

**TC Space Fighter** is a 3D space game where you engage in dog fights between other ships and avoid floating space debris. Each level contains different combinations of random debris and opposing ships. A good strategy is to use the floating debris against the other ships. When you are being chased, break up an asteroid just before you pass it. That way any ships following you may crash into them. If you are chasing a ship, there is a higher probability of the ship crashing into an asteroid if there are more fragments.

### **Movement**

Place the arrow at the left or right edge of the window to turn.

Place the arrow at the top to ascend.

Place the arrow at the bottom to descend.

### **Mouse Buttons**

Left: Shoot

Right: Rear View

### **Objective**

Shoot at all opposing ships and avoid crashing into floating asteroids.

