Wayne's Revenge Solitaire V2.0

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Note: the time that passes during help is not counted as game time.



This program is distributed as shareware. This means that after 30 days you are expected to either delete it from your system or register it. This is entirely up to you. This program will NOT self-destruct or become disabled in any way if you do not register. You may distribute this program to anyone or any online service as long as you distribute the original compressed file (wayrev20.zip) and credit Wayne J. Theroux as the author.

Welcome to Wayne's Revenge Solitaire V2.0. This is a challenging game of solitaire that uses two decks of cards. It is not easy to win, but it is not impossible to win either. We at WayneWare think that you will really like the way that this game looks as well as how it plays. ENJOY!

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SYSTEM REQUIREMENTS



386 PC or better

Windows 3.1 or better

Mouse

VGA or better

HOW TO INSTALL



IMPORTANT NOTE: This program requires the file VBRUN300.DLL. If you do not already have this file in your Windows\System directory, you will have to acquire it in order to run this program. It is available for downloading from most online services. This program will not work with VBRUN100.DLL or VBRUN200.DLL.

Use any pkunzip 2.04g compatible unzipper to unzip wayrev20.zip to any directory. In file manager, <u>double click</u> on setup.exe (NOT wr2setup.exe) to install. Follow any prompts and Wayne's Revenge Solitaire V2.0 will be installed in the directory of your choice (existing or new) and an icon will be installed in the program manager group of your choice (existing or new). Any files included in wayrev20.zip that are no longer needed after the installation is finished will be deleted automatically (except for wayrev20.zip).

NOTE: It is usually a good idea to save the original compressed file just in case you ever need it again.

Thank you for trying Wayne's Revenge Solitaire V2.0.

Here is a list of all files and where they were installed:

chasa	dbsoli20.exe the main program file the directory that you					
chose	dbsoli20.writhe do	the directory that				
you chose	wayrev20.hlp this he	the directory that				
you chose	ctl3d.dll	•	•			
directory		•				
directory	qcard.dll	a necessary file	the windows\system			
directory	cmdialog.vbx a cont	rol file	the windows\system			
	threed.vbxa cont	rol file	the directory that			
you chose	mci.vbx	a control file	the windows\			
system direct	ory uhoh.wava sour	nd file	the windows			
directory			the windows			
directory	•	nd file				
directory	youwon.wav a sour	nd file	the windows			
waynware.txt a document file the directory that you chose						

WHICH CONTROLS DO WHAT?



- ->To move cards, just use the regular drag and drop method.
- ->To place a card automatically (if it is playable there) on an <u>upper pile</u>, just <u>double click</u> on the card that you wish to place.
- ->To deal the next card from the <u>reserve pile</u> to the <u>discard pile</u>, just <u>click</u> on the <u>reserve pile</u>.
- ->To replace the <u>reserve pile</u> cards with the <u>discard pile</u> cards, (after the <u>reserve pile</u> has been depleted), just <u>click</u> on the green circle. If you see a red X instead, then you are done.

> The buttons across the top of the screen are:

DEAL---->This one starts a new game. (If you decide not to play and re-deal without making a valid move, then the deal does NOT count as a game for statistical purposes).

EXIT---->We all know what this one does.

ABOUT---->Just in case you wanted to know.

HELP---->This reveals the help file.

UNDO----->This will undo your last move only. (If you move a card but do not drop it on a valid location, then you can still undo the move before that). Registered version only!

OPTIONS->This will reveal the options. Registered version only!

WHAT OPTIONS ARE AVAILABLE?



->Toggle Sound On And Off ------ Yes, it does
->Use Multiple Passes Through Deck --- This allows you to keep rotating through the deck until you win or start a new game. Not much fun this way is it?
->Select Deck ------- Selects the cardback design. Note: the new deck will not appear until the next deal.

NOTE: The undo function and the options function are only available in the registered version!

HOW TO PLAY



104 cards are used in Wayne's Revenge Solitaire. 35 cards are dealt onto the lower portion of the table and the rest are placed in the <u>reserve pile</u> on the lower left side of the table. The first <u>reserve pile</u> card is then placed face up on the <u>discard pile</u> for you. The object of the game is to end up with all of the cards on the <u>upper piles</u>. To do this, you may build the <u>lower piles</u> in descending order (from king to deuce) in matching suits and/or the <u>upper piles</u> in ascending order (from ace to king) in matching suits by using the top card from the <u>discard pile</u> or the top card from any lower or <u>upper pile</u>. You may place ANY card on an empty <u>lower pile</u> space. You may NOT place any card on the <u>discard pile</u>. Moving more than one card at a time is not allowed. The <u>reserve pile</u> can only be gone through twice so use caution at every move.

For each (ace through 10) card placed on an <u>upper pile</u> you will score one(1) point and for each (jack through king) card placed on an <u>upper pile</u> you will score five(5) points for a maximum score of 200 points.

GOOD LUCK!

REGISTRATION INFORMATION



WHY REGISTER?

- 1- To help support the shareware concept and to encourage me to develop more great programs.
- 2- To enjoy the use of the optional features and the undo function.
- 3- To rid you of that annoying shareware screen.
- 4- To entitle you to any future versions of Wayne's Revenge Solitaire at absolutely NO CHARGE if I am able to send the program to you via e-mail. If I must send a disk via regular U.S. mail, a \$1.00 fee will be imposed to cover the cost of the disk, the disk mailer, and the postage. You will be notified via e-mail whenever a new version is released.

HOW TO REGISTER

You can register in one of two ways:

- 1- During the game, click the register now button on the "about" screen OR
- 2- While running this help file, <u>click</u> on REGISTRATION FORM at the bottom of this screen and then <u>click</u> on print topic.

In either case, an order form will print out (be sure that your printer is on-line). Mail a check or money order payable to Wayne J. Theroux in the amount of \$5.00 and I will send you (via e-mail or regular mail) the code to enter into box#2 on the shareware screen. This will enable the options and the undo function, rid you of that annoying shareware screen, and make you feel less guilty in general.

NOTE: If you are already a registered user of Wayne's Revenge Solitaire V1.0, then you become a registered user of version 2.0 just by e-mailing your e-mail address to WayneT19@aol.com. I will e-mail you the new code to enter into box#2 on the shareware screen which will convert the shareware version to the registered version. NO CHARGE!

THANK YOU FOR REGISTERING!

REGISTRATION FORM

REGISTRATION FORM

To print order form: choose FILE and then choose PRINT TOPIC



WAYNE'S REVENGE SOLITAIRE V2.0

PRICE-----\$5.00

NAME
ADDRESS
TOWN
STATE
ZIP CODE
E-MAIL ADDRESS
WHERE PROGRAM WAS ACQUIRED

Please make checks payable to W. Theroux

Mail to: WayneWare c/o W. Theroux 19 Flint Road Amityville, New York, 11701

You will receive the code that will eliminate the shareware screen and the register button. This will also enable the options button and the undo function.

Thank you for registering!

If you have any comments or suggestions, please send them to:

WayneWare c/o Wayne J. Theroux 19 Flint Road Amityville, N.Y. 11701 OR

e-mail to: WayneT19@aol.com

The eight piles across the very top of the screen.

The seven piles across the screen just below the $\underline{\mathsf{upper}}$ piles.

Press and release the LEFT mouse button.

Press and release the LEFT mouse button twice.

Press the LEFT mouse button and hold it down while you move the card to a new location and then release the LEFT mouse button when you have the card placed where you wish to leave it.

The upper of the two lower left piles. These cards are always face down.

The lower of the two lower left piles. These cards are always face up.