Don't Worry Be Happy

Thank you for using Don't Worry Be Happy for Windows. Within this help file, you will find all the information you need to know regarding Don't Worry Be Happy.

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System Requirements

Minimum System Requirements:

286 Processor 2 MB Ram Memory 2 MB Hard Drive Space Mouse Windows 3.x - Windows 95

Recommended System Requirements:

486 Processor 8 MB Ram Memory 2 MB Hard Drive Space Mouse Sound Card Windows 95

Support

FishBreath Software provides full support for its users, registered and those evaluating their software. There are a number of ways to contact FishBreath Software. Here is the complete list of ways to contact us:

E-Mail: FBreath@ix.netcom.com

URL: http://www.ingress.com/~manderso/fbreath/index.htm BBS: 216-665-4551 @ 28.8k or 216-665-4186 @ 57.6k Contact Mail Address On BBS - David Landers

Registration

Registration for Don't Worry Be Happy is very simple and inexpensive. The registration fee is only \$5 United States. Registration is payable by either personal check, money order, or cash. For your safety, we prefer you send either personal check or money order. With your registration, you not only receive the registered version of Don't Worry Be Happy. You also receive a printed manual, free product upgrades, free support, and free shareware programs from FishBreath Software. There are also more benefits you get with registration. Also, you may also choose to receive the source code to Don't Worry Be Happy free with your registration fee. To register, please print this document, filling out each question below, and send it along with your method of payment to:

David Landers c/o FishBreath Software 3780 North Sunnyfield Drive Copley, OH 44321-1969

Order Form

Please answer each question completely. If the question does not apply to you, please leave it blank. For example, if you do not have an Internet E-Mail address, do not write anything.

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How To Play

Don't Worry Be Happy is not very complicated. Basically, your objective is to shoot as many smile faces as you can in the 60 second time period. You score 5 points for each successful hit. There are also 4 special characters that will appear at a certain point in the game. Three of these characters will increase your score a great deal. However, one of these characters will steal away a margin of your points. You'll have to find out which character does what.