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Title : AGONISM.WAD  
Date Finished : September 1, 1995  
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Other Files By Author : LIBOFDIS.WAD  
Misc. Author Info :

Description : Tiny Deathmatch level, radially symmetrical, all weapons are available except for plasma weapons. No health, no Ammo, the way deathmatch was meant to be.

Additional Credits to : GSX\_R for playtesting and suggestions

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\* DOOM II file - Map 01\*

New level WAD : Yes  
Sound PWAD Only : No  
Music PWAD Only : No  
Graphic Addon Only : No  
Dehack Patch Only : No  
.LMP Only : No  
Other : No  
Required To Have In Dir : Nothing

\* Play Information \*

Map # : Map 01 (For DOOM II only)  
Single Player : Yes (Pointless... except to look around)  
Cooperative 2-4 Player : Yes (Positions are there, but why bother?)  
Deathmatch 2-4 Player : Yes!!!!  
Difficulty Settings : Not Implemented  
New Sounds : No  
New Music : No  
New Graphics : No  
Demos Replaced : None

\* Construction \*

Base : New level from  
Build Time : 1.5 Hours  
Editor(s) used : WinDEU 5.24  
Known Bugs : None  
May Not Run With... : Only tested with version 1.9 of Doom2.

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Authors may use this level as a base to build additional levels.

You MAY distribute this WAD, provided you include this file, with no modifications. You may distribute this file in any electronic format (BBS, Diskette, CD, etc) as long as you include this file intact.

\* Where to get this WAD \*

FTP sites: [FTP.CDR.COM](ftp://ftp.cdr.com) and Mirrors

BBS numbers:

Other: