

Duck Hunt II

Copyright 1996 - Alligator Software
Created by Andrew Novotak Jr.

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No Ducks, Dogs, or Humans were harmed during the making of this game.

Controls

- n Mouse movement controls up, down, left and right movement.
- n LEFT mouse button - fires shotgun.
- n RIGHT mouse button - reloads the shotgun.
- n R key - Toggles Vertical Gun Reverse OFF / ON
- n G key - Toggles Direct Gun Mode OFF / ON
- n ESC key - Ends the current game.

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Registration

Alligator Software

8200 West 93rd Way
Westminster, Colorado 80021

Duck Hunt II can be registered On-Line on Compuserve
GO SWREG , ID# 10436

Name _____

Address _____

City _____ State/Province _____ ZIP _____

Country (if not USA) _____ Phone _____

WINDOWS VERSION [] 3.1 [] 3.11 [] 95 [] NT

MB RAM [] 4 [] 6 [] 8 [] 12 [] 16 OR MORE

GRAPHICS [] VGA [] SVGA
RESOLUTION USED [] 640x480 [] 800x600 [] 1024x768 [] 1280x1024

COMPUTER: [] 386 [] 486 [] Pentium [] Pentium-Pro
SPEED/Mhz [] 33 [] 40 [] 50 [] 60 [] 66 [] 66 [] 90 [] 100 or better

Where did you get this program from ?

[] Our Internet Page [] AOL [] CompuServe [] BBS

[] Other, please describe _____

Duck Hunt II.....Qty. _____ \$20.00 each

Total Amount enclosed.....\$ _____

We can be reached at:
allisoft@ix.netcom.com
FAX (303)-431-1603
Compuserve ID# 72202,2453
72202,2453@compuserve.com

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Mail check or money-order to:

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8200 West 93rd Way

Westminster, CO 80021

Options

Skill Level

- n EASY - Larger hit area, and slower Duck speeds.
- n MEDIUM - Smaller hit area, and a bit faster Duck speed.
- n HARD - Small hit area, and Fast Ducks !

Time Limit

- n 1 - Provides 1 minute to shoot down Ducks.
- n 2 - Provides 2 minutes to shoot down Ducks.
- n 5 - Provides 5 minutes to shoot down Ducks.
- n NONE - Provides unlimited time to shoot down Ducks.
Registered Version Only !

Gun Sensitivity

Increases or Decreases the speed at which the gun will swing from side to side.

Duck Speed Adjust

This setting is designed to Increase or Decrease the speed of the Ducks for two reasons. The first reason is for different machine speeds, to help with proper game playability speeds. The second reason is for flexibility for the player to make the game easier, or harder as well.

Play around with these and the Skill Level settings to find the right match for you.

Vertical Gun Reverse

This setting will reverse the way in which the gun moves when you move the mouse. OFF will move the gun UP as you move the mouse UP. OFF will move the gun DOWN as you move the mouse DOWN.

ON will move the gun UP as you move the mouse DOWN.
ON will move the gun DOWN as you move the mouse UP.

Direct Gun Mode

Gives the gun direct movement to mouse movement.

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Game Play

With each timed, or non-timed (registered version-only) round you will try to shoot down as many ducks as possible. Your shotgun holds 3 shells maximum. The Ducks will fly in from the right, left, and from off of the river in the main view. Some Ducks are worth more points based on their current flying speed. Each Duck will have a different speed...faster Ducks are worth 10 points, and some Ducks will only be worth 5 points.

When Ducks are coming in listen carefully.

Ducks coming from the RIGHT will "Quack" from the RIGHT speaker.

Ducks coming from the LEFT will "Quack" from the LEFT speaker.

Don't forget to lead the Ducks a bit when you're aiming at them !

Be careful not to shoot your hunting dog !

See just how many Ducks you can down in the least amount of time !

Have competition with friends and family based on timed games to see who is the hottest hunter !

Good Luck and Happy Hunting !!!

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Shareware Version

Evaluation and Registration

This is not free software. You are hereby licensed to use this software for evaluation purposes without charge for a period of 21 days.

If you use this software after the 21 day evaluation period a registration fee of \$20 is required. Payments must be in US dollars drawn on a US bank, and should be sent to Alligator Software, 8200 West 93rd Way, Westminster, Colorado, 80021.

When payment is received you will be sent a registration number for full, undetered access to the program.

Unregistered use of Duck Hunt II after the 21-day evaluation period is in violation of U.S. and international copyright laws.

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System Requirements

Duck Hunt II requires:

MS Windows 3.0 w/multimedia extensions or MS Windows 3.1.
486 / 33
8MB RAM
256 color 640x480 VGA

Recommendations for best performance:

MS Windows 3.1 Enhanced Mode or Windows 95
Pentium processor
8 MB RAM
256 color 640x480, 800x600 or 1024x768 Graphics

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CompuServe ID# 72202,2453
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