = 1, unsigned _numChanges_ = UINT_MAX);	IString
static I String **change** (const IString &_aString_, const char *_pInputString_, const char *_pOutputString_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String
static IString **change** (const IString &_aString_, const char *_pInputString_, const IString &_outputString_, unsigned _startPos_ = 1, unsigned _numChanges_ = UINT_MAX);	IString
static I String **change** (const IString &_aString_, const char *_pInputString_, const IString &_outputString_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String
static IString **change** (const IString &_aString_, const IString &_inputString_, const char *_pOutputString_, unsigned _startPos_ = 1, unsigned _numChanges_ = UINT_MAX);	IString
static IString **change** (const IString &_aString_, const IString &_inputString_, const IString &_outputString_, unsigned _startPos_ = 1, unsigned _numChanges_ = UINT_MAX);	IString
static I String **change** (const IString &_aString_, const IString &_inputString_, const char *_pOutputString_, unsigned _startPos_ = , unsigned _numChanges_ = UINT_MAX);	I String

User Interface Library - Other Member Functions

Member Function	Class
static I String **change** (const IString &*aString*, const IString &*inputString*, const IString &*outputString*, unsigned *startPos* = , unsigned *numChanges* = UINT_MAX);	I String
IString & **change** (const IString &*inputString*, const char **pOutputString*, unsigned *startPos* = 1, unsigned *numChanges* = UINT_MAX);	IString
IString & **change** (const IString &*inputString*, const IString &*outputString*, unsigned *startPos* = 1, unsigned *numChanges* = UINT_MAX);	IString
Boolean **changed** (IContainerObject::Emphasis) const;	ICnrEmphasisEvent
char **character** ( ) const;	IKeyboardEvent
virtual Boolean **characterKeyPress** (IKeyboardEvent &*keyevt*);	IKeyboardHandler
ISize **characterSize** ( );	IControl
CharType **charType** ( ) const;	IEntryField
IStringEnum::CharType **charType** (unsigned *index*) const;	IDBCSBuffer, IString, I String
virtual IStringEnum::CharType **charType** (unsigned *index*) const;	IBuffer
unsigned long **charWidth** (char *c*) const;	IFont
char **char1** ( ) const;	IEventData
char **char2** ( ) const;	IEventData
char **char3** ( ) const;	IEventData
char **char4** ( ) const;	IEventData
static unsigned **checkAddition** (unsigned *addend1*, unsigned *addend2*);	IBuffer
virtual IMenu & **checkItem** (unsigned long *itemId*, Boolean *check* = true);	IMenu
virtual ISubMenu & **checkItem** (unsigned long *itemId*, Boolean *checked* = true);	ISubMenu
static unsigned **checkMultiplication** (unsigned *factor1*, unsigned *factor2*);	IBuffer
IWindowHandle **childAt** (const ChildCursor &*aCursor*) const;	IWindow
const char * **className** ( ) const;	IDBCSBuffer
virtual const char * **className** ( ) const;	IBuffer
virtual IEntryField & **clear** ( );	IEntryField
virtual IMultiLineEdit & **clear** ( );	IMultiLineEdit
IPaintEvent & **clearBackground** (const IColor &*background* = IGUIColor (IGUIColor::desktopBgnd));	IPaintEvent
IPaintEvent & **clearBackground** (const IRectangle &*fillRectangle*, const IColor &*background* = IGUIColor (IGUIColor::desktopBgnd));	IPaintEvent
IResourceLock & **clearLock** ( );	IResourceLock
virtual IButton & **click** ( );	IButton
virtual IControl * **client** ( ) const;	IFrameWindow
IWindowHandle **clientHandle** ( ) const;	IDDEClientConversation
IRectangle **clientRect** ( ) const;	IFrameFormatEvent
Boolean **clipboardHasTextFormat** ( ) const;	ITextControl
virtual IDynamicLinkLibrary & **close** ( );	IDynamicLinkLibrary
virtual IFrameWindow & **close** ( );	IFrameWindow

User Interface Library - Other Member Functions

Member Function	Class
virtual Boolean **closed** (IFrameEvent &*frameEvent*);	IFrameHandler
virtual IContainerControl & **closeEdit** ( );	IContainerControl
IContainerControl & **collapse** (IContainerObject **object*);	IContainerControl
virtual IContainerControl & **collapseTree** ( );	IContainerControl
IColor **color** ( ) const;	IMultiCellCanvas
IColor **color** (ColorArea *area*) const;	IButton, ICanvas, IContainerControl, IEntryField, IFrameWindow, IGroupBox, IListBox, IMenu, IMultiLineEdit, IOutlineBox, IProgressIndicator, IScrollBar, ISetCanvas, ISpinButton, IStaticText, ITitle, IViewPort
virtual IColor **color** (ColorArea *area*) const;	INotebook
IColor **color** (SplitBarArea *value*) const;	ISplitCanvas
IColor **color** (unsigned long *colorArea*) const;	IWindow
IColor **color** (unsigned long *colorArea*, const IColor &*defaultColor*) const;	IWindow
IContainerColumn * **column** ( );	ICnrEditEvent, ICnrHelpEvent
virtual IContainerColumn * **column** ( ) const;	ICnrDrawItemEvent
IContainerColumn * **column** (IContainerColumn **column*, unsigned long *command*, Boolean *visible*);	IContainerControl
IContainerColumn * **columnAt** (const ColumnCursor &*cursor*) const;	IContainerControl
IContainerColumn * **columnAt** (unsigned long *index*) const;	IContainerControl
unsigned long **columnCount** ( ) const;	IContainerControl
_FIELDINFO * **columnInfo** ( ) const;	IContainerColumn
IContainerColumn * **columnUnderPoint** (const IPoint &*point*) const;	IContainerControl
unsigned long **columnWidth** (unsigned long *column*) const;	IMultiCellCanvas
virtual Boolean **command** (ICommandEvent &*event*);	ICommandHandler, IFrameHandler
unsigned long **commandId** ( ) const;	ICommandEvent, IHelpMenuBarEvent
IString **commands** ( ) const;	IDDEAcknowledgeExecuteEvent, IDDEExecuteEvent
CommandType **commandType** ( ) const;	IMenuItem
IWindowHandle **communicationWindow** ( ) const;	IHelpWindow
virtual Comparison **compare** (const void **p*, unsigned *len*) const;	IBuffer
IContainerControl * **container** ( ) const;	ICnrEditEvent, IContainerColumn
virtual IContainerControl * **container** ( ) const;	ICnrDrawBackgroundEvent, ICnrDrawItemEvent
unsigned long **containerAttributes** ( ) const;	IContainerControl
static IContainerControl * **containerFromHandle** (const IWindowHandle &*handle*);	IContainerControl
unsigned long **containerId** ( ) const;	ICnrEvent
virtual void **containerInfo** ( ) const;	IContainerControl
static IPrivateResource & **containerKey** ( );	IContainerControl

User Interface Library - Other Member Functions

Member Function	Class
static ICnrControlList & **containerList** ( );	IContainerControl
Boolean **contains** (const IPoint &aPoint) const;	IRectangle
Boolean **contains** (const IRectangle &aRect) const;	IRectangle
Boolean **containsApplication** (const char *applName) const;	IProfile
Boolean **containsKeyName** (const char *key, const char *applName =) const;	IProfile
Boolean **containsObject** (const IContainerObject *object) const;	IContainerControl
char * **contents** ( );	IBuffer
const char * **contents** ( ) const;	IBuffer
IWindowHandle **contentsWindow** ( ) const;	IHelpWindow
IWindow * **control** ( ) const;	IFrameExtension
unsigned long **controlId** ( ) const;	IControlEvent
unsigned short **controlId** ( ) const;	IHelpNotifyEvent
virtual Boolean **controlSelect** (IHelpNotifyEvent &notifyEvent);	IHelpHandler
IWindow * **controlWindow** ( ) const;	IControlEvent
unsigned long **conversationCount** ( ) const;	IDDETopicServer
virtual void **conversationEnded** (IDDEClientEndEvent &event);	IDDEClientConversation
virtual void **conversationEnded** (unsigned long conversationId, IDDEEndEvent &event);	IDDETopicServer
IRectangle **convertToWorkspace** (const IRectangle &windowRectangle, Boolean rightWindow = false) const;	IContainerControl
Coord **coord1** ( ) const;	IPair
Coord **coord2** ( ) const;	IPair
virtual IEntryField & **copy** ( );	IEntryField
virtual IMultiLineEdit & **copy** ( );	IMultiLineEdit
static IString **copy** (const IString &aString, unsigned numCopies);	IString
IString & **copy** (unsigned numCopies);	IString
virtual IBuffer * **copy** (unsigned numCopies);	IBuffer
IContainerObject * **copyObjectTo** (IContainerObject *copyObject, IContainerObject *parentObject = , IContainerControl *newContainer = , IContainerObject *afterObject = , const IPoint &iconViewLocation = IPoint (,));	IContainerControl
unsigned long **count** ( ) const;	IComboBox, IListBox
IWindowHandle **coverpageWindow** ( ) const;	IHelpWindow
IFrameWindow & **create** (unsigned long id, const char *title, unsigned long style, const char *windowClass, const IWindowHandle &parent, const IWindowHandle &owner, const IRectangle &initRect, const void *ctlData, const void *presParams);	IFrameWindow
void **create** (unsigned long windowId, unsigned long parent, unsigned long owner, unsigned long style, const IRectangle &initial, void *sliderData);	IProgressIndicator
static ICurrentApplication & **current** ( );	IApplication
static ICurrentThread & **current** ( );	IThread
virtual IContainerColumn * **current** ( ) const;	IContainerControl::ColumnCursor

User Interface Library - Other Member Functions

Member Function	Class
virtual IContainerObject * **current** ( ) const;	IContainerControl::ObjectCursor, IContainerControl::TextCursor
virtual IPageHandle **current** ( ) const;	INotebook::Cursor
IContainerColumn * **currentEditColumn** ( );	IContainerControl
IMultiLineEdit * **currentEditMLE** ( );	IContainerControl
IContainerObject * **currentEditObject** ( );	IContainerControl
static IThreadId **currentId** ( );	IThread
long **currentNumber** ( ) const;	ISpinButton
static IProcessId **currentPID** ( );	IApplication
IString **currentText** ( ) const;	ICnrBeginEditEvent, ICnrEndEditEvent, ISpinButton
virtual IString **currentText** ( );	ICnrReallocStringEvent
unsigned long **cursor** ( ) const;	IMultiLineEdit
Cursor **cursor** (unsigned long *itemId*) const;	ISubMenu
Cursor **cursor** (unsigned long *itemId*, unsigned long *inSubMenuId* =) const;	IMenu
virtual Boolean **cursoredChanged** (ICnrEmphasisEvent &*event*);	ICnrHandler
IContainerObject * **cursoredObject** ( ) const;	IContainerControl
virtual IEntryField & **cut** ( );	IEntryField
virtual IMultiLineEdit & **cut** ( );	IMultiLineEdit
IString & **c2b** ( );	IString
static IString **c2b** (const IString &*aString*);	IString
IString & **c2d** ( );	IString
static IString **c2d** (const IString &*aString*);	IString
IString & **c2x** ( );	IString
static IString **c2x** (const IString &*aString*);	IString
char * **data** ( ) const;	IString
IString **data** ( ) const;	IDDEDataEvent, IDDEServerAcknowledgeEvent
virtual Boolean **data** (IDDEDataEvent &*event*)= ;	IDDEClientConversation
virtual unsigned long **dataAttributes** ( ) const;	IContainerColumn
IString **dayName** ( ) const;	IDate
static IString **dayName** (DayOfWeek *aDay*);	IDate
int **dayOfMonth** ( ) const;	IDate
DayOfWeek **dayOfWeek** ( ) const;	IDate
int **dayOfYear** ( ) const;	IDate
static int **daysInMonth** (Month *aMonth*, int *aYear*);	IDate
static int **daysInYear** (int *aYear*);	IDate
virtual Boolean **deactivated** (IFrameEvent &*frameEvent*);	IFrameHandler
unsigned long **deckCount** ( ) const;	ISetCanvas

User Interface Library - Other Member Functions

Member Function	Class
DeckOrientation **deckOrientation** ( ) const;	ISetCanvas
virtual IContainerObject & **decrementUseCount** ( );	IContainerObject
const IString & **defaultApplicationName** ( ) const;	IProfile
static Attribute **defaultAttribute** ( );	IContainerControl, IMenuItem
static Boolean **defaultAutoInitPM** ( );	IThread
static char * **defaultBuffer** ( );	IString
static IBuffer * **defaultBuffer** ( );	IBuffer
static ISize **defaultCell** ( );	IMultiCellCanvas
static Style **defaultDataStyle** ( );	IContainerColumn
static Style **defaultHeadingStyle** ( );	IContainerColumn
IWindow & **defaultProcedure** (IEvent &_event_);	IWindow
virtual IEventResult **defaultProcedure** (IEvent &_event_);	IHandler
static long **defaultQueueSize** ( );	IThread
static unsigned long **defaultStackSize** ( );	IThread
static Style **defaultStyle** ( );	IBitmapControl, ICanvas, ICheckBox, IComboBox, IContainerControl, IEntryField, IFileDialog, IFontDialog, IFrameWindow, IGroupBox, IIconControl, IListBox, IMenu, IMenuBar, IMenuItem, IMultiLineEdit, INotebook, IOutlineBox, IProgressIndicator, IPushButton, IRadioButton, IScrollBar, ISetCanvas, ISlider, ISpinButton, ISplitCanvas, IStaticText, IViewPort, I3StateCheckBox
virtual IContainerControl & **deleteAllObjects** ( );	IContainerControl
IMenu & **deleteAt** (Cursor &_cursor_);	IMenu
ISubMenu & **deleteAt** (Cursor &_cursor_);	ISubMenu
IProfile & **deleteElementWithApplication** (const char *_applName_ =);	IProfile
IProfile & **deleteElementWithKey** (const char *_key_, const char *_applName_ =);	IProfile
Boolean **deleteIsInProcess** ( ) const;	IWindow
virtual IMenu & **deleteItem** (unsigned long _itemId_);	IMenu
virtual ISubMenu & **deleteItem** (unsigned long _itemId_);	ISubMenu
virtual IContainerControl & **deleteSelectedObjects** ( );	IContainerControl
virtual Boolean **deltaReached** (ICnrQueryDeltaEvent &_event_);	ICnrHandler
ICnrObjectSet **descendentsOf** (IContainerObject *_parentObject_) const;	IContainerControl
ISettingButton & **deselect** ( );	ISettingButton
IComboBox & **deselect** (unsigned long _index_);	IComboBox
IListBox & **deselect** (unsigned long _index_);	IListBox
IComboBox & **deselectAll** ( );	IComboBox

User Interface Library - Other Member Functions

Member Function	Class
IListBox & **deselectAll** ( );	IListBox
static IWindow * **desktopWindow** ( );	IWindow
IRectangle **detailObjectRectangle** (const IContainerObject *_object_, Boolean _rightWindow_ = false) const;	IContainerControl
IRectangle **detailObjectRectangle** (const IContainerObject *_object_, const IContainerColumn *_column_) const;	IContainerControl
IRectangle **detailsViewportOnWindow** (Boolean _rightSide_ = false) const;	IContainerControl
IRectangle **detailsViewportOnWorkspace** (Boolean _rightSide_ = false) const;	IContainerControl
IContainerColumn * **detailsViewSplit** ( ) const;	IContainerControl
unsigned long **detentPosition** (unsigned long _detentId_) const;	ISlider
IEntryField & **disable** ( );	IEntryField
virtual IHandler & **disable** ( );	IHandler
virtual IWindow & **disable** ( );	IWindow
IEntryField & **disableAutoScroll** ( );	IEntryField
virtual ICheckBox & **disableAutoSelect** ( );	ICheckBox
virtual IRadioButton & **disableAutoSelect** ( );	IRadioButton
virtual ISettingButton & **disableAutoSelect** ( )= ;	ISettingButton
virtual I3StateCheckBox & **disableAutoSelect** ( );	I3StateCheckBox
IEntryField & **disableAutoTab** ( );	IEntryField
IPushButton & **disableBorder** ( );	IPushButton
ISpinButton & **disableBorder** ( );	ISpinButton
IContainerControl & **disableCaching** ( );	IContainerControl
IEntryField & **disableCommand** ( );	IEntryField
IRadioButton & **disableCursorSelect** ( );	IRadioButton
IEntryField & **disableDataUpdate** ( );	IEntryField
IMultiLineEdit & **disableDataUpdate** ( );	IMultiLineEdit
virtual IContainerColumn & **disableDataUpdate** ( );	IContainerColumn
virtual IContainerObject & **disableDataUpdate** (IContainerControl *_container_=);	IContainerObject
IContainerControl & **disableDataUpdate** (IContainerObject *_object_);	IContainerControl
IPushButton & **disableDefault** ( );	IPushButton
IContainerControl & **disableDrawBackground** ( );	IContainerControl
IContainerControl & **disableDrawItem** ( );	IContainerControl
IListBox & **disableDrawItem** ( );	IListBox
IProgressIndicator & **disableDrawItem** ( );	IProgressIndicator
virtual IContainerObject & **disableDrop** (IContainerControl *_container_ =);	IContainerObject
IContainerControl & **disableDrop** (IContainerObject *_object_);	IContainerControl
virtual IString **disabledText** ( ) const;	IInfoArea
IListBox & **disableExtendedSelect** ( );	IListBox

User Interface Library - Other Member Functions

Member Function	Class
IStaticText & **disableFillBackground** ( );	IStaticText
IControl & **disableGroup** ( );	IControl
virtual IContainerColumn & **disableHeadingUpdate** ( );	IContainerColumn
IPushButton & **disableHelp** ( );	IPushButton
IEntryField & **disableInsertMode** ( );	IEntryField
virtual IMenu & **disableItem** (unsigned long *itemId*);	IMenu
virtual ISubMenu & **disableItem** (unsigned long *itemId*);	ISubMenu
IEntryField & **disableMargin** ( );	IEntryField
IButton & **disableMouseClickFocus** ( );	IButton
IListBox & **disableMultipleSelect** ( );	IListBox
IListBox & **disableNoAdjustPosition** ( );	IListBox
IMultiLineEdit & **disableRefresh** ( );	IMultiLineEdit
IProgressIndicator & **disableRibbonStrip** ( );	IProgressIndicator
IProgressIndicator & **disableSnapToTick** ( );	IProgressIndicator
IPushButton & **disableSystemCommand** ( );	IPushButton
IControl & **disableTabStop** ( );	IControl
IContainerControl & **disableTitleUpdate** ( );	IContainerControl
static void **disableTrace** ( );	ITrace
IMultiLineEdit & **disableWordWrap** ( );	IMultiLineEdit
static void **disableWriteLineNumber** ( );	ITrace
static void **disableWritePrefix** ( );	ITrace
virtual IEntryField & **discard** ( );	IEntryField
virtual IMultiLineEdit & **discard** ( );	IMultiLineEdit
virtual IFrameWindow & **dismiss** (unsigned long *result* =);	IFrameWindow
Boolean **dispatch** (IEvent &*event*);	IWindow
virtual Boolean **dispatchHandlerEvent** (IEvent &*event*);	ICnrDrawHandler, ICnrEditHandler, ICnrHandler, ICnrMenuHandler, IDDETopicServer, IFrameHandler, IHandler, IHelpHandler, IMenuHandler, ISliderDrawHandler
Boolean **dispatchHandlerEvent** (IEvent &*event*);	ICommandHandler, IDDEClientConversation, IEditHandler, IFileDialogHandler, IFocusHandler, IFontDialogHandler, IKeyboardHandler, IListBoxDrawItemHandler, IMenuDrawItemHandler, IMouseClickHandler, IPageHandler, IPaintHandler, IResizeHandler, IScrollHandler, ISelectHandler, IShowListHandler, ISpinHandler
ISize **displaySize** (const char *text =) const;	ITextControl

User Interface Library - Other Member Functions

Member Function	Class
virtual unsigned long **displayWidth** ( );	IContainerColumn
double **distanceFrom** (const IPair &_aPair_) const;	IPair
long **dotProduct** (const IPair &_aPair_) const;	IPair
virtual Boolean **draw** (IFrameEvent &_frameEvent_);	IFrameHandler
virtual Boolean **draw** (IListBoxDrawItemEvent &_event_, DrawFlag &_flag_);	IListBoxDrawItemHandler
virtual Boolean **draw** (IMenuDrawItemEvent &_event_, DrawFlag &_flag_);	IMenuDrawItemHandler
virtual Boolean **drawArm** (IDrawItemEvent &_event_);	ISliderDrawHandler
virtual Boolean **drawBackground** (ICnrDrawBackgroundEvent &_event_);	ICnrDrawHandler
virtual Boolean **drawBackground** (IDrawItemEvent &_event_);	ISliderDrawHandler
virtual Boolean **drawDetailsItem** (ICnrDrawItemEvent &_event_);	ICnrDrawHandler
virtual Boolean **drawIcon** (ICnrDrawItemEvent &_event_);	ICnrDrawHandler
virtual Boolean **drawRibbonStrip** (IDrawItemEvent &_event_);	ISliderDrawHandler
void **drawSeparator** (const IPresSpaceHandle &_psh_) const;	IFrameExtension
virtual Boolean **drawShaft** (IDrawItemEvent &_event_);	ISliderDrawHandler
virtual Boolean **drawTab** (INotebookDrawItemEvent &_event_);	IPageHandler
IPaintEvent & **drawText** (const char *_text_, const IPoint &_atPoint_, const IColor &_textColor_ = IGUIColor (IGUIColor::windowStaticText);	IPaintEvent
virtual Boolean **drawText** (ICnrDrawItemEvent &_event_);	ICnrDrawHandler
virtual Boolean **drawTitle** (ICnrDrawItemEvent &_event_);	ICnrDrawHandler
virtual Boolean **drawTreeIcon** (ICnrDrawItemEvent &_event_);	ICnrDrawHandler
IString & **d2b** ( );	IString
static IString **d2b** (const IString &_aString_);	IString
IString & **d2c** ( );	IString
static IString **d2c** (const IString &_aString_);	IString
IString & **d2x** ( );	IString
static IString **d2x** (const IString &_aString_);	IString
virtual Boolean **edit** (IControlEvent &_event_)= ;	IEditHandler
virtual IContainerControl & **editColumnTitle** (IContainerColumn *_column_);	IContainerControl
virtual IContainerControl & **editContainerTitle** ( );	IContainerControl
virtual IContainerControl & **editObject** (IContainerObject *_object_, IContainerColumn *_column_ =);	IContainerControl
unsigned long **editRegionHeight** ( ) const;	IMultiLineEdit
unsigned long **editRegionWidth** ( ) const;	IMultiLineEdit
IMenuItem **elementAt** (const Cursor &_cursor_) const;	IMenu
IString **elementAt** (const Cursor &_cursor_) const;	IComboBox, IListBox, ISpinButton
IString **elementWithKey** (const char *_key_, const char *_applName_ =) const;	IProfile
long **emHeight** ( ) const;	IFontDialog
IEntryField & **enable** (Boolean _enable_ = true);	IEntryField

User Interface Library - Other Member Functions

Member Function	Class
virtual IWindow & **enable** (Boolean *enableWindow* = true);	IWindow
virtual IHandler & **enable** (Boolean *setting* = true);	IHandler
IEntryField & **enableAutoScroll** (Boolean *enable* = true);	IEntryField
virtual ISettingButton & **enableAutoSelect** (Boolean *enable*)= ;	ISettingButton
virtual IRadioButton & **enableAutoSelect** (Boolean *enable* = true);	IRadioButton
virtual ICheckBox & **enableAutoSelect** (Boolean *turnOn* = true);	ICheckBox
virtual I3StateCheckBox & **enableAutoSelect** (Boolean *turnOn* = true);	I3StateCheckBox
IEntryField & **enableAutoTab** (Boolean *enable* = true);	IEntryField
IPushButton & **enableBorder** (Boolean *enable* = true);	IPushButton
ISpinButton & **enableBorder** (Boolean *enable* = true);	ISpinButton
IContainerControl & **enableCaching** (unsigned long *ulDeltaValue* = 3);	IContainerControl
IEntryField & **enableCommand** (Boolean *enable* = true);	IEntryField
IRadioButton & **enableCursorSelect** (Boolean *enable* = true);	IRadioButton
virtual IContainerColumn & **enableDataUpdate** (Boolean *enable* = true);	IContainerColumn
virtual IContainerObject & **enableDataUpdate** (Boolean *enable* = true, IContainerControl *_container_ =);	IContainerObject
IEntryField & **enableDataUpdate** (Boolean *update* = true);	IEntryField
IMultiLineEdit & **enableDataUpdate** (Boolean *update* = true);	IMultiLineEdit
IContainerControl & **enableDataUpdate** (IContainerObject *_object_, Boolean *enable* = true);	IContainerControl
IPushButton & **enableDefault** (Boolean *enable* = true);	IPushButton
IContainerControl & **enableDrawBackground** (Boolean *Enable* = true);	IContainerControl
IProgressIndicator & **enableDrawItem** (Boolean *drawItemOn* = true);	IProgressIndicator
IContainerControl & **enableDrawItem** (Boolean *Enable* = true);	IContainerControl
IListBox & **enableDrawItem** (Boolean *enable* = true);	IListBox
virtual IContainerObject & **enableDrop** (Boolean *enable* = true, IContainerControl *_container_ =);	IContainerObject
IContainerControl & **enableDrop** (IContainerObject *_object_, Boolean *enable* = true);	IContainerControl
IListBox & **enableExtendedSelect** (Boolean *enable* = true);	IListBox
IStaticText & **enableFillBackground** (Boolean *enable* = true);	IStaticText
IControl & **enableGroup** (Boolean *enable* = true);	IControl
virtual IContainerColumn & **enableHeadingUpdate** (Boolean *enable* = true);	IContainerColumn
IPushButton & **enableHelp** (Boolean *enable* = true);	IPushButton
IEntryField & **enableInsertMode** (Boolean *insert* = true);	IEntryField
virtual IMenu & **enableItem** (unsigned long *itemId*, Boolean *enable* = true);	IMenu
virtual ISubMenu & **enableItem** (unsigned long *itemId*, Boolean *enabled* = true);	ISubMenu
IEntryField & **enableMargin** (Boolean *enable* = true);	IEntryField
IButton & **enableMouseClickFocus** (Boolean *turnOn* = true);	IButton
IListBox & **enableMultipleSelect** (Boolean *enable* = true);	IListBox

User Interface Library - Other Member Functions

Member Function	Class
IListBox & **enableNoAdjustPosition** (Boolean *enable* = true);	IListBox
IMultiLineEdit & **enableRefresh** (Boolean *refresh* = true);	IMultiLineEdit
IProgressIndicator & **enableRibbonStrip** (Boolean *ribbonStripOn* = true);	IProgressIndicator
IProgressIndicator & **enableSnapToTick** (Boolean *snapToTickOn* = true);	IProgressIndicator
IPushButton & **enableSystemCommand** (Boolean *enable* = true);	IPushButton
IControl & **enableTabStop** (Boolean *enable* = true);	IControl
IContainerControl & **enableTitleUpdate** (Boolean *enable* = true);	IContainerControl
static void **enableTrace** ( );	ITrace
IMultiLineEdit & **enableWordWrap** (Boolean *enable* = true);	IMultiLineEdit
static void **enableWriteLineNumber** ( );	ITrace
static void **enableWritePrefix** ( );	ITrace
virtual IDDEClientConversation & **end** ( );	IDDEClientConversation
virtual void **endAllHotLinks** ( );	IDDEClientConversation
virtual void **endAllHotLinks** (const char *item);	IDDEClientConversation
virtual IDDETopicServer & **endConversation** (unsigned long *conversationId*);	IDDETopicServer
virtual Boolean **endEdit** (ICnrEndEditEvent &*event*);	ICnrEditHandler
virtual IFrameWindow & **endFlashing** ( );	IFrameWindow
virtual IDDEClientConversation & **endHotLink** (const char *item, const char *format = "#1");	IDDEClientConversation
virtual IDDEClientConversation & **endHotLinks** (const char *item =);	IDDEClientConversation
IFont & **endUsingFont** (IPresSpaceHandle *hps*);	IFont
virtual Boolean **enter** (ICnrEnterEvent &*event*);	ICnrHandler
virtual Boolean **enter** (IControlEvent &*event*);	ISelectHandler
Boolean **enterPressed** ( ) const;	ICnrEnterEvent
IHelpErrorEvent::ErrorType **error** ( ) const;	IHelpErrorEvent
unsigned long **errorId** ( ) const;	IException
virtual unsigned long **errorId** ( ) const= ;	IErrorInfo, IGUIErrorInfo, ISystemErrorInfo
unsigned long **eventId** ( ) const;	IEvent
static IWindow::ExceptionFn * **exceptionFunction** ( );	IWindow
virtual void **executeAcknowledged** (IDDEAcknowledgeExecuteEvent &*event*);	IDDEClientConversation
virtual IDDEClientConversation & **executeCommands** (const void *commands, unsigned long *commandLength*);	IDDEClientConversation
virtual Boolean **executeCommands** (unsigned long *conversationId*, IDDEExecuteEvent &*event*);	IDDETopicServer
virtual ICurrentApplication & **exit** ( );	ICurrentApplication
virtual void **exit** (unsigned long *rc*);	ICurrentThread
IContainerControl & **expand** (IContainerObject *object);	IContainerControl
IRectangle & **expandBy** (const IPair &*aPair*);	IRectangle

User Interface Library - Other Member Functions

Member Function	Class
IRectangle & **expandBy** (Coord *coord*);	IRectangle
IRectangle **expandedBy** (const IPair &*aPair*) const;	IRectangle
IRectangle **expandedBy** (Coord *coord*) const;	IRectangle
ISetCanvas & **expandForText** ( );	ISetCanvas
virtual IContainerControl & **expandTree** ( );	IContainerControl
unsigned long **exportSelectedTextToFile** (char **fileName*, EOLFormat *type* = cfText);	IMultiLineEdit
unsigned long **exportToFile** (char **fileName*, EOLFormat *type* = cfText);	IMultiLineEdit
IFrameExtensions * **extensions** ( ) const;	IFrameWindow
long **externalLeading** ( ) const;	IFontDialog
unsigned long **externalLeading** ( ) const;	IFont
const struct _FATTRS * **fattrs** ( ) const;	IFont
unsigned long **fileLength** ( ) const;	IFileDialogEvent
const char * **fileName** ( ) const;	IExceptionLocation
IString **fileName** ( ) const;	IFileDialogEvent
virtual IString **fileName** ( ) const;	IDynamicLinkLibrary, IResourceLibrary
IString **fileName** (unsigned *fileNumber* =) const;	IFileDialog
IContainerControl & **filter** ( );	IContainerControl
IContainerControl & **filter** (const IContainerControl::FilterFn &*filterObject*);	IContainerControl
virtual Boolean **filter** (IFileDialogEvent &*event*);	IFileDialogHandler
unsigned **findExtension** (IWindow **window*);	IFrameWindow
unsigned **findPhrase** (const IString &*aPhrase*, unsigned *startWord*, IndexType *charOrWord*) const;	IString
virtual Boolean **findTransaction** (const IEvent &*event*, Boolean *removeMatch* = false);	IDDEClientConversation
virtual IContainerColumn * **first** ( );	IContainerControl::ColumnCursor
virtual IContainerObject * **first** ( );	IContainerControl::ObjectCursor, IContainerControl::TextCursor
virtual IPageHandle **first** ( );	INotebook::Cursor
virtual IPageHandle **firstPage** ( ) const;	INotebook
unsigned long **fixedSize** ( ) const;	IFrameExtension
IWindowPosBuffer **fixupChildren** ( );	ICanvas
unsigned long & **flags** ( );	ISWP
static unsigned long **flagsFrom** (const Style &*style*);	IFrameWindow
IString **fontFamily** ( ) const;	IFontDialog
const struct _FONTMETRICS * **fontmetrics** ( ) const;	IFont
unsigned long **fontWeight** ( ) const;	IFontDialog
unsigned long **fontWidth** ( ) const;	IFontDialog
IString **format** ( ) const;	IDDEEvent
virtual Boolean **format** (IFrameFormatEvent &*formatEvent*);	IFrameHandler

User Interface Library - Other Member Functions

Member Function	Class
IFrameWindow * **frame** ( ) const;	IFrameEvent
static IBuffer * **fromContents** (const char *pBuffer);	IBuffer
const char * **functionName** ( ) const;	IExceptionLocation
virtual Boolean **gotFocus** (IControlEvent &event);	IFocusHandler
unsigned char **greenMix** ( ) const;	IColor
IAccelTblHandle **handle** ( ) const;	IAccelerator
IProfileHandle **handle** ( ) const;	IProfile
IWindowHandle **handle** ( ) const;	IEvent, IHelpWindow
unsigned long & **handle** ( );	IPrivateResource, ISharedResource
virtual IModuleHandle **handle** ( ) const;	IDynamicLinkLibrary, IResourceLibrary
virtual IWindowHandle **handle** ( ) const;	ISubMenu, IWindow
virtual unsigned long & **handle** ( )= ;	IResource
virtual void **handleAck** (const IEvent &ackEvent);	IDDEClientConversation, IDDETopicServer
virtual void **handleAdvise** (const IEvent &adviseEvent);	IDDETopicServer
virtual void **handleCursoredChange** (IContainerControl *container, Boolean acquired);	IContainerObject
virtual void **handleData** (const IEvent &dataEvent);	IDDEClientConversation
virtual Boolean **handleError** (IHelpErrorEvent &errorEvent);	IHelpHandler
virtual ICnrDrawHandler & **handleEventsFor** (IContainerControl *container);	ICnrDrawHandler
virtual ICnrEditHandler & **handleEventsFor** (IContainerControl *container);	ICnrEditHandler
virtual ICnrHandler & **handleEventsFor** (IContainerControl *container);	ICnrHandler
virtual ICnrMenuHandler & **handleEventsFor** (IContainerControl *container);	ICnrMenuHandler
virtual IHelpHandler & **handleEventsFor** (IFrameWindow *applicationWindow);	IHelpHandler
virtual IInfoArea & **handleEventsFor** (IFrameWindow *frame);	IInfoArea
virtual IHandler & **handleEventsFor** (IWindow *window);	IHandler
virtual Boolean **handleException** (IException &dispatcherException, IEvent &exceptionEvent)= ;	IWindow, IWindow::ExceptionFn
virtual void **handleExecute** (const IEvent &executeEvent);	IDDETopicServer
virtual IWindowHandle **handleFor** (const Style &aStdConstrol) const;	IFrameWindow
virtual void **handleInitiate** (const IEvent &initiateEvent);	IDDETopicServer
virtual void **handleInitiateAck** (const IEvent &initiateAckEvent);	IDDEClientConversation
virtual void **handleInuseChange** (IContainerControl *container, Boolean acquired);	IContainerObject
IWindowHandle **handleOnTop** ( ) const;	IMouseClickEvent
virtual void **handleOpen** (IContainerControl *container);	IContainerObject
virtual void **handlePoke** (const IEvent &pokeEvent);	IDDETopicServer
virtual void **handleRequest** (const IEvent &requestEvent);	IDDETopicServer
virtual void **handleSelectedChange** (IContainerControl *container, Boolean acquired);	IContainerObject

User Interface Library - Other Member Functions

Member Function	Class
virtual void **handleTerminate** (const IEvent &_terminateEvent_);	IDDEClientConversation, IDDETopicServer
virtual void **handleTreeCollapse** (IContainerControl *_container_);	IContainerObject
virtual void **handleTreeExpand** (IContainerControl *_container_);	IContainerObject
virtual void **handleUnadvise** (const IEvent &_unadviseEvent_);	IDDETopicServer
Boolean **hasChanged** ( ) const;	IEntryField
Boolean **hasFillBackground** ( );	IStaticText
Boolean **hasFocus** ( ) const;	IWindow
Boolean **hasSelectedText** ( ) const;	IEntryField, IMultiLineEdit
virtual IPointerHandle **headingIcon** ( ) const;	IContainerColumn
virtual IString **headingText** ( ) const;	IContainerColumn
Coord **height** ( ) const;	IRectangle, ISize
virtual Boolean **help** (ICnrHelpEvent &_event_);	ICnrHandler
virtual Boolean **help** (IPageHelpEvent &_event_);	IPageHandler
IFrameWindow * **helpForWindow** ( ) const;	IHelpWindow
unsigned long **helpId** ( ) const;	IContainerColumn
virtual unsigned long **helpId** ( ) const;	IContainerObject
virtual Boolean **helpUndefined** (IEvent &_event_);	IHelpHandler
IHelpWindow * **helpWindow** ( ) const;	IPageHelpEvent
static IHelpWindow * **helpWindow** (const IWindow *_window_);	IHelpWindow
IHelpWindow & **hide** ( );	IHelpWindow
virtual IContainerColumn & **hide** ( );	IContainerColumn
virtual IWindow & **hide** ( );	IWindow
virtual IContainerObject & **hide** (IContainerControl *_container_ =);	IContainerObject
IContainerControl & **hideDetailsViewTitles** ( );	IContainerControl
IComboBox & **hideList** ( );	IComboBox
IContainerControl & **hideObject** (IContainerObject *_object_);	IContainerControl
IHelpWindow & **hidePanelIds** ( );	IHelpWindow
virtual IContainerColumn & **hideSeparators** (const DataStyle &_separatorStyles_ = horizontalSeparator | verticalSeparator)	IContainerColumn
IContainerControl & **hideSourceEmphasis** ( );	IContainerControl
virtual IWindow & **hideSourceEmphasis** ( );	IWindow
IContainerControl & **hideSourceEmphasis** (IContainerObject *_object_);	IContainerControl
virtual IContainerControl & **hideSplitBar** ( );	IContainerControl
IContainerControl & **hideTitle** ( );	IContainerControl
IContainerControl & **hideTitleSeparator** ( );	IContainerControl
virtual IContainerControl & **hideTreeLine** ( );	IContainerControl
char **highHighByte** ( ) const;	IEventData

User Interface Library - Other Member Functions

Member Function	Class
virtual IButton & **highlight** ( );	IButton
virtual Boolean **highlight** (IListBoxDrawItemEvent &_event_);	IListBoxDrawItemHandler
virtual Boolean **highlight** (IMenuDrawItemEvent &_event_);	IMenuDrawItemHandler
char **highLowByte** ( ) const;	IEventData
unsigned short **highNumber** ( ) const;	IEventData
HomePosition **homePosition** ( ) const;	IProgressIndicator
IScrollBar * **horizontalScrollBar** ( ) const;	IViewPort
unsigned long **hotLinkCount** ( ) const;	IDDEClientConversation, IDDETopicServer
virtual void **hotLinkEnded** (unsigned long _conversationId_, IDDEEvent &_event_);	IDDETopicServer
virtual Boolean **hotLinkInform** (IDDEClientHotLinkEvent &_event_);	IDDEClientConversation
IDDEClientConversation & **hotLinks** (IDDEClientHotLinkSet &_hotLinkSet_);	IDDEClientConversation
unsigned long **hotLinkUpdate** (const char *_item_);	IDDETopicServer
unsigned **hours** ( ) const;	ITime
static IWindowHandle **hwndAllocation** ( );	IContainerControl
virtual Boolean **hyperTextSelect** (IHelpHyperTextEvent &_hyperTextEvent_);	IHelpHandler
IPointerHandle **icon** ( ) const;	IIconControl
virtual IPointerHandle **icon** ( ) const;	IContainerObject, IFrameWindow
static unsigned long **iconOffset** ( );	IContainerObject
IRectangle **iconRectangle** (const IContainerObject *_object_, Boolean _includeText_ = false) const;	IContainerControl
ISize **iconSize** ( ) const;	IContainerControl
virtual IString **iconText** ( ) const;	IContainerObject
static unsigned long **iconTextOffset** ( );	IContainerObject
unsigned long **id** ( ) const;	IHelpHyperTextEvent, IMenuItem, IResourceId, IWindow
virtual IProcessId **id** ( ) const;	IApplication
virtual IThreadId **id** ( ) const;	ICurrentThread, IThread
ICnrObjectSet **immediateDescendentsOf** (IContainerObject *_parentObject_) const;	IContainerControl
unsigned long **importFromFile** (char *_fileName_, EOLFormat _type_ = cfText);	IMultiLineEdit
virtual IString **inactiveText** ( ) const;	IInfoArea
Boolean **includes** (char _aChar_) const;	IString
Boolean **includes** (const char *_pString_) const;	IString
Boolean **includes** (const IString &_aString_) const;	IString
Boolean **includes** (const IStringTest &_aTest_) const;	IString
Boolean **includes** (Coord _aValue_) const;	IRange
Boolean **includesDBCS** ( ) const;	IDBCSBuffer, IString
virtual Boolean **includesDBCS** ( ) const;	IBuffer
Boolean **includesSBCS** ( ) const;	IDBCSBuffer, IString

User Interface Library - Other Member Functions

Member Function	Class
virtual Boolean **includesSBCS** ( ) const;	IBuffer
Boolean **inConversation** ( ) const;	IDDEClientConversation
virtual IContainerObject & **incrementUseCount** ( );	IContainerObject
long **index** ( ) const;	IMenuItem
virtual long **index** ( ) const;	IColor, IDeviceColor, IGUIColor
unsigned **indexOf** (char _aCharacter_, unsigned _startPos_ =) const;	I String
unsigned **indexOf** (char _aCharacter_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOf** (const char *_pString_, unsigned _len_, unsigned _startPos_ = 1) const;	IDBCSBuffer
virtual unsigned **indexOf** (const char *_pString_, unsigned _len_, unsigned _startPos_ = 1) const;	IBuffer
unsigned **indexOf** (const char *_pString_, unsigned _startPos_ =) const;	I String
unsigned **indexOf** (const char *_pString_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOf** (const IString &_aString_, unsigned _startPos_ =) const;	I String
unsigned **indexOf** (const IString &_aString_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOf** (const IStringTest &_aTest_, unsigned _startPos_ =) const;	I String
unsigned **indexOf** (const IStringTest &_aTest_, unsigned _startPos_ = 1) const;	IDBCSBuffer, IString
virtual unsigned **indexOf** (const IStringTest &_aTest_, unsigned _startPos_ = 1) const;	IBuffer
unsigned **indexOf** (unsigned long _id_) const;	ISWPArray
unsigned **indexOfAnyBut** (char _validChar_, unsigned _startPos_ =) const;	I String
unsigned **indexOfAnyBut** (char _validChar_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOfAnyBut** (const char *_pString_, unsigned _len_, unsigned _startPos_ = 1) const;	IDBCSBuffer
virtual unsigned **indexOfAnyBut** (const char *_pString_, unsigned _len_, unsigned _startPos_ = 1) const;	IBuffer
unsigned **indexOfAnyBut** (const char *_pValidChars_, unsigned _startPos_ =) const;	I String
unsigned **indexOfAnyBut** (const char *_pValidChars_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOfAnyBut** (const IString &_aString_, unsigned _startPos_ =) const;	I String
unsigned **indexOfAnyBut** (const IString &_validChars_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOfAnyBut** (const IStringTest &_aTest_, unsigned _startPos_ =) const;	I String
unsigned **indexOfAnyBut** (const IStringTest &_aTest_, unsigned _startPos_ = 1) const;	IDBCSBuffer, IString
virtual unsigned **indexOfAnyBut** (const IStringTest &_aTest_, unsigned _startPos_ = 1) const;	IBuffer
unsigned **indexOfAnyOf** (char _searchChar_, unsigned _startPos_ =) const;	I String
unsigned **indexOfAnyOf** (char _searchChar_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOfAnyOf** (const char *_pSearchChars_, unsigned _startPos_ =) const;	I String
unsigned **indexOfAnyOf** (const char *_pSearchChars_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOfAnyOf** (const char *_pString_, unsigned _len_, unsigned _startPos_ = 1) const;	IDBCSBuffer
virtual unsigned **indexOfAnyOf** (const char *_pString_, unsigned _len_, unsigned _startPos_ = 1) const;	IBuffer

User Interface Library - Other Member Functions

Member Function	Class
unsigned **indexOfAnyOf** (const IString &_searchChars_, unsigned _startPos_ =) const;	IString
unsigned **indexOfAnyOf** (const IString &_searchChars_, unsigned _startPos_ = 1) const;	IString
unsigned **indexOfAnyOf** (const IStringTest &_aTest_, unsigned _startPos_ =) const;	IString
unsigned **indexOfAnyOf** (const IStringTest &_aTest_, unsigned _startPos_ = 1) const;	IDBCSBuffer, IString
virtual unsigned **indexOfAnyOf** (const IStringTest &_aTest_, unsigned _startPos_ =) const;	IBuffer
unsigned **indexOfPhrase** (const IString &_wordString_, unsigned _startWord_ = 1) const;	IString, I String
unsigned **indexOfWord** (unsigned _wordNumber_) const;	IString, I String
unsigned **indexOfWord** (unsigned _wordNumber_, unsigned _startPos_, unsigned _numWords_) const;	IString
IWindowHandle **indexWindow** ( ) const;	IHelpWindow
virtual IString **informationFor** (unsigned long _menuId_) const;	IInfoArea
IString & **initBuffer** (const void *_p1_, unsigned _len1_, const void *_p2_ = , unsigned _len2_ = , const void *_p3_ = , unsigned _len3_ = , char _padChar_ =);	IString
IString & **initBuffer** (double _d_);	IString
IString & **initBuffer** (long _n_);	IString
IString & **initBuffer** (unsigned long _n_);	IString
static IBuffer * **initialize** ( );	IBuffer
static void **initialize** ( );	IContainerControl
virtual IContainerObject & **initialize** ( );	IContainerObject
IFrameWindow & **initialize** (const IResourceId &_resId_, const Style &_style_, IWindow *_parent_ = , IWindow *_owner_ = , const IRectangle &_initRect_ = nextShellRect ( ), const char *_title_ =);	IFrameWindow
ITime & **initialize** (long _seconds_);	ITime
IDate & **initialize** (Month _aMonth_, int _aDay_, int _aYear_);	IDate
virtual void **initializePM** (long _queueSize_ =);	ICurrentThread
Type **inputTypeAllowed** ( ) const;	ISpinButton
IBuffer * **insert** (const char *_pInsert_, unsigned _insertLen_, unsigned _pos_, char _padCharacter_);	IDBCSBuffer
virtual IBuffer * **insert** (const char *_pInsert_, unsigned _insertLen_, unsigned _pos_, char _padCharacter_);	IBuffer
IString & **insert** (const char *_pInsert_, unsigned _insertLen_, unsigned _startPos_, char _padCharacter_);	IString
I String & **insert** (const char *_pString_, unsigned _index_ = UINT_MAX, char _padCharacter_ = ' ');	I String
IString & **insert** (const char *_pString_, unsigned _index_ = , char _padCharacter_ = ' ');	IString
static IString **insert** (const IString &_aString_, const char *_pInsert_, unsigned _index_ = , char _padCharacter_ = ' ');	IString
static I String **insert** (const IString &_aString_, const char *_pInsert_, unsigned _index_ = UINT_MAX, char _padCharacter_ = ' ');	I String
static IString **insert** (const IString &_aString_, const IString &_anInsert_, unsigned _index_ = , char _padCharacter_ = ' ');	IString

User Interface Library - Other Member Functions

Member Function	Class
static I String **insert** (const IString &*aString*, const IString &*anInsert*, unsigned *index* = UINT_MAX, char *padCharacter* = ' ');	I String
I String & **insert** (const IString &*aString*, unsigned *index* = UINT_MAX, char *padCharacter* = ' ');	I String
IString & **insert** (const IString &*aString*, unsigned *index* = , char *padCharacter* = ' ');	IString
long **integerWithKey** (const char **key*, const char **applName* =) const;	IProfile
unsigned long **internalLeading** ( ) const;	IFont
Boolean **intersects** (const IRectangle &*aRect*) const;	IRectangle
virtual Boolean **inuseChanged** (ICnrEmphasisEvent &*event*);	ICnrHandler
IContainerColumn & **invalidate** ( );	IContainerColumn
virtual ColumnCursor & **invalidate** ( );	IContainerControl::ColumnCursor
virtual ObjectCursor & **invalidate** ( );	IContainerControl::ObjectCursor
virtual TextCursor & **invalidate** ( );	IContainerControl::TextCursor
virtual void **invalidate** ( );	INotebook::Cursor, IWindow::ChildCursor
void **invalidate** ( );	IComboBox::Cursor, IListBox::Cursor, IMenu::Cursor, IProfile::Cursor, ISpinButton::Cursor, ISubMenu::Cursor
Boolean **isAbbrevFor** (const char **pFullString*, unsigned *fullLen*, unsigned *minLen*) const;	IString
Boolean **isAbbreviationFor** (const char **pFullString*, unsigned *minAbbrevLength* =) const;	IString
Boolean **isAbbreviationFor** (const IString &*fullString*, unsigned *minAbbrevLength* =) const;	IString
Boolean **isAckPositive** ( ) const;	IDDEAcknowledgeEvent
Boolean **isAckRequested** ( ) const;	IDDEClientHotLinkEvent, IDDEDataEvent
Boolean **isAckToBeginHotLink** ( ) const;	IDDEClientAcknowledgeEvent
Boolean **isAckToEndHotLink** ( ) const;	IDDEClientAcknowledgeEvent
Boolean **isAckToHotLinkUpdate** ( ) const;	IDDEServerAcknowledgeEvent
Boolean **isAckToRequestData** ( ) const;	IDDEClientAcknowledgeEvent
Boolean **isAlphabetic** ( ) const;	IString
virtual Boolean **isAlphabetic** ( ) const;	IBuffer
Boolean **isAlphanumeric** ( ) const;	IString
virtual Boolean **isAlphanumeric** ( ) const;	IBuffer
Boolean **isAltDown** ( ) const;	IKeyboardEvent
Boolean **isApplicationBusy** ( ) const;	IDDEAcknowledgeEvent
Boolean **isASCII** ( ) const;	IString
virtual Boolean **isASCII** ( ) const;	IBuffer

User Interface Library - Other Member Functions

Member Function	Class
virtual Boolean **isAttribute** (unsigned long *attribute*, IContainerControl *container) const;	IContainerObject
Boolean **isAutoDeleteObject** ( ) const;	IWindow
Boolean **isAutoDestroyWindow** ( ) const;	IWindow
Boolean **isAutoScroll** ( ) const;	IEntryField
virtual Boolean **isAutoSelect** ( ) const;	ICheckBox, IRadioButton, ISettingButton, I3StateCheckBox
Boolean **isAutoSize** ( ) const;	INotebook::PageSettings
Boolean **isAutoTab** ( ) const;	IEntryField
virtual Boolean **isAvailable** ( ) const;	IErrorInfo, IGUIErrorInfo, ISystemErrorInfo
Boolean **isBinaryDigits** ( ) const;	IString
Boolean **isBitmap** ( ) const;	IFont
Boolean **isBitmapOnly** ( ) const;	IFont
Boolean **isBold** ( ) const;	IFont
Boolean **isBorder** ( ) const;	IPushButton, ISpinButton
Boolean **isCaseSensitive** ( ) const;	IDDEActiveServer, IDDEClientConversation
Boolean **isChanged** ( ) const;	IMultiLineEdit
Boolean **isCharacter** ( ) const;	IKeyboardEvent
Boolean **isCharValid** (unsigned *pos*, const char *pValidChars, unsigned *numValidChars*) const;	IDBCSBuffer
Boolean **isChecked** ( ) const;	IMenuDrawItemEvent, IMenuItem
Boolean **isCollapsed** (const IContainerObject *object) const;	IContainerControl
Boolean **isColumnExpandable** (unsigned long *column*) const;	IMultiCellCanvas
Boolean **isColumnRight** (const IContainerColumn *column) const;	IContainerControl
Boolean **isCommand** ( ) const;	IEntryField
Boolean **isComposite** ( ) const;	IKeyboardEvent
Boolean **isControl** ( ) const;	IString
virtual Boolean **isControl** ( ) const;	IBuffer
Boolean **isCtrlDown** ( ) const;	IKeyboardEvent
Boolean **isCursored** (const IContainerObject *object) const;	IContainerControl
Boolean **isCursorSelect** ( ) const;	IRadioButton
Boolean **isDataFromHotLink** ( ) const;	IDDEDataEvent
Boolean **isDataIString** ( );	ICnrEditHandler
Boolean **isDataRequested** ( ) const;	IDDEClientHotLinkEvent, IDDEServerHotLinkEvent
Boolean **isDBCS** ( ) const;	IDBCSBuffer, IString
virtual Boolean **isDBCS** ( ) const;	IBuffer
Boolean **isDBCS1** (unsigned *pos*) const;	IDBCSBuffer

User Interface Library - Other Member Functions

Member Function	Class
Boolean **isDefault** ( ) const;	IPushButton
Boolean **isDetailsData** ( ) const;	ICnrEditEvent
Boolean **isDetailsView** ( ) const;	IContainerControl
Boolean **isDigits** ( ) const;	IString
virtual Boolean **isDigits** ( ) const;	IBuffer
Boolean **isDisabled** ( ) const;	IMenuDrawItemEvent, IMenuItem, IWindow
Boolean **isDrawItem** ( );	IListBox, IMenuItem
Boolean **isDrawItemEnabled** ( ) const;	IProgressIndicator
Boolean **isDropOnAble** (const IContainerObject *_object_) const;	IContainerControl
virtual Boolean **isDropOnAble** (IContainerControl *_container_ =) const;	IContainerObject
Boolean **isEmpty** ( ) const;	IComboBox, IEntryField, IListBox
virtual Boolean **isEmpty** ( ) const;	INotebook
Boolean **isEnabled** ( ) const;	IHandler
Boolean **isEntryPoint32Bit** (const char *_procedureName_) const;	IDynamicLinkLibrary
Boolean **isEntryPoint32Bit** (unsigned long _procedureOrdinal_) const;	IDynamicLinkLibrary
virtual int **isEqual** (IContainerObject *_object1_, IContainerObject *_object2_, IContainerControl *_container_) const= ;	IContainerControl::CompareFn
Boolean **isExpanded** (const IContainerObject *_object_) const;	IContainerControl
Boolean **isExtendedSelect** ( );	IListBox
Boolean **isFastSpin** ( ) const;	ISpinButton
Boolean **isFixed** ( ) const;	IFont
Boolean **isFlashing** ( ) const;	IFrameWindow
Boolean **isFlowed** ( ) const;	IContainerControl
Boolean **isForComposite** ( ) const;	IKeyboardEvent
Boolean **isFrame** ( ) const;	IHelpSubItemNotFoundEvent
Boolean **isFramed** ( ) const;	IMenuItem
Boolean **isFrameWindow** ( ) const;	IWindow
Boolean **isFromFrame** ( ) const;	ICommandEvent
Boolean **isGraphics** ( ) const;	IString
virtual Boolean **isGraphics** ( ) const;	IBuffer
Boolean **isGroup** ( ) const;	IControl
Boolean **isHalftoned** ( ) const;	I3StateCheckBox
Boolean **isHelp** ( ) const;	IPushButton
Boolean **isHexDigits** ( ) const;	IString
virtual Boolean **isHexDigits** ( ) const;	IBuffer
Boolean **isHighlighted** ( ) const;	IButton, IMenuItem
Boolean **isHorizontal** ( ) const;	ICnrScrollEvent, IScrollBar

User Interface Library - Other Member Functions

Member Function	Class
Boolean **isHorizontalBar** ( ) const;	IMenu
Boolean **isHorizontalScroll** ( );	IComboBox, IListBox
Boolean **isIconView** ( ) const;	IContainerControl
Boolean **isInsertMode** ( ) const;	IEntryField
Boolean **isInUse** (const IContainerObject **object*) const;	IContainerControl
virtual Boolean **isInUse** (IContainerControl **container* =) const;	IContainerObject
Boolean **isInvalidComposite** ( ) const;	IKeyboardEvent
Boolean **isItalic** ( ) const;	IFont
Boolean **isItemChecked** (unsigned long *itemId*) const;	IMenu
Boolean **isItemDisabled** (unsigned long *itemId*) const;	IMenu
Boolean **isItemSelected** (unsigned long *itemId*) const;	IMenu
virtual Boolean **isLayoutDistorted** ( ) const;	IWindow
static Boolean **isLeapYear** (int *aYear*);	IDate
Boolean **isLeftDetails** ( ) const;	ICnrEditEvent, ICnrScrollEvent
Boolean **isLeftDetailsHeading** ( ) const;	ICnrEditEvent
Boolean **isLike** (const char **pPattern*, char *zeroOrMore* = ' *', char *anyChar* = '?') const;	IString
Boolean **isLike** (const char **pPattern*, unsigned *patternLen*, char *zeroOrMore*, char *anyChar*) const;	IString
Boolean **isLike** (const IString &*aPattern*, char *zeroOrMore* = ' *', char *anyChar* = '?') const;	IString
Boolean **isListShowing** ( ) const;	IComboBox
Boolean **isLowerCase** ( ) const;	IString
virtual Boolean **isLowerCase** ( ) const;	IBuffer
Boolean **isMajorTab** ( ) const;	INotebook::PageSettings
Boolean **isMargin** ( ) const;	IEntryField
Boolean **isMaster** ( ) const;	ISpinButton
Boolean **isMaximized** ( ) const;	IFrameWindow
virtual Boolean **isMemberOf** (IContainerObject **object*, IContainerControl **container*) const= ;	IContainerControl::FilterFn
Boolean **isMenu** ( ) const;	IHelpSubItemNotFoundEvent
Boolean **isMessageUnderstood** ( ) const;	IDDEAcknowledgeEvent
Boolean **isMinimized** ( ) const;	IFrameWindow
Boolean **isMinorTab** ( ) const;	INotebook::PageSettings
Boolean **isModal** ( ) const;	IFrameWindow
Boolean **isModeless** ( ) const;	IFileDialog, IFontDialog
Boolean **isMultipleSelect** ( );	IListBox
Boolean **isNameView** ( ) const;	IContainerControl
Boolean **isNoAdjustPosition** ( );	IListBox

User Interface Library - Other Member Functions

Member Function	Class
Boolean **isNoDismiss** ( ) const;	IMenuItem
Boolean **isNonPropOnly** ( ) const;	IFont
virtual Boolean **isOpen** ( ) const;	IContainerObject, IDynamicLinkLibrary, IResourceLibrary
Boolean **isOutline** ( ) const;	IFont
Boolean **isPacingRequested** ( ) const;	IDDEServerHotLinkEvent
virtual Boolean **isPMInitialized** ( ) const;	ICurrentThread
Boolean **isPrevDBCS** (unsigned *pos*) const;	IDBCSBuffer
Boolean **isPrimaryWindow** ( ) const;	IWindow
Boolean **isPrintable** ( ) const;	IString
virtual Boolean **isPrintable** ( ) const;	IBuffer
Boolean **isPunctuation** ( ) const;	IString
virtual Boolean **isPunctuation** ( ) const;	IBuffer
Boolean **isReadOnly** ( ) const;	IEntryField, IMultiLineEdit, ISpinButton
Boolean **isReadOnly** (const IContainerObject **object*) const;	IContainerControl
virtual Boolean **isReadOnly** (IContainerControl **container* =) const;	IContainerObject
virtual int **isRecoverable** ( ) const;	IException
Boolean **isRefreshOn** ( );	IContainerControl
virtual Boolean **isRefreshOn** ( ) const;	IContainerObject
Boolean **isRepeat** ( ) const;	IKeyboardEvent
Boolean **isRibbonStripEnabled** ( ) const;	IProgressIndicator
Boolean **isRightDetails** ( ) const;	ICnrEditEvent, ICnrScrollEvent
Boolean **isRightDetailsHeading** ( ) const;	ICnrEditEvent
Boolean **isRowExpandable** (unsigned long *row*) const;	IMultiCellCanvas
Boolean **isSBCS** ( ) const;	IDBCSBuffer, IString
virtual Boolean **isSBCS** ( ) const;	IBuffer
Boolean **isScanCode** ( ) const;	IKeyboardEvent
Boolean **isSelectable** ( ) const;	IMenuItem
Boolean **isSelected** ( ) const;	IListBoxDrawItemEvent, IMenuDrawItemEvent, ISettingButton
Boolean **isSelected** (const IContainerObject **object*) const;	IContainerControl
Boolean **isSelected** (unsigned long *index*);	IComboBox, IListBox
Boolean **isSeparator** ( ) const;	IMenuItem
Boolean **isServant** ( ) const;	ISpinButton
Boolean **isSet** ( ) const;	IAccelerator
Boolean **isShiftDown** ( ) const;	IKeyboardEvent
Boolean **isShowing** ( ) const;	IWindow

User Interface Library - Other Member Functions

Member Function	Class
Boolean **isSnapToTickEnabled** ( ) const;	IProgressIndicator
virtual Boolean **isStarted** ( ) const;	IThread
Boolean **isStatusTextOn** ( ) const;	INotebook::PageSettings
Boolean **isStrikeout** ( ) const;	IFont
Boolean **isSystemCommand** ( ) const;	IPushButton
virtual Boolean **isTabStop** ( ) const;	ICanvas, IControl, IWindow
Boolean **isTarget** (const IContainerObject **object*) const;	IContainerControl
Boolean **isTextView** ( ) const;	IContainerControl
Boolean **isTitleVisible** ( ) const;	IContainerControl
Boolean **isTitleWindow** ( ) const;	ICnrEditEvent
static Boolean **isTraceEnabled** ( );	ITrace
Boolean **isTreeView** ( ) const;	IContainerControl
Boolean **isUncombined** ( ) const;	IKeyboardEvent
Boolean **isUnderscore** ( ) const;	IFont
Boolean **isUndoable** ( ) const;	IMultiLineEdit
Boolean **isUpperCase** ( ) const;	IString
virtual Boolean **isUpperCase** ( ) const;	IBuffer
Boolean **isUpTransition** ( ) const;	IKeyboardEvent
Boolean **isValid** ( ) const;	IComboBox::Cursor, IListBox::Cursor, IMenu::Cursor, ISpinButton::Cursor, ISubMenu::Cursor, IWindow, IWindowHandle
virtual Boolean **isValid** ( ) const;	IContainerControl::ColumnCursor, IContainerControl::ObjectCursor, IContainerControl::TextCursor, INotebook::Cursor, IWindow::ChildCursor
Boolean **isValid** (Boolean *checkFile* = false) const;	IProfile::Cursor
Boolean **isValid** (Boolean *updateContent* = false) const;	ISpinButton
static Boolean **isValid** (int *aDay*, Month *aMonth*, int *aYear*);	IDate
static Boolean **isValid** (int *aYear*, int *aDay*);	IDate
static Boolean **isValid** (Month *aMonth*, int *aDay*, int *aYear*);	IDate
Boolean **isValidDBCS** ( ) const;	IDBCSBuffer, IString
virtual Boolean **isValidDBCS** ( ) const;	IBuffer
Boolean **isVectorOnly** ( ) const;	IFont
Boolean **isVertical** ( ) const;	ICnrScrollEvent, IProgressIndicator, IScrollBar
Boolean **isVerticalFlip** ( ) const;	IMenu
Boolean **isVirtual** ( ) const;	IKeyboardEvent

User Interface Library - Other Member Functions

Member Function	Class
Boolean **isVisible** ( ) const;	IContainerColumn, IContainerControl, IWindow
Boolean **isVisible** (const IContainerObject *_object_) const;	IContainerControl
virtual Boolean **isVisible** (IContainerControl *_container_ =) const;	IContainerObject
Boolean **isWhiteSpace** ( ) const;	IString
virtual Boolean **isWhiteSpace** ( ) const;	IBuffer
Boolean **isWindow** ( ) const;	IHelpSubItemNotFoundEvent
Boolean **isWordWrap** ( ) const;	IMultiLineEdit
static Boolean **isWriteLineNumberEnabled** ( );	ITrace
static Boolean **isWritePrefixEnabled** ( );	ITrace
Boolean **is32Bit** ( ) const;	IProcedureAddress
IString **item** ( ) const;	IDDEEvent
unsigned long **itemHandle** (unsigned long _index_) const;	IComboBox, IListBox
virtual unsigned long **itemId** ( ) const;	ICnrDrawBackgroundEvent, IDrawItemEvent, INotebookDrawItemEvent
virtual IPresSpaceHandle **itemPresSpaceHandle** ( ) const;	ICnrDrawBackgroundEvent, ICnrDrawItemEvent, IDrawItemEvent
virtual IRectangle **itemRect** ( ) const;	ICnrDrawBackgroundEvent, ICnrDrawItemEvent, IDrawItemEvent
IRectangle **itemRect** (unsigned long _itemId_) const;	IMenu
IString **itemText** (unsigned long _index_) const;	IComboBox, IListBox
virtual ItemType **itemType** ( ) const;	ICnrDrawItemEvent
unsigned long **julianDate** ( ) const;	IDate
virtual IContainerColumn & **justifyData** (_VerticalAlignment_ = centeredVertically, _HorizontalAlignment_ = centered);	IContainerColumn
virtual IContainerColumn & **justifyHeading** (_VerticalAlignment_ = centeredVertically, _HorizontalAlignment_ = centered);	IContainerColumn
virtual Boolean **key** (IKeyboardEvent &_keyevt_);	IKeyboardHandler
IString **keyName** ( );	ISharedResource
virtual Boolean **keysHelpId** (IEvent &_event_);	IHelpHandler
virtual IContainerColumn * **last** ( );	IContainerControl::ColumnCursor
virtual IContainerObject * **last** ( );	IContainerControl::ObjectCursor, IContainerControl::TextCursor
virtual IPageHandle **last** ( );	INotebook::Cursor
unsigned **lastIndexOf** (char _aCharacter_, unsigned _endPos_ = UINT_MAX) const;	IString, I String
unsigned **lastIndexOf** (const char *_pString_, unsigned _endPos_ = UINT_MAX-1) const;	IString, I String
unsigned **lastIndexOf** (const char *_pString_, unsigned _len_, unsigned _startPos_ =) const;	IDBCSBuffer
virtual unsigned **lastIndexOf** (const char *_pString_, unsigned _len_, unsigned _startPos_ =) const;	IBuffer

User Interface Library - Other Member Functions

Member Function	Class
unsigned **lastIndexOf** (const IString &*aString*, unsigned *endPos* = UINT_MAX) const;	IString, I String
unsigned **lastIndexOf** (const IStringTest &*aTest*, unsigned *startPos* = UINT_MAX-1) const;	IDBCSBuffer, IString, I String
virtual unsigned **lastIndexOf** (const IStringTest &*aTest*, unsigned *startPos* =) const;	IBuffer
unsigned **lastIndexOfAnyBut** (char *validChar*, unsigned *startPos* = UINT_MAX-1) const;	IString, I String
unsigned **lastIndexOfAnyBut** (const char **pString*, unsigned *len*, unsigned *startPos* =) const;	IDBCSBuffer
virtual unsigned **lastIndexOfAnyBut** (const char **pString*, unsigned *len*, unsigned *startPos* =) const;	IBuffer
unsigned **lastIndexOfAnyBut** (const char **pValidChars*, unsigned *endPos* = UINT_MAX-1) const;	IString, I String
unsigned **lastIndexOfAnyBut** (const IString &*validChars*, unsigned *endPos* = UINT_MAX-1) const;	IString, I String
unsigned **lastIndexOfAnyBut** (const IStringTest &*aTest*, unsigned *endPos* = UINT_MAX-1) const;	IString, I String
unsigned **lastIndexOfAnyBut** (const IStringTest &*aTest*, unsigned *startPos* =) const;	IDBCSBuffer
virtual unsigned **lastIndexOfAnyBut** (const IStringTest &*aTest*, unsigned *startPos* =) const;	IBuffer
unsigned **lastIndexOfAnyOf** (char *searchChar*, unsigned *startPos* = UINT_MAX) const;	IString, I String
unsigned **lastIndexOfAnyOf** (const char **pSearchChars*, unsigned *endPos* = UINT_MAX) const;	IString, I String
unsigned **lastIndexOfAnyOf** (const char **pString*, unsigned *len*, unsigned *startPos* =) const;	IDBCSBuffer
virtual unsigned **lastIndexOfAnyOf** (const char **pString*, unsigned *len*, unsigned *startPos* =) const;	IBuffer
unsigned **lastIndexOfAnyOf** (const IString &*searchChars*, unsigned *endPos* = UINT_MAX) const;	IString, I String
unsigned **lastIndexOfAnyOf** (const IStringTest &*aTest*, unsigned *endPos* = UINT_MAX-1) const;	IString, I String
unsigned **lastIndexOfAnyOf** (const IStringTest &*aTest*, unsigned *startPos* =) const;	IDBCSBuffer
virtual unsigned **lastIndexOfAnyOf** (const IStringTest &*aTest*, unsigned *startPos* =) const;	IBuffer
virtual IPageHandle **lastPage** ( ) const;	INotebook
virtual ICanvas & **layout** ( );	ICanvas, IViewPort
virtual IMultiCellCanvas & **layout** ( );	IMultiCellCanvas
virtual ISetCanvas & **layout** ( );	ISetCanvas
virtual ISplitCanvas & **layout** ( );	ISplitCanvas
const ISize & **layoutSize** ( ) const;	ICanvas
LayoutType **layoutType** ( ) const;	IMenuItem
Coord **left** ( ) const;	IRectangle
IPoint **leftCenter** ( ) const;	IRectangle

User Interface Library - Other Member Functions

Member Function	Class
unsigned long **leftIndex** ( ) const;	IEntryField
static IString **leftJustify** (const IString &*aString*, unsigned *length*, char *padCharacter* = ' ');	IString
IString & **leftJustify** (unsigned *length*, char *padCharacter* = ' ');	IString
IBuffer * **leftJustify** (unsigned *newLen*, char *padCharacter*);	IDBCSBuffer
virtual IBuffer * **leftJustify** (unsigned *newLen*, char *padCharacter*);	IBuffer
unsigned **length** ( ) const;	IBuffer, IString
static unsigned **lengthOf** (const char **p*);	IString
unsigned **lengthOfWord** (unsigned *wordNumber*) const;	IString
unsigned long **limit** ( ) const;	IEntryField, IMultiLineEdit
virtual Boolean **lineDown** (IScrollEvent &*event*);	IScrollHandler
static IString **lineFrom** (istream &*aStream*, char *delim* = '\n');	IString
virtual Boolean **lineLeft** (IScrollEvent &*event*);	IScrollHandler
unsigned long **lineNumber** ( ) const;	IExceptionLocation
virtual Boolean **lineRight** (IScrollEvent &*event*);	IScrollHandler
long **lineSpacing** ( ) const;	IContainerControl
virtual Boolean **lineUp** (IScrollEvent &*event*);	IScrollHandler
virtual Boolean **listShown** (IControlEvent &*event*)= ;	IShowListHandler
IAccelTblHandle **loadAccelTable** (unsigned long *accelTableId*) const;	IResourceLibrary
IBitmapHandle **loadBitmap** (unsigned long *bitmapId*, Boolean *cached* = true) const;	IResourceLibrary
IBitmapHandle **loadBitmap** (unsigned long *bitmapId*, const ISize &*bitmapSize*, Boolean *cached* = true) const;	IResourceLibrary
IWindowHandle **loadDialog** (unsigned long *dialogId*, IWindow **dialogParent*, IWindow **dialogOwner*, IWinProc **dialogProcedure*, void **dialogCreateParameters*) const;	IResourceLibrary
IResourceLibrary & **loadHelpTable** (IWindow **helpInstance*, unsigned long *helpTableId*) const;	IResourceLibrary
IPointerHandle **loadIcon** (unsigned long *iconId*, Boolean *cached* = true) const;	IResourceLibrary
IWindowHandle **loadMenu** (unsigned long *menuId*, IWindow **menuOwner*) const;	IResourceLibrary
IString **loadMessage** (unsigned long *messageId*) const;	IResourceLibrary
IPointerHandle **loadPointer** (unsigned long *iconId*, Boolean *cached* = true) const;	IResourceLibrary
IString **loadString** (unsigned long *stringId*) const;	IResourceLibrary
IFrameWindow & **locateClient** ( );	IFrameWindow
unsigned long **locateText** (const char **searchString*, Boolean *caseSensitive* = true, Boolean *checkSubstring* = true, long *index* =) const;	IComboBox
unsigned long **locateText** (const char **searchString*, Boolean *caseSensitive* = true, Boolean *checkSubstring* = true, long *index* = -1) const;	IListBox
IFrameWindow::Location **location** ( ) const;	IFrameExtension
const IExceptionLocation * **locationAtIndex** (unsigned long *locationIndex*) const;	IException
unsigned long **locationCount** ( ) const;	IException

User Interface Library - Other Member Functions

Member Function	Class
IResource & **lock** (long *timeOut* = -1);	IResource
virtual IException & **logExceptionData** ( );	IException
virtual Boolean **lostFocus** (IControlEvent &*event*);	IFocusHandler
Coord **lowerBound** ( ) const;	IRange
IBuffer * **lowerCase** ( );	IDBCSBuffer
IString & **lowerCase** ( );	IString
virtual IBuffer * **lowerCase** ( );	IBuffer
static IString **lowerCase** (const IString &*aString*);	IString
char **lowHighByte** ( ) const;	IEventData
char **lowLowByte** ( ) const;	IEventData
unsigned short **lowNumber** ( ) const;	IEventData
virtual Boolean **makePopUpMenu** (IMenuEvent &*menuEvent*);	IMenuHandler
static IPoint **mapPoint** (const IPoint &*aPoint*, const IWindowHandle &*from*, const IWindowHandle &*to*);	IWindow
ISize **margin** ( ) const;	ISetCanvas
unsigned long **maxAscender** ( ) const;	IFont
unsigned long **maxCharHeight** ( ) const;	IFont
unsigned long **maxDescender** ( ) const;	IFont
virtual IFrameWindow & **maximize** ( );	IFrameWindow
virtual IRectangle **maximizeRect** ( ) const;	IFrameWindow
IPair **maximum** (const IPair &*aPair*) const;	IPair
unsigned long **maxLowercaseAscender** ( ) const;	IFont
unsigned long **maxLowercaseDescender** ( ) const;	IFont
ISize **maxSize** ( ) const;	IFont
ISize **maxUppercaseSize** ( ) const;	IFont
virtual Boolean **menuBarCommand** (IHelpMenuBarEvent &*menuBarEvent*);	IHelpHandler
virtual Boolean **menuEnded** (IMenuEvent &*menuEvent*);	ICnrMenuHandler, IInfoArea, IMenuHandler
IMenuItem **menuItem** ( ) const;	IMenuEvent
IMenuItem **menuItem** (unsigned long *itemId*) const;	IMenu
unsigned long **menuItemId** ( ) const;	IMenuEvent
virtual Boolean **menuSelected** (IMenuEvent &*menuEvent*);	IInfoArea, IMenuHandler
virtual Boolean **menuShowing** (IMenuEvent &*menuEvent*, ISubMenu &*subMenuAboutToShow*);	IMenuHandler
static char * **messageFile** ( );	IBase
IMessageQueueHandle **messageQueue** ( ) const;	IWindow
virtual IMessageQueueHandle **messageQueue** ( ) const;	ICurrentThread

User Interface Library - Other Member Functions

Member Function	Class
static IMessageText **messageText** (unsigned long *messageId*, const char **textInsert1* = , const char **textInsert2* = , const char **textInsert3* = , const char **textInsert4* = , const char **textInsert5* = , const char **textInsert6* = , const char **textInsert7* = , const char **textInsert8* = , const char **textInsert9* =);	IBase
virtual IFrameWindow & **minimize** ( );	IFrameWindow
virtual IRectangle **minimizeRect** ( ) const;	IFrameWindow
IPair **minimum** (const IPair &*aPair*) const;	IPair
ISize **minimumSize** ( ) const;	IWindow
unsigned long **minScrollIncrement** ( ) const;	IScrollBar
unsigned long **minTextWidth** (const char **line*) const;	IFont
unsigned **minutes** ( ) const;	ITime
virtual IString **missingText** ( ) const;	IInfoArea
IString **mixedCharacter** ( ) const;	IKeyboardEvent
IHandler * **mleHandler** ( ) const;	ICnrEditHandler
virtual Boolean **modelessResults** (IFileDialog **endingDialog*);	IFileDialogHandler
virtual Boolean **modelessResults** (IFontDialog **endingDialog*);	IFontDialogHandler
IString **monthName** ( ) const;	IDate
static IString **monthName** (Month *aMonth*);	IDate
Month **monthOfYear** ( ) const;	IDate
MouseAction **mouseAction** ( ) const;	IMouseClickEvent
virtual Boolean **mouseClicked** (IMouseClickEvent &*keyevt*)= ;	IMouseClickHandler
MouseNumber **mouseNumber** ( ) const;	IMouseClickEvent
IPoint **mousePosition** ( ) const;	IMenuEvent, IMouseClickEvent
IProgressIndicator & **moveArmToPixel** (unsigned long *armOffset*);	IProgressIndicator
IProgressIndicator & **moveArmToTick** (unsigned long *tickNumber*);	IProgressIndicator
IRectangle & **moveBy** (const IPair &*aPair*);	IRectangle
IRectangle **movedBy** (const IPair &*aPair*) const;	IRectangle
IRectangle **movedTo** (const IPoint &*aPoint*) const;	IRectangle
virtual IContainerControl & **moveIconTo** (IContainerObject **object*, const IPoint &*point*);	IContainerControl
virtual Boolean **moveObjectTo** (IContainerObject **moveObject*, IContainerObject **newParentObject* = , IContainerControl **newContainer* = , IContainerObject **afterObject* = , const IPoint &*iconViewLocation* = IPoint (,));	IContainerControl
IScrollHandler & **moveScrollBox** (IScrollEvent &*event*);	IScrollHandler
IScrollBar & **moveScrollBoxTo** (unsigned long *firstItem* = 1);	IScrollBar
IHelpWindow & **moveSizeTo** (const IRectangle &*aRectangle*);	IHelpWindow
virtual IWindow & **moveSizeTo** (const IRectangle &*aRectangle*);	IWindow
IHelpWindow & **moveTo** (const IPoint &*aPoint*);	IHelpWindow

User Interface Library - Other Member Functions

Member Function	Class
IRectangle & **moveTo** (const IPoint &_aPoint_);	IRectangle
virtual IWindow & **moveTo** (const IPoint &_aPoint_);	IWindow
virtual IMultiLineEdit * **multiLineEdit** (const IWindowHandle &_handleMultiLineEdit_);	ICnrEditHandler
IString **name** ( ) const;	IFont, IProfile
virtual const char * **name** ( ) const;	IAccessError, IAssertionFailure, IDeviceError, IException, IInvalidParameter, IInvalidRequest, IOutOfMemory, IOutOfSystemResource, IOutOfWindowResource, IResourceExhausted
IBuffer * **newBuffer** (const void *_p1_, unsigned _len1_, const void *_p2_ = , unsigned _len2_ = , const void *_p3_ = , unsigned _len3_ = , char _padChar_ =) const;	IBuffer
unsigned long **newScrollBoxPosition** ( ) const;	IScrollEvent
ISize **newSize** ( ) const;	IResizeEvent
static IStartedThread * **newStartedThread** ( );	IThread
IString **newText** ( );	ICnrEndEditEvent
virtual IString **newText** ( );	ICnrReallocStringEvent
long **newTextSize** ( );	ICnrReallocStringEvent
virtual IContainerColumn * **next** ( );	IContainerControl::ColumnCursor
virtual IContainerObject * **next** ( );	IContainerControl::ObjectCursor, IContainerControl::TextCursor
virtual IPageHandle **next** ( );	INotebook::Cursor
char * **next** (const char *_prev_);	IDBCSBuffer
const char * **next** (const char *_prev_) const;	IDBCSBuffer
virtual char * **next** (const char *_prev_);	IBuffer
virtual const char * **next** (const char *_prev_) const;	IBuffer
virtual IPageHandle **nextPage** (const IPageHandle &_referencePage_) const;	INotebook
static IRectangle **nextShellRect** ( );	IFrameWindow
static long **nlsCompare** (const char *_text1_, const char *_text2_);	IContainerControl
long **nominalPointSize** ( ) const;	IFontDialog
virtual INotebook * **notebook** ( ) const;	IPageEvent, IPageHelpEvent, IPageRemoveEvent, IPageSelectEvent
virtual IFrameWindow & **notifyOwner** (unsigned short _id_, ICommandEvent::Source _source_ = ICommandEvent::unknown, Boolean _ptrDevice_ = false);	IFrameWindow
static ITime **now** ( );	ITime
IBuffer * **null** ( ) const;	IBuffer
unsigned long **numberOfApplications** ( ) const;	IProfile
unsigned long **numberOfColumnChanges** ( ) const;	IContainerControl
virtual unsigned **numberOfExtensions** (IFrameWindow *_pFrame_);	IFrameHandler

User Interface Library - Other Member Functions

Member Function	Class
unsigned long **numberOfItems** (unsigned long *forSubMenuId* =) const;	IMenu
unsigned long **numberOfKeys** (const char **applName* =) const;	IProfile
unsigned long **numberOfLines** ( ) const;	IMultiLineEdit
unsigned long **numberOfObjectChanges** ( ) const;	IContainerControl
unsigned long **numberOfSelections** ( ) const;	IComboBox, IListBox
unsigned long **numberOfTicks** (Scale *scale*) const;	IProgressIndicator
unsigned short **number1** ( ) const;	IEventData
unsigned short **number2** ( ) const;	IEventData
unsigned **numWords** ( ) const;	IString
IContainerObject * **object** ( );	ICnrEditEvent, ICnrEmphasisEvent, ICnrEnterEvent, ICnrHelpEvent
virtual IContainerObject * **object** ( ) const;	ICnrDrawItemEvent
virtual IContainerObject * **objectAt** (const IContainerControl::ObjectCursor &*cursor*) const;	IContainerControl
virtual IContainerObject * **objectAt** (const IContainerControl::TextCursor &*cursor*) const;	IContainerControl
virtual IContainerObject * **objectAt** (unsigned long *index*) const;	IContainerControl
virtual IContainerObject * **objectCopy** ( );	IContainerObject
unsigned long **objectCount** ( ) const;	IContainerControl
ICnrObjectSet **objectList** ( ) const;	IContainerControl
IString **objectText** ( ) const;	ITitle
IContainerObject * **objectUnderPoint** (const IPoint &*point*) const;	IContainerControl
static IWindow * **objectWindow** ( );	IWindow
unsigned **occurrencesOf** (char *aCharacter*, unsigned *startPos* =) const;	I String
unsigned **occurrencesOf** (char *aCharacter*, unsigned *startPos* = 1) const;	IString
unsigned **occurrencesOf** (const char **pSearchString*, unsigned *searchLen*, unsigned *startPos*) const;	IString
unsigned **occurrencesOf** (const char **pString*, unsigned *startPos* =) const;	I String
unsigned **occurrencesOf** (const char **pString*, unsigned *startPos* = 1) const;	IString
unsigned **occurrencesOf** (const IString &*aString*, unsigned *startPos* =) const;	I String
unsigned **occurrencesOf** (const IString &*aString*, unsigned *startPos* = 1) const;	IString
unsigned **occurrencesOf** (const IStringTest &*aTest*, unsigned *startPos* =) const;	I String
unsigned **occurrencesOf** (const IStringTest &*aTest*, unsigned *startPos* = 1) const;	IString
ISize **oldSize** ( ) const;	IResizeEvent
virtual IDynamicLinkLibrary & **open** ( );	IDynamicLinkLibrary
virtual Boolean **openLibrary** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
ISplitCanvas::Orientation **orientation** ( ) const;	ISplitCanvas
virtual Orientation **orientation** ( ) const;	INotebook
OutlineType **outlineType** ( ) const;	IOutlineBox

User Interface Library - Other Member Functions

Member Function	Class
unsigned long **outstandingTransactionCount** ( ) const;	IDDEClientConversation
static unsigned **overflow** ( );	IBuffer
IBuffer * **overlayWith** (const char **overlay*, unsigned *len*, unsigned *pos*, char *padCharacter*);	IDBCSBuffer
virtual IBuffer * **overlayWith** (const char **overlay*, unsigned *len*, unsigned *pos*, char *padCharacter*);	IBuffer
IString & **overlayWith** (const char **pOverlay*, unsigned *overlayLen*, unsigned *index*, char *padCharacter*);	IString
I String & **overlayWith** (const char **pString*, unsigned *index* = , char *padCharacter* = ' ');	I String
IString & **overlayWith** (const char **pString*, unsigned *index* = 1, char *padCharacter* = ' ');	IString
static IString **overlayWith** (const IString &*aString*, const char **pOverlay*, unsigned *index* = 1, char *padCharacter* = ' ');	IString
static I String **overlayWith** (const IString &*aString*, const char **pOverlay*, unsigned *index* = , char *padCharacter* = ' ');	I String
static IString **overlayWith** (const IString &*aString*, const IString &*anOverlay*, unsigned *index* = 1, char *padCharacter* = ' ');	IString
static I String **overlayWith** (const IString &*aString*, const IString &*anOverlay*, unsigned *index* = , char *padCharacter* = ' ');	I String
I String & **overlayWith** (const IString &*aString*, unsigned *index* = , char *padCharacter* = ' ');	I String
IString & **overlayWith** (const IString &*aString*, unsigned *index* = 1, char *padCharacter* = ' ');	IString
IWindow * **owner** ( ) const;	IAccelerator, IWindow
void * **ownerItemData** ( ) const;	IDrawItemEvent
PackType **packType** ( ) const;	ISetCanvas
ISize **pad** ( ) const;	ISetCanvas
virtual IPageHandle **page** ( ) const;	INotebookDrawItemEvent
virtual Boolean **pageDown** (IScrollEvent &*event*);	IScrollHandler
virtual IPageHandle **pageHandle** ( ) const;	IPageEvent, IPageHelpEvent, IPageSelectEvent
virtual Boolean **pageLeft** (IScrollEvent &*event*);	IScrollHandler
virtual Boolean **pageRight** (IScrollEvent &*event*);	IScrollHandler
unsigned long **pageScrollIncrement** ( ) const;	IScrollBar
PageSettings **pageSettings** (const IPageHandle &*page*);	INotebook
virtual ISize **pageSize** ( ) const;	INotebook
virtual unsigned long **pagesToEnd** (const Cursor &*cursor*) const;	INotebook
virtual unsigned long **pagesToEnd** (const IPageHandle &*page*) const;	INotebook
virtual unsigned long **pagesToMajorTab** (const Cursor &*cursor*) const;	INotebook
virtual unsigned long **pagesToMajorTab** (const IPageHandle &*page*) const;	INotebook
virtual unsigned long **pagesToMinorTab** (const Cursor &*cursor*) const;	INotebook

User Interface Library - Other Member Functions

Member Function	Class
virtual unsigned long **pagesToMinorTab** (const IPageHandle &*page*) const;	INotebook
virtual Boolean **pageUp** (IScrollEvent &*event*);	IScrollHandler
IWindow * **pageWindow** ( ) const;	IPageRemoveEvent
virtual Boolean **paintWindow** (IPaintEvent &*event*)= ;	IPaintHandler
IEventParameter1 **parameter1** ( ) const;	IEvent
IEventParameter2 **parameter2** ( ) const;	IEvent
IWindow * **parent** ( ) const;	IWindow
virtual IContainerObject * **parentObject** (const IContainerObject **childObject*) const;	IContainerControl
virtual IEntryField & **paste** ( );	IEntryField
virtual IMultiLineEdit & **paste** ( );	IMultiLineEdit
struct pib_s & **pib** ( );	ICurrentApplication
long **pointSize** ( ) const;	IFontDialog
unsigned long **pointSize** ( ) const;	IFont
virtual void **pokeAcknowledged** (IDDEAcknowledgePokeEvent &*event*);	IDDEClientConversation
virtual IDDEClientConversation & **pokeData** (const char **item*, const void **data*, unsigned long *dataLength*, const char **format* = "#1");	IDDEClientConversation
virtual Boolean **pokeData** (unsigned long *conversationId*, IDDEPokeEvent &*event*);	IDDETopicServer
IString **pokedData** ( ) const;	IDDEAcknowledgePokeEvent, IDDEPokeEvent
IContainerObject * **popupMenuObject** ( );	ICnrMenuHandler
IPoint **position** ( ) const;	ISWP, IWindow
virtual IViewPort & **positionViewWindow** (const IWindowHandle &*viewWindow*, const IRectangle &*viewRectangle*);	IViewPort
static void **postEvent** (const IMessageQueueHandle &*handle*, unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul);	IMessageQueueHandle
void **postEvent** (EventType *eventType*, const IEventParameter1 &*parm1* = , const IEventParameter2 &*parm2* =) const;	IWindow
void **postEvent** (unsigned long *eventId*, const IEventParameter1 &*parm1* = , const IEventParameter2 &*parm2* =) const;	IWindow
void **postEvent** (unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul) const;	IMessageQueueHandle
void **postEvent** (unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul) const;	IWindowHandle
static void **postEvents** (unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul);	IMessageQueueHandle
void **postEvents** (unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul, BroadcastTo *value* = descendants) const;	IWindowHandle
Boolean **pressedOK** ( ) const;	IFileDialog, IFontDialog
IPresSpaceHandle **presSpace** ( ) const;	IWindow
const IPresSpaceHandle & **presSpaceHandle** ( ) const;	IPaintEvent
virtual IContainerColumn * **previous** ( );	IContainerControl::ColumnCursor

User Interface Library - Other Member Functions

Member Function	Class
virtual IContainerObject * **previous** ( );	IContainerControl::ObjectCursor, IContainerControl::TextCursor
virtual IPageHandle **previous** ( );	INotebook::Cursor
virtual IPageHandle **previousPage** (const IPageHandle &*referencePage*) const;	INotebook
IPageHandle **previousSelectedPageHandle** ( ) const;	IPageSelectEvent
Scale **primaryScale** ( ) const;	IProgressIndicator
virtual IApplication::PriorityClass **priorityClass** ( ) const;	IThread
virtual unsigned **priorityLevel** ( ) const;	IThread
void * **procAddress** (const char **procedureName*);	IDynamicLinkLibrary
void * **procAddress** (unsigned long *procedureOrdinal*);	IDynamicLinkLibrary
virtual void **processMsgs** ( );	ICurrentThread
virtual long **queueSize** ( ) const;	IThread
IRange **range** ( ) const;	ISpinButton
void **reallocateString** ( );	ICnrReallocStringEvent
virtual Boolean **reallocateString** (ICnrReallocStringEvent &*event*);	ICnrEditHandler
void **reallocateText** ( );	ICnrReallocStringEvent
const IRectangle & **rect** ( ) const;	IPaintEvent
IRectangle **rect** ( ) const;	IWindow
unsigned char **redMix** ( ) const;	IColor
IContainerControl & **refresh** ( );	IContainerControl
IContainerControl & **refresh** (Boolean *refreshChildren*);	IContainerControl
virtual IWindow & **refresh** (Boolean *refreshChildren* = false);	IWindow
IContainerControl & **refresh** (const IRectangle &*invalidRectangle*);	IContainerControl
virtual IWindow & **refresh** (const IRectangle &*invalidRectangle*);	IWindow
virtual IContainerObject & **refresh** (IContainerControl **container* =);	IContainerObject
IContainerControl & **refresh** (IContainerObject **object*);	IContainerControl
static void **refreshAllContainers** ( );	IContainerControl
virtual INotebook & **refreshTabs** ( );	INotebook
double **relativeSize** ( ) const;	IFrameExtension
void **releasePresSpace** (const IPresSpaceHandle &*aPresentationSpaceHandle*) const;	IWindow
virtual unsigned long **remainingStack** ( ) const;	ICurrentThread
IAccelerator & **remove** ( );	IAccelerator
static IString **remove** (const IString &*aString*, unsigned *startPos*);	IString
static I String **remove** (const IString &*aString*, unsigned *startPos*);	I String
static IString **remove** (const IString &*aString*, unsigned *startPos*, unsigned *numChars*);	IString
static I String **remove** (const IString &*aString*, unsigned *startPos*, unsigned *numChars*);	I String
virtual Boolean **remove** (IPageRemoveEvent &*event*);	IPageHandler

User Interface Library - Other Member Functions

Member Function	Class
IString & **remove** (unsigned *startPos*);	IString
I String & **remove** (unsigned *startPos*);	I String
IBuffer * **remove** (unsigned *startPos*, unsigned *numChars*);	IDBCSBuffer
IString & **remove** (unsigned *startPos*, unsigned *numChars*);	IString
I String & **remove** (unsigned *startPos*, unsigned *numChars*);	I String
virtual IBuffer * **remove** (unsigned *startPos*, unsigned *numChars*);	IBuffer
long **remove** (unsigned long *index*);	IComboBox, IListBox
IComboBox & **removeAll** ( );	IComboBox
IListBox & **removeAll** ( );	IListBox
IMultiLineEdit & **removeAll** ( );	IMultiLineEdit
ISpinButton & **removeAll** ( );	ISpinButton
virtual IContainerControl & **removeAllObjects** ( );	IContainerControl
virtual INotebook & **removeAllPages** ( );	INotebook
IComboBox & **removeAt** (Cursor &*cursor*);	IComboBox
IListBox & **removeAt** (Cursor &*cursor*);	IListBox
ISpinButton & **removeAt** (Cursor &*cursor*, Boolean *immediateUpdate* = false);	ISpinButton
IMultiLineEdit & **removeChangedFlag** ( );	IMultiLineEdit
virtual IContainerControl & **removeColumn** (const IContainerColumn **column*);	IContainerControl
virtual IContainerControl & **removeColumnAt** (IContainerControl::ColumnCursor &*cursor*);	IContainerControl
IFrameWindow & **removeDefaultHandler** ( );	IFrameWindow
ISlider & **removeDetent** (unsigned long *detentId*);	ISlider
virtual IFrameWindow & **removeExtension** (IWindow **aWindow*);	IFrameWindow
virtual IWindow * **removeFromCell** (const IWindow **childWindow*);	IMultiCellCanvas
virtual IWindow * **removeFromCell** (unsigned long *column*, unsigned long *row*);	IMultiCellCanvas
virtual IFrameWindow & **removeFromWindowList** ( );	IFrameWindow
static void **removeFromWindowSet** (IWindow **window*);	IWindow
IWindow & **removeHandler** (IHandler **oldHandler*);	IWindow
virtual IContainerObject & **removeInUse** (IContainerControl **container* =);	IContainerObject
IContainerControl & **removeInUse** (IContainerObject **object*);	IContainerControl
IMultiLineEdit & **removeLine** (unsigned long *lineNumber*);	IMultiLineEdit
virtual Boolean **removeLink** (IString *item*, IString *format*, unsigned long *conversationId*);	IDDETopicServer
virtual IContainerControl & **removeObject** (IContainerObject **object*, Boolean *fAllContainers* = false);	IContainerControl
virtual IContainerControl & **removeObjectAt** (IContainerControl::ObjectCursor &*cursor*);	IContainerControl
virtual IContainerControl & **removeObjectAt** (IContainerControl::TextCursor &*cursor*);	IContainerControl
virtual INotebook & **removePage** (const Cursor &*cursor*);	INotebook

User Interface Library - Other Member Functions

Member Function	Class
virtual INotebook & **removePage** (const IPageHandle &*page*);	INotebook
virtual void **removeRef** ( );	IRefCounted
void **removeRef** ( );	IBuffer
IContainerControl & **removeSelected** (IContainerObject *object);	IContainerControl
virtual IContainerControl & **removeSelectedObjects** ( );	IContainerControl
virtual void **removeSourceEmphasis** (const IMenuEvent &*menuEvent*);	ICnrMenuHandler, IMenuHandler
virtual IMenu & **removeSubMenu** (unsigned long *itemWithSubMenuId*);	IMenu
virtual ISubMenu & **removeSubMenu** (unsigned long *itemWithSubmenuId*);	ISubMenu
IMenu & **removeSubMenuAt** (Cursor &*cursor*);	IMenu
ISubMenu & **removeSubMenuAt** (Cursor &*cursor*);	ISubMenu
virtual INotebook & **removeTabSection** (const Cursor &*cursor*);	INotebook
virtual INotebook & **removeTabSection** (const IPageHandle &*page*);	INotebook
static IString **removeWords** (const IString &*aString*, unsigned *startWord*);	IString
static IString **removeWords** (const IString &*aString*, unsigned *startWord*, unsigned *numWords*);	IString
IString & **removeWords** (unsigned *firstWord*);	IString
IString & **removeWords** (unsigned *firstWord*, unsigned *numWords*);	IString
unsigned long **repeatCount** ( ) const;	IKeyboardEvent
ISpinButton & **replaceAt** (const char *newString, Cursor &*cursor*, Boolean *immediateUpdate* = false);	ISpinButton
IComboBox & **replaceAt** (const Cursor &*cursor*, const IString &*strNew*);	IComboBox
IListBox & **replaceAt** (const Cursor &*cursor*, const IString &*strNew*);	IListBox
IDDERequestDataEvent & **requestAck** ( );	IDDERequestDataEvent
virtual IDDEClientConversation & **requestData** (const char *item, const char *format = "#1");	IDDEClientConversation
virtual Boolean **requestData** (unsigned long *conversationId*, IDDERequestDataEvent &*event*)= ;	IDDETopicServer
virtual void **requestHotLinkData** (IDDERequestDataEvent &*event*);	IDDETopicServer
virtual Boolean **resize** (IPageEvent &*event*);	IPageHandler
const IResourceLibrary & **resourceLibrary** ( ) const;	IResourceId
virtual IResourceLibrary & **resourceLibrary** ( ) const;	ICurrentApplication, IInfoArea
virtual IFrameWindow & **restore** ( );	IFrameWindow
virtual IRectangle **restoreRect** ( ) const;	IFrameWindow
IEventResult **result** ( ) const;	IEvent
virtual unsigned long **result** ( ) const;	IFrameWindow
virtual void **resume** ( );	IThread
long **returnValue** ( ) const;	IFileDialog, IFontDialog
IBuffer * **reverse** ( );	IDBCSBuffer
IString & **reverse** ( );	IString

User Interface Library - Other Member Functions

Member Function	Class
virtual IBuffer * **reverse** ( );	IBuffer
static IString **reverse** (const IString &*aString*);	IString
Coord **right** ( ) const;	IRectangle
IPoint **rightCenter** ( ) const;	IRectangle
static IString **rightJustify** (const IString &*aString*, unsigned *length*, char *padCharacter* = ' ');	IString
IString & **rightJustify** (unsigned *length*, char *padCharacter* = ' ');	IString
IBuffer * **rightJustify** (unsigned *newLen*, char *padCharacter*);	IDBCSBuffer
virtual IBuffer * **rightJustify** (unsigned *newLen*, char *padCharacter*);	IBuffer
unsigned long **rowHeight** (unsigned long *row*) const;	IMultiCellCanvas
virtual ICurrentApplication & **run** ( );	ICurrentApplication
virtual void **run** ( );	IThreadFn, IThreadMemberFn
IString **saveAsEAType** ( ) const;	IFileDialog
virtual Boolean **saved** (IFrameEvent &*frameEvent*);	IFrameHandler
IRectangle & **scaleBy** (const IPair &*aPair*);	IRectangle
IRectangle & **scaleBy** (Coord *coord*);	IRectangle
IRectangle & **scaleBy** (double *factor*);	IRectangle
IRectangle & **scaleBy** (double *xfact*, double *yfact*);	IRectangle
IPair & **scaleBy** (double *xFactor*, double *yFactor*);	IPair
IRectangle **scaledBy** (const IPair &*aPair*) const;	IRectangle
IRectangle **scaledBy** (Coord *coord*) const;	IRectangle
IRectangle **scaledBy** (double *factor*) const;	IRectangle
IRectangle **scaledBy** (double *xfact*, double *yfact*) const;	IRectangle
IPair **scaledBy** (double *xFactor*, double *yFactor*) const;	IPair
unsigned long **scanCode** ( ) const;	IKeyboardEvent
virtual Boolean **scanCodeKeyPress** (IKeyboardEvent &*keyevt*);	IKeyboardHandler
virtual IContainerControl & **scroll** (long *vericalPixels*, long *horizontalPixels*, Boolean *rightSide* = false);	IContainerControl
IRange **scrollableRange** ( ) const;	IScrollBar
long **scrollAmount** ( ) const;	IScrollEvent
IScrollBar * **scrollBarWindow** ( ) const;	IScrollEvent
unsigned long **scrollBoxPosition** ( ) const;	IScrollBar
IRange **scrollBoxRange** ( ) const;	IScrollBar
virtual Boolean **scrollBoxTrack** (IScrollEvent &*event*);	IScrollHandler
virtual Boolean **scrollBoxTrackEnd** (IScrollEvent &*event*);	IScrollHandler
virtual IContainerControl & **scrollDetailsHorizontally** (long *horizontalPixels*, Boolean *rightSide* = false);	IContainerControl
virtual Boolean **scrollEnd** (IScrollEvent &*event*);	IScrollHandler

User Interface Library - Other Member Functions

Member Function	Class
virtual IContainerControl & **scrollHorizontally** (long *pixels*, Boolean *rightSide* = false);	IContainerControl
virtual IContainerControl & **scrollToObject** (const IContainerObject *_object_);	IContainerControl
virtual IContainerControl & **scrollToObject** (const IContainerObject *_object_, const IContainerColumn *_column_, Boolean *leftJustify* = true);	IContainerControl
virtual IContainerControl & **scrollVertically** (long *pixels*);	IContainerControl
virtual IViewPort & **scrollViewHorizontallyTo** (unsigned long *leftOffset*);	IViewPort
virtual IViewPort & **scrollViewVerticallyTo** (unsigned long *topOffset*);	IViewPort
IWindowHandle **searchListWindow** ( ) const;	IHelpWindow
unsigned **seconds** ( ) const;	ITime
ISettingButton & **select** ( );	ISettingButton
virtual Boolean **select** (IPageSelectEvent &*event*);	IPageHandler
IComboBox & **select** (unsigned long *index*, Boolean *select* = true);	IComboBox
IListBox & **select** (unsigned long *index*, Boolean *select* = true);	IListBox
IListBox & **selectAll** ( );	IListBox
virtual Boolean **selected** (IControlEvent &*event*);	ISelectHandler
virtual Boolean **selectedChanged** (ICnrEmphasisEvent &*event*);	ICnrHandler
unsigned **selectedFileCount** ( ) const;	IFileDialog
unsigned long **selectedIndex** ( ) const;	IRadioButton
unsigned long **selectedItem** ( ) const;	IMenu
IRange **selectedRange** ( ) const;	IEntryField, IMultiLineEdit
IString **selectedText** ( ) const;	IEntryField, IMultiLineEdit
unsigned long **selectedTextLength** ( ) const;	IMultiLineEdit
I3StateCheckBox & **selectHalftoned** ( );	I3StateCheckBox
unsigned long **selection** ( );	IComboBox, IListBox
virtual IMenu & **selectItem** (unsigned long *itemId*);	IMenu
IEntryField & **selectRange** (const IRange &*range* = IRange (, end));	IEntryField
IMultiLineEdit & **selectRange** (const IRange &*range* = IRange (, end));	IMultiLineEdit
IEventResult **sendEvent** (EventType *eventType*, const IEventParameter1 &*parm1* = , const IEventParameter2 &*parm2* =) const;	IWindow
IEventResult **sendEvent** (unsigned long *eventId*, const IEventParameter1 &*parm1* = , const IEventParameter2 &*parm2* =) const;	IWindow
IEventResult **sendEvent** (unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul) const;	IWindowHandle
void **sendEvents** (unsigned long *eventId*, const IEventParameter1 &*parm1* = ul, const IEventParameter2 &*parm2* = ul, BroadcastTo *value* = descendants) const;	IWindowHandle
unsigned **separatorWidth** ( ) const;	IFrameExtension
IWindowHandle **serverHandle** ( ) const;	IDDETopicServer
IAccelerator & **set** (const IAccelTblHandle &*haccel*);	IAccelerator
IAccelerator & **set** (const IResourceId &*accelResId*);	IAccelerator

User Interface Library - Other Member Functions

Member Function	Class
IAccelerator & **set** (unsigned long _accelResId_);	IAccelerator
Settings & **setAccelerator** (unsigned long _accelerator_);	IHelpWindow::Settings
Settings & **setAccelResLibrary** (const char *_menuAccelResLibrary_);	IHelpWindow::Settings
IHelpWindow & **setActiveWindow** (IFrameWindow *_handlerWindow_, IFrameWindow *_relativeWindow_ =);	IHelpWindow
IEntryField & **setAlignment** (Alignment _alignment_);	IEntryField
IStaticText & **setAlignment** (Alignment _alignment_);	IStaticText
ISpinButton & **setAlignment** (Alignment _aValue_ = left);	ISpinButton
ISetCanvas & **setAlignment** (Alignment _value_);	ISetCanvas
IFont & **setAllEmphasis** (Boolean _turnOn_ = true);	IFont
IDDESetAcknowledgeInfoEvent & **setApplicationBusy** ( );	IDDESetAcknowledgeInfoEvent
IDDESetAcknowledgeInfoEvent & **setApplicationSpecificData** (unsigned char _applicationData_);	IDDESetAcknowledgeInfoEvent
virtual ICurrentApplication & **setArgs** (int _argc_, const char *const _argv_ []);	ICurrentApplication
ISlider & **setArmSize** (const ISize &_sliderArm_);	ISlider
IMenuItem & **setAttribute** (unsigned long _newAttribute_);	IMenuItem
virtual void **setAttributes** (IContainerObject *_object_, unsigned long _attributeToTurnOn_, unsigned long _attributeToTurnOff_);	IContainerControl
virtual IContainerObject & **setAttributes** (unsigned long _attributeTurnedOff_, unsigned long _attributeTurnedOn_, IContainerControl *_container_ =);	IContainerObject
IWindow & **setAutoDeleteObject** (Boolean _autoDelete_ = true);	IWindow
IWindow & **setAutoDestroyWindow** (Boolean _autoDestroy_ = false);	IWindow
virtual IThread & **setAutoInitPM** (Boolean _initFlag_);	IThread
virtual IContainerObject & **setBase** (const IMiniCnrRecord *_baseRecord_);	IContainerObject
virtual INotebook & **setBinding** (Binding _binding_);	INotebook
IMenuItem & **setBitmap** (const IBitmapHandle &_menuItem_);	IMenuItem
IMenuItem & **setBitmap** (const IResourceId &_bitmapResId_);	IMenuItem
IBitmapControl & **setBitmap** (const IResourceId &_bmpId_);	IBitmapControl
IBitmapControl & **setBitmap** (IBitmapHandle _handle_);	IBitmapControl
IBitmapControl & **setBitmap** (ISystemBitmapHandle::Identifier _bmp_);	IBitmapControl
IMenuItem & **setBitmap** (unsigned long _bitmapResId_);	IMenuItem
virtual IMenu & **setBitmap** (unsigned long _menuItemId_, const IBitmapHandle &_bitmapHandle_);	IMenu
virtual ISubMenu & **setBitmap** (unsigned long _menuItemId_, const IBitmapHandle &_bitmapHandle_);	ISubMenu
virtual IMenu & **setBitmap** (unsigned long _menuItemId_, const IResourceId &_newBitmapResId_);	IMenu
virtual ISubMenu & **setBitmap** (unsigned long _menuItemId_, const IResourceId &_newBitmapResId_);	ISubMenu
virtual IMenu & **setBitmap** (unsigned long _menuItemId_, unsigned long _newBitmapResId_);	IMenu

User Interface Library - Other Member Functions

Member Function	Class
virtual ISubMenu & **setBitmap** (unsigned long *menuItemId*, unsigned long *newBitmapResId*);	ISubMenu
IColor & **setBlue** (unsigned char *blueMix*);	IColor
IFont & **setBold** (Boolean *bold* = true);	IFont
IString & **setBuffer** (IBuffer *ibuff);	IString
IDDEEvent & **setBuffer** (IString *dataBuffer*);	IDDEEvent
IDDEBeginEvent & **setCaseSensitive** (Boolean *caseSensitive*);	IDDEBeginEvent
IMultiLineEdit & **setChangedFlag** ( );	IMultiLineEdit
IFont & **setCharHeight** (unsigned long *height*);	IFont
IFont & **setCharSize** (const ISize &*size*);	IFont
IEntryField & **setCharType** (CharType *type*);	IEntryField
IFont & **setCharWidth** (unsigned long *width*);	IFont
IMenuItem & **setChecked** (Boolean *checked* = true);	IMenuItem
virtual IFrameWindow & **setClient** (IControl *newClient);	IFrameWindow
IFrameFormatEvent & **setClientRect** (const IRectangle &*aRect*);	IFrameFormatEvent
virtual IContainerObject & **setClosed** ( );	IContainerObject
ICanvas & **setColor** (ColorArea *area*, const IColor &*color*);	ICanvas
IScrollBar & **setColor** (ColorArea *area*, const IColor &*color*);	IScrollBar
ISetCanvas & **setColor** (ColorArea *area*, const IColor &*color*);	ISetCanvas
IViewPort & **setColor** (ColorArea *area*, const IColor &*color*);	IViewPort
virtual INotebook & **setColor** (ColorArea *area*, const IColor &*color*);	INotebook
IButton & **setColor** (ColorArea *value*, const IColor &*color*);	IButton
IEntryField & **setColor** (ColorArea *value*, const IColor &*color*);	IEntryField
IFrameWindow & **setColor** (ColorArea *value*, const IColor &*color*);	IFrameWindow
IGroupBox & **setColor** (ColorArea *value*, const IColor &*color*);	IGroupBox
IListBox & **setColor** (ColorArea *value*, const IColor &*color*);	IListBox
IMenu & **setColor** (ColorArea *value*, const IColor &*color*);	IMenu
IOutlineBox & **setColor** (ColorArea *value*, const IColor &*color*);	IOutlineBox
IProgressIndicator & **setColor** (ColorArea *value*, const IColor &*color*);	IProgressIndicator
ISpinButton & **setColor** (ColorArea *value*, const IColor &*color*);	ISpinButton
IStaticText & **setColor** (ColorArea *value*, const IColor &*color*);	IStaticText
ITitle & **setColor** (ColorArea *value*, const IColor &*color*);	ITitle
virtual IContainerControl & **setColor** (ColorArea *value*, const IColor &*color*);	IContainerControl
virtual IMultiLineEdit & **setColor** (ColorArea *value*, const IColor &*color*);	IMultiLineEdit
IMultiCellCanvas & **setColor** (const IColor &*color*);	IMultiCellCanvas
void **setColor** (const IColor &*newColor*);	IGUIColor
ISplitCanvas & **setColor** (SplitBarArea *value*, const IColor &*color*);	ISplitCanvas
IWindow & **setColor** (unsigned long *colorArea*, const IColor &*color*);	IWindow

User Interface Library - Other Member Functions

Member Function	Class
IContainerColumn & **setColumnInfo** (_FIELDINFO *fieldinfo);	IContainerColumn
IMultiCellCanvas & **setColumnWidth** (unsigned long column, unsigned long widthInPixels, Boolean expandable = false);	IMultiCellCanvas
IMenuItem & **setCommand** (CommandType aValue);	IMenuItem
IContainerColumn & **setContainer** (IContainerControl *container);	IContainerColumn
virtual void **setContainerAttributes** (unsigned long attributeToTurnOff, unsigned long attributeToTurnOn);	IContainerControl
IPair & **setCoord1** (Coord coord1);	IPair
IPair & **setCoord2** (Coord coord2);	IPair
ISpinButton & **setCurrent** (const Cursor &cursor);	ISpinButton
ColumnCursor & **setCurrent** (const IContainerColumn *currentColumn);	IContainerControl::ColumnCursor
ObjectCursor & **setCurrent** (const IContainerObject *currentObject);	IContainerControl::ObjectCursor
TextCursor & **setCurrent** (const IContainerObject *currentObject);	IContainerControl::TextCursor
void **setCurrent** (const IPageHandle &current);	INotebook::Cursor
ISpinButton & **setCurrent** (long aValue);	ISpinButton
IContainerControl & **setCursor** (IContainerObject *object);	IContainerControl
IMultiLineEdit & **setCursorAt** (unsigned long cursorPosition);	IMultiLineEdit
IMultiLineEdit & **setCursorAtLine** (unsigned long lineNumber);	IMultiLineEdit
IDDERequestDataEvent & **setData** (const char *dataString);	IDDERequestDataEvent
IDDERequestDataEvent & **setData** (const void *dataBuffer, unsigned long dataLength);	IDDERequestDataEvent
virtual IContainerColumn & **setDataAttributes** (unsigned long dataAttributes);	IContainerColumn
IContainerColumn & **setDataOffset** (unsigned long dataOffset);	IContainerColumn
ISetCanvas & **setDeckCount** (unsigned long decks);	ISetCanvas
ISetCanvas & **setDeckOrientation** (DeckOrientation value);	ISetCanvas
IProfile & **setDefaultApplicationName** (const char *applName);	IProfile
static void **setDefaultAttribute** (Attribute attribute);	IContainerControl
static void **setDefaultAttribute** (const Attribute &aAttribute);	IMenuItem
static void **setDefaultAutoInitPM** (Boolean initFlag);	IThread
static void **setDefaultCell** (const ISize &widthAndHeight);	IMultiCellCanvas
virtual void **setDefaultContainer** (const Attribute &attribute);	IContainerControl
static void **setDefaultDataStyle** (DataStyle dataStyle);	IContainerColumn
static void **setDefaultHeadingStyle** (HeadingStyle headingStyle);	IContainerColumn
static void **setDefaultQueueSize** (long queueSize);	IThread
static void **setDefaultStackSize** (unsigned long aSize);	IThread
static void **setDefaultStyle** (const Style &aStyle);	ICanvas, IFrameWindow, IMenu, IMenuBar, IMenuItem, INotebook, IProgressIndicator, IScrollBar, ISetCanvas, ISlider, ISpinButton, ISplitCanvas, IViewPort

User Interface Library - Other Member Functions

Member Function	Class
static void **setDefaultStyle** (Style _style_);	IBitmapControl, ICheckBox, IComboBox, IContainerControl, IEntryField, IFileDialog, IFontDialog, IGroupBox, IIconControl, IListBox, IMultiLineEdit, IOutlineBox, IPushButton, IRadioButton, IScrollBar, IStaticText, I3StateCheckBox
IMessageText & **setDefaultText** (const char *_text_);	IMessageText
IContainerControl & **setDeleteColumnsOnClose** (Boolean _destroy_ = true);	IContainerControl
IContainerControl & **setDeleteObjectsOnClose** (Boolean _destroy_ = true);	IContainerControl
virtual IFrameWindow & **setDestroyOnClose** (Boolean _onOrOff_ = true);	IFrameWindow
virtual IContainerControl & **setDetailsViewSplit** (const IContainerColumn *_lastColumnBeforeSplit_, unsigned long _pixelsFromLeft_ = 5);	IContainerControl
Settings & **setDialogTemplate** (const IResourceId &_resId_);	IFileDialog::Settings, IFontDialog::Settings
IFont & **setDirection** (Direction _direction_);	IFont
IMenuItem & **setDisabled** (Boolean _disabled_ = true);	IMenuItem
virtual IInfoArea & **setDisabledText** (const IString &_id_);	IInfoArea
virtual IInfoArea & **setDisabledText** (unsigned long _id_);	IInfoArea
Settings & **setDisplayPS** (const IPresSpaceHandle &_hpsDisplay_);	IFontDialog::Settings
virtual IContainerColumn & **setDisplayWidth** (unsigned long _widthInPixels_);	IContainerColumn
IMenuItem & **setDrawItem** (Boolean _drawItem_ = true);	IMenuItem
virtual IContainerControl & **setEditColumn** (IContainerColumn *_column_);	IContainerControl
virtual IContainerControl & **setEditMLE** (IMultiLineEdit *_editField_);	IContainerControl
virtual IContainerControl & **setEditObject** (IContainerObject *_object_);	IContainerControl
IMultiLineEdit & **setEditRegion** ( );	IMultiLineEdit
IMultiLineEdit & **setEditRegion** (const ISize &_sizeEditRegion_);	IMultiLineEdit
IMultiLineEdit & **setEditRegionHeight** (long _height_);	IMultiLineEdit
IMultiLineEdit & **setEditRegionWidth** (long _width_);	IMultiLineEdit
virtual void **setEmphasis** (IContainerObject *_object_, unsigned long _emphasisAttribute_, Boolean _setOn_ = true);	IContainerControl
virtual IContainerObject & **setEmphasis** (unsigned long _emphasisAttribute_, Boolean _turnOn_ = true, IContainerControl *_container_ =);	IContainerObject
IException & **setErrorId** (unsigned long _errorId_);	IException
static IWindow::ExceptionFn * **setExceptionFunction** (IWindow::ExceptionFn *_exceptionObject_);	IWindow
IContainerControl & **setExtendedSelection** ( );	IContainerControl
IFrameWindow & **setExtensions** (IFrameExtensions *_p_);	IFrameWindow
virtual IFrameWindow & **setExtensionSize** (IWindow *_aWindow_, double _widthOrHeight_);	IFrameWindow

User Interface Library - Other Member Functions

Member Function	Class
virtual IFrameWindow & **setExtensionSize** (IWindow *_aWindow_, int _widthOrHeight_);	IFrameWindow
Settings & **setFamily** (const char *_fontFamily_);	IFontDialog::Settings
ISpinButton & **setFastSpin** (Boolean _fast_ = true);	ISpinButton
Settings & **setFileName** (char *_fileName_);	IFileDialog::Settings
virtual IWindow & **setFocus** ( );	IWindow
virtual IControl & **setFont** (IFont &_fm_);	IControl
virtual IMultiLineEdit & **setFont** (IFont &_font_);	IMultiLineEdit
IFont & **setFontAngle** (const IPoint &_point_);	IFont
IFont & **setFontShear** (const IPoint &_point_);	IFont
IMenuItem & **setFramed** (Boolean _framed_ = true);	IMenuItem
IColor & **setGreen** (unsigned char _greenMix_);	IColor
virtual IContainerColumn & **setHeadingIcon** (const IPointerHandle &_iconHandle_);	IContainerColumn
virtual IContainerColumn & **setHeadingIcon** (const IResourceId &_iconId_);	IContainerColumn
virtual IContainerColumn & **setHeadingIcon** (unsigned long _iconId_);	IContainerColumn
virtual IContainerColumn & **setHeadingText** (const char *_text_);	IContainerColumn
virtual IContainerColumn & **setHeadingText** (const IResourceId &_textId_);	IContainerColumn
ISize & **setHeight** (Coord _cy_);	ISize
IListBox & **setHeight** (long _newHeight_);	IListBox
virtual Boolean **setHeight** (short &_height_);	IListBoxDrawItemHandler
IContainerColumn & **setHelpId** (unsigned long _helpId_);	IContainerColumn
Settings & **setHelpResLibrary** (const char *_helpTableResLibrary_);	IHelpWindow::Settings
IHelpWindow & **setHelpTable** (const IResourceId &_helpTable_);	IHelpWindow
Settings & **setHelpTable** (unsigned long _helpTable_);	IHelpWindow::Settings
IMenuItem & **setHighlighted** (Boolean _highlighted_ = true);	IMenuItem
IProgressIndicator & **setHomePosition** (HomePosition _home_);	IProgressIndicator
IMenu & **setHorizontalBar** (Boolean _horizontal_ = true);	IMenu
virtual IFrameWindow & **setIcon** (const IPointerHandle &_icon_);	IFrameWindow
virtual IContainerObject & **setIcon** (const IPointerHandle &_iconHandle_);	IContainerObject
IIconControl & **setIcon** (const IResourceId &_iconId_);	IIconControl
virtual IContainerObject & **setIcon** (const IResourceId &_iconId_);	IContainerObject
virtual IFrameWindow & **setIcon** (const IResourceId &_iconResId_);	IFrameWindow
IIconControl & **setIcon** (IPointerHandle _handle_);	IIconControl
IIconControl & **setIcon** (ISystemPointerHandle::Identifier _icon_);	IIconControl
virtual IContainerObject & **setIcon** (unsigned long _iconId_);	IContainerObject
virtual IFrameWindow & **setIcon** (unsigned long _iconResId_);	IFrameWindow
IContainerControl & **setIconSize** (const ISize &_iconSize_);	IContainerControl
virtual IContainerObject & **setIconText** (const char *_iconText_);	IContainerObject
virtual IContainerObject & **setIconText** (const IResourceId &_iconTextId_);	IContainerObject

User Interface Library - Other Member Functions

Member Function	Class
virtual IContainerObject & **setIconText** (const IString &*iconText*);	IContainerObject
virtual IApplication & **setId** (const IProcessId &*id*);	IApplication
virtual IInfoArea & **setInactiveText** (const IString &*id*);	IInfoArea
virtual IInfoArea & **setInactiveText** (unsigned long *id*);	IInfoArea
IMenuItem & **setIndex** (long *index* = atEnd ( ));	IMenuItem
Settings & **setInitialDrive** (char **drive*);	IFileDialog::Settings
Settings & **setInitialFileType** (char **fileType*);	IFileDialog::Settings
ISpinButton & **setInputType** (Type *aValue* = alphanumeric);	ISpinButton
virtual IContainerObject & **setInUse** (Boolean *inUse* = true, IContainerControl **container* =);	IContainerObject
IContainerControl & **setInUse** (IContainerObject **object*, Boolean *inUse* = true);	IContainerControl
IFont & **setItalic** (Boolean *italics* = true);	IFont
virtual IMenu & **setItem** (const IMenuItem &*menuItem*);	IMenu
virtual ISubMenu & **setItem** (const IMenuItem &*menuItem*);	ISubMenu
IComboBox & **setItemHandle** (unsigned long *index*, unsigned long *handle*);	IComboBox
IListBox & **setItemHandle** (unsigned long *index*, unsigned long *handle*);	IListBox
IComboBox & **setItemText** (unsigned long *index*, const char **string*);	IComboBox
IListBox & **setItemText** (unsigned long *index*, const char **string*);	IListBox
IMenuItem & **setLayout** (LayoutType *aValue*);	IMenuItem
virtual IWindow & **setLayoutDistorted** (Boolean *distorted* = true);	IWindow
ICanvas & **setLayoutSize** (const ISize &*size*);	ICanvas
IEntryField & **setLeftIndex** (unsigned long *index*);	IEntryField
Settings & **setLibraries** (const char **helpLibraryNames*);	IHelpWindow::Settings
IEntryField & **setLimit** (const IResourceId &*textLimit*);	IEntryField
ISpinButton & **setLimit** (unsigned long *aNumber*);	ISpinButton
IMultiLineEdit & **setLimit** (unsigned long *newLimit*);	IMultiLineEdit
IEntryField & **setLimit** (unsigned long *textLimit*);	IEntryField
IContainerControl & **setLineSpacing** (long *lineSpacing*);	IContainerControl
IResourceLock & **setLock** (long *timeOut* = -1);	IResourceLock
IRange & **setLowerBound** (Coord *lower*);	IRange
virtual INotebook & **setMajorTabSize** (const ISize &*sizeMajorTab*);	INotebook
ISetCanvas & **setMargin** (const ISize &*margin*);	ISetCanvas
ISpinButton & **setMaster** ( );	ISpinButton
IMenuBar & **setMenu** (const IResourceId &*menuResId*);	IMenuBar
Settings & **setMenuBar** (unsigned long *menuBar*);	IHelpWindow::Settings
static void **setMessageFile** (const char **msgFileName*);	IBase
IDDESetAcknowledgeInfoEvent & **setMessageNotUnderstood** ( );	IDDESetAcknowledgeInfoEvent
IWindow & **setMinimumSize** (const ISize &*sizMin*);	IWindow

User Interface Library - Other Member Functions

Member Function	Class
virtual INotebook & **setMinorTabSize** (const ISize &_sizeMinorTab_);	INotebook
IScrollBar & **setMinScrollIncrement** (unsigned long _scrollableRangeUnits_ = 1);	IScrollBar
virtual IInfoArea & **setMissingText** (const IString &_id_);	IInfoArea
virtual IInfoArea & **setMissingText** (unsigned long _id_);	IInfoArea
IContainerControl & **setMixedTargetEmphasis** ( );	IContainerControl
void **setMLEHandler** (IHandler *_anMLEHandler_);	ICnrEditHandler
IContainerControl & **setMultipleSelection** ( );	IContainerControl
IFont & **setName** (const char *_name_);	IFont
IMenuItem & **setNoDismiss** (Boolean _noDismiss_ = true);	IMenuItem
IContainerControl & **setNormalTargetEmphasis** ( );	IContainerControl
ITitle & **setObjectText** (const char *_objectName_);	ITitle
ITitle & **setObjectText** (const IResourceId &_objectNameResId_);	ITitle
Settings & **setOKButtonText** (char *_newText_);	IFileDialog::Settings
Settings & **setOKButtonText** (const IResourceId &_resId_);	IFileDialog::Settings
virtual IContainerObject & **setOpen** (Boolean _open_ = true);	IContainerObject
Settings & **setOpenDialog** ( );	IFileDialog::Settings
IContainerControl & **setOrderedTargetEmphasis** ( );	IContainerControl
virtual INotebook & **setOrientation** (Orientation _orientation_);	INotebook
ISplitCanvas & **setOrientation** (Orientation _value_);	ISplitCanvas
IFont & **setOutline** (Boolean _outline_ = true);	IFont
IOutlineBox & **setOutlineType** (OutlineType _type_);	IOutlineBox
virtual IWindow & **setOwner** (const IWindow *_newOwner_);	IWindow
ISetCanvas & **setPackType** (PackType _value_);	ISetCanvas
ISetCanvas & **setPad** (const ISize &_pad_);	ISetCanvas
virtual INotebook & **setPageButtonSize** (const ISize &_sizePageButton_);	INotebook
IScrollBar & **setPageScrollIncrement** (unsigned long _scrollableRangeUnits_ =);	IScrollBar
virtual IWindow & **setParent** (const IWindow *_newParent_);	IWindow
Settings & **setPointSize** (unsigned long _pointSize_);	IFontDialog::Settings
IFont & **setPointSize** (unsigned long _size_);	IFont
ISWP & **setPosition** (const IPoint &_aPoint_);	ISWP
Settings & **setPosition** (const IPoint &_pos_);	IFileDialog::Settings, IFontDialog::Settings
Settings & **setPreviewText** (const char *_previewText_);	IFontDialog::Settings
IProgressIndicator & **setPrimaryScale** (Scale _primaryScale_);	IProgressIndicator
Settings & **setPrinterPS** (const IPresSpaceHandle &_hpsPrinter_);	IFontDialog::Settings
virtual IThread & **setPriority** (IApplication::PriorityClass _aClass_, unsigned _level_);	IThread
IApplication & **setPriority** (PriorityClass _priorityClass_, unsigned _priorityLevel_ = , Boolean _setDescendents_ = false);	IApplication

User Interface Library - Other Member Functions

Member Function	Class
virtual IThread & **setQueueSize** (long _queueSize_);	IThread
ISpinButton & **setRange** (const IRange &_aNewRange_, Boolean _override_ = false);	ISpinButton
ISpinButton & **setReadOnly** (Boolean _readOnly_ = true);	ISpinButton
IColor & **setRed** (unsigned char _redMix_);	IColor
IContainerControl & **setRefreshOff** ( );	IContainerControl
virtual IContainerObject & **setRefreshOff** ( );	IContainerObject
IContainerControl & **setRefreshOn** (Boolean _on_ = true);	IContainerControl
virtual IContainerObject & **setRefreshOn** (Boolean _refreshOn_ = true);	IContainerObject
virtual IInfoArea & **setResourceLibrary** (const char *_resDLLName_);	IInfoArea
virtual ICurrentApplication & **setResourceLibrary** (const char *_resLibName_);	ICurrentApplication
virtual IInfoArea & **setResourceLibrary** (const IModuleHandle &_resMod_);	IInfoArea
virtual IFrameWindow & **setRestoreRect** (const IRectangle &_aRect_);	IFrameWindow
IEvent & **setResult** (const IEventResult &_eventResult_);	IEvent
virtual IFrameWindow & **setResult** (unsigned long _result_);	IFrameWindow
IMultiCellCanvas & **setRowHeight** (unsigned long _row_, unsigned long _heightInPixels_, Boolean _expandable_ = false);	IMultiCellCanvas
Settings & **setSaveAsDialog** ( );	IFileDialog::Settings
IScrollBar & **setScrollableRange** (const IRange &_minMax_);	IScrollBar
IScrollBar & **setScrollBar** (const IRange &_scrollableRange_, unsigned long _visibleCount_);	IScrollBar
IMenuItem & **setSelectable** (Boolean _selectable_ = true);	IMenuItem
IContainerControl & **setSelected** (IContainerObject *_object_, Boolean _select_ = true);	IContainerControl
IMenuItem & **setSeparator** ( );	IMenuItem
ISpinButton & **setServantMaster** (const ISpinButton &_master_);	ISpinButton
IException & **setSeverity** (Severity _severity_);	IException
IProgressIndicator & **setShaftBreadth** (unsigned long _breadth_);	IProgressIndicator
IProgressIndicator & **setShaftPosition** (const IPoint &_lowerLeft_);	IProgressIndicator
IContainerControl & **setSingleSelection** ( );	IContainerControl
ISWP & **setSize** (const ISize &_aSize_);	ISWP
IFrameExtension & **setSize** (double _widthOrHeight_);	IFrameExtension
IFrameExtension & **setSize** (int _widthOrHeight_);	IFrameExtension
virtual Boolean **setSize** (ISize &_newSize_);	IMenuDrawItemHandler
Settings & **setSizeList** (const char *_sizeList_);	IFontDialog::Settings
ISplitCanvas & **setSplitBarThickness** (SplitBarArea _value_, unsigned long _thickness_);	ISplitCanvas
ISplitCanvas & **setSplitWindowPercentage** (IWindow *_window_, unsigned long _percentage_);	ISplitCanvas
virtual IThread & **setStackSize** (unsigned long _aSize_);	IThread
IDDEEvent & **setStatus** (unsigned short _status_);	IDDEEvent
virtual INotebook::PageSettings & **setStatusText** (const char *_statusText_);	INotebook::PageSettings

User Interface Library - Other Member Functions

Member Function	Class
virtual INotebook & **setStatusText** (const IPageHandle &_referencePage_, const char *_statusText_);	INotebook
virtual INotebook & **setStatusText** (const IPageHandle &_referencePage_, const IResourceId &_resourceId_);	INotebook
virtual INotebook::PageSettings & **setStatusText** (const IResourceId &_resourceId_);	INotebook::PageSettings
virtual INotebook & **setStatusTextAlignment** (TextAlignment _alignment_);	INotebook
IFont & **setStrikeout** (Boolean _strikeout_ = true);	IFont
virtual IInfoArea & **setStringTableOffset** (long _newOffset_);	IInfoArea
IMenuItem & **setStyle** (unsigned long _newStyle_);	IMenuItem
virtual IEntryField & **setStyle** (unsigned long _style_);	IEntryField
virtual IWindow & **setStyle** (unsigned long _style_);	IWindow
virtual IMenu & **setSubMenu** (unsigned long _itemId_, const IResourceId &_subMenuResId_);	IMenu
IMenuItem & **setSubMenuHandle** (const IWindowHandle &_menuHandle_);	IMenuItem
IMultiLineEdit & **setTab** (unsigned long _tabPixelInterval_);	IMultiLineEdit
virtual INotebook::PageSettings & **setTabBitmap** (const IBitmapHandle &_bitmap_);	INotebook::PageSettings
virtual INotebook & **setTabBitmap** (const IPageHandle &_referencePage_, const IBitmapHandle &_bitmap_);	INotebook
virtual INotebook & **setTabBitmap** (const IPageHandle &_referencePage_, const IResourceId &_resourceId_);	INotebook
virtual INotebook::PageSettings & **setTabBitmap** (const IResourceId &_resourceId_);	INotebook::PageSettings
virtual INotebook & **setTabShape** (TabShape _tabShape_);	INotebook
virtual INotebook::PageSettings & **setTabText** (const char *_tabText_);	INotebook::PageSettings
virtual INotebook & **setTabText** (const IPageHandle &_referencePage_, const char *_tabText_);	INotebook
virtual INotebook & **setTabText** (const IPageHandle &_referencePage_, const IResourceId &_resourceId_);	INotebook
virtual INotebook::PageSettings & **setTabText** (const IResourceId &_resourceId_);	INotebook::PageSettings
virtual INotebook & **setTabTextAlignment** (TextAlignment _alignment_);	INotebook
IMultiLineEdit & **setText** (char *_buffer_, unsigned long _bufferSize_ =);	IMultiLineEdit
IException & **setText** (const char *_errorText_);	IException
IMenuItem & **setText** (const char *_newText_);	IMenuItem
IMultiLineEdit & **setText** (const char *_text_);	IMultiLineEdit
virtual ISetCanvas & **setText** (const char *_text_);	ISetCanvas
virtual ITextControl & **setText** (const char *_text_);	ITextControl
IMultiLineEdit & **setText** (const IResourceId &_text_);	IMultiLineEdit
virtual ISetCanvas & **setText** (const IResourceId &_text_);	ISetCanvas
virtual ITextControl & **setText** (const IResourceId &_text_);	ITextControl
IMenuItem & **setText** (const IResourceId &_textResId_);	IMenuItem
virtual IMenu & **setText** (unsigned long _menuItemId_, const char *_newText_);	IMenu
virtual ISubMenu & **setText** (unsigned long _menuItemId_, const char *_newText_);	ISubMenu

User Interface Library - Other Member Functions

Member Function	Class
virtual IMenu & **setText** (unsigned long _menuItemId_, const IResourceId &_newTextResId_);	IMenu
virtual ISubMenu & **setText** (unsigned long _menuItemId_, const IResourceId &_newTextResId_);	ISubMenu
IProgressIndicator & **setTickLength** (unsigned long _length_);	IProgressIndicator
IProgressIndicator & **setTickLength** (unsigned long _tickNumber_, unsigned long _length_);	IProgressIndicator
IProgressIndicator & **setTicks** (Scale _scale_, unsigned long _numberOfTicks_, unsigned long _tickSpacing_ =);	IProgressIndicator
IProgressIndicator & **setTicks** (unsigned long _scale1NumberOfTicks_, unsigned long _scale2NumberOfTicks_, unsigned long _scale1TickSpacing_ = , unsigned long _scale2TickSpacing_ =);	IProgressIndicator
IProgressIndicator & **setTickText** (unsigned long _tickNumber_, const char *_text_);	IProgressIndicator
IProgressIndicator & **setTickText** (unsigned long _tickNumber_, const IResourceId &_text_);	IProgressIndicator
Settings & **setTitle** (char *_newTitle_);	IFileDialog::Settings
IMessageBox & **setTitle** (const char *_aTitle_);	IMessageBox
IContainerControl & **setTitle** (const char *_title_);	IContainerControl
IHelpWindow & **setTitle** (const char *_titleText_);	IHelpWindow
Settings & **setTitle** (const char *_titleText_);	IFontDialog::Settings, IHelpWindow::Settings
IMessageBox & **setTitle** (const IResourceId &_aTitle_);	IMessageBox
Settings & **setTitle** (const IResourceId &_resId_);	IFileDialog::Settings, IFontDialog::Settings, IHelpWindow::Settings
IContainerControl & **setTitle** (const IResourceId &_resourceId_);	IContainerControl
IHelpWindow & **setTitle** (const IResourceId &_titleId_);	IHelpWindow
IContainerControl & **setTitleAlignment** (TitleAlignment _alignment_ = centered);	IContainerControl
virtual IContainerColumn & **setTitleAttributes** (unsigned long _titleAttributes_);	IContainerColumn
ITitle & **setTitleText** (const char *_objectName_, const char *_viewName_ = , unsigned long _viewNum_ =);	ITitle
ITitle & **setTitleText** (const IResourceId &_objectNameResId_, const IResourceId &_viewNameResId_ = , unsigned long _viewNum_ =);	ITitle
Boolean **setToFirst** ( );	IComboBox::Cursor, IListBox::Cursor, IMenu::Cursor, IProfile::Cursor, ISpinButton::Cursor, ISubMenu::Cursor
virtual Boolean **setToFirst** ( );	IContainerControl::ColumnCursor, IContainerControl::ObjectCursor, IContainerControl::TextCursor, INotebook::Cursor, IWindow::ChildCursor
Boolean **setToIndex** (unsigned long _index_);	IComboBox::Cursor, IListBox::Cursor

User Interface Library - Other Member Functions

Member Function	Class
Boolean **setToLast** ( );	IComboBox::Cursor, IListBox::Cursor, IMenu::Cursor, IProfile::Cursor, ISpinButton::Cursor, ISubMenu::Cursor
virtual Boolean **setToLast** ( );	IContainerControl::ColumnCursor, IContainerControl::ObjectCursor, IContainerControl::TextCursor, INotebook::Cursor
Boolean **setToNext** ( );	IComboBox::Cursor, IListBox::Cursor, IMenu::Cursor, IProfile::Cursor, ISpinButton::Cursor, ISubMenu::Cursor
virtual Boolean **setToNext** ( );	IContainerControl::ColumnCursor, IContainerControl::ObjectCursor, IContainerControl::TextCursor, INotebook::Cursor, IWindow::ChildCursor
IComboBox & **setTop** (unsigned long *index*);	IComboBox
IListBox & **setTop** (unsigned long *index*);	IListBox
IMultiLineEdit & **setTop** (unsigned long *lineNumber*);	IMultiLineEdit
IViewPort & **setTopLeftViewPoint** (const IPoint &*topLeft*);	IViewPort
Boolean **setToPrevious** ( );	IComboBox::Cursor, IListBox::Cursor, IMenu::Cursor, IProfile::Cursor, ISpinButton::Cursor, ISubMenu::Cursor
virtual Boolean **setToPrevious** ( );	IContainerControl::ColumnCursor, IContainerControl::ObjectCursor, IContainerControl::TextCursor, INotebook::Cursor
static void **setTraceFunction** (IException::TraceFn &*traceFunction*);	IException
virtual IContainerControl & **setTreeExpandIconSize** (const ISize &*sizeIcon*);	IContainerControl
virtual IContainerControl & **setTreeItemIcons** (const IPointerHandle &*expanded*, const IPointerHandle &*collapsed*);	IContainerControl
virtual IContainerControl & **setTreeItemIcons** (const IResourceId &*expanded*, const IResourceId &*collapsed*);	IContainerControl
virtual IContainerControl & **setTreeViewIndent** (long *indentPixels* = -1);	IContainerControl
Settings & **setTutorial** (const char **tutorial*);	IHelpWindow::Settings
IFont & **setUnderscore** (Boolean *underscore* = true);	IFont
IRange & **setUpperBound** (Coord *upper*);	IRange
IViewPort & **setupScrollBars** ( );	IViewPort
virtual INotebook & **setUserData** (const IPageHandle &*referencePage*, unsigned long *userData*);	INotebook
virtual INotebook::PageSettings & **setUserData** (unsigned long *userData*);	INotebook::PageSettings

User Interface Library - Other Member Functions

Member Function	Class
virtual ICurrentApplication & **setUserResourceLibrary** (const char **resLibName*);	ICurrentApplication
IHelpWindow & **setUsingHelp** (unsigned long *helpId*);	IHelpWindow
Settings & **setUsingHelp** (unsigned long *helpId*);	IHelpWindow::Settings
IBitFlag & **setValue** (unsigned long *value*);	IBitFlag
IMenu & **setVerticalFlip** (Boolean *flip* = true);	IMenu
ITitle & **setViewNum** (unsigned long *viewNum*);	ITitle
ITitle & **setViewText** (const char **viewName*);	ITitle
ITitle & **setViewText** (const IResourceId &*viewNameResId*);	ITitle
virtual IViewPort & **setViewWindowSize** (const ISize &*size*);	IViewPort
IScrollBar & **setVisibleCount** (unsigned long *scrollableRangeUnits*);	IScrollBar
ISize & **setWidth** (Coord *cx*);	ISize
virtual INotebook & **setWindow** (const Cursor &*cursor*, IWindow **window* =);	INotebook
virtual INotebook & **setWindow** (const IPageHandle &*referencePage*, IWindow **window* =);	INotebook
IWindow & **setWindowData** (long *index*, unsigned long *ulong*);	IWindow
IWindow & **setWindowData** (long *index*, unsigned short *ushort*);	IWindow
Boolean **setWindowFont** (IWindow **window*) const;	IFont
virtual IThread & **setWindowList** (IWindowList **list*);	IThread
IPoint & **setX** (Coord *X*);	IPoint
IPoint & **setY** (Coord *Y*);	IPoint
IPoint **shaftPosition** ( ) const;	IProgressIndicator
ISize **shaftSize** ( ) const;	IProgressIndicator
virtual IFrameWindow & **shareParentDBCSStatus** ( );	IFrameWindow
virtual IContainerObject & **show** (Boolean *show* = true, IContainerControl **container* =);	IContainerObject
virtual IWindow & **show** (Boolean *showWindow* = true);	IWindow
virtual IContainerColumn & **show** (Boolean *visible* = true);	IContainerColumn
IMessageBox::Response **show** (const char **aMessage*, Severity *aSeverity*, unsigned long *aHelpId* =);	IMessageBox
IMessageBox::Response **show** (const char **aMessage*, Style *aStyle*, unsigned long *aHelpId* =);	IMessageBox
IHelpWindow & **show** (const char **panelName*);	IHelpWindow
IMessageBox::Response **show** (const IErrorInfo &*aError*, unsigned long *aHelpId* =);	IMessageBox
IMessageBox::Response **show** (const IException &*aException*, unsigned long *aHelpId* =);	IMessageBox
IPopUpMenu & **show** (const IPoint &*atLocation*);	IPopUpMenu
IMessageBox::Response **show** (const IResourceId &*aResId*, Severity *aSeverity*, unsigned long *aHelpId* =);	IMessageBox
IHelpWindow & **show** (const IResourceId &*panelId*);	IHelpWindow

User Interface Library - Other Member Functions

Member Function	Class
IMessageBox::Response **show** (const IResourceId &*resId*, Style *aStyle*, unsigned long *aHelpId* =);	IMessageBox
IHelpWindow & **show** (HelpType *helpType*);	IHelpWindow
virtual Boolean **showContents** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
virtual Boolean **showCoverpage** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
IContainerControl & **showDetailsView** ( );	IContainerControl
IContainerControl & **showDetailsViewTitles** (Boolean *show* = true);	IContainerControl
IContainerControl & **showFlowedNameView** ( );	IContainerControl
IContainerControl & **showFlowedTextView** ( );	IContainerControl
virtual Boolean **showHistory** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
IContainerControl & **showIconView** ( );	IContainerControl
virtual Boolean **showIndex** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
IComboBox & **showList** (Boolean *show* = true);	IComboBox
virtual unsigned long **showModally** ( );	IFrameWindow
IContainerControl & **showNameView** ( );	IContainerControl
IContainerControl & **showObject** (IContainerObject **object*, Boolean *visible* = true);	IContainerControl
virtual Boolean **showPage** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
IHelpWindow & **showPanelIds** (Boolean *visibleId* = true);	IHelpWindow
virtual Boolean **showSearchList** (IHelpNotifyEvent &*notifyEvent*);	IHelpHandler
virtual IContainerColumn & **showSeparators** (const DataStyle &*separatorStyles* = horizontalSeparator | verticalSeparator	IContainerColumn
virtual IWindow & **showSourceEmphasis** (Boolean *show* = true);	IWindow
IContainerControl & **showSourceEmphasis** (Boolean *source* = true);	IContainerControl
IContainerControl & **showSourceEmphasis** (IContainerObject **object*, Boolean *source* = true);	IContainerControl
virtual IContainerControl & **showSplitBar** (Boolean *Show* = true);	IContainerControl
IContainerControl & **showTextView** ( );	IContainerControl
IContainerControl & **showTitle** (Boolean *show* = true);	IContainerControl
IContainerControl & **showTitleSeparator** (Boolean *show* = true);	IContainerControl
IContainerControl & **showTreeIconView** ( );	IContainerControl
virtual IContainerControl & **showTreeLine** (long *treeLinePixelWidth* = -1);	IContainerControl
IContainerControl & **showTreeNameView** ( );	IContainerControl
IContainerControl & **showTreeTextView** ( );	IContainerControl
virtual Boolean **showTutorial** (IHelpTutorialEvent &*tutorialEvent*);	IHelpHandler
IRectangle & **shrinkBy** (const IPair &*aPair*);	IRectangle
IRectangle & **shrinkBy** (Coord *coord*);	IRectangle
IRectangle **shrunkBy** (const IPair &*aPair*) const;	IRectangle
IRectangle **shrunkBy** (Coord *coord*) const;	IRectangle
ISize **size** ( ) const;	IRectangle, ISWP, IWindow

User Interface Library - Other Member Functions

Member Function	Class
unsigned **size** ( ) const;	IString, ISWPArray
IRectangle & **sizeBy** (const IPair &*aPair*);	IRectangle
IRectangle & **sizeBy** (Coord *factor*);	IRectangle
IRectangle & **sizeBy** (double *factor*);	IRectangle
IRectangle & **sizeBy** (double *xfact*, double *yfact*);	IRectangle
IRectangle **sizedBy** (const IPair &*aPair*) const;	IRectangle
IRectangle **sizedBy** (Coord *factor*) const;	IRectangle
IRectangle **sizedBy** (double *factor*) const;	IRectangle
IRectangle **sizedBy** (double *xfact*, double *yfact*) const;	IRectangle
IRectangle **sizedTo** (const IPair &*aPair*) const;	IRectangle
IRectangle & **sizeTo** (const IPair &*aPair*);	IRectangle
IHelpWindow & **sizeTo** (const ISize &*aSize*);	IHelpWindow
ISize **sizeTo** (const ISize &*baseSize*) const;	IFrameExtension
virtual IWindow & **sizeTo** (const ISize &*newSize*);	IWindow
virtual ICurrentThread & **sleep** (unsigned long *msecs*);	ICurrentThread
IContainerControl & **sort** (const IContainerControl::CompareFn &*sortObject*);	IContainerControl
IContainerControl & **sortByIconText** (Boolean *ascending* = true);	IContainerControl
Source **source** ( ) const;	ICommandEvent
Source **sourceOfEnd** ( ) const;	IDDEEndEvent
static IString **space** (const IString &*aString*, unsigned *numSpaces* = 1, char *spaceChar* = ' ');	IString
IString & **space** (unsigned *numSpaces* = 1, char *spaceChar* = ' ');	IString
ISpinButton & **spinDown** (unsigned long *spinBy* = 1);	ISpinButton
virtual Boolean **spinEnded** (IControlEvent &*event*);	ISpinHandler
ISpinButton & **spinTo** (const Cursor &*cursor*);	ISpinButton
ISpinButton & **spinTo** (long *aValue*);	ISpinButton
ISpinButton & **spinUp** (unsigned long *spinBy* = 1);	ISpinButton
unsigned long **splitBarThickness** (SplitBarArea *value*);	ISplitCanvas
unsigned long **splitWindowPercentage** (IWindow *_window_);	ISplitCanvas
virtual unsigned long **stackSize** ( ) const;	IThread
void **start** (const IReference < IThreadFn > &*aFnObjRef*, Boolean *autoInitPM* = IThread::defaultAutoInitPM ( ));	IThread
IFrameWindow & **start** (const IWindowHandle &*hwnd*);	IFrameWindow
void **start** (OptlinkFnPtr *pfn*, void *_anArg_, Boolean *autoInitPM* = IThread::defaultAutoInitPM ( ));	IThread
void **start** (SystemFnPtr *pfn*, unsigned long *anArg*, Boolean *autoInitPM* = IThread::defaultAutoInitPM ( ));	IThread
unsigned **startBackwardsSearch** (unsigned *startPos*, unsigned *searchLen*) const;	IDBCSBuffer
virtual unsigned **startBackwardsSearch** (unsigned *startPos*, unsigned *searchLen*) const;	IBuffer

User Interface Library - Other Member Functions

Member Function	Class
virtual IStartedThread * **startedThread** ( ) const;	ICurrentThread, IThread
IWindow & **startHandlingEvent** (const IWindowHandle &*windowHandle*);	IWindow
unsigned **startSearch** (unsigned *startPos*, unsigned *searchLen*) const;	IDBCSBuffer
virtual unsigned **startSearch** (unsigned *startPos*, unsigned *searchLen*) const;	IBuffer
unsigned short **status** ( ) const;	IDDEEvent
virtual IString **statusText** ( ) const;	INotebook::PageSettings
virtual TextAlignment **statusTextAlignment** ( ) const;	INotebook
virtual void **stop** ( );	IThread
virtual ICnrDrawHandler & **stopHandlingEventsFor** (IContainerControl **container*);	ICnrDrawHandler
virtual ICnrEditHandler & **stopHandlingEventsFor** (IContainerControl **container*);	ICnrEditHandler
virtual ICnrHandler & **stopHandlingEventsFor** (IContainerControl **container*);	ICnrHandler
virtual ICnrMenuHandler & **stopHandlingEventsFor** (IContainerControl **container*);	ICnrMenuHandler
virtual IHelpHandler & **stopHandlingEventsFor** (IFrameWindow **applicationWindow*);	IHelpHandler
virtual IInfoArea & **stopHandlingEventsFor** (IFrameWindow **frame*);	IInfoArea
virtual IHandler & **stopHandlingEventsFor** (IWindow **window*);	IHandler
virtual IThread & **stopProcessingMsgs** ( );	IThread
virtual long **stringTableOffset** ( ) const;	IInfoArea
IString & **strip** ( );	IString
IString & **strip** (char *aCharacter*);	IString
IString & **strip** (const char **p*, unsigned *len*, IStringEnum::StripMode *mode*);	IString
IBuffer * **strip** (const char **pChars*, unsigned *len*, IStringEnum::StripMode *mode*);	IDBCSBuffer
virtual IBuffer * **strip** (const char **pChars*, unsigned *len*, IStringEnum::StripMode *mode*);	IBuffer
IString & **strip** (const char **pString*);	IString
IString & **strip** (const IString &*aString*);	IString
static IString **strip** (const IString &*aString*, char *aChar*);	IString
static IString **strip** (const IString &*aString*, const char **pStringOfChars*);	IString
static IString **strip** (const IString &*aString*, const IString &*aStringOfChars*);	IString
static IString **strip** (const IString &*aString*, const IStringTest &*aTest*);	IString
IString & **strip** (const IStringTest &*aTest*);	IString
IBuffer * **strip** (const IStringTest &*aTest*, IStringEnum::StripMode *mode*);	IDBCSBuffer
IString & **strip** (const IStringTest &*aTest*, IStringEnum::StripMode *mode*);	IString
virtual IBuffer * **strip** (const IStringTest &*aTest*, IStringEnum::StripMode *mode*);	IBuffer
static IString **stripBlanks** (const IString &*aString*);	IString
IString & **stripLeading** ( );	IString
IString & **stripLeading** (char *aCharacter*);	IString
IString & **stripLeading** (const char **pString*);	IString
IString & **stripLeading** (const IString &*aString*);	IString

User Interface Library - Other Member Functions

Member Function	Class
static IString **stripLeading** (const IString &*aString*, char *aChar*);	IString
static IString **stripLeading** (const IString &*aString*, const char **pStringOfChars*);	IString
static IString **stripLeading** (const IString &*aString*, const IString &*aStringOfChars*);	IString
static IString **stripLeading** (const IString &*aString*, const IStringTest &*aTest*);	IString
IString & **stripLeading** (const IStringTest &*aTest*);	IString
static IString **stripLeadingBlanks** (const IString &*aString*);	IString
IString & **stripTrailing** ( );	IString
IString & **stripTrailing** (char *aCharacter*);	IString
IString & **stripTrailing** (const char **pString*);	IString
IString & **stripTrailing** (const IString &*aString*);	IString
static IString **stripTrailing** (const IString &*aString*, char *aChar*);	IString
static IString **stripTrailing** (const IString &*aString*, const char **pStringOfChars*);	IString
static IString **stripTrailing** (const IString &*aString*, const IString &*aStringOfChars*);	IString
static IString **stripTrailing** (const IString &*aString*, const IStringTest &*aTest*);	IString
IString & **stripTrailing** (const IStringTest &*aTest*);	IString
static IString **stripTrailingBlanks** (const IString &*aString*);	IString
unsigned long **style** ( ) const;	IMenuItem, IWindow
static unsigned long **styleFrom** (const Style &*style*);	IFrameWindow
virtual Boolean **subitemNotFound** (IHelpSubItemNotFoundEvent &*event*);	IHelpHandler
IWindowHandle **subMenuHandle** ( ) const;	IMenuItem
ISize **subscriptOffset** ( ) const;	IFont
ISize **subscriptSize** ( ) const;	IFont
IString **subString** (unsigned *startPos*) const;	IString
I String **subString** (unsigned *startPos*) const;	I String
IBuffer * **subString** (unsigned *startPos*, unsigned *len*, char *padCharacter*) const;	IDBCSBuffer
virtual IBuffer * **subString** (unsigned *startPos*, unsigned *len*, char *padCharacter*) const;	IBuffer
I String **subString** (unsigned *startPos*, unsigned *len*, char *padCharacter* = ' ') const;	I String
IString **subString** (unsigned *startPos*, unsigned *length*, char *padCharacter* = ' ') const;	IString
unsigned long **subtopicId** ( ) const;	IHelpSubItemNotFoundEvent
ISize **superscriptOffset** ( ) const;	IFont
ISize **superscriptSize** ( ) const;	IFont
virtual IDDEClientConversation & **supportedTopics** (IDDEActiveServerSet &*activeServerSet*, const char **applicationName* =);	IDDEClientConversation
virtual IDDEClientConversation & **supportingApplications** (IDDEActiveServerSet &*activeServerSet*, const char **topicName*);	IDDEClientConversation
virtual void **suspend** ( );	ICurrentThread, IThread

User Interface Library - Other Member Functions

Member Function	Class
virtual Boolean **swapPage** (IHelpNotifyEvent &_notifyEvent_);	IHelpHandler
ISWP * **swpArray** ( ) const;	IFrameFormatEvent
virtual Boolean **systemCommand** (ICommandEvent &_event_);	ICommandHandler
static IProfile **systemProfile** ( );	IProfile
static unsigned long **systemScrollBarWidth** (Boolean _verticalScrollBar_ = true);	IScrollBar
static unsigned long **systemScrollBoxLength** (Boolean _verticalScrollBar_ = true);	IScrollBar
static unsigned long **systemScrollButtonLength** (Boolean _verticalScrollBar_ = true);	IScrollBar
IBitmapHandle **tabBitmap** ( ) const;	IPageRemoveEvent
virtual IBitmapHandle **tabBitmap** ( ) const;	INotebook::PageSettings
virtual TabShape **tabShape** ( ) const;	INotebook
virtual IString **tabText** ( ) const;	INotebook::PageSettings
virtual TextAlignment **tabTextAlignment** ( ) const;	INotebook
virtual void **terminate** ( );	IException
virtual void **terminatePM** ( );	ICurrentThread
virtual Boolean **test** (int _c_) const;	IStringTest, IStringTestMemberFn
const char * **text** ( ) const;	IMessageText
IString **text** ( ) const;	IMenuItem, IMultiLineEdit
virtual const char * **text** ( ) const;	IErrorInfo, IGUIErrorInfo, ISystemErrorInfo
virtual IString **text** ( ) const;	ISetCanvas, ITextControl
const char * **text** (unsigned long _indexFromTop_ =) const;	IException
IString **text** (unsigned long _lineNumber_) const;	IMultiLineEdit
unsigned long **textCount** ( ) const;	IException
virtual unsigned long **textLength** ( ) const;	IMultiLineEdit, ITextControl
unsigned long **textLines** (const char *_text_, unsigned long _lineWidth_) const;	IFont
IRectangle **textRectangle** (const IContainerObject *_object_) const;	IContainerControl
char ** **textRef** ( );	ICnrEditEvent
unsigned long **textSize** ( ) const;	ICnrEditEvent
unsigned long **textWidth** (const char *_text_) const;	IFont
static unsigned long **threadId** ( );	ITrace
static void **throwGUIError** (const char *_functionName_, IExceptionLocation _location_, IErrorInfo::ExceptionType _name_ = accessError, IException::Severity _severity_ = recoverable);	IGUIErrorInfo
static void **throwSystemError** (unsigned long _systemErrorId_, const char *_functionName_, IExceptionLocation _location_, IErrorInfo::ExceptionType _name_ = accessError, IException::Severity _severity_ = recoverable);	ISystemErrorInfo
unsigned long **tickLength** (unsigned long _tickNumber_) const;	IProgressIndicator
IPoint **tickPosition** (unsigned long _tickNumber_) const;	IProgressIndicator
unsigned long **tickSpacing** (Scale _scale_) const;	IProgressIndicator

User Interface Library - Other Member Functions

Member Function	Class
IString **tickText** (unsigned long tickNumber) const;	IProgressIndicator
IString **title** ( ) const;	IContainerControl
virtual unsigned long **titleAttributes** ( ) const;	IContainerColumn
static IDate **today** ( );	IDate
Coord **top** ( ) const;	IRectangle
unsigned long **top** ( ) const;	IComboBox, IListBox, IMultiLineEdit
IPoint **topCenter** ( ) const;	IRectangle
IString **topic** ( ) const;	IDDEActiveServer, IDDEBeginEvent, IDDEClientConversation, IDDEClientEndEvent, IDDETopicServer
unsigned long **topicId** ( ) const;	IHelpSubItemNotFoundEvent
IPoint **topLeft** ( ) const;	IRectangle
IPoint **topLeftViewPoint** ( ) const;	IViewPort
virtual IPageHandle **topPage** ( ) const;	INotebook
IPoint **topRight** ( ) const;	IRectangle
virtual unsigned long **totalPages** ( ) const;	INotebook
static ITrace::Destination **traceDestination** ( );	ITrace
unsigned short **transactionType** ( ) const;	IDDEAcknowledgeEvent
IString & **translate** (const char *pInputChars, const char *pOutputChars, char padCharacter = ' ');	IString
IString & **translate** (const char *pInputChars, const IString &outputChars, char padCharacter = ' ');	IString
IBuffer * **translate** (const char *pInputChars, unsigned inputLen, const char *pOutputChars, unsigned outputLen, char padCharacter);	IDBCSBuffer
IString & **translate** (const char *pInputChars, unsigned inputLen, const char *pOutputChars, unsigned outputLen, char padCharacter);	IString
virtual IBuffer * **translate** (const char *pInputChars, unsigned inputLen, const char *pOutputChars, unsigned outputLen, char padCharacter);	IBuffer
static IString **translate** (const IString &aString, const char *pInputChars, const char *pOutputChars, char padCharacter = ' ');	IString
static IString **translate** (const IString &aString, const char *pInputChars, const IString &outputChars, char padCharacter = ' ');	IString
static IString **translate** (const IString &aString, const IString &inputChars, const char *pOutputChars, char padCharacter = ' ');	IString
static IString **translate** (const IString &aString, const IString &inputChars, const IString &outputChars, char padCharacter = ' ');	IString
IString & **translate** (const IString &inputChars, const char *pOutputChars, char padCharacter = ' ');	IString
IString & **translate** (const IString &inputChars, const IString &outputChars, char padCharacter = ' ');	IString
IPair & **transpose** ( );	IPair

User Interface Library - Other Member Functions

Member Function	Class
friend IPair **transpose** (const IPair &*aPair*);	IPair
virtual Boolean **treeCollapsed** (IContainerObject **collapsedObject*, IContainerControl **container*);	ICnrHandler
virtual Boolean **treeExpanded** (IContainerObject **expandedObject*, IContainerControl **container*);	ICnrHandler
IFrameWindow & **tryToLoadDialog** (const IResourceId &*resId*, IWindow **parent* = IWindow **owner* =);	IFrameWindow
virtual INotebook & **turnToPage** (const Cursor &*cursor*);	INotebook
virtual INotebook & **turnToPage** (const IPageHandle &*page*);	INotebook
IString **tutorialName** ( ) const;	IHelpTutorialEvent
ControlType **type** ( ) const;	IComboBox
Type **type** ( ) const;	IFrameExtension
virtual IMenu & **uncheckItem** (unsigned long *itemId*);	IMenu
virtual ISubMenu & **uncheckItem** (unsigned long *itemId*);	ISubMenu
IMultiLineEdit & **undo** ( );	IMultiLineEdit
ISubMenu & **undo** ( );	ISubMenu
virtual IButton & **unhighlight** ( );	IButton
virtual Boolean **unhighlight** (IListBoxDrawItemEvent &*event*);	IListBoxDrawItemHandler
virtual Boolean **unhighlight** (IMenuDrawItemEvent &*event*);	IMenuDrawItemHandler
IResource & **unlock** ( );	IResource
IAccelerator & **unset** ( );	IAccelerator
virtual IFrameWindow & **update** ( );	IFrameWindow
Coord **upperBound** ( ) const;	IRange
IBuffer * **upperCase** ( );	IDBCSBuffer
IString & **upperCase** ( );	IString
virtual IBuffer * **upperCase** ( );	IBuffer
static IString **upperCase** (const IString &*aString*);	IString
IFont & **useBitmapOnly** (Boolean *fDoIt* = true);	IFont
unsigned **useCount** ( ) const;	IBuffer
unsigned long **useCount** ( ) const;	IContainerObject
IFont & **useNonPropOnly** (Boolean *fDoIt* = true);	IFont
virtual unsigned long **userData** ( ) const;	INotebook::PageSettings
static IProfile **userProfile** ( );	IProfile
virtual IResourceLibrary & **userResourceLibrary** ( ) const;	ICurrentApplication
IFont & **useVectorOnly** (Boolean *fDoIt* = true);	IFont
IRectangle & **validate** ( );	IRectangle
virtual Boolean **validate** (IFileDialogEvent &*filevt*);	IFileDialogHandler
Boolean **validObject** ( ) const;	ICnrEnterEvent
IColor::Color **value** ( ) const;	IColor

User Interface Library - Other Member Functions

Member Function	Class
IScrollBar * **verticalScrollBar** ( ) const;	IViewPort
IWindowHandle **viewedPagesWindow** ( ) const;	IHelpWindow
unsigned long **viewNum** ( ) const;	ITitle
IRectangle **viewportOnWindow** ( ) const;	IContainerControl
IRectangle **viewportOnWorkspace** ( ) const;	IContainerControl
IString **viewText** ( ) const;	ITitle
virtual IWindowHandle **viewWindow** ( );	IViewPort
virtual IRectangle **viewWindowDrawRectangle** ( ) const;	IViewPort
virtual ISize **viewWindowSize** ( ) const;	IViewPort
VirtualKey **virtualKey** ( ) const;	IKeyboardEvent
virtual Boolean **virtualKeyPress** (IKeyboardEvent &*keyevt*);	IKeyboardHandler
unsigned long **visibleCount** ( ) const;	IScrollBar
unsigned long **visibleLines** ( ) const;	IMultiLineEdit
virtual ICurrentThread & **waitFor** (const IThread &*anotherThread*);	ICurrentThread
virtual ICurrentThread & **waitForAllThreads** ( );	ICurrentThread
virtual IThreadId **waitForAnyThread** ( );	ICurrentThread
Coord **width** ( ) const;	IRectangle, ISize
Boolean **willDeleteColumnsOnClose** ( ) const;	IContainerControl
Boolean **willDeleteObjectsOnClose** ( ) const;	IContainerControl
Boolean **willDestroyOnClose** ( ) const;	IFrameWindow
IWindow * **window** ( ) const;	IEvent
virtual IWindow * **window** (const Cursor &*cursor*) const;	INotebook
virtual IWindow * **window** (const IPageHandle &*page*) const;	INotebook
IWindowHandle **windowHandle** ( ) const;	IHelpNotifyEvent, ISWP
virtual IWindow * **windowInCell** (unsigned long *startingColumn*, unsigned long *startingRow*) const;	IMultiCellCanvas
virtual IWindowList * **windowList** ( ) const;	IThread
virtual Boolean **windowResize** (IResizeEvent &*event*)= ;	IResizeHandler
virtual Boolean **windowScrolled** (ICnrScrollEvent &*event*);	ICnrHandler
unsigned long **windowULong** (long *index*) const;	IWindow
unsigned short **windowUShort** (long *index*) const;	IWindow
static IWindow * **windowWithHandle** (const IWindowHandle &*windowHandle*);	IWindow
static IWindow * **windowWithId** (unsigned long *id*, const IWindow **owner*);	IWindow
IString **word** (unsigned *wordNumber*) const;	IString
unsigned **wordIndexOfPhrase** (const IString &*aPhrase*, unsigned *startWord* = 1) const;	IString
IString **words** (unsigned *firstWord*) const;	IString
IString **words** (unsigned *firstWord*, unsigned *numWords*) const;	IString
virtual void **write** (const char **buffer*)= ;	IException::TraceFn

User Interface Library - Other Member Functions

Member Function	Class
static void **write** (const char **text*);	ITrace
static void **write** (const IString &*text*);	ITrace
static void **writeFormattedString** (const IString &*string,* char **marker*);	ITrace
static void **writeString** (char **text*);	ITrace
static void **writeToQueue** ( );	ITrace
static void **writeToStandardError** ( );	ITrace
static void **writeToStandardOutput** ( );	ITrace
Coord **x** ( ) const;	IPoint
long **xHeight** ( ) const;	IFontDialog
IString & **x2b** ( );	IString
static IString **x2b** (const IString &*aString*);	IString
IString & **x2c** ( );	IString
static IString **x2c** (const IString &*aString*);	IString
IString & **x2d** ( );	IString
static IString **x2d** (const IString &*aString*);	IString
Coord **y** ( ) const;	IPoint
int **year** ( ) const;	IDate

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Program Number: 10G2996
10G3293

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Headings

id	File	Page	References
NOTICES	CXXSNOT		
		v	Notices ii

Processing Options

Runtime values:

Document fileid	CXXSMAST SCRIPT
Document type	USERDOC
Document style	SDELIB
Profile	EDFPRF30
Service Level	0026
SCRIPT/VS Release	4.0.0
Date	93.05.10
Time	09:16:57
Device	PSA
Number of Passes	3
Index	NO
SYSVAR D	YES
SYSVAR G	INLINE
SYSVAR V	TORONTO
SYSVAR 1	OS2
SYSVAR 2	COS2
SYSVAR 3	GOOD
SYSVAR 4	PS

Formatting values used:

Annotation	NO
Cross reference listing	YES
Cross reference head prefix only	NO
Dialog	LABEL
Duplex	YES
DVCF conditions file	(none)
DVCF value 1	OS2
DVCF value 2	COS2
DVCF value 3	GOOD
DVCF value 4	PS
DVCF value 5	(none)
DVCF value 6	(none)
DVCF value 7	(none)
DVCF value 8	(none)
DVCF value 9	(none)
Explode	NO
Figure list on new page	YES
Figure/table number separation	YES
Folio-by-chapter	NO
Head 0 body text	(none)
Head 1 body text	(none)
Head 1 appendix text	Appendix
Hyphenation	NO
Justification	NO
Language	ENGL

Layout	OFF
Leader dots	YES
Master index	(none)
Partial TOC (maximum level)	4
Partial TOC (new page after)	INLINE
Print example id's	NO
Print cross reference page numbers	YES
Process value	(none)
Punctuation move characters	.,
Read cross-reference file	(none)
Running heading/footing rule	NONE
Show index entries	NO
Table of Contents (maximum level)	3
Table list on new page	YES
Title page (draft) alignment	RIGHT
Write cross-reference file	(none)

Imbed Trace

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Page 0	CXXSYM
Page i	CXXSEDN
Page iii	CXXSNOT
Page 3	TABLHDR
Page 3	CXXSCXCR
Page 3	TABLHDR
Page 3	CXXSCXOP
Page 4	TABLHDR
Page 4	CXXSCXAZ
Page 5	TABLHDR
Page 5	CXXSIOCR
Page 6	TABLHDR
Page 6	CXXSIODR
Page 7	TABLHDR
Page 7	CXXSIOOP
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Page 13	TABLHDR
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Page 13	CXXSTKDR
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