

# TEKGOD

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Title : TEKGOD

Date Finished : 7/95

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Description : more less a remake of map 1 centered around the sshotgun room, great for 1 on 1,

3 or 4 players, and great for teams

Additional Credits to : thanx to all who play tested (polish,faust,monolith,and pouge) and thanx to bowman and monolith for

recording Imp with me.... and thanx pouge for new sky and music which i decided not use...sorry.

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New level WAD : Yes

Sound PWAD Only : No

Music PWAD Only : No

Graphic Addon Only : No

Dehack Patch Only : No

.LMP Only : No

Other : No

## \* Play Information \*

Map # : Map 01

Single Player : NOPE

Cooperative 2-4 Player : NO!!!!!!!!!!

Deathmatch 2-4 Player : !!!!!!!!!!!!!!! YES !!!!!!!!!!!!!!!

New Sounds : No

New Music : No

New Graphics : No

Demos Replaced : None

## \* Construction \*

Base : map 1

Build Time : i took my time

Editor(s) used : Doom Construction Kit v2.22

Known Bugs : NONE

## Anti-Copyright / Permissions \*

Authors (MAY) use this level as a base to build additional levels.

this level is best played on deathmatch 1.0 all weapons except chainsaw are on all

skill levels

i have included a small Imp of monolith bowman and myself duking it out.... check it out!