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# GT Interactive Press Release

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## Wheel Of Time

**Format: PC**  
**SRP: £TBC**  
**Release: September 1999**

Here it is, the highly anticipated PC title, Wheel Of Time. Based on Robert Jordan's popular fantasy novel series, Wheel Of Time will utilise Epic Megagame's revolutionary "Unreal" game engine to create a compelling first-person action/strategy game with role-playing elements, set in a highly detailed, real-time 3D world.

The game allows players to assume the identity of one of four characters and participate in a magical adventure.

In addition, players control their own fortresses, explore strange and varied environments, collect magical artefacts, interact with non-player characters and storm enemy citadels in search of mystical seals while protecting their own bases from invasion.

**This is a truly stunning first-person adventure not to be missed**

**Contact Matt Broughton, Lee Kirton or Simon Maflin at  
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