## Return to Contents page

Exploring Heesch's Classification of Asymmetric, Isohedral Tiles Using

Tessellation Exploration!
Kevin D. Lee
In my article, Adapting Escher's Rules for "Regular Division of the Plane" to Create TesselMania! ${ }^{\circledR}$, I mentioned that the German Mathematician, Heinrich Heesch, proved that there are 28 different types of asymmetric tiles that can cover the plane in an isohedral manner. As part of his proof he invented an elegant naming scheme that uniquely classifies each type of tile and also serves as an algorithm to construct the tile. The naming scheme was explained in my article.

Since the Escher Congress of 1998, I have written a new program, Tessellation Exploration! for creating Escher-like tessellations of the plane. For this CD-ROM I have put together a special version of the program that uses the slide show feature to illustrate the 28 Heesch types. To view these tiles click on the appropriate button below. You may get a message that a program is going to run; if so, click on the open button.

Once the program is running, click on the Continue button. Use the arrow buttons to move through the examples or click on the Run Slide show button. If you stop the slide show, you can click on the Tile Build button or on the Tessellate, Morph, or Shrink buttons. The Full Screen button will fill your screen with the tessellation. Click on the filled screen to return to the program. To exit the program and return to this page, use File Exit (or Quit).


Click on the picture below to view the tutorial movie to illustrate how the program Tessellation Exploration works.


The example folder includes the following tiles and their associated Heesch type.
Triangular Based

| H_01.tsl | CCC |
| :---: | :---: |
| H_02.tsl | GGC |
| H_03.tsl | CC4C4 |
| H_04.tsl | CC3C3 |
| H_05.tsl | CC6C6 |

Quadrilateral Based

| H_06.tsl | TTTT |
| :---: | :---: |
| H_07.tsl | CCCC |
| H_08.tsl | TCTC |
| H_09.tsl | TGTG |
| H_10.tsl | G1G2G1G2 $^{2}$ |
| H_11.tsl | G1G1G2GG2 |
| H_12.tsl | GGCC |
| H_13.tsl | GCGC |
| H_14.tsl | C4C4C4C4 |
| H_15.tsl | C3C3C3C3 |
| H_16.tsl | C3C3C6C6 |

Pentagonal Based

| H_17.tsl | TCTCC |
| :---: | :---: |
| H_18.tsl | CC4C4C4C4 |
| H_19.tsl | CC3C3C6C6 |
| H_20.tsl | CG1G2G1G2 |
| H_21.tsl | TCTGG |

Hexagonal Based

| H_22.tsl | TTTTTT |
| :---: | :---: |
| H_23.tsl | TCCTCC |
| H_24.tsl | C3C3C3C3C3C3 |


| H_25.tsl | TG1G2TG2G1 |
| :---: | :---: |
| H_26.tsl | TG1G1TG2G2 |
| H_27.tsl | CG1 $_{1} \mathbf{C G}_{2} \mathbf{G 1 G}_{\mathbf{1}} \mathbf{2}$ |
| H_28.tsl | TCCTGG |

Tessellation Exploration! is published by Tom Snyder productions, for more information please visit www.tomsnyder.com.


