



Eiji Aonuma

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A veteran of Nintendo Co. Ltd., Eiji Aonuma has spent much of his time working alongside legendary video game designer Shigeru Miyamoto. Most recently, he was director of the critical and commercial success *The Legend of Zelda: Twilight Princess* for the Wii console.

A Japan native, Aonuma joined Nintendo in 1988 and quickly established himself as a leader. Aonuma's past work includes the Nintendo GameCube game *The Legend of Zelda: The Wind Waker*, and Nintendo 64 games like *The Legend of Zelda: Majora's Mask* and *The Legend of Zelda: Ocarina of Time*, which has been called the "Game of the Century."*

Aonuma holds a master's degree in composition and design from the Design Department/Faculty of Fine Arts at the Tokyo National University of Fine Arts and Music.

*Next Gen Magazine February 2002