

POSITIONS REPORT
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	229	327	161	40	2	1	1	761	327 t
2	300	319	113	26	2	1		761	t
3	359	289	99	12	1		1	761	T
4	416	273	64	7	1			761	r
5	456	257	43	5				761	
6	473	255	33					761	161 T
7	542	186	31	2				761	n
8	576	166	19					761	
9	596	146	19					761	319 t
10	628	123	10					761	g
11	662	96	3					761	
12	665	94	2					761	229 t
13	666	90	5					761	t
14	686	70	5					761	c
15	698	61	2					761	(
16	737	24						761	
17	718	42	1					761	NOTE: W
18	714	47						761	o
19	739	22						761	a
20	739	21	1					761	C
21	742	19						761	P
22	740	21						761	a
23	742	19						761	
24	746	15						761	T
25	749	12						761	t
26+	721	39	1					761	t
		3033	612	92	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 40 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p