

Well, here it is Doomsters! The result of far too many hours away from my school work! This Doom level should prove to be quite enjoyable. Its not easy and requires some thinking. Unlike other level-makers I resisted the urge to have a billion monsters running around. It has been play-tested by myself, plus 7 others. I'm fairly convinced it is bug free. If you can't get an object or proceed in the level, try a different approach. Its not a flaw. Probably. 8^)

As I have only 4 megs, I have tried to keep the amount of memory required for this and all my levels down to a minimum. This should keep disk access at tolerable levels. Hurray!

"Nightmare" is actually humanly possible to beat, although you'll have to save and re-load often. Also, you should be familiar with the level first before you try.

THIS IS IMPORTANT! The hardest difficulty level is "Hurt Me plenty". "Ultra Violence" is not as hard. The reason for this is the fact that "Nightmare" uses "Ultra-Violence's" items. So if you want a playable "Nightmare" level you have to dog "Ultra-Violence". Thats what I did and now "Ultra-Violence" is about as hard as the easiest setting. Just remember "Hurt Me Plenty" is the most challenging setting now, except for "Nightmare" of course 8^)

NetDoom and DEATHMATCH are particularly fun on this level. Lots of weapons. Lots of dark places. Lots of ambush sites. Mighty powerful scary!

HOW DO I USE THIS CRAZY LEVEL?

Good question.

1st: pkunzip the file into your doom directory!

2nd: When in your doom directory, just type:

```
doom -file e2m1_gg1.wad
```

Wala! The level will be appended in memory only, so no tampering with the .WAD is required.

To honor the spirit of ID's request to urge people to register, this level is in episode 2 (level one to be exact). **ONLY REGISTERED OWNERS OF DOOM WILL BE ABLE TO PLAY!** It truly is the best computer game ever created, so please register!

If anyone has any questions about my level or wishes to EXCHANGE information about editing levels, I can be reached at:

stu_gwgrimsb@jmu.vax1.acs.edu

For anyone's information I used NewDue42 for most of my editing.

Enjoy!

PS: If for some stupid reason your computer decides to blow up, or perform any other neat-computer-malfunction while using my level, I am in no way responsible! Nuff said!