



Nintendo®

## Kensuke Tanabe

Manager of Production Group No. 3

Software Planning Development Department

Software Planning Development Division

Nintendo Co., Ltd.

Kyoto, Japan

Kensuke Tanabe was born in Ikeda-City, Osaka-prefecture, in 1963. He began working for Nintendo in April 1986. Since the NES era he has worked on games in developer Shigeru Miyamoto's group, and now works on many second-party projects.

Some of his credits include *Super Mario Bros. 2* for the NES, *The Legend of Zelda: A Link to the Past* for the Super NES, *Star Wars: Shadows of the Empire* for Nintendo 64, *Metroid Prime* for the Nintendo GameCube system, *Chibi-Robo* and *Mario vs. Donkey Kong: Minis March Again!* for the Nintendo DS family of systems, and *Excite Truck*, *Super Paper Mario*, *Punch-Out!!* and *Metroid Prime: Trilogy* for the Wii console.

Tanabe graduated from the Visual Concept Planning Department of Osaka University of Arts.