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LAST MINUTE INFORMATION

* In the directory DEMO on the TIME GATE CD-ROM you will find:
        - A playable demo of the game PRISONER OF ICE.
        To run the demo, follow the instructions given in the README.TXT file of the
        directory \DEMO\PRISONER on your CD-ROM.

        - A presentation of the game A4 Networks in AVI format. If you do not have the
        appropriate Video for Windows drivers, you can install them from the directory \
        DEMO\NETWORKS\VFW on your CD-ROM. Just run the program SETUP.EXE
        from Windows. You are then able to view the presentation using your Media Player.

* If you are running the game under Windows 3.x or Windows 95, some problems due to
your configuration may occur during game play. If this is the case, we recommend that you
re-boot your computer to DOS to play the game.

* With the sound cards GRAVIS ULTRASOUND MAX some sound effect problems may
occur. In this case choose the option "Sound effects OFF".

* If you encounter sound problems during the game, select "Sound options" from the main
menu. Try to re-configure your sound card and make a test. It is advisable not to interrupt
the sample and melody test.

* If you made a mistake whilst setting up your sound card, you may encounter problems
when starting the game. In this case erase the HMISET.CFG file in the game directory.

* Hint: While fighting your enemies, remember to use the CTRL key to parry their strokes
and blows.

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INTRODUCTION: CONTENTS OF "TIME GATE" CD-ROM
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YOUR CD-ROM DRIVE:
Each of your drives is assigned a letter. Generally:
- A is the first diskette drive.
- B is the second diskette drive.

- C is the hard disk.
- D is the CD-ROM drive.

For the sake of convenience we are assuming that your CD-ROM drive is identified by the letter **D**. If this is not the case, replace the letter **D** in the instructions below by the letter corresponding to your CD-ROM drive. If you are in any doubt, check which letter is assigned to your CD-ROM drive when your computer is switched on.

Precautions: A few last minute changes may have been made between the time these instructions went to print and the time the **Time gate** CD-ROM was pressed. If so, you can find out about these changes in the **README** file located on the **Time gate** CD-ROM.

In DOS, type in "D:\README.BAT" and press RETURN

EQUIPMENT REQUIREMENTS

Before you play, you must make sure you have at least the minimum configuration specified below. If you are in any doubt, contact your retailer.

Required configuration:
* IBM PC computer or 100% compatible 486 DX 33 MHz
* 8 MB RAM minimum
* VGA 256-colour graphic mode
* Hard disk compulsory (25 MB free required)
* Double speed CD-ROM drive
* Sound card: Sound Blaster TM 2.0 or 100% compatible
* MSCDEX 2.21 or higher version
* MS-DOS 5.0. or higher version

Recommended configuration:
* IBM PC computer or 100% compatible 486 DX II 66 MHz
* 16 MB RAM
* VGA 256-colour graphic mode
* Hard disk compulsory (25 MB free required)
* Quadruple speed CD-ROM drive
* Sound card: Sound Blaster AWE32 or 100% compatible
* MSCDEX 2.21 or higher version
* MS-DOS 5.0. or higher version

Optional:
* Microsoft WINDOWS 3.0 or higher version
* Microsoft WINDOWS 95
* Mouse and Microsoft driver or 100% compatible

INSTALLATION AND START-UP

INSTALLING THE GAME UNDER DOS
*   Switch on your CD-ROM drive.
*   Switch on your computer.
*   Insert the CD in the CD-ROM drive.
*   At the C:\> prompt, type "D:\INSTALL" and press RETURN.
*   2 icons will be displayed:
        -   **Install:** To start the installation.
        -   **Exit:** To exit the installation.
*   Click onto the chosen icon (the program will guide your steps).

STARTING THE PROGRAM UNDER DOS
Before starting the game, be sure that the CD is in the CD-ROM drive. Go to the directory in which you installed the game, using the CD command (e.g. "CD \INFOGRAM\TIMEGATE") and press RETURN. Type in "TIMEGATE" and press RETURN.

INSTALLING THE GAME UNDER WINDOWS
*   Switch on your CD-ROM drive.
*   Switch on the computer.
*   Insert the CD in the CD-ROM drive.
*   Load the WINDOWS program if necessary.
*   In the Program Manager screen, click onto the FILE menu. Next click onto the RUN option.
*   The RUN dialogue box opens with the cursor flashing in the Command Line input field. Type "D:\WINSTALL", then click onto the OK button.
*   The loading box displays 2 icons and asks you if you want to go ahead with the installation:
        -   **OK:** To start the installation.
        -   **Cancel:** To exit the installation.
*   Click onto the chosen icon (the program will guide your steps).

STARTING THE PROGRAM UNDER WINDOWS
Open the TIME GATE window in the Program Manager screen. Then double-click on the TIME GATE icon to start the game.

HOW TO PLAY "TIME GATE"

Out of the mists of time, from the depths of a secret dungeon, the last of the Knights Templar sends a final cry for help... In 1995, you are William Tibbs, a young American law student in Paris. To save Juliette, your fiancée, you have to take up the challenge from Wolfram, the Fox with the red mane, who is allied with the Forces of Darkness. They wait for you in the secret gaols of the Commandery of the Knights templar... in 1329.

USING THE MOUSE
You can move around the various screens displaying icons using your mouse. Just move to the icon you want and click the mouse to confirm.

MAIN MENU
The main menu gives you eight options in the form of icons. At any time during the game, you can access the menu by pressing the ESC key.

Select the required option using the LEFT and RIGHT arrows and press RETURN to confirm.

START A NEW GAME: To start a new game.

SAVE THE GAME: you can save up to 8 games. A screen with 8 empty windows will be displayed the first time you save a game. Position the cursor, by using the UP or DOWN arrow, over the selected empty window and press RETURN. The screen shot corresponding to the game you have saved will be displayed. If you select a window that already has saved position, you'll erase the previous saving.

RESUME A SAVED GAME: you can resume a game that you have saved. Use the UP or DOWN arrow to select the game you want to resume and press RETURN.

SOUND CONFIGURATION: To execute the program appropriately, you must configure the sound card. This function allows you either to detect automatically the sound card or to select it manually. In both cases, do not forget the test offered by the program.

SOUND OPTIONS: used to adjust the sound volume of the music and the sound effects. To adjust the volume, use the LEFT (softer) or RIGHT (louder) arrows.
Use the UP and DOWN arrows to switch between the music and the sound effect settings..

RETURN TO INTRODUCTION: for another look at the introduction sequence of the game.

LEVEL OF DIFFICULTY: you can select the level of difficulty required by using the LEFT and RIGHT arrows to move around the screen and decide the difficult level. You can change the level of difficulty at any time during the game.

- Easy
- Medium
- Hard

QUIT THE GAME: interruption of the game in progress and return to DOS or WINDOWS.

To confirm all the selected options, press RETURN.

THE GAME - MOVING AROUND
You can move in any direction. The movements are exclusively controlled by the cursor keys on the keyboard.

Move forward   ^
Move backwards v
Turn left   <
Turn right   >
Run   SHIFT + ^

THE GAME - actions and using items

All the actions and handlings of objects can be done from a selection screen which you can call up

by pressing either RETURN or the I key.

This screen allows you to control the actions of the character and the possible actions with the selected object.

By default, you will be in the "fighting" mode, in which case the activated item in your inventory is the "hero". The right-hand column on the screen displays possible action (fight, open/search, push). To select the action required, use the UP or DOWN arrow and press RETURN.

To select possible action with objects, use the LEFT or RIGHT arrow. Objects found will scroll on your inventory. When you have selected the required object, choose the action you want to do using the left-hand column on the screen (use, eat/drink, read, reload the catapult, throw, drop/place) using the UP or DOWN arrow and press RETURN.

If you are using a mouse, you can click on to the arrows inside the two columns to scroll the objects in your possession.

Your life points are displayed in the circle of your inventory.

Action

UNARMED FIGHTING: Your default mode is "fighting". Press RETURN. Press the space bar to get your guard. Keep the space bar pressed down and use one of the following arrow keys:
> Punch with the left hand.
> Punch with the right hand.
> Kick.
> Head butt.

(Keep both the space bar and the arrow key pressed long enough for the blow to be delivered correctly).

To ward off blows, press CTRL. You will then be in automatic "parry" mode.

FIGHTING WITH SWORDS AND KNIVES: When you have chosen your weapon using the LEFT or RIGHT arrow showing you the objects on the inventory, select the icon "Use" and press RETURN.
Keep the space bar pressed down and use one of the following arrow keys:

> Thrust from left to right
> Thrust from right to left
> Thrust from top to bottom or thrust
> Thrust from bottom to top

(Keep both the space bar and the arrow key pressed long enough for the blow to be delivered correctly).

To ward off blows, press CTRL. You will then be in automatic "parry" mode.

OPEN/SEARCH: Place yourself as near as possible to the item or the piece of furniture you wish to open or search. Select this option on the selection screen using the UP or DOWN arrow and press RETURN. Then press the space bar. Press the space bar and keep it pressed long enough to search thoroughly!

PUSH: to move a cumbersome object or a piece of furniture or to trigger a function, use this option on the selection screen by means of the UP or DOWN arrow and then press RETURN. Then press simultaneously the space bar and the LEFT or RIGHT arrow depending on what direction you want to push in.

TAKING AN ITEM: When you get near an item, a window will be displayed, asking whether or not you wish to take the item. Beware! You cannot carry more than 50 items. When you reach this number, it will be necessary to drop some of them, if you wish to take other ones.

Other useful keys

Some keys on the keyboard allow you to change certain parameters during game play without accessing the screen mentioned in the previous section:

S: Activates/Deactivates sound effects.
M: Activates/Deactivates the music.
P: Pause (the game will be "frozen" until you press the space bar).
I: Calling up the selection screen.

TROUBLESHOOTING GUIDE

It is possible that one of the following error messages appears during installation or game play. These errors may be due to the fact that the hardware or software configuration of your computer doesn't suit the configuration requirements. (Please refer to the user manual of your computer for further details).

MEMORY-01: Not enough EMS or XMS

7 EMS or XMS MB are required.
To check the amount of available EMS, use the MEM or CHKDSK tool supplied with your DOS (Note: 1 KB = 1024 bytes).

If you are using an EMM386 driver, make sure that your CONFIG.SYS file contains either the line "DEVICE=C:\DOS\EMM386.EXE RAM HIGHSCAN" or the line"DEVICE=C:\DOS\ EMM386.EXE NOEMS" Check again the amount of EMS you has actually been allocated.
In the CONFIG.SYS file, you can also rem out the line containing the EMM386.EXE driver to obtain "REM DEVICE=C:\DOS\EMM386.EXE".
If you are using a cache disk like SMARTDRV or RAMDRIVE, rem out the lines containing SMARTDRV or RAMDRIVE commands in CONFIG.SYS or AUTOEXEC.BAT file.
Consequently, this modification would slow down the game.

CDROM-01: Wrong CD-ROM
There is no CD-ROM in your drive, or it is not the right one.

Make sure that your CD-ROM drive is locked and that you've inserted the right CD-ROM with the label facing upwards.
also Make sure that the CD-ROM is free from dirt or dust.

FILE-00: Read error

An error has occurred while reading data. Retry the operation.
If the error persists, please contact our Customer Service Department.

FILE-01: Open file error
One file cannot be found. Re-install the game completely.
If the error persists, please contact our Customer Services Department.

If you have tried all the solutions offered in this manual and still cannot solve the problem, do not worry, contact INFOGRAMES Ltd. Be ready to answer the following questions:

Type of machine (microprocessor 386, 486...)
Largest executable program size
Total eXtended Memory (XMS)
Total EMS
Sound board type
Name, type and speed of CD-ROM drive
Do you use a hard disk compressor?
DOS version
Name of the graphics card

Phone number: 0171 738 81 99
(Monday to Friday, from 2.00 p.m. to 6.00 pm).
A message desk operates on 0891 244 444 twenty-four hours a day (U.K only)..

For information on the INFOGRAMES range:
call 0891 244 444
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