

GT Interactive
116 Baker Street
London W1M 1LB

GT Interactive Press Release

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Total Annihilation: Kingdoms

Format: PC
SRP: £TBC
Release: June 1999

The *ultimate* strategy adventure arrives from the makers of the Total Annihilation. With amazing 3D graphics and textures to die for, Total Annihilation Kingdoms brings the ultimate gaming experience to your PC.

Massive armies clash, forests and cities burn to the ground, and magical forces explode as a battle rages between good and evil.

Four completely unique races are out for control of the mythical world of Darien, and only you can influence the outcome.

As the immortal monarch of one of these races, you will call your legions to arms, bend magic to your will and rage war across an epic field of battle.

Superb 3D terrain filled with hills to traverse, forestland to utilise, magical powers to master and ancient ruins to discover.

Features:

16-Bit Colour delivers an incredible amount of detail in every unit, map and landscape.

Hardware support for improved graphics and sound effects.

Great story and character development.

Streamlined interface with a detailed, fully illustrated book.

Lay siege to castles and cities.

Non-player humans, wandering monsters and life forms.

Pre-built mutiplayer bases and/or units.

'Switchable' radar/main map view.

And lots, lots more.

Be warned! This is gonna' be big.

**Contact Matt Broughton (mbroughton@gtinteractive.com)
Simon Maflin(smaflin@gtinteractive.com)) or Lee Kirton(lkirton@gtinteractive.com)**