# **HOGMAN Version 1.01**

Utility to manage DESCENT HOG-Files

#### With HOGMAN you can:

- extract Parts out of an existing HOG-File
- insert new Parts into an existing HOG-File
- remove Parts from an existing HOG-File
- create HOG-Files for new Levels

#### **Notice:**

HOGMAN is NOT from Parallax Software, the makers of Descent, and has nothing to do with them. HOGMAN is based on the Descent file specification Version 0.10. It is not allowed to change the original DESCENT.HOG file in any way.

#### Help is available for:

- HOGMAN Mainwindow
- <u>Pulldownmenues</u>
- Copyright & Sharewareinformation
- <u>Vendorinformation</u>

BTW: HOGMAN was done with Delphi from Borland, and It took more time to create the Helpfile than coding the HOGMAN.

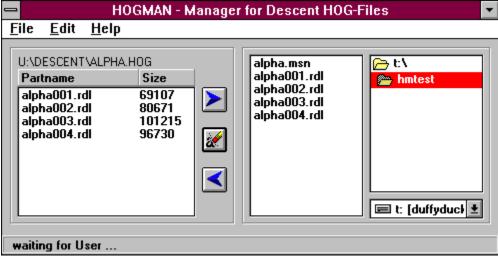
# **HOGMAN Mainwindow**

The main window of HOGMAN is devided into 2 areas.

- The partlist on the left hand side.
- The Filebox on the right side.

#### The Main Window

(Click in to the window area you want to know more about!)



# Menues

#### **HOGMAN has 3 Pulldown Menues**

Pulldownmenu	Menufunction	Description		
File	New	Create a new Partlist.		
	Open	Open an existing HOG-File.		
	Save	Save the parts in the partlist into the open HOG-		
		File.The old HOG-File is stored with the extension .BCK		
	Save As	Save the parts in the partlist into a new HOG-File.		
		If there is an existing file with the same name, the		
		old file is stored with the extension .BCK		
Edit	HOG -> File	Create a single files from the parts marked in the partlist.		
	File -> HOG	Insert the selected file into the partlist.		
	Remove Part	Remove the selected parts from the partlist.		
Help	Contents	Show this Helpfile.		
	Hints on/off	Turn Hintfield on/off. Hints are little Boxes with a short Description, which are shown when the		
	Info	mouse is over a control. (Default on) Display the information box		
	IIIO	Display the information box		

# **Copyright & Shareware Information**

HOGMAN 1.01 - Copyright

14 Apr 1995

This program and its associated files are part of a shareware package that is copyrighted by Alois Fischer and is not in the public domain.

There is **NO REGISTRATION FEE** for this Version of the Program.

**NOTICE** that this may change in later Versions.

Although there is no registration fee, you should register your Version. Registration can be done by sending a Mail to Alois Fischer.

But all kind of contributions are always welcome.

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# **Vendorinformation**

HOGMAN 1.01 - Vendor Notes 14 Apr 1995

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The shareware package may NOT be redistributed as part of a commercial product, without permission of the author.

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# File

The Filemenu consists of the following functions:

Menufunction	Description
New	Create a new Partlist.
Open	Open an existing HOG-File.
Save	Save the parts in the partlist into the open HOG-File.
	The old HOG-File is stored with the extension .BCK
Save As	Save the parts in the partlist into a new HOG-File.
	If there is an existing file with the same name, the old
	file is stored with the extension .BCK

The Filemenu consists of the following functions:

# Edit

The Editmenu consists of the following functions:

Menufunction	Description
HOG -> File	Create a singel files from the parts marked in the
	partlist.
File -> HOG	Insert the selected file into the partlist.
Remove Part	Remove the selected parts from the partlist.

# Help

The Helpmenu consists of the following functions:

Menufunction	Description
Contents	Show this Helpfile.
Hints on/off	Turn Hintfield on/off. Hints are little Boxes with a
	short Description, which are shown when the mouse is
	over a control. (Default on)
Info	Display the information box

#### **HOGFile**

Name of the HOG File to which the partlist belongs.

#### **Partlist**

This is a List of all parts in a HOG-File.

This list can be manipulated by the user. E.g. you can insert parts, extract parts and remove parts from this list. This doesn't effect the HOG-File until you save the HOG-File.

More then one part can be selected in the partlist.

# Export

With this Button you can create files from every part which is selected in the partlist. The created files have the same filename as the parts in the partlist. They are stored in the current directory.

#### Remove

Removes the selected parts from the partlist. Notice, that the HOG-File is not changed until it is saved.

# **Import**

Inserts the selected files from the filelist into the partlist. Notice, that the HOG-File is not changed until it is saved.

#### **Filelist**

This is a list of all files in the current directory. More then one file can be selected in the filelist.

# Dirtree

This directory list shows the current directory and the directories below. You can change the directory by double clicking a directory entry.

# Drivebox

With this Combobox the current Drive can be selected.

# Status

Area to diisplay status texts.