

The Humongous Entertainment Range

The Humongous Entertainment range brings a whole new perspective to young children's computer games. They challenge and inspire children to think creatively whilst encouraging positive and responsible social behaviour. All in a highly entertaining and fun environment. Innovative game designs encourage kids to direct the journey and overcome challenges at their own pace. Featuring action and adventure with cool characters, these games reinforce positive family messages. Fun friends and sophisticated story lines come to life through feature-film-quality animation, original music, and the power of a child's imagination.

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Humongous Entertainment

Established in 1992, and a wholly-owned subsidiary of GT Interactive Software, Humongous Entertainment is widely acknowledged in the US as the number one children's adventure game publisher. The Humongous range was launched in the UK on the 1st November 1998, and pushes the boundaries of interactive storytelling by delivering high-quality, hand-animated CD-ROMs starring endearing original characters, including Spy Fox, Freddi Fish, Pajama Sam, and Buzzy the Knowledge Bug.

PUTT-PUTT SAVES THE ZOO

- * **PUTT-PUTT STARS IN 'HUMONGOUS' CD ROM**
- * **FOR THREE TO EIGHT-YEAR-OLDS**
- * **£19.99 EXCLUSIVELY FROM PC WORLD**

Putt-Putt's Save The Zoo interactive adventure begins when Putt-Putt and his loyal dog Pep offer to help Outback Al, the zoo-keeper, get ready for the grand opening of the Cartown Zoo. There is so much to do! The bridge is out, "zoo food" is running low, and six baby animals are missing! Baby Jambo the elephant, Sammy seal, Kenya the lion cub, Masai the giraffe, Zanzibar the baby hippo, and Skeeter the snake could be anywhere! From Arcticland to Grasslands and Jungle Land it's up to Putt-Putt to save them all!

Using the mouse, children have complete control of the animated world on-screen. Together with Putt-Putt, kids can swing on vines over rivers flooded with alligators, challenge a polar bear to a game of ice hockey, make a bridge out of icebergs, navigate the rapids on a log raft, and play with dancing penguins. Along the way, they'll also discover rhyming monkeys, joke-telling toucans, more than 500 "secret" click points, and 30 different locations. Kids can also print the colour pictures they take with Putt-Putt's camera, explore the zoo, or play minigames like Animal Tag and Shoot The Rapids. Putt-Putt Saves the Zoo is available on PC and MAC CD ROM, from all branches of PC World at £19.99.

HUMONGOUS ENTERTAINMENT MAKES A SPLASH WITH

- * **FREDDI FISH AND THE CASE OF THE MISSING KELP SEEDS**
- * **FOR THREE TO EIGHT-YEAR-OLDS**
- * **£19.99 EXCLUSIVELY FROM PC WORLD**

Freddi Fish and the Case of the Missing Kelp Seeds is an interactive story that features Freddi Fish, a young, female fish who helps Grandma Grouper find her stolen kelp seeds. While Freddi and her friend, Luther, uncover many clues in the dangerously dark undersea caves, oyster beds and coral reefs, two mischievous sharks are hot on their tails providing waves of excitement.

There is more to explore on the ocean floor as Freddi and Luther meet several aquatic characters and have numerous adventures in their search for the kelp seeds. For example, they tangle with the Junkyard Dogfish, lend a helping fin to Mrs. Halibut by finding her guppy who has wandered into a whale-bone cavern, and find a replacement for Herman the Hermit Crab's glow-in-the-dark shell.

This interactive adventure story contains many different story paths making the experience unique every time it is played.

With the launch of Freddi Fish, Humongous Entertainment continues its tradition of designing and publishing non-violent, animated interactive adventure stories and provides hours of entertainment and fun. The creative, open-ended stories in the Junior Adventures series are designed to help children make discoveries through play. The product contains a compelling storyline, rich graphics and vibrant full voice and musical scores.

Freddi Fish and the Case of the Missing Kelp Seeds is available on PC and MAC CD ROM, from all branches of PC World at £19.99.

LET'S EXPLORE WITH BUZZY THE KNOWLEDGE BUG

- * **JUNIOR FIELD TRIPS COLLECTION - THE FARM, THE AIRPORT, THE JUNGLE**
- * **FOR THREE TO EIGHT-YEAR-OLDS**
- * **£19.99 EXCLUSIVELY FROM PC WORLD**

Buzzy the Knowledge Bug is the star of the new Junior Field Trips Collection, from Humongous. In three brilliantly animated titles, Let's Explore the Farm, Let's Explore the Airport and Let's Explore the Jungle children discover some of the most exciting places in the world.

With hundreds of animated click-points and Buzzy's commentary, kids discover plants, animals and machines as they explore, investigate, read, create and just have fun. Every picture tells a story, and hundreds of illustrated information pages can be read aloud, so even pre-readers can increase their comprehension skills.

Let's Explore the Farm

Let's Explore the Farm provides firsthand opportunities to explore a real working farm. While investigating the farm, children can check out the big red barn and see a cow being milked, help harvest the corn, and feed the pigs. Spelling and trivia games give kids a chance to practice their reading and letter skills, and Eggs Away provides a fun way to sharpen mouse skills.

Let's Explore the Airport

Let's Explore the Airport captures all the fun, energy and excitement of a real working airport. Children discover the ticket counter in the main terminal, work the controls in the cockpit of Concorde, and see how a ground crew prepares planes for take-off. Fun exploration is enhanced with exciting facts, word matching and reading comprehension activities, and Lost Luggage provides 100 levels of puzzling action.

Let's Explore the Jungle

Let's Explore the Jungle offers children a lifelike environment in which to explore the jungles of Asia, Africa and the Amazon. From the depths of the Nile to the jungle canopy high above, kids can discover such as why the giant anteater walks on its knuckles or how the flying snake flies. They can read and hear all about the jungle in illustrated information pages, improve their spelling in the Jungle

Jumble, test their knowledge in Jungle Trivia, and laugh as they settle in for a game of Anteater Feeder.

Buzzy the Knowledge Bug's Junior Field Trips Collection is available on PC and MAC CD ROM, from all branches of PC World at £19.99.

PAJAMA SAM - THE WORLD'S YOUNGEST SUPERHERO - ISN'T AFRAID OF THE DARK

- * **PAJAMA SAM STARS IN 'HUMONGOUS' CD ROM**
- * **FOR THREE TO EIGHT-YEAR-OLDS**
- * **£19.99 EXCLUSIVELY FROM PC WORLD**

Pajama Sam is a little scared of the dark until he turns into the world's youngest superhero and sets out to confront his fear. In Pajama Sam, No Need to Hide When It's Dark Outside, the transformation is easy as long as he has his mask, cape, torch and his signature-edition, all-metal Pajama Man lunch box. Unfortunately for our pint-sized hero, the Customs Trees confiscate Sam's items and scatter them randomly throughout the Land of Darkness. Children help Pajama Sam recover his stolen superhero gear and find his way through a world of talking trees, dancing furniture, underground rivers, a giant tree house and a sunken mine.

Children of all ages will have fun as they direct the journey, explore the Land of Darkness, and help Sam overcome challenges and his fear of the dark. Along the way, they will discover new characters, places and puzzles that change each time they play. Kids will love the colourful and expressive characters, from Pajama Sam to Otto the boat and King the mine car, who come to life through thousands of frames of hand-drawn animation. Humongous Entertainment has packed in close-ups, cut scenes and hundreds of click-point surprises to create an interactive cinematic experience.

Play It Again Sam!

It's a long time before players experience the same game twice because so many things change each time they play. Examples of changing gameplay and new features include:

- * Sam's lunch box, torch and mask are found in different places in his bedroom at the start of each game.
- * The Customs Inspections Trees confiscate Sam's superhero gear and scatter it in different places throughout the Land of Darkness each game.

- * After successfully completing a game, players discover as many as 10 new environments that weren't there before, meet new characters, and encounter new puzzles the next time they play.
- * The puzzles change for each new game. For example, when solving the connect-the-numbered-dots puzzle, players may need to count by 1s, 2s, 3s or 10s.
- * Humongous Entertainment's first pop-up inventory gives players quick access to collected game items. The pop-up disappears from the screen during play, allowing screen space to be filled with more click points and colourful art.

Minigames and Activities

Puzzles, games and activities throughout Pajama Sam deliver hours of fun for kids and their parents!

- * The Brain Tickler - Wink and Blink, the Doors of Knowledge, host this game show of wacky trivia questions. Sam must correctly answer four questions, which change every game, before he can gain access to areas such as the library and laboratory. The four "brain ticklers" are drawn from more than 60 questions and 10 categories, including the Land of Darkness, which tests players' memory about areas that they need to explore in the game.
- * Nuggets - Players rack up points as they control a mine cart that picks up treasures scattered throughout 100 caverns. But watch out for lava, chasms and an ever-growing tail of mine carts that can get in the way of goodie-grabbing gameplay!
- * Cheese and Crackers - Kids help Sam match wits with a toaster, taking turns placing cheese and crackers on one of three grids. The goal is to get three, four or five pieces in a row, depending upon the size of the playing board chosen.
- * Socks - Twenty socks are scattered throughout the Land of Darkness in different places each game. Players who successfully help Sam collect all 10 pairs and match them up in his laundry basket will enjoy an animated surprise.
- * Animated Click Points - Hundreds of secret click points can be launched into animated, sound-filled action with the click of a mouse. Click again to discover a new surprise, or click all around to fire up a screen full of fun.

Helpful Features

Helpful features in Pajama Sam make it easy for kids and parents to get hints or take a break and finish playing a game later.

* Stumped? Children can always revisit the friendly blue tree, who gave Sam a rope, for game hints and advice. Additional detailed help is only an "F1" keystroke away.

* Out of time? Players can Save and Load games by using the "S" and "L" keys.

Pajama Sam in No Need to Hide When It's Dark Outside is available on PC and MAC CD ROM, from all branches of PC World at £19.99.

NEW WORLD OF ANIMATED FUN IN FREDDI FISH 2: THE CASE OF THE HAUNTED SCHOOLHOUSE

* **FREDDI STARS IN 'HUMONGOUS' CD ROM**

* **FOR THREE TO EIGHT-YEAR-OLDS**

* **£19.99 EXCLUSIVELY FROM PC WORLD**

A phoney ghost has invaded the school and is stealing all of the guppies' toys. Freddi Fish and her friend Luther are on the case to unmask the ghost and reclaim the toys. Children help the super-sleuths collect a few things to build a ghost trap - and the list of items changes every time they play. Along the way they discover that it takes teamwork and some critical thinking to gather the right parts and solve the mystery. No reading is required.

Freddi Fish 2 is an underwater world full of adventure with 36 environments to explore, mini-games, surprises and loveable characters that both kids and parents will enjoy. Games can be saved for 12 different players, so family and friends can get immersed in the fun and return to their favourite game anytime.

Loveable Characters

Players will want to talk with all of the characters they meet, since they may provide clues to help them solve the case. Eddie the Eel with an electric personality, Ray the fast-talking Manta Ray, the bungling sharks Boss and Spongehead, and the Squidfather all feature in Freddi Fish 2, alongside Mrs. Croaker the schoolteacher, Mr. Triplefin the retired caretaker, Captain Schnitzel the former leader of the flounder fleet, Barnacle Bob the eclectic pulley collector, Casey - an Einstein of the aquatic world, and Tucker Turtle -- the fastest turtle around.

Minigames and Activities

Kids of all ages can play with Crab Invaders, draw pictures on a chalkboard, solve the ceiling tile puzzles, watch silly movie previews or just sing songs for entertaining breaks in Freddi Fish 2.

Minigames and activities include the following:

- * Sing-Along: Eight of the main characters in Freddi Fish 2 perform more than 50 songs for sing-along fun.
- * Crab Invaders: This fast-action arcade game pits Luther against wave after wave of crabs that come faster and faster. Luther's challenge is to knock the crabs off the rock by squirting them with water before they reach the bottom.
- * Chalkboard Art: The chalkboard in Mrs. Croaker's classroom allows kids to create words and pictures using pre-made stamps of alphabet letters and shapes, as well as chalk in a rainbow of colours. Leave yourself messages. Click on the print button to save works of art on paper.
- * Ceiling Tiles: This sliding picture puzzle found in Atlantis can range in complexity from simple to perplexing. The ceiling above Neptune's statue holds one of three pictures, each with several different starting configurations. Kids can shuffle the puzzles as often as they like.
- * Film Festival: Go to the cinema with Freddi Fish and Luther to watch one or all of 16 different short movie previews including Codzilla, Worm Doodles, Codfish Commando and Garzan.

Click-Point Surprises

Freddi Fish's world is packed full of hundreds of secret click points that spring to life on command. Kids can send a plant, cabinet door or light bulb into action with the simple click of a mouse, then watch the fun and surprises unfold. Clicking on objects more than once can reveal new animated surprises and sounds. Fire up the screen by clicking several click points into action at the same time. Some click points even work together for higher levels of fun.

Freddi Fish 2: The Case of the Haunted Schoolhouse is available on PC and MAC CD ROM, from all branches of PC World at £19.99.

SPY FOX DELIVERS A SECRET-AGENT WORLD FOR KIDS

- * **SPY FOX STARS IN 'HUMONGOUS' CD-ROM**
- * **FOR FIVE TO TEN-YEAR-OLDS**
- * **£19.99 EXCLUSIVELY FROM PC WORLD**

The world's dairy cows have been "cow-napped" by a villainous goat, forcing children throughout the world to eat dry cereals. There is only one clever secret agent who can solve the crisis: Fox. SPY

Fox. With trusty SPY gadgets, his assistant Monkey Penny, animal informants, and the help of children, tuxedo-sporting SPY Fox drops onto the Greek isle of Acidopholus to capture William the Kid, rescue the world's dairy cows, and bring an end to dry cereal.

SPY Fox in Dry Cereal, from Humongous, challenges kids to solve a creamy caper. Children help SPY Fox question suspects, crack codes, and explore the countryside to solve the crisis. Players interact with new characters, including a secretive cat named Russian Blue; Mr Udderly, the president of Amalgamated Moo Juice Inc.; a restaurant waitress and top-notch informant called Bea Bear; and plenty of other comical characters.

SPY Fox has been created for older children who enjoy a more challenging game experience. With multiple paths, ever-changing game play, and new features such as Talk Balloons and Spy Gadgets, SPY Fox in Dry Cereal is a thrilling challenge for all those budding secret agents out there.

Multiple Paths and Changing Game Play

Multiple paths and changing game play give children an exciting new experience every time they play. After successfully completing the game, kids can go back and encounter a brand-new adventure, as they discover a whole new set of characters, more beautifully hand-painted locations, and new puzzles. Each game takes the player on a unique path to discover William the Kid's secret hideout, including:

Car Chase. This path takes players on an excursion across the beautiful countryside of Acidophilus and through the Greek ruins to discover secret codes, treacherous snapping turtles and, ultimately, the hideout.

White Water. Kids use secret co-ordinates on their journey as they dive to the ocean depths and fend off William the Kid's henchmen, discover the secret to the underwater missile, and locate his secret hideout.

The Secret NOG Hideout

Upon reaching the secret hideout, kids must explore the inner workings of the Nectar of the Goats (NOG). William the Kid is deep within the hide-out, so children must conquer a group of very hungry alligators; outsmart Hong Kong Doodle, master of Cock-a-Doodle-Fu; discover the maze of secret passages to William the Kid's office; and much more. Accomplishing this will lead to the discovery of the missing dairy cows and the capture of William the Kid.

Talk Balloons and Spy Gadgets

SPY Fox in Dry Cereal introduces Talk Balloons and SPY Gadgets. These items add a new twist and offer different challenges to exploring the locations and solving puzzles.

Talk Balloons are an innovative feature that makes every character an informant. After meeting characters for the first time, children receive picture balloons that allow them to question others directly and discover clues that lead them closer to solving the dairy dilemma. Children discover codes, passwords, and answers to important questions as the pieces to the puzzle begin to fall into place.

A world-class spy wouldn't be the same without his or her array of SPY Gadgets. These crafty gadgets are used to solve a variety of puzzles and crack the caper. The loveable but off-the-wall Professor Quack develops these gadgets, which are stored in Mobile Command Centre's SPY Gadgets vending machine:

* SPY Trap. This counterfeit coin is actually a trap in disguise. Throw it on the ground, and when someone steps on it or picks it up a net explodes from within, trapping the culprit.

* Safecracker. It's a safecracking device disguised as a cheese-and-crackers snack. Find the safe and use the cheese to crack the code.

* X-Ray Gum. It looks just like a stick of chewing-gum, but this brilliant device packs a powerful punch that allows kids to inspect things that would otherwise be impossible to see.

SPY Fox in Dry Cereal is available on PC and MAC CD ROM, from all branches of PC World at £19.99.